

# Presentation Details

COSC 617

# Project presentation

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- ▶ 15 minutes per group
  - ▶ Everybody in the group presents
  - ▶ The audience will ask questions in between and make you work your code
- ▶ Set up beforehand. Check your devices. Check demos. Always have screen shots.
- ▶ Professionalism in the presentation will be graded.

# Presentation outline

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- ▶ Each presentation should explicitly contain:
  - ▶ Aim of project
  - ▶ Motivation - Why is it an interesting problem? Why did you bother? Why should we care?
  - ▶ Main stories for the project
  - ▶ Software process – How did you breakup work? Who did what? How was management done?
  - ▶ Lead to the solution through your user stories/Use Cases
  - ▶ Data models
  - ▶ Show us any external resources used – web services, external servers, databases, APIs, Gems, etc.
  - ▶ Show working demos
  - ▶ Mention the lessons learned from the project
  - ▶ **What did you not complete from the original stories?**
  - ▶ **How many new stories did you add?**

# More details – presentation (cont.)

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- ▶ Tell people about what you've done, at a level they can use
  - ▶ Tools, technologies, approaches
  - ▶ “Implemented GoogleMaps using the GeoKit gem..”
- ▶ Not
  - ▶ Source code examples
- ▶ Figures - system diagrams – can be more useful than text
- ▶ Exception: if you've done something technically snazzy, say more about it.

# More details – presentation (cont.)

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- ▶ **Lots of examples**
  - ▶ Keep things specific and interesting
- ▶ **Scenarios**
  - ▶ Stories of tools in action
  - ▶ “Jane wants to compare flight and hotel alternatives for her vacation. She starts by ....”
- ▶ **DEMOS! Even if they don't work, are buggy, etc.**

# Keep in mind the grading rubric

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- ▶ on blackboard