

Advanced Web Development

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Outline

- ▶ Web Dev Fundamentals/History
- ▶ Architectural Styles
 - ▶ Layered design - Model-view-controller
 - ▶ Deployment architecture - *n*-tier deployment
- ▶ Rails Demo
 - ▶ Introduction to our VM, IDE, and Rails environment
- ▶ MVC in other languages/environments
- ▶ Discussion on project topics and teams
 - ▶ Previous projects
- ▶ Lab I – First Rails project



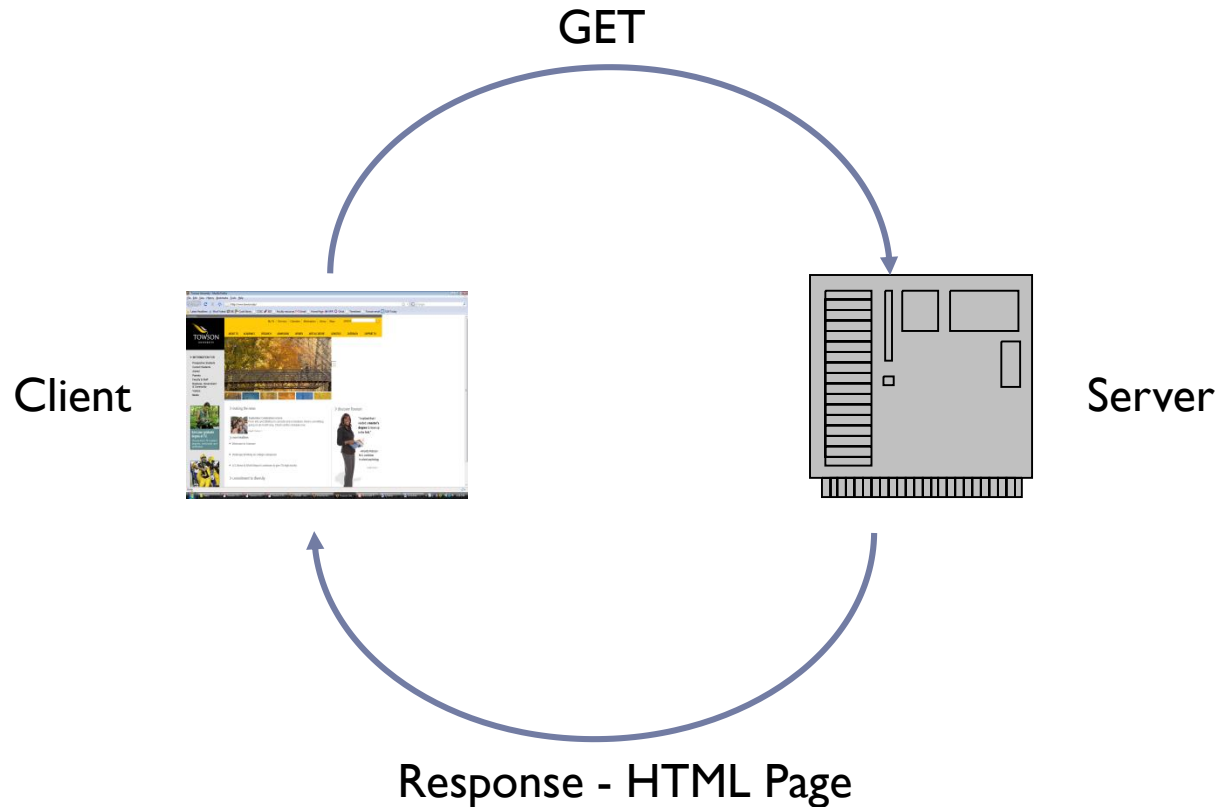
Web Dev Fundamentals

- ▶ Hypertext Markup Language (HTML) and Hypertext Transfer Protocol (HTTP)
- ▶ HTML – markup and structure
 - ▶ What's on a page and where
 - ▶ Content and layout
 - ▶ Links to other pages
 - ▶ Static content stored in files on fileserver
- ▶ HTTP
 - ▶ Protocol for transfer of information (web pages included)
 - ▶ Various methods: HEAD, GET, POST, DELETE, PUT



