



The guspy Group

The guspy Implementation



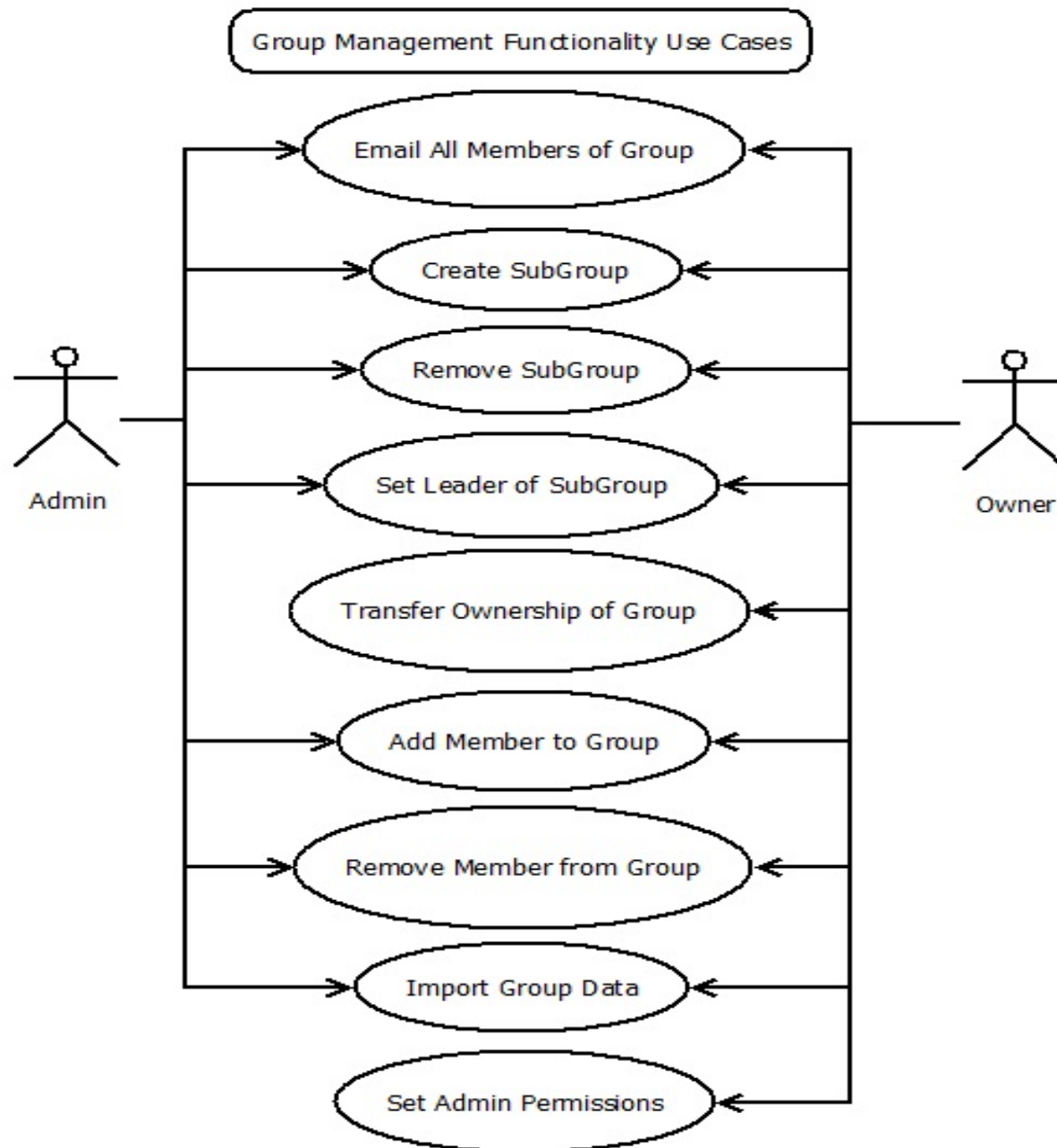
- What is it?
 - Set of group management tools
 - Aimed at university-style groups
- *Our* Implementation
 - Simple/Intuitive
 - Easy to pick up, straight to the point
 - Modular
 - Modules: Calendar, Forum, Image Gallery...
 - À La Carte, only show what the group needs
 - Granular
 - Control who has what access to what information

