

# Borrowing From the Future

— — Addressing Double Sampling in Model-free Control

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**Double Sampling problem**

Borrow From the Future Algorithm

Numerical experiments

# Markov Decision Process (MDP)

A discrete time stochastic process modeling decision making

MDP

- **State space:**  $\mathbb{S} \subset \mathbb{R}^{d_s}$  is a compact set

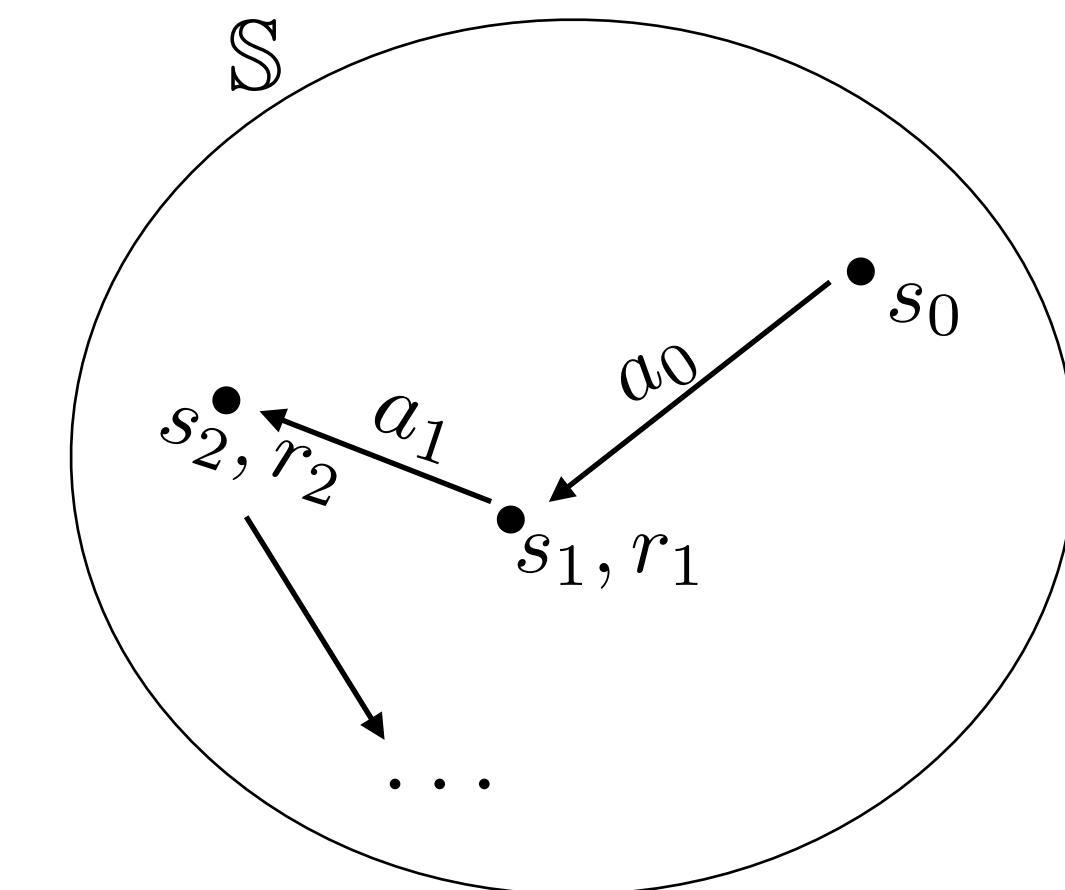
- **Action space:**  $a \in \mathbb{A}$

- **Transition matrix:**

$$\mathbb{P}_a(s, s') = \Pr(s_{m+1} = s' | s_m = s, a_m = a)$$

- **Immediate reward:**  $r(s, a)$

- **Policy:**  $\pi(s)$  specifies the action at state  $s$ .



Given a policy, MDP generates a trajectory  $\{(s_t, a_t, r_t)\}_{t \geq 0}$ .

# Value function and Bellman operator

- **State-action value function**  $Q^\pi(s, a)$ :

The expected discounted cumulative reward starting from state  $s$  and action  $a$  if policy  $\pi$  is applied.

given a policy

discount factor  $\in (0, 1)$

Start at  $s$  with action  $a$

$$Q^\pi(s, a) = \mathbb{E} [r(s_0, s_1) + \gamma r(s_1, s_2) + \cdots + \gamma^t r(s_t, s_{t+1}) + \cdots | (s_0, a_0) = (s, a)] .$$

Goal of Reinforcement Learning: find the best policy that maximizes the return

$$Q^*(s, a) = \max_\pi Q^\pi(s, a)$$

The state-action value function under the optimal policy satisfies the optimal Bellman equation:

$$Q^* = \mathbb{T}^* Q^* \longrightarrow Q^* \text{ is the fixed point of } \mathbb{T}^*$$

$$\mathbb{T}^* Q(s, a) = R(s) + \gamma \mathbb{E}[\max_{a'} Q(s_1, a') | (s_0, a_0) = (s, a)]$$

# Optimization problem in model-free control

Based on the **contractive property** of the Bellman operator  $\mathbb{T}^*$ :

$$Q_{k+1} = \mathbb{T}^* Q_k \rightarrow Q^*$$

Iterative methods, such as Q learning, DQN are all based on the contractive property of the Bellman operator.

However,

- When the state space is large, computational cost is large.
- When the discount factor close to 1, the convergence rate is slow.

Function Approximation

Consider parameterized form  $Q_\theta(s, a)$ :

No longer  
contractive

Another approach:

Fixed point problem

Optimization problem

$$\min_{\theta} \frac{1}{2} \mathbb{E}[(Q - \mathbb{T}^* Q)^2]$$

- The expressive of nonlinear functions, such as DNN
- Less computational cost for continuous state space
- More stable than variants of Q-learning methods

However, There is double sampling problem in this formulation.