Original Web Application

Client/Server Deployment Design



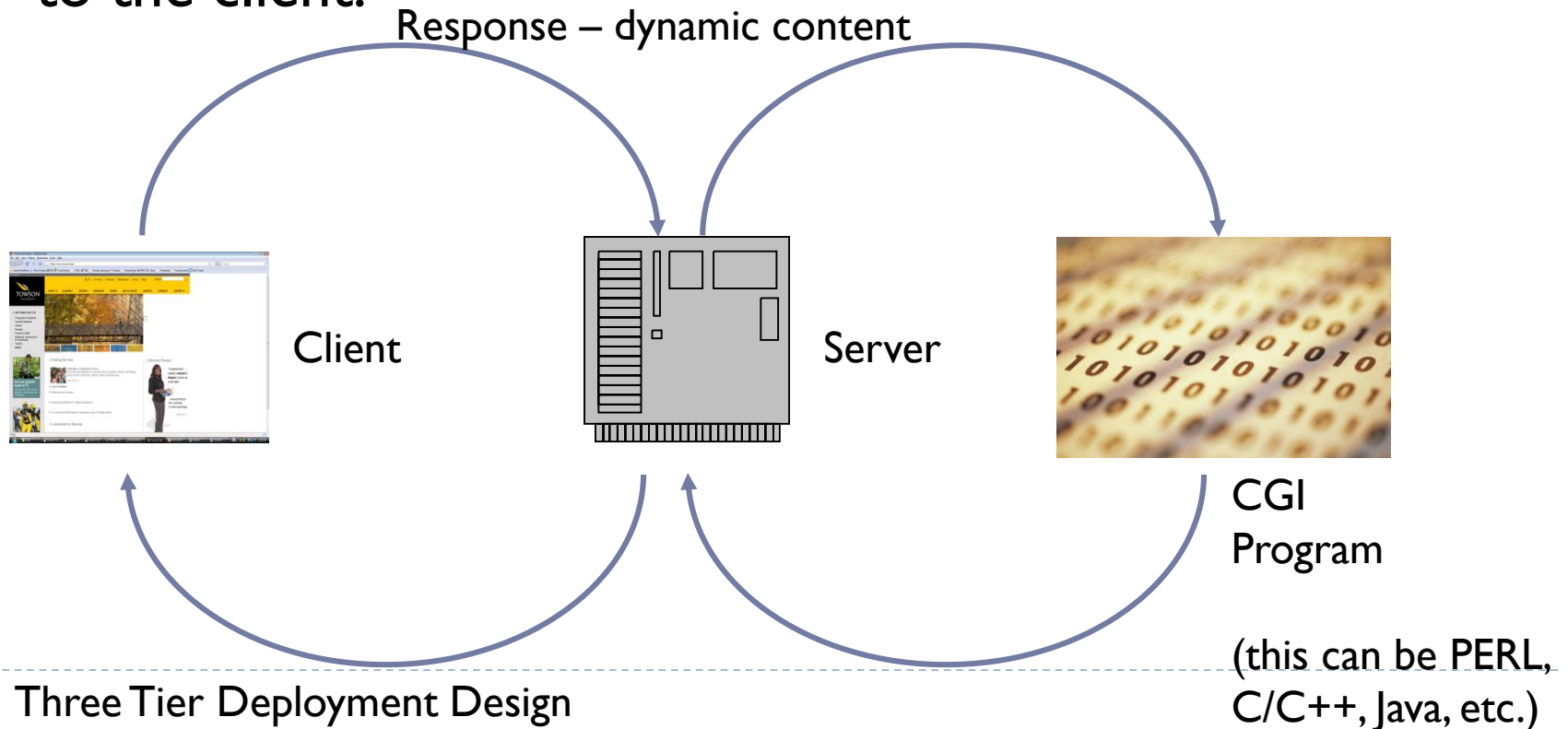
What's wrong with this?

