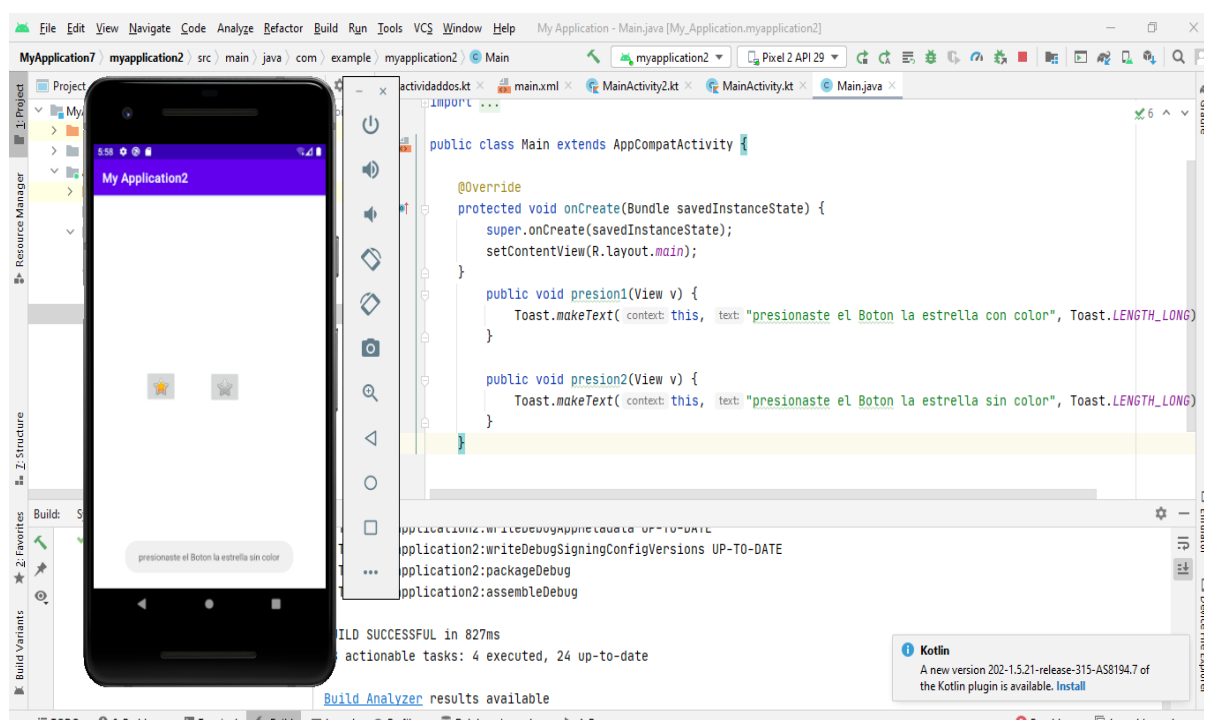
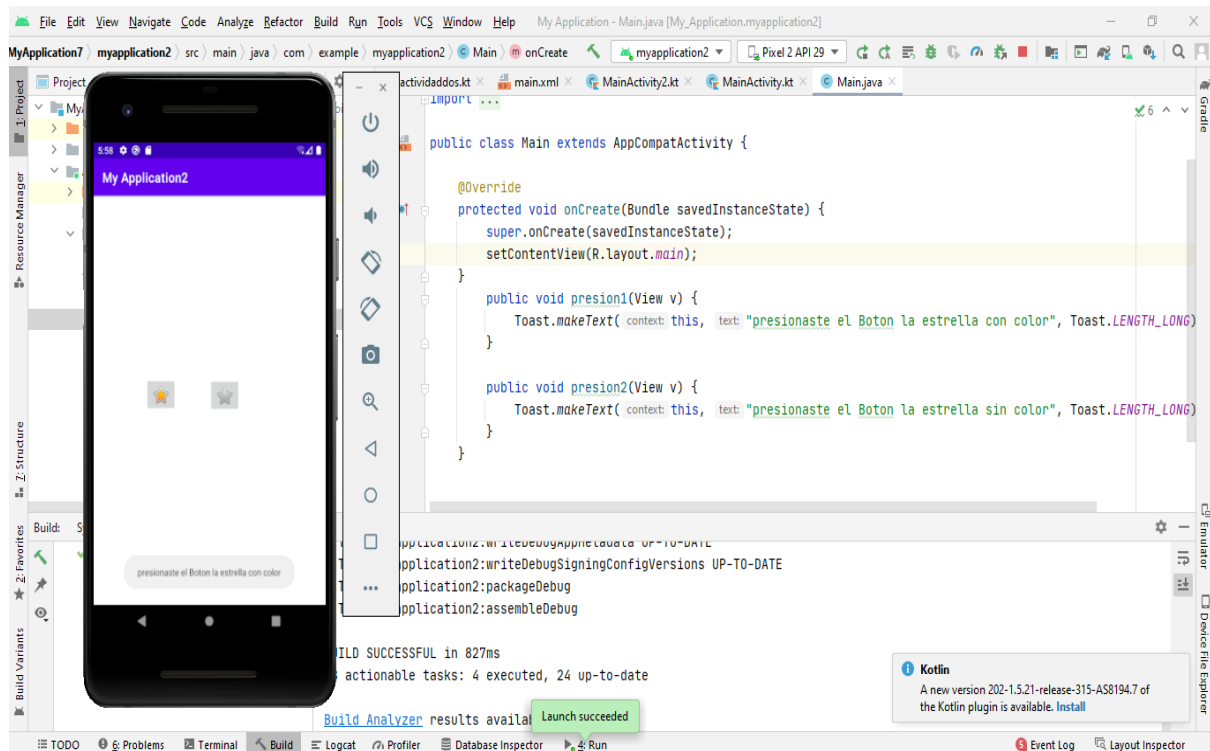


Evidencia dia 2 semana 9

Componente ImageButton:

Ir a la paleta de componentes y seleccionar "ImageButton", arrastrar al layout y hacer constrain. Luego ir al código de java y crear métodos para cada uno de los ImageButton.



Código Java

```
package com.example.myapplication2;
```

```
import androidx.appcompat.app.AppCompatActivity;
```

```
import android.os.Bundle;
```

```
import android.view.View;
```

```
import android.widget.Toast;
```

```
public class Main extends AppCompatActivity {
```

```
    @Override
```

```
    protected void onCreate(Bundle savedInstanceState) {
```

```
        super.onCreate(savedInstanceState);
```

```
        setContentView(R.layout.main);
```

```
    }
```

```
    public void presion1(View v) {
```

```
        Toast.makeText(this, "presionaste el Boton la estrella con color",  
        Toast.LENGTH_LONG).show();
```

```
    }
```

```
    public void presion2(View v) {
```

```
        Toast.makeText(this, "presionaste el Boton la estrella sin color",  
        Toast.LENGTH_LONG).show();
```

```
    }
```

```
}
```