SSRS Document



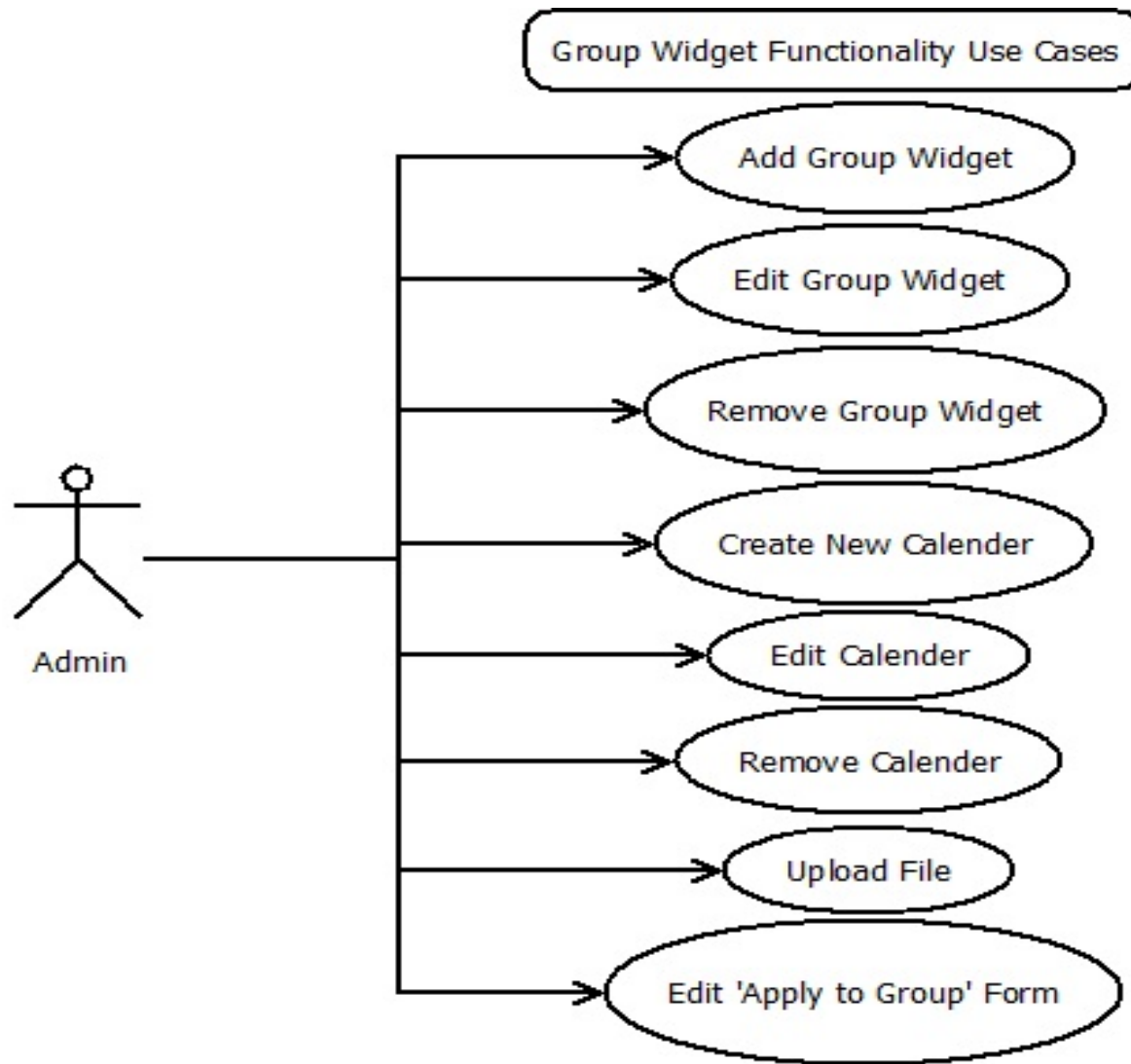
- [SSRS](#)
- Main Updates
 - Python & Django instead of PHP & Apache
 - No desktop web client, just a web browser needed
 - Requirements Updates
 - Server that can run Python 2.7 & Django
 - Webpages compatible with most web browsers
 - Use Cases