- ▶ Static content gets boring.
 - ▶ Need to respond to user input
 - ▶ Generate content that is timely?
- ▶ HTML is limiting
 - ▶ Both layout and content
- ▶ User interaction is not sufficiently powerful
 - ▶ Need scripting on user side to make things interesting
- ▶ Full page request and response is clunky and slow



Beyond Static Content: Common Gateway Interface

- ▶ Instead of returning a static web page,
- ▶ Web server runs a program
- ▶ This program prints out HTML , which is then returned to the client.



CGI Examples

► From:

- http://inconnu.isu.edu/~ink/perl_cgi/lesson1/hello_world.html

```
#!/usr/bin/perl
print "Content-type: text/HTML\r\n\r\n";
print "<HTML>\n";
print "<HEAD><TITLE>Hello World!</TITLE></HEAD>\n";
print "<BODY>\n";
print "<H2>Hello World!</H2>\n";
print "</BODY>\n";
print "</HTML>\n";
exit (0);
```

- What are the advantages? drawbacks?



HTML form elements

- ▶ Forms are almost a must for dynamic content
- ▶ Good reference (and source of these examples):
 - ▶ <http://www.fischer.org/tips/web/SimpleForm.shtml>

```
<FORM action="http://host/resource" method="GET">  
..  
</FORM>
```

- ▶ Method is “get” if request has no side-effects
 - ▶ Database is not modified, etc.
 - ▶ Example: read a blog entry
- ▶ Otherwise “POST”
 - ▶ Example: post a comment in response to a blog entry



HTML form elements (cont.)

▶ Short text field: text

NAME: `<input type="text" name="name" value="default" size="20" maxlength="20">`

▶ Longer text block

Text Area:

```
<textarea cols="40" rows="6"
name="comments"></textarea>
```



Evolution of CGI

- ▶ Add databases on the back end
 - ▶ Store persistent data
 - ▶ Shopping carts, etc.
- ▶ Faster processing
- ▶ Templating languages for embedding code in HTML
 - ▶ PHP, Javascript, Embedded Ruby, ASP.NET
- ▶ Cookies for managing user state across requests
 - ▶ HTTP is “stateless” otherwise. Each request is independent of predecessors.



Databases

- ▶ Assume data for web systems is stored in a RDBMS
 - ▶ MySQL, Postgres, SQL Server, Oracle, etc.
 - ▶ This assumption may not be true because of cloud storage
- ▶ SQL for queries, data definition, etc.
- ▶ Frameworks like Ruby on Rails abstract details of data model
 - ▶ Bridge between underlying storage/retrieval tools and web system
 - ▶ Object-Relational Mapping
 - ▶ ActiveRecord (RoR), LinQ (.Net), Entity framework (.Net), Hibernate (Java) ...
 - ▶ http://en.wikipedia.org/wiki/List_of_object-relational_mapping_software
- ▶ Other alternatives possible
 - ▶ XML, RDF
 - ▶ Storing in the cloud (Amazon Simple DB etc.)



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Architectural style in web applications

- ▶ Like any other complex structure, web apps must be built on a solid foundation.
- ▶ Failing to consider key scenarios, failing to design for common problems, or failing to appreciate the long term consequences of key decisions can put your application at risk.
- ▶ So we define architectural styles — a coarse grained pattern that provides an abstract framework for a system.

Key design principles

- ▶ **Separation of concerns:** Divide your application into distinct features with as little overlap in functionality as possible.
- ▶ **Single Responsibility principle:** Each component should be responsible for only a specific feature or functionality, or aggregation of cohesive functionality
- ▶ **Principle of Least Knowledge:** A component should not know about internal details of other components

Key Design principles

- ▶ **Don't repeat yourself (DRY).** You should only need to specify intent in one place.
- ▶ **Minimize upfront design.** Only design what is necessary upfront. If your application requirements are unclear avoid making a large design effort prematurely
 - ▶ avoid big design upfront (BDUF)
 - ▶ YAGNI ("You ain't gonna need it")