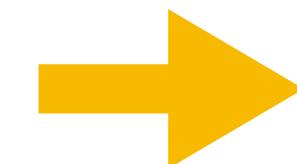
# Model-free RL and Double Sampling Problem

$$\min_{\theta} \frac{1}{2} \mathbb{E}[(Q - \mathbb{T}^*Q)^2]$$

with a trajectory  $\{s_t\}_{t=0}^T$  generated from an underlying transition dynamics

$$s_{t+1} = s_t + \alpha(s_t, a_t)\epsilon + \sqrt{\epsilon}Z_t, Z_t \sim N(0, 1)$$

Model-free RL:



unknown !

Only a trajectory is available in model-free RL!

## Double Sampling Problem

Gradient of the objective function:  $\mathbb{E}[(Q - \mathbb{T}^*Q)\nabla_{\theta}(Q - \mathbb{T}^*Q)]$

$$\mathbb{E}[(Q - R - \gamma \mathbb{E}[\max_a Q(s_{t+1}, a) | s_t, a_t]) \nabla_{\theta}(Q - R - \gamma \mathbb{E}[\max_a Q(s_{t+1}, a) | s_t, a_t])]$$

$$\mathbb{E}[(Q - R - \gamma \mathbb{E}[\max_a Q(s_{t+1}, a) | s_t, a_t]) \nabla_{\theta}(Q - R - \gamma \mathbb{E}[\max_a Q(s_{t+1}, a) | s_t, a_t])]$$

Two independent expectations on the next state

Unbiased gradient:  $(Q(s_t, a_t) - R_t - \gamma \max_a Q(s_{t+1}, a)) \nabla_{\theta}(Q(s_t, a_t) - R_t - \gamma \max_a Q(s'_{t+1}, a))$

Two independent samples for the next state

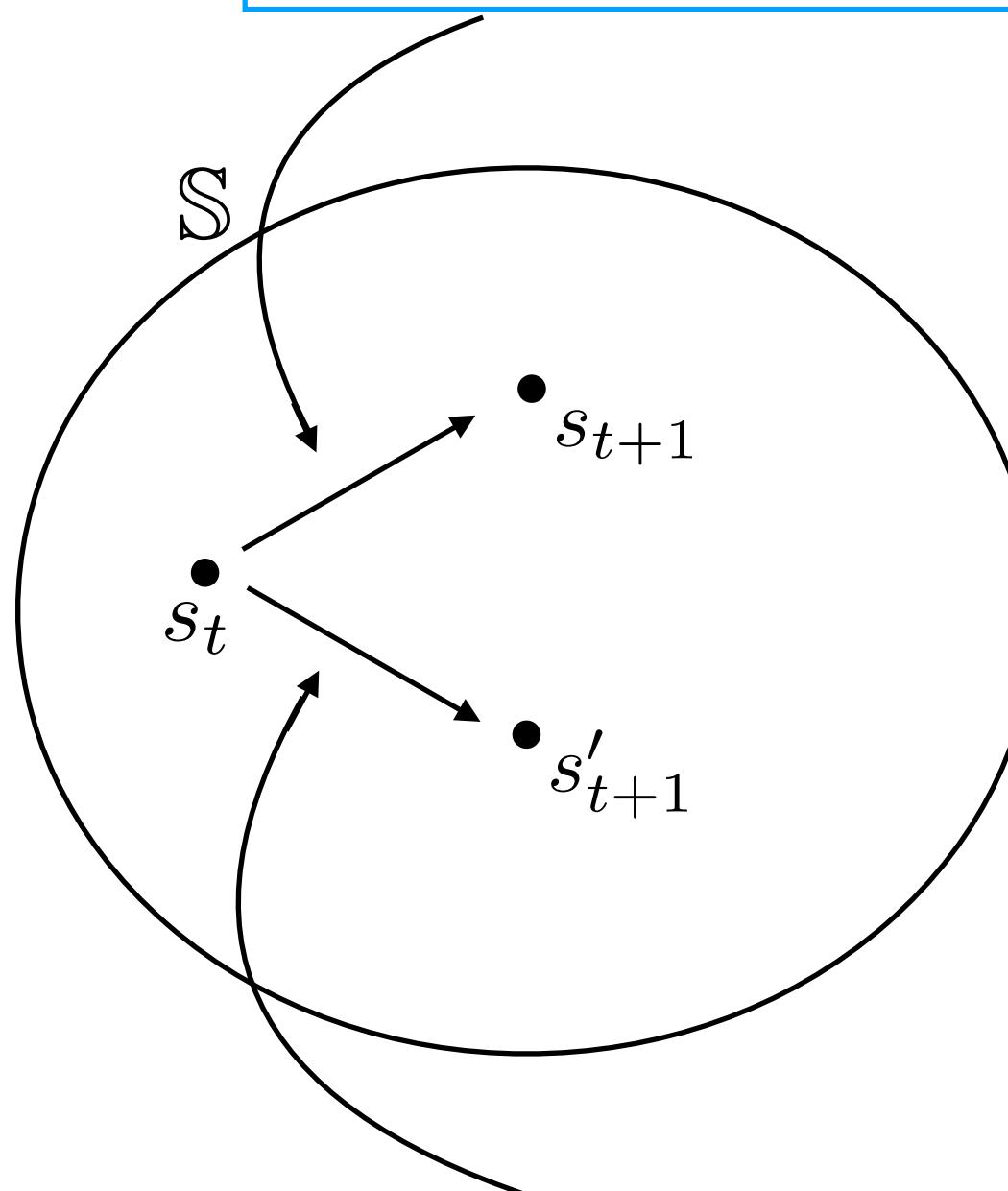
# Double Sampling Problem

$$\min_{\theta} \frac{1}{2} \mathbb{E}[(Q - \mathbb{T}^* Q)^2]$$

**Unbiased gradient:**  $(Q(s_t, a_t) - R_t - \gamma \max_a Q(s_{t+1}, a)) \nabla_{\theta} (Q(s_t, a_t) - R_t - \gamma \max_a Q(s'_{t+1}, a))$

Two independent samples for the next state

from the trajectory  $\{s_m\}_{m=0}^T$



**Model-free RL:**

Only the trajectory  $\{s_t\}_{t=0}^T$  under the given policy is available !

