

Presentation Details

COSC 617

Project presentation

- ▶ 15 minutes per group
 - ▶ Everybody in the group presents
 - ▶ The audience will ask questions in between and make you work your code
- ▶ Set up beforehand. Check your devices. Check demos. Always have screen shots.
- ▶ Professionalism in the presentation will be graded.

Presentation outline

- ▶ Each presentation should explicitly contain:
 - ▶ Aim of project
 - ▶ Motivation - Why is it an interesting problem? Why did you bother? Why should we care?
 - ▶ Main stories for the project
 - ▶ Software process – How did you breakup work? Who did what? How was management done?
 - ▶ Lead to the solution through your user stories/Use Cases
 - ▶ Data models
 - ▶ Show us any external resources used – web services, external servers, databases, APIs, Gems, etc.
 - ▶ Show working demos
 - ▶ Mention the lessons learned from the project
 - ▶ **What did you not complete from the original stories?**
 - ▶ **How many new stories did you add?**

More details – presentation (cont.)

- ▶ Tell people about what you've done, at a level they can use
 - ▶ Tools, technologies, approaches
 - ▶ “Implemented GoogleMaps using the GeoKit gem..”
- ▶ Not
 - ▶ Source code examples
- ▶ Figures - system diagrams – can be more useful than text
- ▶ Exception: if you've done something technically snazzy, say more about it.

More details – presentation (cont.)

- ▶ Lots of examples
 - ▶ Keep things specific and interesting
- ▶ Scenarios
 - ▶ Stories of tools in action
 - ▶ “Jane wants to compare flight and hotel alternatives for her vacation. She starts by”
- ▶ DEMOS! Even if they don't work, are buggy, etc.

Keep in mind the grading rubric

- ▶ on blackboard