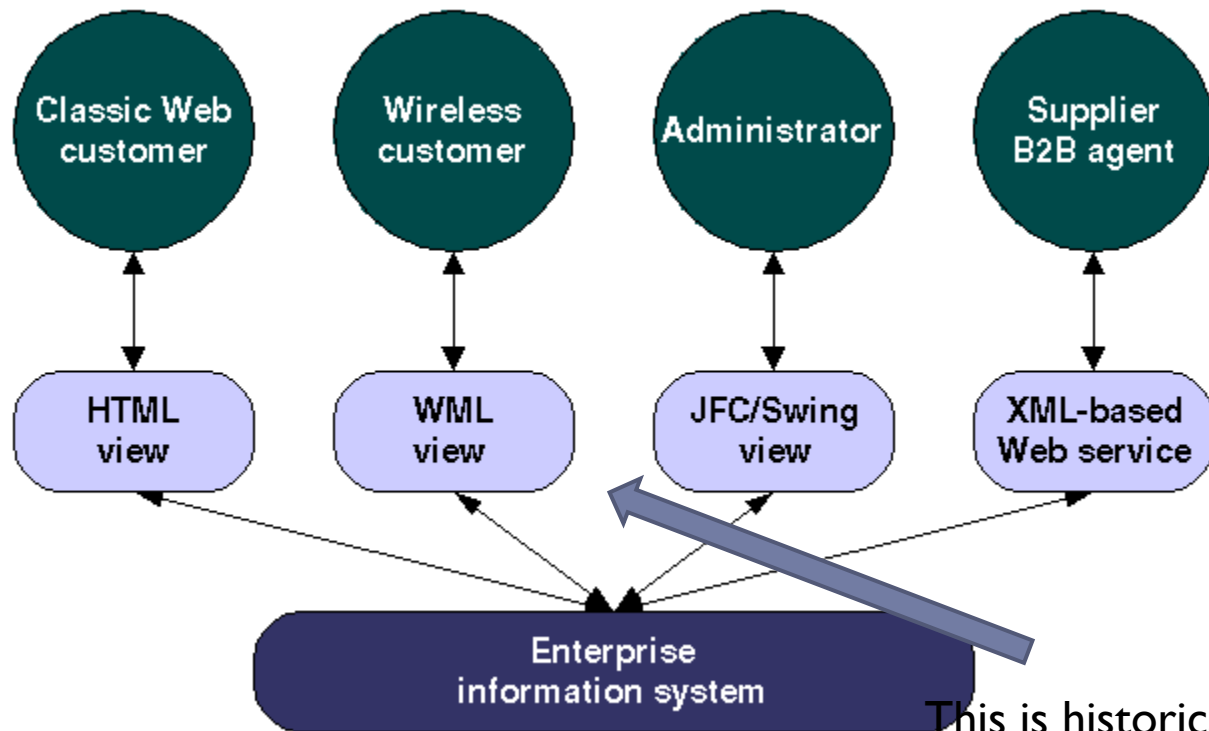
Model-View-Controller: Motivation

- ▶ Object oriented design principals
 - ▶ One class per “concept”
 - ▶ Each class does one thing well
 - ▶ Minimize coupling
 - ▶ Separation between classes is clear
 - ▶ Support re-use, modification, etc.
- ▶ Make classes into components.
- ▶ MVC coined in 1979 for use in Smalltalk