- Trajectory is not recorded because of the high dimensionality.
- Hard to simulate exactly from the current state again.

**Double Sampling problem**

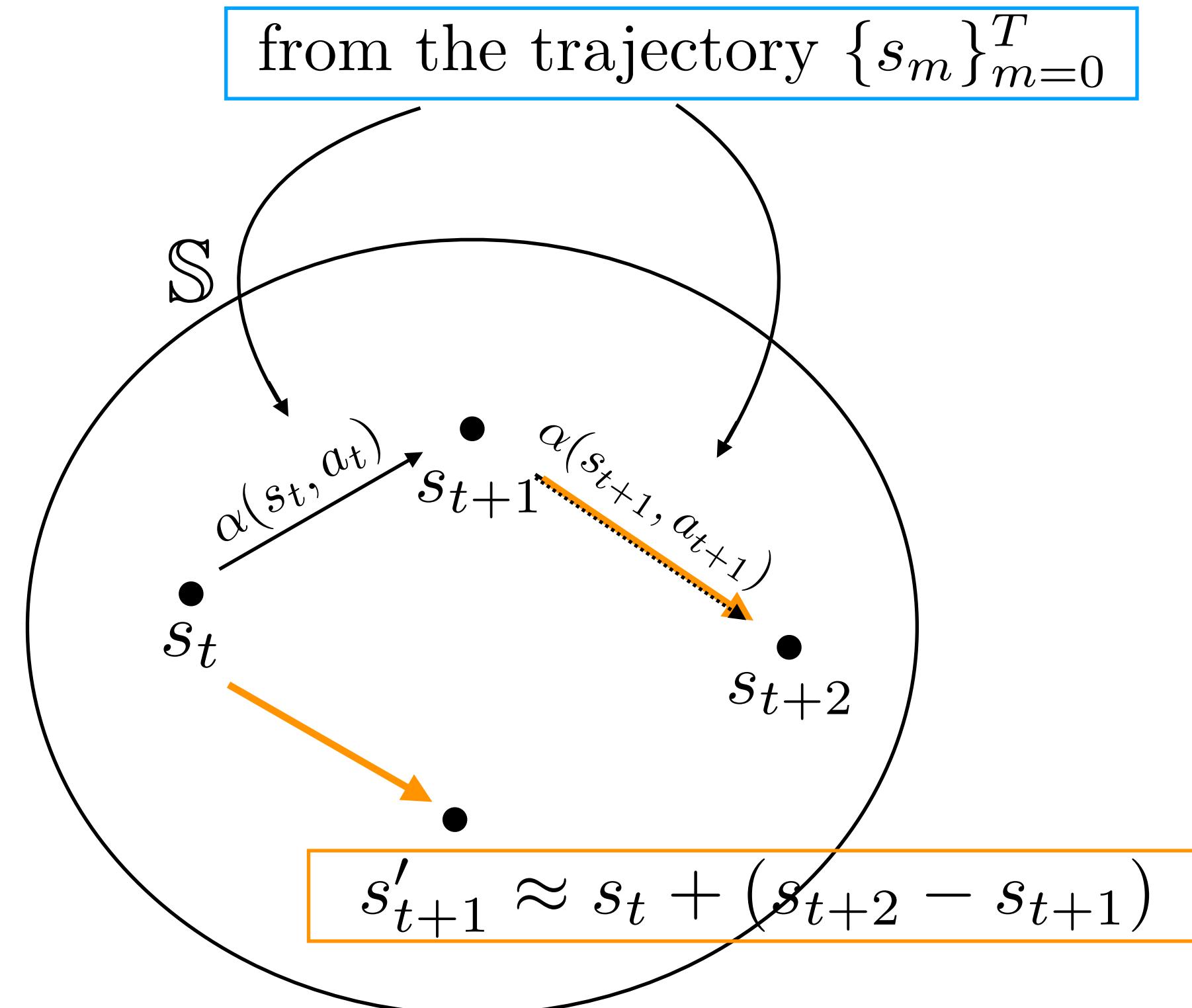
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# Borrowing From the Future

**Unbiased gradient:**  $(Q(s_t, a_t) - R_t - \gamma \max_a Q(s_{t+1}, a)) \nabla_\theta (Q(s_t, a_t) - R_t - \gamma \max_a Q(s'_{t+1}, a))$

**The underlying transition:**  $s_{t+1} = s_t + \alpha(s_t, a_t)\epsilon + \sqrt{\epsilon}Z_t, Z_t \sim N(0, 1)$



Good approximation when the drift term is sufficiently smooth.

Borrow extra randomness from the future.