Use Cases - Group Management

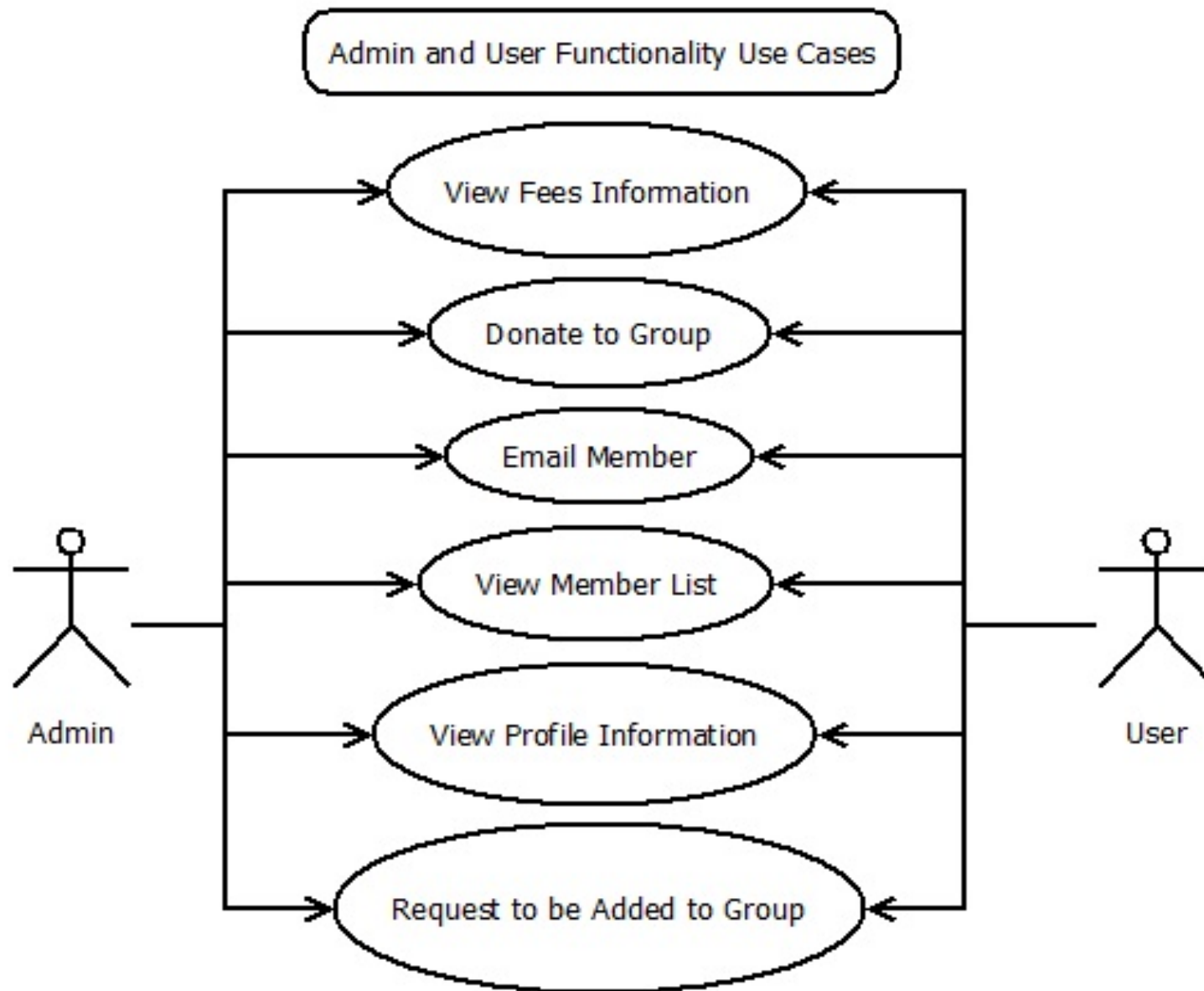


Jacob

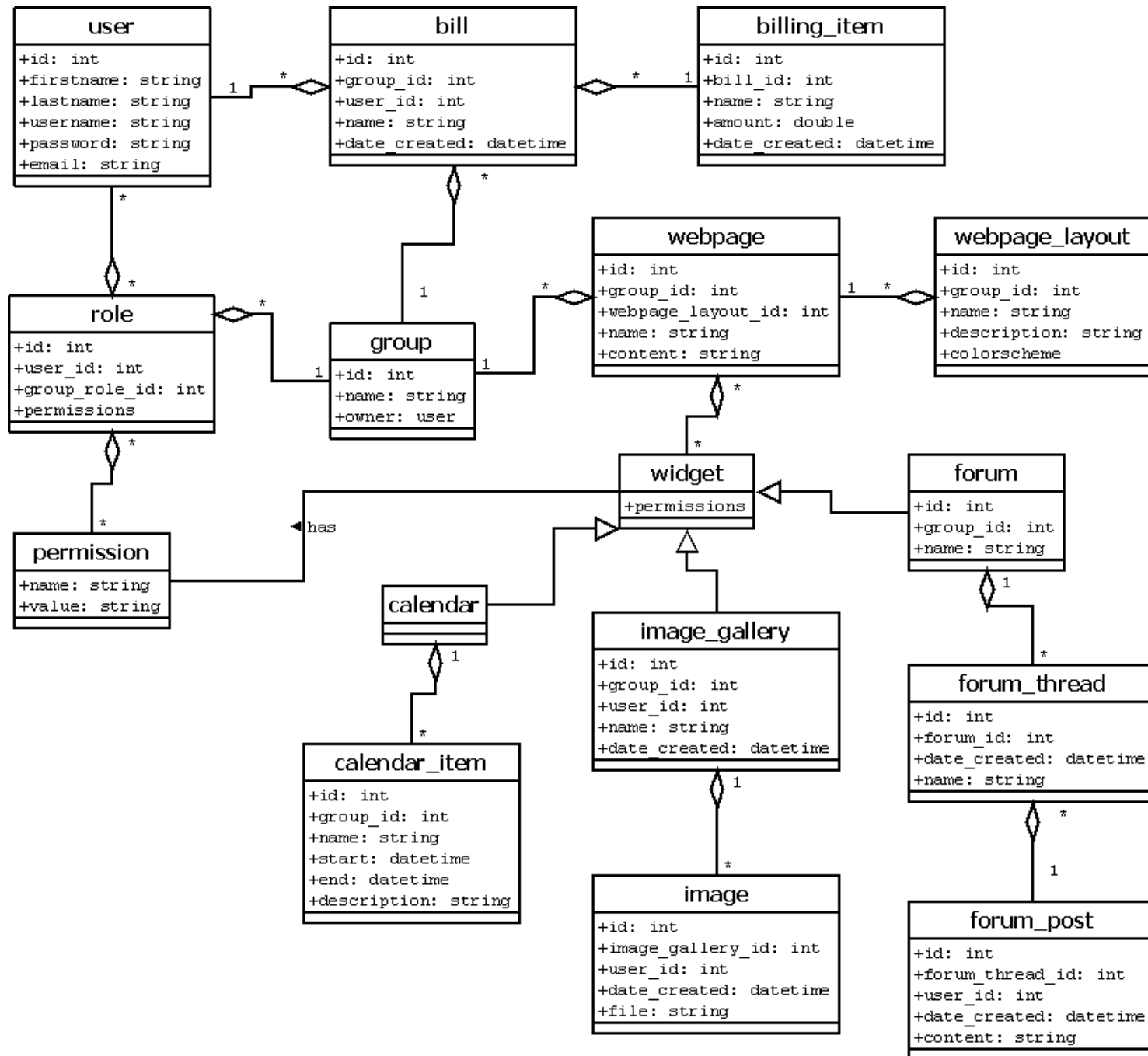