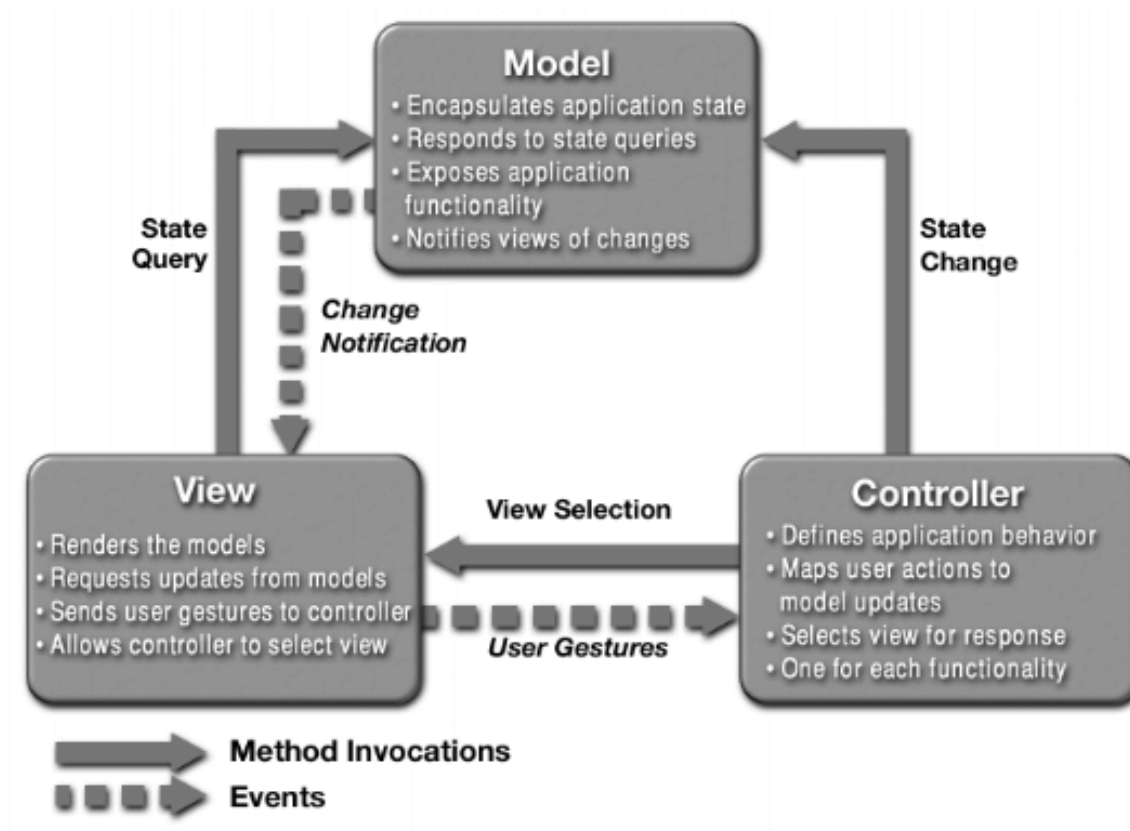
MVC on the Web: Motivation

- ▶ Enterprises need to support multiple “views” of the same data



This is historical now, but you still need a mobile view.

Sun's definition of MVC for Web



Sun's definition of MVC for Web (cont.)

- ▶ **Model:** application data and rules.
 - ▶ “business logic”
- ▶ **View:** renders model. Gets data from model and specifies and presents it.
 - ▶ Views responsibility to show the most current data
- ▶ **Controller:** translates interactions with user into actions to be performed by the model.

MVC and Rails

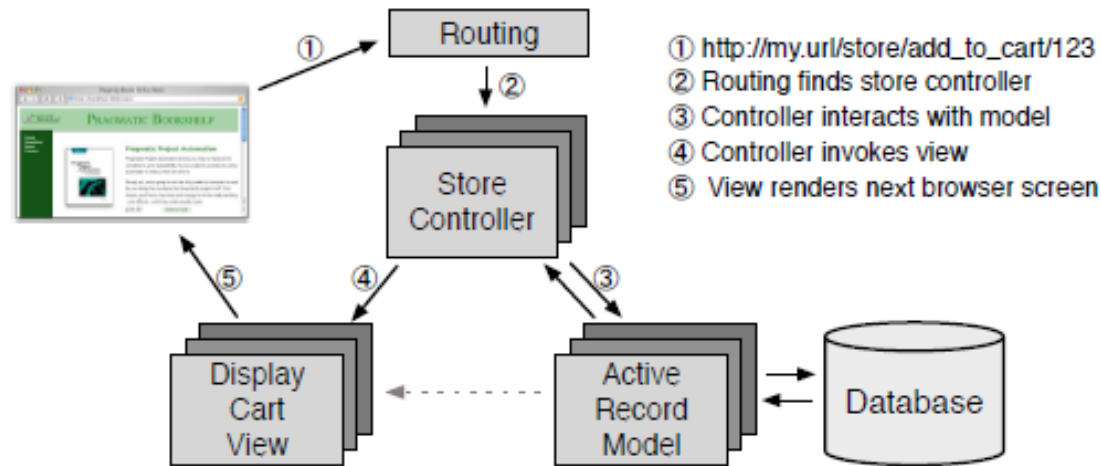


Figure 2.2: Rails and MVC

- ▶ So why use MVC?
 - ▶ Easier to develop, easier to maintain
 - ▶ Makes intuitive sense
- ▶ Why not?
 - ▶ 3x classes
 - ▶ Separation may not be clean

What's a model? What's a controller?