# BFF model-free control

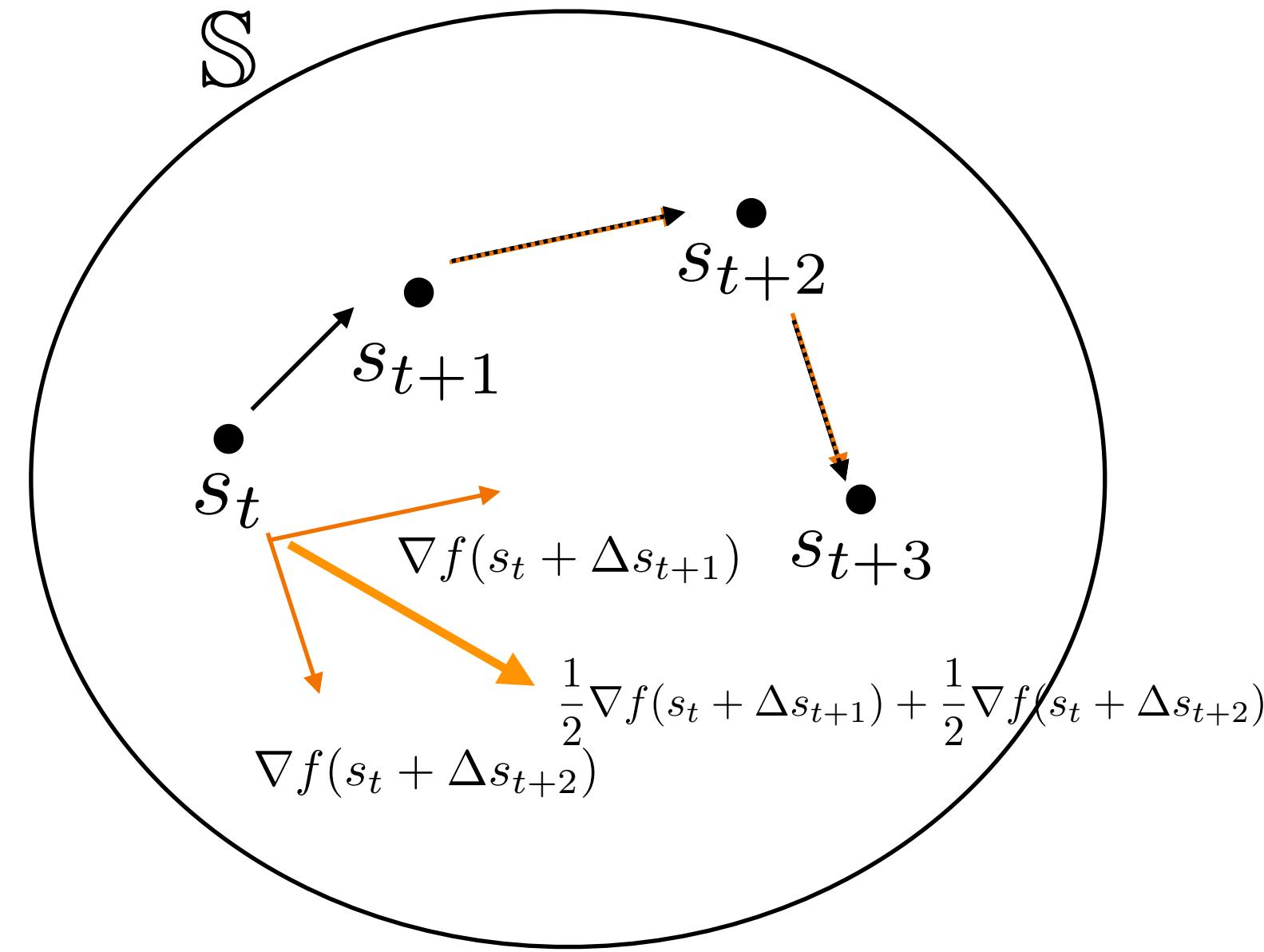
**Unbiased gradient:**  $(Q(s_t, a_t) - R_t - \gamma \max_a Q(s_{t+1}, a)) \nabla_\theta (Q(s_t, a_t) - R_t - \gamma \max_a Q(s'_{t+1}, a))$

**Unbiased SGD:**  $\theta_{k+1} = \theta_k - \tau f(s_t, s_{t+1}; \theta_k) \nabla_\theta f(s_t, s'_{t+1}; \theta_k)$

where  $f(s_t, s_{t+1}; \theta) = Q(s_t, a_t) - R(s_t) - \gamma \max_a Q(s_{t+1}, a')$

BFF:

$s_t + \Delta s_{t+1}$ ,  
where  $\Delta s_{t+1} = s_{t+2} - s_{t+1}$



More generally,  $\theta_{k+1} = \theta_k - \tau f(s_{t+1}) \sum_{i=1}^n w_i \nabla_\theta f(s_t + \Delta s_{t+i})$ . with  $\sum_{i=1}^n w_i = 1$

# Theoretical results

$$\min_{\theta} \mathbb{E} \left[ \frac{1}{2} \delta^2 \right]$$

where  $\delta = Q - \mathbb{T}^*Q = Q(s_t, a_t) - R_t - \mathbb{E}[\max_a Q(s_{t+1}, a) | s_t, a_t]$

with underlying transition dynamics:  $s_{t+1} = s_t + \alpha(s_t, a_t)\epsilon + \sqrt{\epsilon}Z_t, Z_t \sim N(0, 1)$

## Assumption:

State space  $\mathbb{S}$  and action space  $\mathbb{A}$  can be embedded into a compact set.

Learning rate  $\eta$  is small.

The underlying dynamics change slowly w.r.t. actions:  $\|\alpha(s, a_1) - \alpha(s, a_2)\| \leq C$ .

## Thm [Z-Izzo-Ying]

$$\| (\text{p.d.f of BFF}) - (\text{p.d.f of unbiased SGD}) \|$$

$$\leq C_1 e^{-C_2 t} + O\left(\epsilon \sqrt{\mathbb{E}[\delta_*^2]}\right) \sqrt{1 - e^{-C_2 t}}$$

$\mathbb{E}[\delta_*^2] = \min_{\theta} \mathbb{E}[\delta^2]$  is the smallest Bellman residual that the unbiased SGD can achieve

