AMazeActivity		
Responsibilities	Collaborators	
<ul> <li>Displays an introduction to the app</li> </ul>	<ul> <li>SeekBar</li> </ul>	
<ul> <li>Allows for selection of navigation,</li> </ul>	<ul> <li>TextView</li> </ul>	
generation, and difficulty level of the	<ul> <li>Spinner</li> </ul>	
maze	<ul><li>Button</li></ul>	
<ul> <li>Allows for movement to the next activity,</li> </ul>	<ul> <li>Bundle</li> </ul>	
GenerationActivity	<ul><li>View</li></ul>	
	<ul> <li>Menu</li> </ul>	
	<ul> <li>Menultem</li> </ul>	

GenerationActivity	
Responsibilities	Collaborators
<ul> <li>Displays the progress of maze generation</li> </ul>	<ul> <li>ProgressBar</li> </ul>
<ul> <li>Allows for movement to the next activity,</li> </ul>	<ul> <li>TextView</li> </ul>
PlayActivity	<ul> <li>Button</li> </ul>
	Bundle
	• View
	<ul> <li>Menu</li> </ul>
	<ul> <li>Menultem</li> </ul>
	Handler

PlayActivity		
Responsibilities	Collaborators	
<ul> <li>Displays the navigation buttons if manual selected</li> </ul>	<ul><li>TextView</li><li>Button</li></ul>	
<ul><li>Displays the pause buttons if not</li><li>Allows for toggling between the various</li></ul>	<ul><li>ImageButton</li><li>Bundle</li></ul>	
visibilities	• View	
<ul> <li>Allows for movement to the next activity,</li> <li>FinishActivity</li> </ul>	<ul><li>Menu</li><li>Menultem</li></ul>	

FinishActivity		
Responsibilities	Collaborators	
<ul> <li>Notifies the user that they have finished the maze</li> <li>Will ultimately display battery consumption and path</li> </ul>	<ul> <li>TextView</li> <li>Button</li> <li>Bundle</li> <li>View</li> <li>Menu</li> <li>Menultem</li> </ul>	

Allows for possible movement back to
 AMazeActivity should the user decide to
 restart.