- ▶ **Model** – some object, or class of objects in a system or domain
 - ▶ **Nouns**
 - ▶ Maintains state of the application
 - ▶ Data + business rules
- ▶ **Controller** – collection of methods/actions that operate on a model
 - ▶ **Verbs**
 - ▶ Similar to methods in OO
 - ▶ Each model class has methods for setting and querying state
 - ▶ Verbs in controllers are things that web site might do to a model



Two types of models

- ▶ **Persistent**

- ▶ Those things that we want to store for the long term in a database
- ▶ User accounts

- ▶ **Transitory**

- ▶ Information relating to the current session

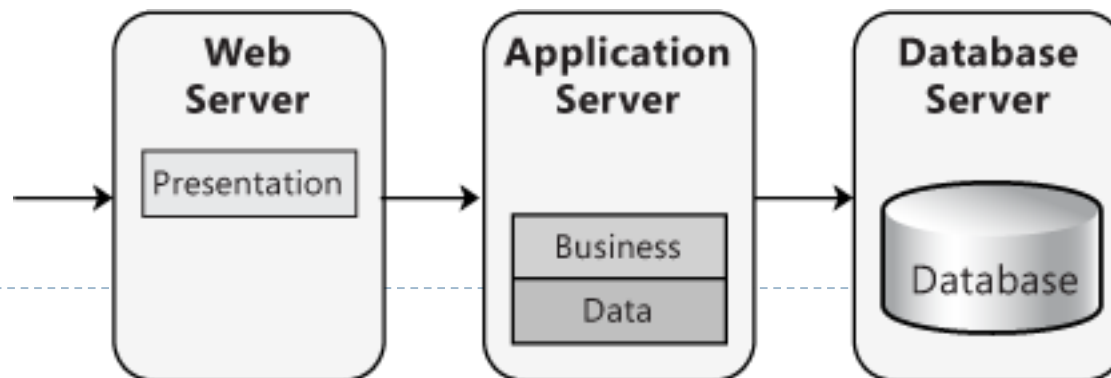
- ▶ **So don't think Models = DB Tables, it more than that**

- ▶ Classes
- ▶ Arrays
- ▶ Hashes



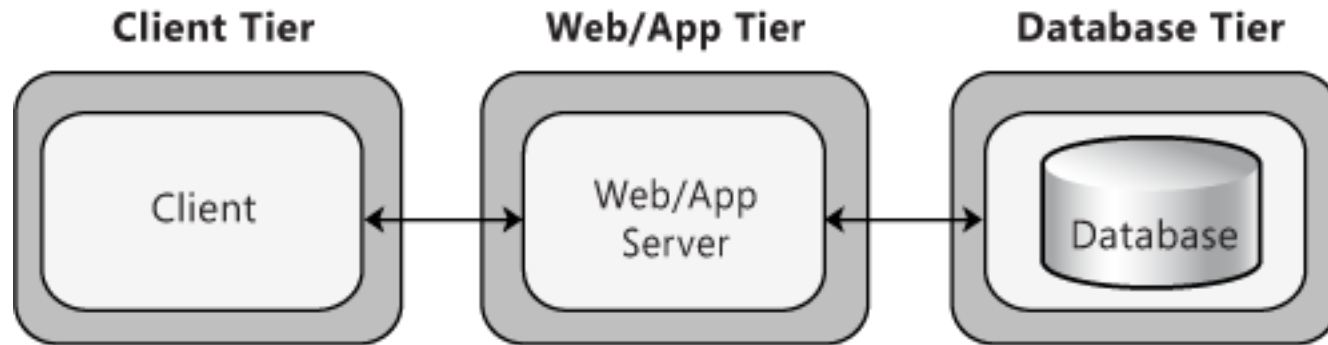
Deployment Architectures – n -tier

- ▶ Application architecture designs exist as models, documents, and scenarios.
- ▶ However, applications must be deployed into a physical environment where infrastructure limitations may negate some of the architectural decisions.
- ▶ In a distributed deployment, the layers of the application reside on separate physical tiers.