Use Cases - Widgets



Use Cases - Users

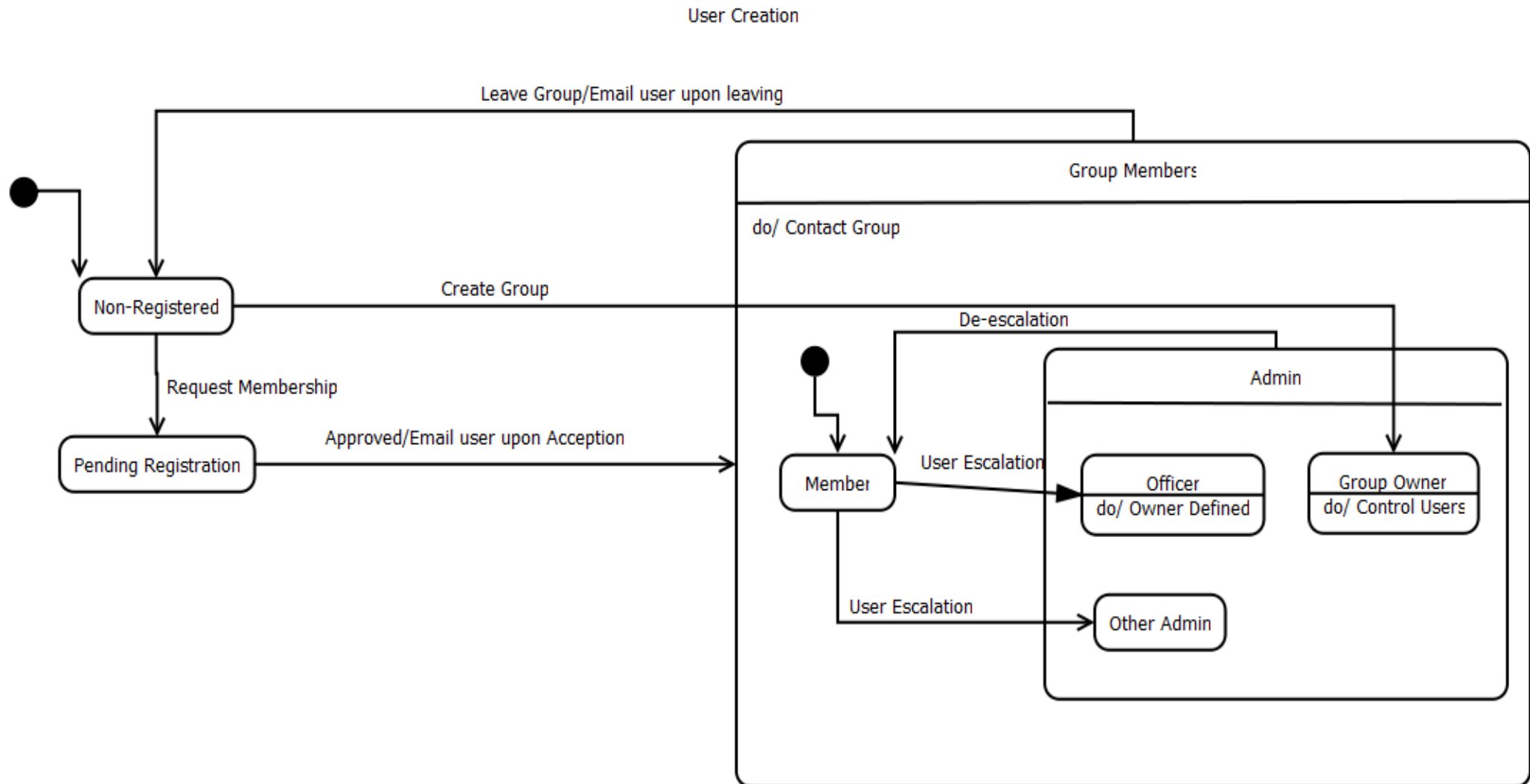


