



Wrap up



COSC 617

Rails vs. X

▶ Rails vs. X

- ▶ JEE
- ▶ .NET
- ▶ PHP
- ▶ Web2Py
- ▶ Django

▶ How to address this?

- ▶ platform/OS
- ▶ Languages
- ▶ Performance
- ▶ Reliability
- ▶ Future

My take

- ▶ **.NET – if you're a Microsoft developer**
 - ▶ alternative languages – C# , visual Basic.net, ASP .NET, etc have appeal
 - ▶ mature tools
- ▶ **Java EE**
 - ▶ old reputation for being painful and hard to configure
 - ▶ Good tools
 - ▶ Pro: seemingly millions of available APIs
 - ▶ Con: seemingly millions of available APIs
 - ▶ New, more dynamic languages on JVM: JRuby? Groovy?

Other platforms?

- ▶ **PHP**
 - ▶ “Just a templating engine on steroids”?
 - ▶ powerful, but maybe not as good as MVC Separation
- ▶ **Sails – Rails for Java**
- ▶ **Grails – Groovy on Rails**
 - ▶ produces JEE 5.0 deployable apps
- ▶ **Web2Py**
 - ▶ dynamic language
 - ▶ framework new, scalable?, reliable?
- ▶ **Django**
 - ▶ Another Python framework - <http://www.djangoproject.com/>
- ▶ **Others:** http://en.wikipedia.org/wiki/Web_application_framework

Rails

- ▶ powerful, slick and easy
- ▶ testing functionality is first-rate
- ▶ Good model of reasonable defaults with ability to customize
- ▶ But, some of it seems half-baked
 - ▶ SOAP/web services
- ▶ Ruby language is interesting but debugging can be painful (!)
 - ▶ Same for rails framework

ORM Differences

▶ J2EE

- ▶ Hibernate – lots of configuration – specify what you want?
- ▶ ActiveObjects – mirrors active record
 - ▶ Little configuration, migration support etc.

▶ Rails

- ▶ easy to do simple things
- ▶ May have to go to “bare bones” - SQL – to do many more complicated things.

▶ Is that what we want?

- ▶ Easier to do the straightforward things but harder for the complex?

Other differences

▶ MVC

- ▶ Java – in API, and in theory
- ▶ Ruby on Rails – everywhere – hard to avoid
- ▶ Good – enforces discipline
- ▶ Bad – Straightjackets design
 - ▶ Some things don't fit quite so easily in

▶ Testing

- ▶ Junit in Java
- ▶ Expensive add-on tools in other frameworks
- ▶ RoR – test-driven development for the rest of us.

