```
pragma solidity ^0.5.3;
interface IERC20 {
//totalSupply - it returns the initial quantity of rolled out tokens
    function totalSupply() external view returns (uint256);
//balanceOf - it returns the number of token hold by any particular
address
    function balanceOf(address _owner) external view returns (uint256
balance):
//transfer - it is to trnasfer the token from one account to other
account
    function transfer(address _to, uint256 _value) external returns
(bool success);
//approve - owner approves a spender to use it's own token
    function approve(address _spender, uint256 _value) external
returns (bool success);
//transferFrom - once approved, it is used to transfer all or partial
allowed/approved
//tokens to spender
    function transferFrom(address _from, address _to, uint256 _value)
external returns (bool success);
//allowance - it is to know the number of remaining approved tokens
    function allowance(address _owner, address _spender) external view
returns (uint256 remaining);
//trnasfer event - it is used to log the transfer function activity
like from account, to account
//and how much token was transfered
    event Transfer(address indexed _from, address indexed _to, uint256
value);
//approval event - it is used inside approved function to log the
activity of approved function
    event Approval(address indexed _owner, address indexed _spender,
uint256 value);
}
contract MyERC20Token is IERC20{
    mapping (address => uint256) public _balances;
    //Approval
```

```
mapping (address => mapping(address => uint256)) allowed;
    //1111 => 2222 - 10
   //1111 => 3333 - 20
   //name , symbol, decimal
   string public name = "Blockstraining";
   string public symbol = "BLKTRN1";
   uint public decimals = 0;
    //uint256 - intial supply
   uint256 private _totalSupply;
    //address - creator's address
   address public _creator;
   constructor() public{
       _creator = msg.sender;
       _totalSupply = 50000;
       _balances[_creator] = _totalSupply;
   }
   function totalSupply() external view returns (uint256){
        return _totalSupply;
   }
    function balanceOf(address _owner) external view returns (uint256
balance){
        return _balances[_owner];
    function transfer(address _to, uint256 _value) public returns
(bool success){
        require( value > 0 && balances[msq.sender] >= value);
        _balances[_to] += _value;
       _balances[msg.sender] -=_value;
        emit Transfer(msg.sender, to, value);
        return true;
   }
    function approve(address _spender, uint256 _value) public returns
(bool success){
        require(_value > 0 && _balances[msg.sender] >= _value);
       _allowed[msg.sender][_spender] = _value;
```

```
emit Approval(msg.sender, _spender, _value);
       return true;
   }
    function transferFrom(address _from, address _to, uint256 _value)
public returns (bool success){
       require(_value > 0 && _balances[_from] >= _value &&
_allowed[_from][_to] >= _value);
       _balances[_to] += _value;
       _balances[_from] -=_value;
       _allowed[_from][_to] -= _value;
       return true;
    }
    function allowance(address _owner, address _spender) external
view returns (uint256 remaining){
        return _allowed[_owner][_spender];
    }
}
contract ICOBLK is MyERC20Token{
   //define the admin of ICO
   address public administrator;
   //Recipient account
   address payable public recipient;
   //set price of token , 0.001 ether = 1000000000000000
   uint public tokenPrice = 1000000000000000;
   //define a state variable to track the funded amount
   uint public receivedFund;
   //maximum (10 ether) & minimum(0.001) investment allowed
   uint public minInvestment = 10000000000000000;
   //set the ICO status
```

```
enum Status {inactive, active, stopped, completed}
    Status public icoStatus;
    uint public icoStartTime = now;
    //5 days - duration
    uint public icoEndTime = now + 432000;
    //trading start time
    //uint public startTrading = icoEndTime + 432000;
    //uint public startTrading = icoEndTime;
    uint public startTrading = now;
    modifier ownerOnly{
        if(msg.sender == administrator){
        }
    }
    constructor (address payable _recipient) public{
        administrator = msg.sender;
        recipient = _recipient;
    }
    function setStopStatus() public ownerOnly{
        icoStatus = Status.stopped;
    }
    function setActiveStatus() public ownerOnly{
        icoStatus = Status.active;
    function getIcoStatus() public view returns(Status){
        if (icoStatus == Status.stopped){
            return Status.stopped;
        }else if (block.timestamp >=icoStartTime && block.timestamp
<=icoEndTime){
            return Status.active;
        }else if (block.timestamp <= icoStartTime){</pre>
            return Status.inactive:
            return Status.completed;
        }
    }
    function Investing() payable public returns(bool){
```

```
//check for hard cap
        icoStatus = getIcoStatus();
        require(icoStatus == Status.active, "ICO in not active");
        require(icoTarget >= receivedFund + msg.value, "Target
Achieved. Investment not accepted");
        //check for minimum and maximum investment
        require(msg.value >= minInvestment && msg.value <=</pre>
maxInvestment, "Investment not in allowed range");
        uint tokens = msg.value / tokenPrice;
        _balances[msg.sender] +=tokens;
        _balances[_creator] -=tokens;
        recipient.transfer(msg.value);
        receivedFund += msg.value;
        return true;
    }
    function burn() public ownerOnly returns(bool){
        icoStatus = getIcoStatus();
        require( icoStatus == Status.completed, "ICO not complete");
        _balances[_creator] = 0;
    }
    function transfer(address to, uint256 value) public returns
(bool success){
        require(block.timestamp > startTrading, "Trading is not
allowed currently");
        super.transfer(_to, _value);
        return true;
    }
    function transferFrom(address _from, address _to, uint256 _value)
public returns (bool success){
        require(block.timestamp > startTrading, "Trading is not
allowed currently");
        super.transferFrom(_from, _to, _value);
        return true;
    }
}
```