Class Diagram

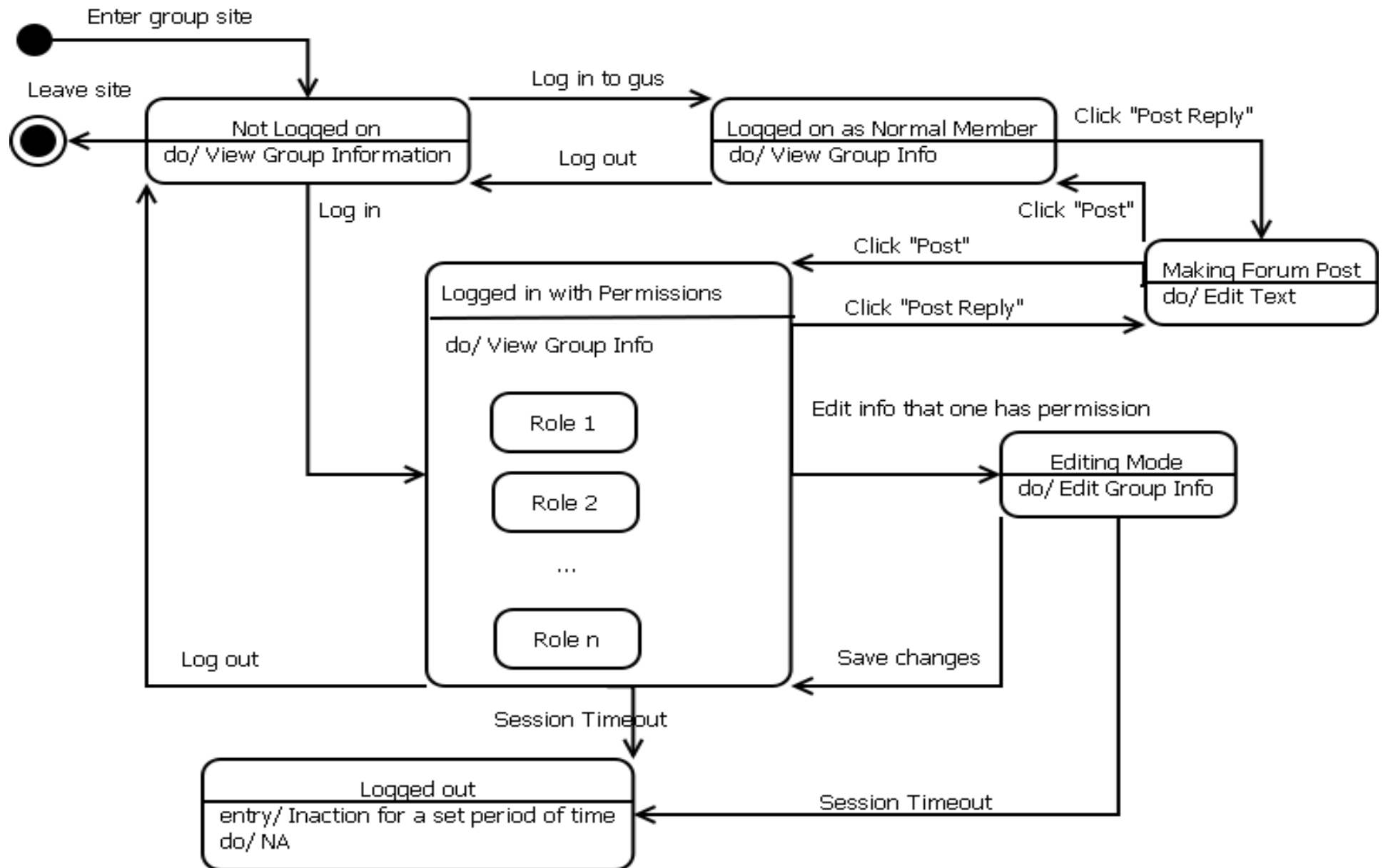


State Chart

User Creation



State Chart