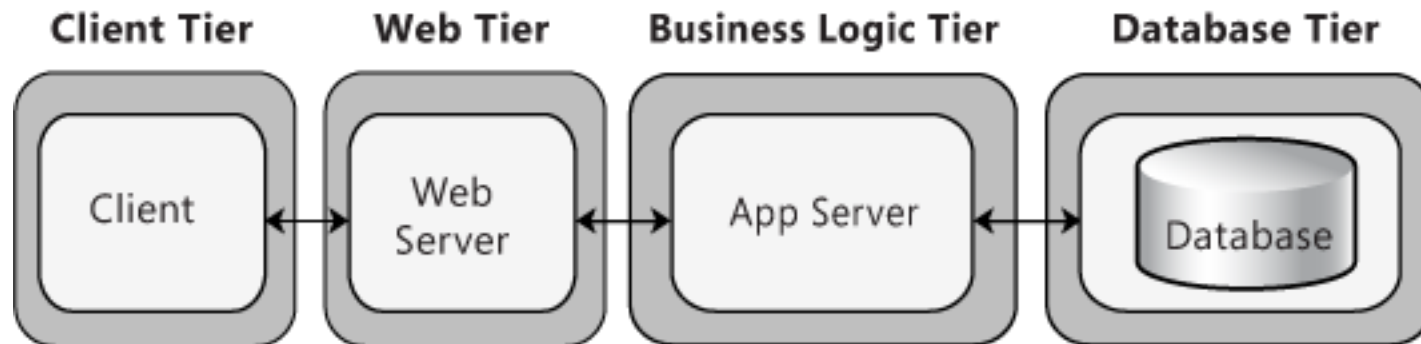


3-tier vs 4-tier

- ▶ Efficient – maybe not as secure



- ▶ More secure, balances load. Slower.



INTRODUCING THE XKCD STACK

EBNF/CSS

BROKEN JAVA APPLET

ARCHIVE.ORG MIRROR

HYPERCARD.JS

QBASIC ON RAILS

[BLOCKED BY ADBLOCKER]

MONGODB/EXCEL

SOME PIECE THAT WORKS SO
NOBODY ASKS ANY QUESTIONS

TRIPLY-NESTED DOCKER

PARAVIRTUAL BOY®

A DEV TYPING REAL FAST

OLDER VERSION
OF OUR SOFTWARE

MYSTERY NETWORKING HORROR

MICROSOFT BOB SERVER®

A GIANT CPU SOMEONE
BUILT IN MINECRAFT

MVC and Deployment Design in Rails

- ▶ Lets do a small demo of rails
 - ▶ while we do this, think of MVC architecture and how it is manifesting itself
- ▶ A list of instructors and their courses.



Demo – Our VM

- ▶ The VM is Ubuntu 14
- ▶ Passwords on the blackboard in the VM document
- ▶ In the settings of VMWare Player/Workstation please assign your VM at least 3GB+
- ▶ Ruby 2.x, Rails >4.2.x, Rubymine
- ▶ Rails is a gem for Ruby along with other gems. So you install Rails after you install Ruby.
- ▶ It uses the Ruby Version Manager called rbenv
 - ▶ You may have to make sure that version manager is pointing to right version of ruby.
 - ▶ To check versions, use 'rails -v' and 'ruby -v'
- ▶ If you want to transfer files between your host machine and the VM, you may have to use a USB drive



Demo - Bundler

- ▶ One of the first problems you may face is certain dependencies missing
- ▶ Dependencies are gems that your application depends on to function
 - ▶ A gem is a packaged Ruby application or library. It has a name (e.g. **rails**) and a version (e.g. **3.2.8**).
- ▶ Very important to specify exactly which gems and what versions your application depends on
 - ▶ so it can function on servers with different S/W configurations
- ▶ The *bundler* takes care of this and installs gems that are missing.
 - ▶ See the Gemfile in your project folder
 - ▶ Add the lines to the file (if needed, mostly in windows)
gem 'therubyracer'
gem 'execjs'
 - ▶ Or uncomment it if its already there