Performance

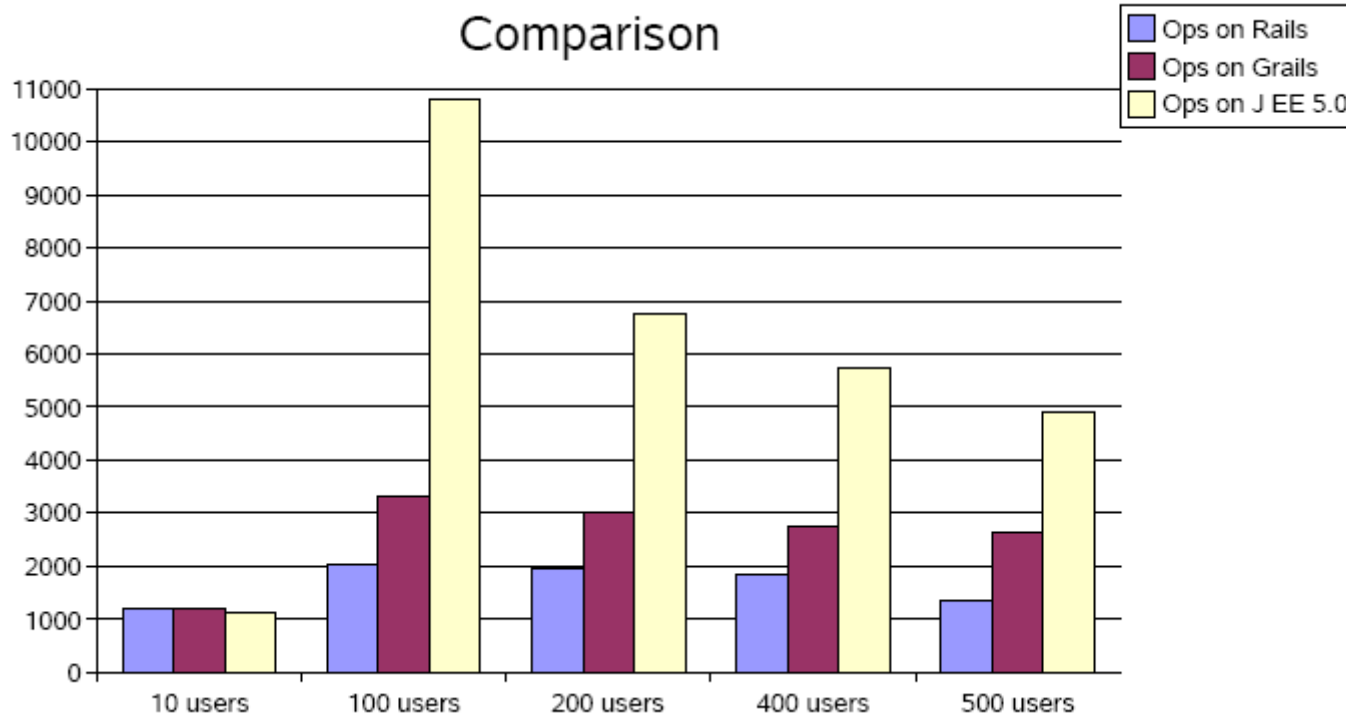
- ▶ Which platform is
 - ▶ Fastest
 - ▶ most robust
- ▶ Is platform X
 - ▶ fast enough
 - ▶ robust enough?.. for my project
- ▶ Quick & Dirty vs. Thorough and detailed
 - ▶ do you have time to set up shop to do benchmarking
 - ▶ When will my server crash?
 - ▶ when do I need more front-end servers?

Careful comparison

- ▶ Example from 2007 JavaOne conference
 - ▶ [http://developers.sun.com/learning/javaoneonline/2007/pdf/TS-9535.pdf?](http://developers.sun.com/learning/javaoneonline/2007/pdf/TS-9535.pdf)
- ▶ Strategy
 - ▶ build an app in 3 platforms: Grails, JEE, Ruby on Rails
 - ▶ use test harness and server to simulate loads
 - ▶ Same hardware, etc.

Java EE5, Grails, Ruby on Rails analysis

<http://developers.sun.com/learning/javaoneonline/2007/pdf/TS-9535.pdf?>



Conclusions to be drawn from this

- ▶ Java can appear to be faster
 - ▶ by one set of measurements..
 - ▶ conducted by Sun employees
- ▶ Viewpoints
 - ▶ System you'll deploy will be run on next year's hardware
 - ▶ If you need to extract every bit of performance, you may need to do custom coding anyway.
- ▶ Otherwise, ease trumps performance, maybe?

Web Frameworks in the evolving context of software engineering

▶ 1980s

- ▶ development methodologies and early tools
- ▶ waterfall/spiral
- ▶ Object-Oriented
- ▶ CASE

▶ early 1990s

- ▶ patterns and UML

▶ Late 1990s- Present

- ▶ Deep and powerful APIs – Java – networks HTTP – xml, etc
- ▶ AOP,
- ▶ ORM
- ▶ Agile, XP, Scrum

General Trend

- ▶ **Tools pushed to higher-level**
 - ▶ Support for AOP and other models from research
 - ▶ Increase support for understanding of how work gets done
- ▶ **Agile vs. waterfall**
 - ▶ Life-cycle considerations
- ▶ **Plan for evolution**
 - ▶ perhaps the biggest strength of Rails
 - ▶ Testing
 - ▶ Deployment

The future – what will change

- ▶ Tools will continue to get higher-level, shielding from more detail
- ▶ Without necessarily compromising on performance or reliability
- ▶ “Baked-in” support for testing and evolution will become more common-place
- ▶ Web standards will evolve
- ▶ Easier development for multiple devices - mobile

What won't?

- ▶ individual needs of specific customers/institutions will continue to differ enough to require custom development
- ▶ Support for legacy databases and integration with old tools will continue to be important
- ▶ Browsers & Javascript will continue to be buggy and insecure.