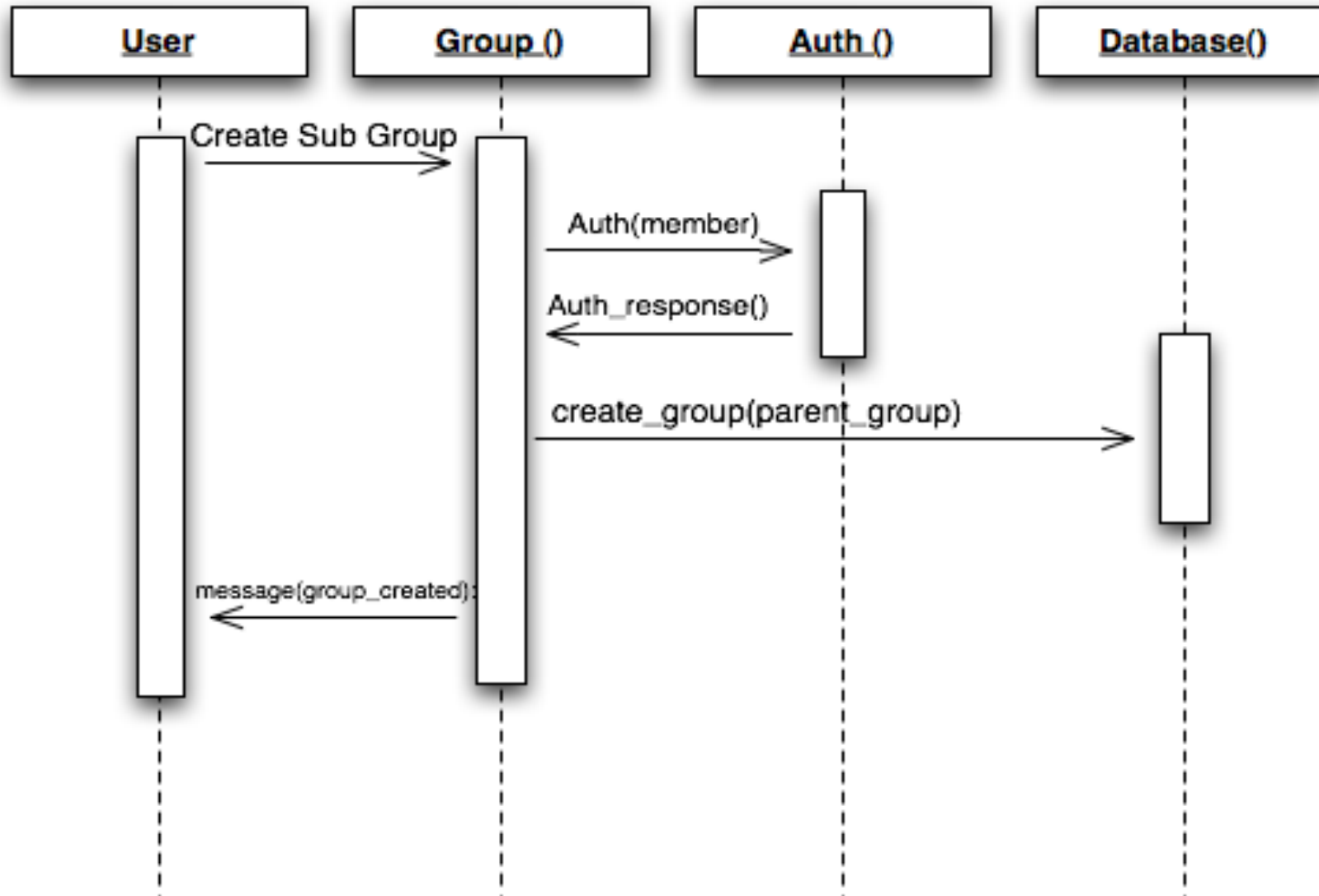


Nathan

Sequence Diagram



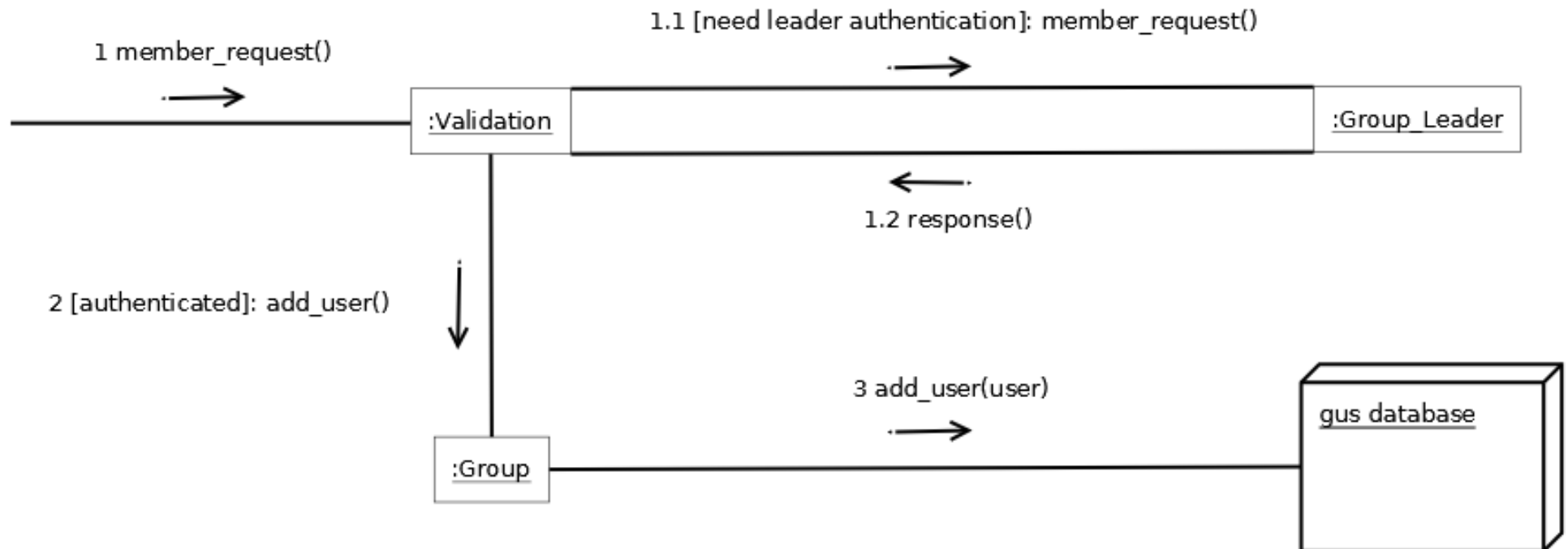
Creating a Sub Group



Collaboration Diagrams



Become a Member (request to be added to group)