Demo – actual app

- ▶ I will mostly go along with the book, but the application is slightly different.
- ▶ Steps
 - ▶ Generate a controller and views
 - ▶ rails generate controller main index goodbye time
 - ▶ Notice the directory structure and the structure of the controller file
 - ▶ See the link methods to views and how that functions
 - ▶ See routes.rb
 - ▶ See the URL structure
 - ▶ Add Course model
 - ▶ Link the main and the goodbye page together
 - ▶ To start the server
 - ▶ rails server
 - ▶ rake db:migrate



Demo

- ▶ Notice the Don't Repeat Yourself (DRY) and convention over configuration philosophies
 - ▶ Look at the size of the code vs. a Java-based application
- ▶ Initial impressions?
 - ▶ No complex configurations
 - ▶ Quick delivery of working software
 - ▶ Easy to test with the framework already in place
 - ▶ Code in many places, non-trivial to understand the first time
 - ▶ Ruby – the language is different, sometimes hard to understand



MVC in other languages/environments

- ▶ Various frameworks in Java – Tapestry, Struts, Spring,, Stripes
 - ▶ Nice introduction - <https://struts.apache.org/birdseye.html>
 - ▶ Hello World - <https://struts.apache.org/docs/hello-world-using-struts-2.html>
- ▶ .Net – ASP .Net MVC
- ▶ PHP – CakePHP
 - ▶ <https://www.digitalocean.com/community/tutorials/how-to-create-a-small-web-application-with-cakephp-on-a-vps-part-1>



MVC in Java : Model

```
package com.jbossatwork;

public class CourseBean {
    private String instructor;
    private String name;
    private int number;

    public CourseBean(String instructor, String name, int number) {
        this.instructor = instructor;
        this.name = name;
        this.number = number;
    }

    public String getInstructor() { return instructor; }
    public void setInstructor(String instructor)
        { this.instructor = instructor; }

    ...
}
```

MVC in Java : Controller

```
If (VIEW_COURSE_LIST_ACTION.equals(actionName)) {
    List courseList = new ArrayList();
    courseList.add(new CourseBean("Kaza", "Intro", 236));
    courseList.add(new CourseBean("Kaza", "Web", 617));
    courseList.add(new CourseBean("Dierbach", "Intro", 175));
    request.setAttribute("courseList", courseList);
    destinationPage = "/courseList.jsp";
}
else {
    String errorMessage = "[" + actionName + "] is not a valid action.";
    request.setAttribute(ERROR_KEY, errorMessage);
}

// Redirect to destination page.
RequestDispatcher dispatcher =
    getServletContext().getRequestDispatcher(destinationPage);
dispatcher.forward(request, response);
```

MVC in Java : View

```
<body>
<ul>
<c:forEach items='${courseList}' var='course'>
<li> ${course.instructor}, ${course.name} ${course.number}</li>
</c:forEach>
</ul>

</body>
</html>
```

Ruby vs. Java versions

- ▶ Is it just a matter of dividing the code into pieces? What more does Rails give us?
- ▶ Model – similar
 - ▶ Ruby more concise.
 - ▶ Tools might generate Java setter/getter pairs for you
- ▶ View – almost identical
- ▶ Controller?
 - ▶ Boilerplate handled by Ruby with appropriate defaults
 - ▶ Error message
 - ▶ Message-handling
 - ▶ Dispatch
 - ▶ Most defaults can be over-ridden as needed.



Projects

- ▶ What are you thinking about doing?
- ▶ Examples: think about common sites that you see and plan to develop a scaled down version:
 - ▶ Ebay
 - ▶ LinkedIn
 - ▶ Wikipedia
 - ▶ Twitter
 - ▶ ...



Ruby

- ▶ Resources

- ▶ Look at Lab 1

- ▶ <http://www.ruby-doc.org>

- ▶ Dave Thomas, et al. Programming Ruby, The Pragmatic Bookshelf.

- ▶ Source of many of the examples in these slides

- ▶ Object oriented (no primitives like Java)

- ▶ Interpreted

- ▶ Code blocks “....end” delimited