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# Continuous state space

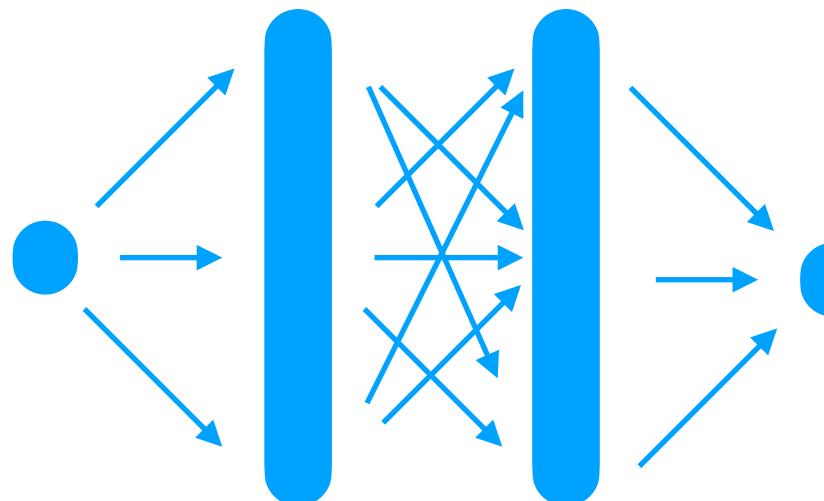
Underlying transition probability:

$$s_{t+1} = s_t + a_t \epsilon + \sigma Z_t \sqrt{\epsilon},$$

$$a_t \in \mathbb{A} = \{\pm 1\}, \epsilon = \frac{2\pi}{32}, \sigma = 0.2.$$

The reward function is  $r(s_{t+1}, s_t, a_t) = \sin(s_{t+1}) + 1$ .

$Q_\theta(s, a)$  is approximated by a 3-layer NN

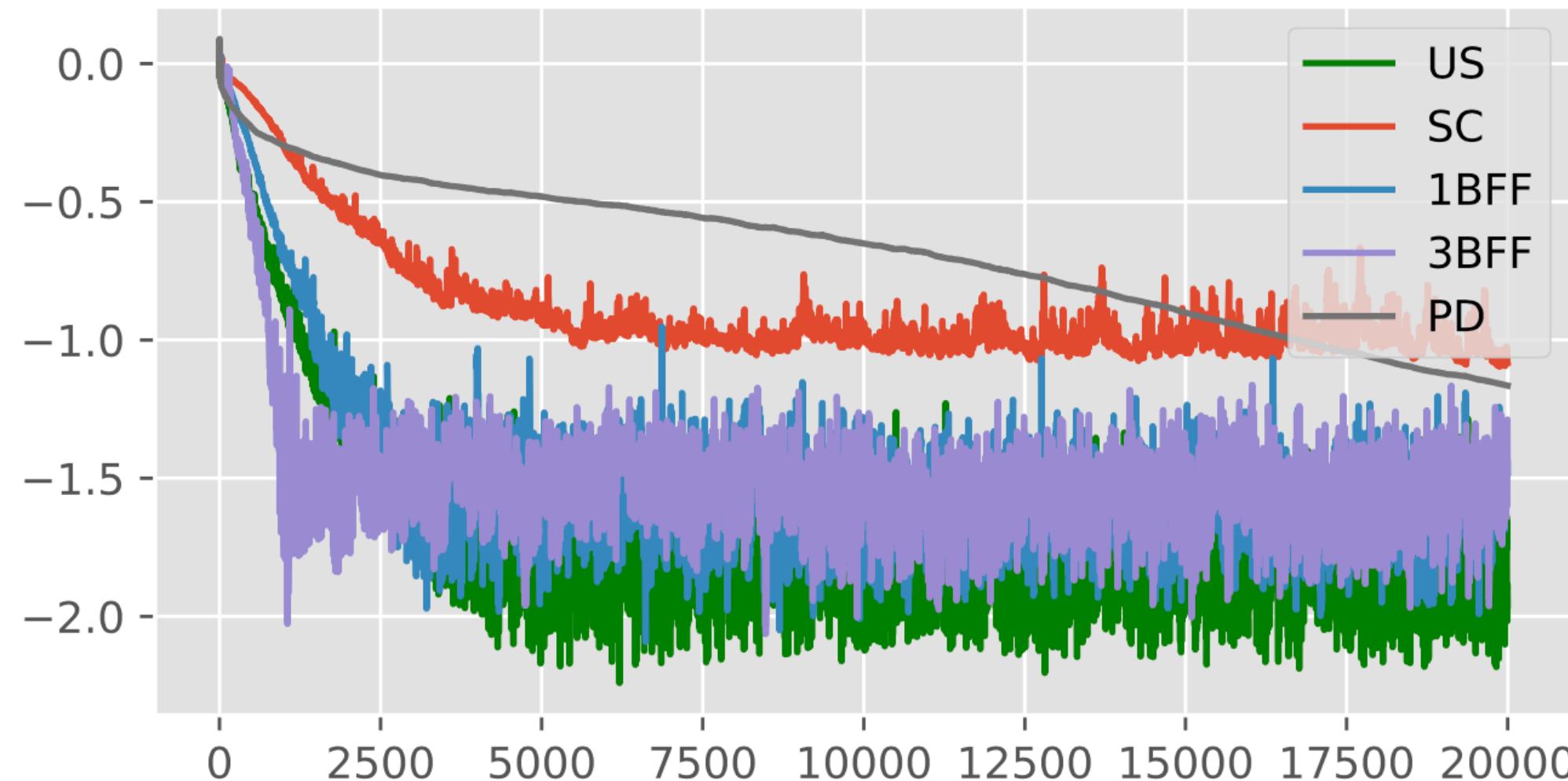


Compared BFF with:

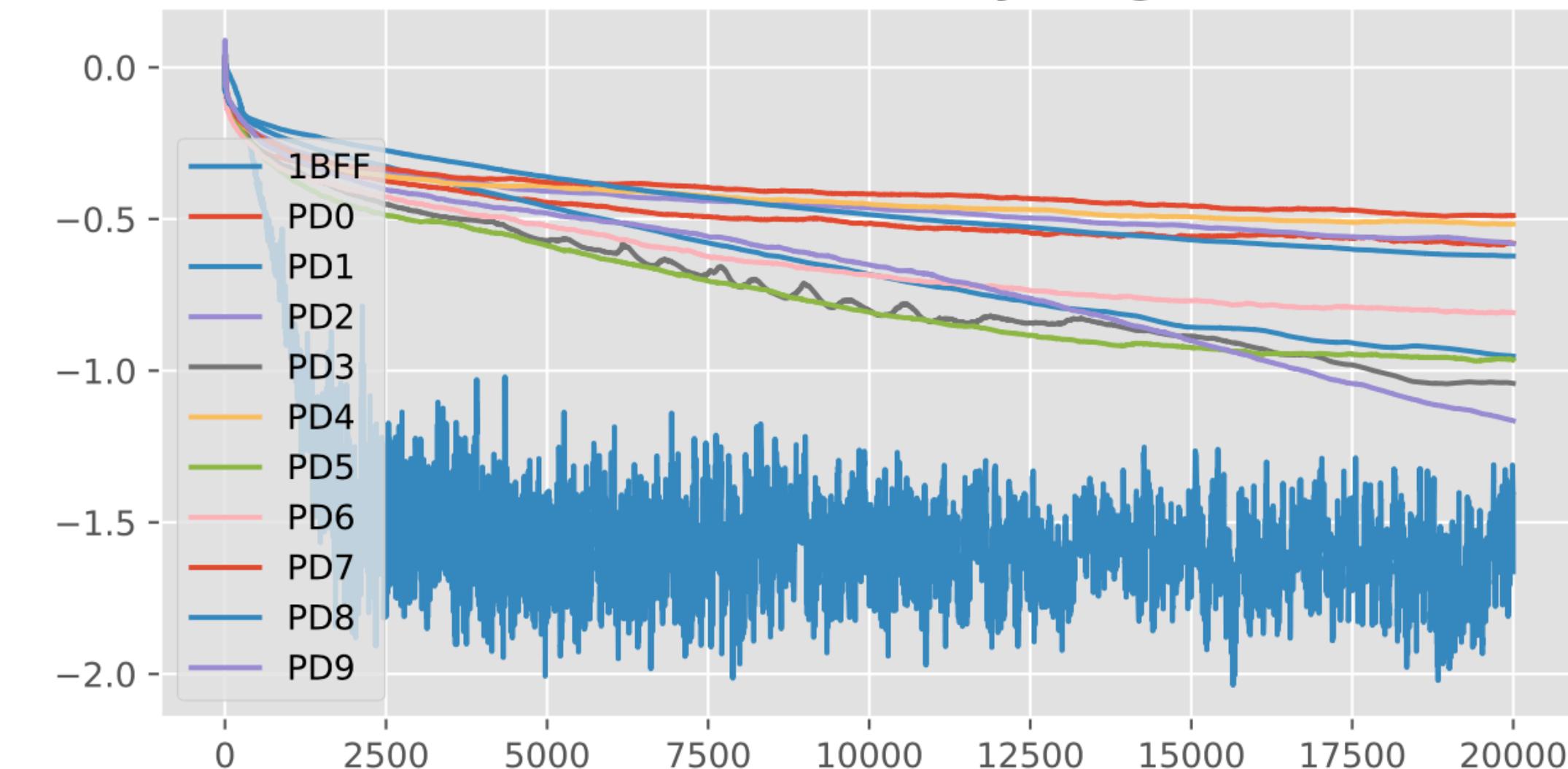
- Uncorrelated sampling:  $f(s_{t+1}) \nabla f(s'_{t+1})$  —————> Unbiased SGD, but unrealistic!
- Sample Cloning:  $f(s_{t+1}) \nabla f(s_{t+1})$  —————> Commonly used biased SGD in practice, but less accurate than BFF.
- Primal-Dual:  $\min_\theta \delta(\theta)^2 = \min_\theta \max_\omega \delta(\theta)y(\omega) - \frac{1}{2}y(\omega)^2$  GTD: Sutton (2008); SBEED: Dai et al. (2018)  
—————> Not stable when the max is taken over non concave function

