COSC 647 - Fall 2015 - Logan Bair, Harold McGinnis, & Mary Snyder Lab 7 - Firewall Lab

1. What were the environment and attack set up? What is/are the ultimate goal(s) for this lab?

The ultimate goal of this lab is to teach the basics of how to implement a packet filter in linux written in C. Additional goals were to learn about loadable/unloadable kernel modules, how to compile them, and what their restrictions are. This lab requires a solid understanding of IP packet constructions as well as the C libraries netfilter.h, ip.h, tcp.h, and udp.h. This lab goes one step further than a lab on iptables would have because it forces us to look through the ip header information and determine how the information is stored in the packet.

Useful overall steps: (<filename> indicates the name of the file without an extension)

- 1. To build the kernal object (.ko) file:
 - a. make ARGS="<filename>"
- 2. To install the compiled .ko file:
 - a. sudo insmod <filename>.ko
- 3. To remove the installed .ko file:
 - a. sudo rmmod <filename>.ko
- 4. To view the result:
 - a. tail /var/log/syslog
- 5. Optional Install missing packages if needed:
 - a. su -- seedubuntu
 - b. apt-get install manpages-dev manpages-posix manpages-posix-dev

2. What were the steps that you take in order to launch the attack? (Note: Make sure your include the shell commands, GDB debugger commands and screenshots of your computer to demonstrate it.)

Task 1 (Modify the dropAllPackets.c to drop only WEB traffic):

- a. Copy dropAllPackest.c to dropAllWebPackets.c
- b. Edit the hook func of dropAllWebPackets.c to:
 - i. Confirm/Verify the socket buffer (skb) object is not null
 - ii. Populate the ip header object (iph) using the socket buffer object (skb)
 - iii. Confirm/Verify the ip header object (iph) is not null
 - iv. If the ip header object protocol (iph->protocol) is not 0 and is TCP:
 - 1. populate the tcp header object (tcph)
 - 2. If the tcp header object source (tcph->source) is the http port for web traffic (80), then drop the packet
 - v. If the ip header object protocol (iph->protocol) is not 0 and is UDP:
 - 1. populate the udp header object (udph)
 - 2. If the upd header object source (udph->source) is the http port for web traffic (80), then return NF DROP to drop the packet
 - vi. Otherwise return NF_ACCEPT to accept the packet
- c. Things to note:
 - i. http port "\x00\x50" evaluates to port 80 which is the port for web traffic
 - ii. iph->protocol == IPPROTO TCP checks if the protocol is tcp
 - iii. iph->protocol == 17 checks if the protocol is upd

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d. Excerpt of the hook func code:
   struct iphdr * iph;
   struct tcphdr * tcph;
   struct udphdr * udph;
   unsigned char * http port = "\x00\x50";
   // Drop all WEB packets
   if(skb)
   {
           iph = ip_hdr(skb);
           if (iph && iph->protocol && (iph->protocol == IPPROTO TCP))
                  tcph = (struct tcphdr *)((__u32 *)iph + iph->ihl);
                  if((tcph->source) == *(unsigned short *)http_port)
                  {
                         // Write the log to /var/log/syslog
                          printk(KERN INFO "dropAllWebPackets.c -- hook func()
                  dropped tcp web packets\n");
                          return NF DROP;
                  }
           }
           else if (iph && iph->protocol && (iph->protocol == 17))
                  udph = (struct udphdr *)((__u32 *)iph + iph->ihl);
                  if((udph->source) == *(unsigned short *)http_port)
                  {
                         // Write the log to /var/log/syslog
                          printk(KERN INFO "dropAllWebPackets.c -- hook func()
                  dropped udp web packets\n");
                          return NF_DROP;
                  }
           }
    }
    return NF_ACCEPT;
```

- e. This can be simplified in a few ways:
 - i. iph->protocol does not need to be checked if it is 0 because we check if it is a specific value
 - ii. Once the type of protocol is determined (tcp or udp), the value of the source can be extracted. This means:
 - 1. A tcphdr or udphdr object does not need to be populated directly
 - Checking if the source matches the http_port can be done once outside the protocol type checks instead of inside both if/else if statements
- f. Excerpt of updated code:
 struct iphdr * iph;
 unsigned char * http_port = "\x00\x50";

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_{u16} hdr_{src} = 0;
   // Drop all WEB packets
   if(skb)
   {
           iph = ip_hdr(skb);
           if (iph && iph->protocol && (iph->protocol == IPPROTO_TCP))
                  hdr_src = ((struct tcphdr *)((__u32 *)iph + iph->ihl))->source;
           else if (iph && iph->protocol && (iph->protocol == UDP PROTOCOL))
                  hdr_src = ((struct udphdr *)((__u32 *)iph + iph->ihl))->source;
           if(hdr src == *(unsigned short *)http port)
                  // Write the log to /var/log/syslog
                  printk(KERN_INFO "dropAllWebPackets.c -- hook_func() dropped
                  web packets\n");
                  return NF_DROP;
           }
   return NF_ACCEPT;
g. To test:
           Verify the web traffic flows:
      i.
```