# Q-control

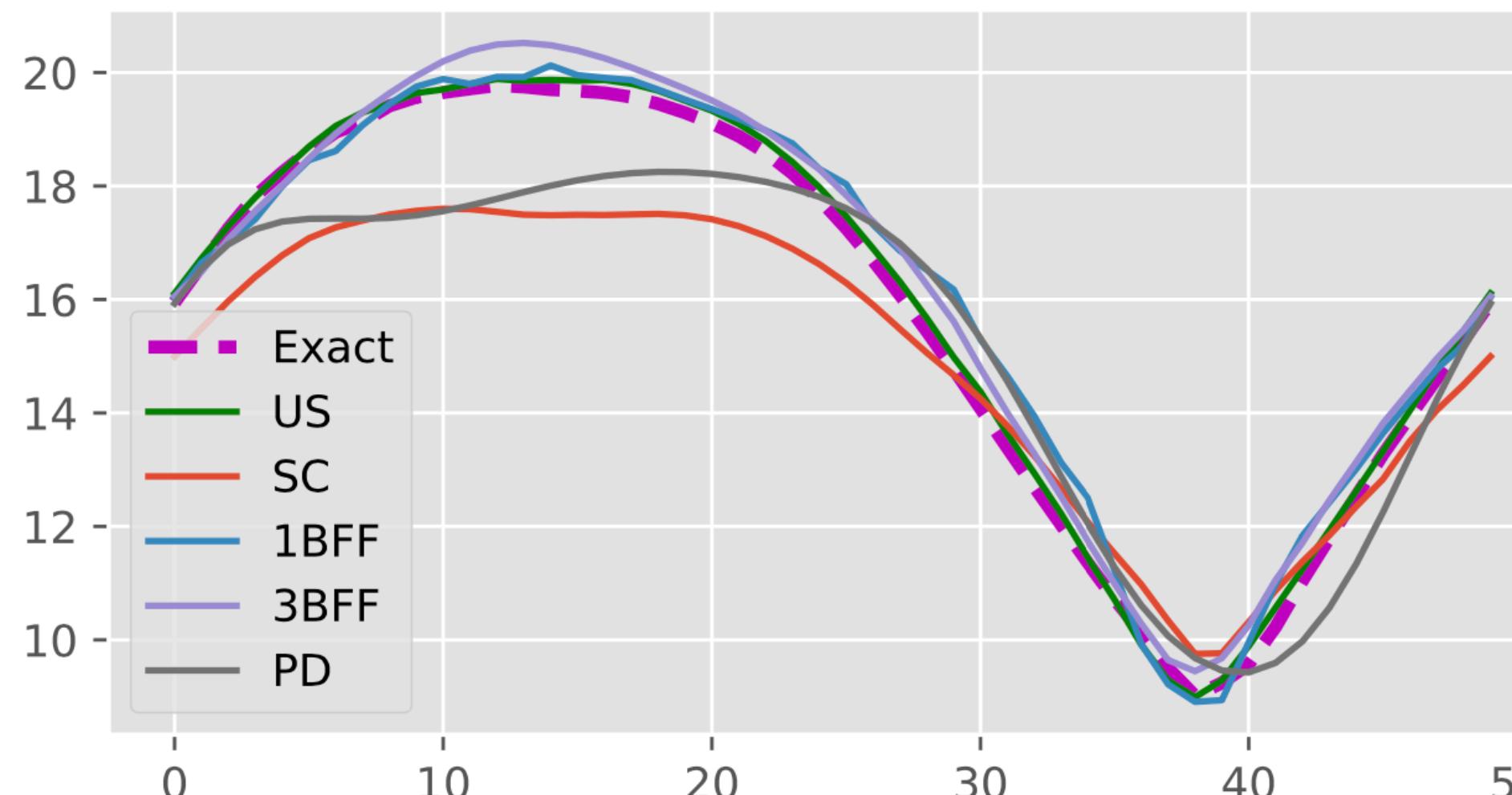
Relative error decay, log scale



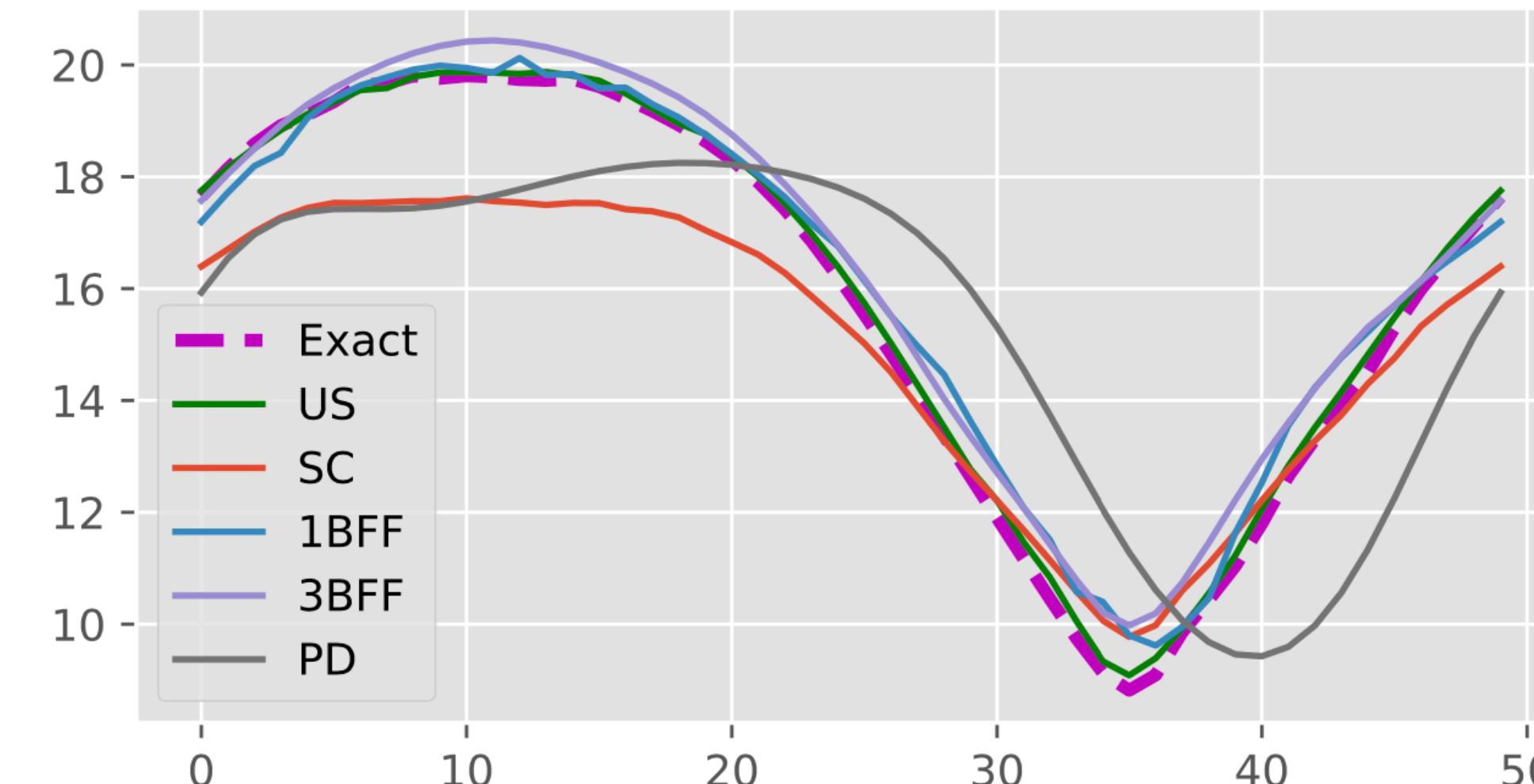
Relative error decay, log scale



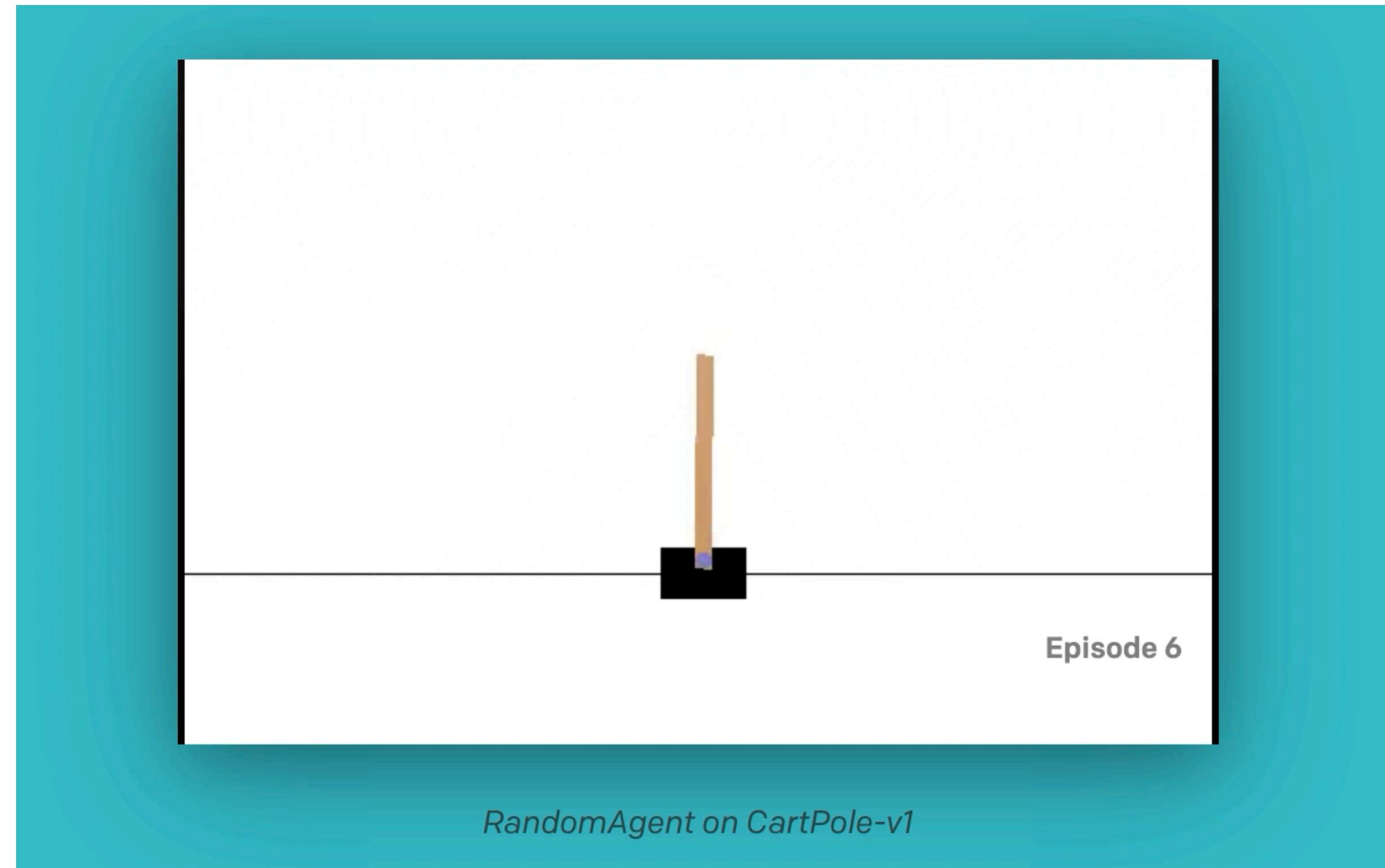
Q, action 1



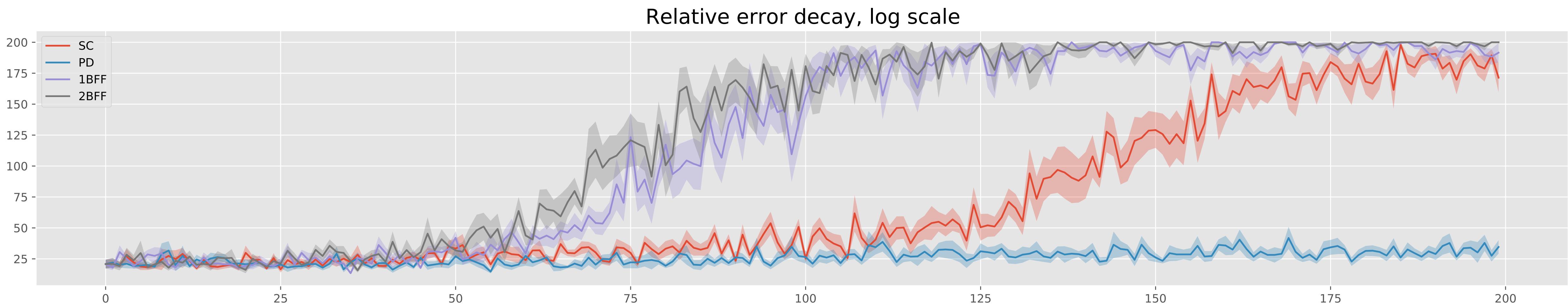
Q, action 2



# Cartpole from Open AI Gym



# Cartpole



# Summary

- We propose a new algorithm BFF to alleviate the double sampling problem in the model-free control.
- BFF has an advantage over other BRM algorithms for model-free RL, especially for problems with continuous state spaces and smooth underlying dynamics.
- We prove that the difference between the BFF algorithm and the unbiased SGD first decays exponentially and eventually stabilizes at an error of  $O(\delta_* \epsilon)$ , where  $\delta_*$  is the smallest Bellman residual that unbiased SGD can achieve.

Thanks!