- 1. Open Firefox and go to www.bing.com and/or www.bing.com
- 2. Pages should resolve
- Build the kernel object ii.
 - 1. make ARGS=dropAllWebPackets
- Install the compiled .ko object iii.
 - 1. sudo insmod dropAllWebPackets.ko
- ίV. Verify the web traffic does not flow:
 - 1. Open Firefox and go to www.bing.com and/or www.bing.com
 - 2. Pages should not resolve
- View the log to confirm drop messages are printed ٧.
 - 1. tail /var/log/syslog
- νi. Remove the installed .ko object
 - 1. sudo rmmod dropAllWebPackets.ko
- Verify the web traffic flows: vii.
 - 1. Open Firefox and go to www.bing.com and/or www.bing.com
 - 2. Pages should resolve
- viii. View the log to confirm drop messages are no longer printed
 - 1. tail /var/log/syslog

Task 2 (Modify the dropAllPackets.c to drop only WEB traffic from a specific domain or ip range, e.g., google.com):

- a. Copy dropAllPackest.c to dropGooglePackets.c
- b. Edit the hook func of dropGooglePackets.c to:
 - i. Confirm/Verify the socket buffer (skb) object is not null
 - ii. Populate the ip header object (iph) using the socket buffer object (skb)
 - iii. Confirm/Verify the ip header object (iph) is not null
 - iv. To determine the source address to be blocked:
 - Create a printk statement to print the ip header source address (iph->saddr)
 - 2. In the web browser, go to www.google.com
 - 3. Check/tail the /var/log/syslog to see the source address
- c. Excerpt of hook_func code:

return NF ACCEPT;

- d. Again edit the hook_func of dropGooglePackets.c to:
 - i. Check the source address of the packet against the value of the address obtained in the previous steps.
 - ii. If the source address matches the packet source address, drop the packet
 - iii. Otherwise return NF ACCEPT to accept the packet
- e. Excerpt of the code:

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- f. To test:
 - i. Verify the web traffic flows:
 - 1. Open Firefox and go to www.bing.com
 - 2. Pages should resolve
 - ii. Build the kernel object
 - 1. make ARGS=dropGooglePackets
 - iii. Install the compiled .ko object
 - 1. sudo insmod dropGooglePackets.ko
 - iv. Verify the web traffic does not flow for Google, but does for Bing:
 - 1. Open Firefox and go to www.google.com
 - 2. Page should not resolve
 - 3. Open www.bing.com in Firefox
 - 4. Page should resolve
 - v. View the log to confirm drop messages are printed for Google, but not Bing
 - 1. tail /var/log/syslog
 - vi. Remove the installed .ko object
 - 1. sudo rmmod dropGooglePackets.ko
 - vii. Verify the web traffic flows:
 - 1. Open Firefox and go to www.google.com
 - 2. Page should resolve
 - 3. Open www.bing.com in Firefox
 - 4. Page should resolve
 - viii. View the log to confirm drop messages are no longer printed at all
 - 1. tail /var/log/syslog

3. What have you learned from this lab? Make at least 3 bullets.

- Packets can be filtered in the kernel using many different pieces of information stored in the ip header including protocol type(TCP/UDP/ICMP/etc), port (src/dest), and address (src/dest).
- This lab provided us with a much more in depth understanding of what firewalls are doing in the background and how they apply their filtering rules.
- We learned about loadable/unloadable kernel modules, the commands used to install/remove them, and how to compile them. In addition, we learned that certain packages and libraries are not able to be used in kernel modules.