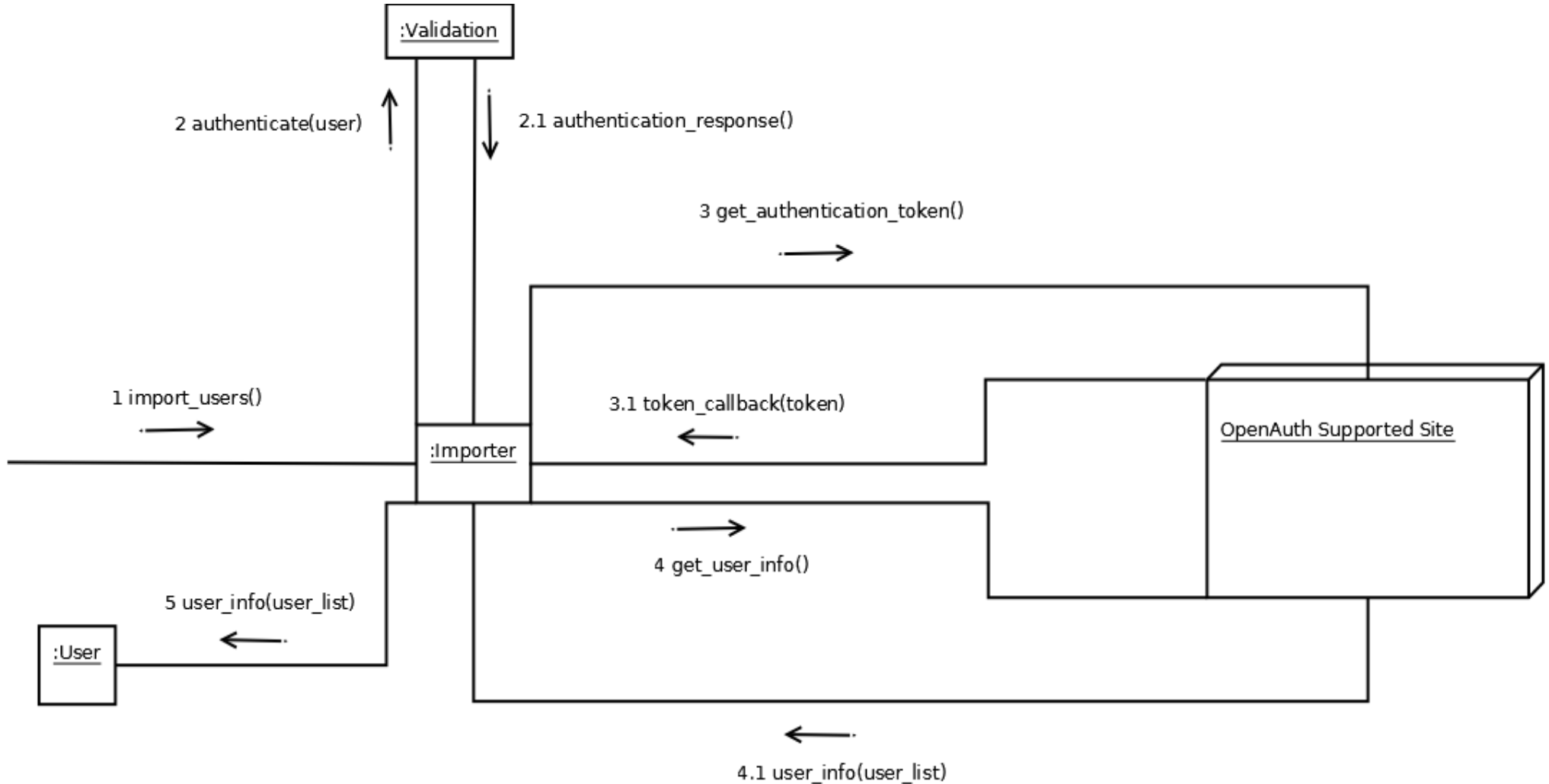


Sasha

Collaboration Diagrams



Import Members

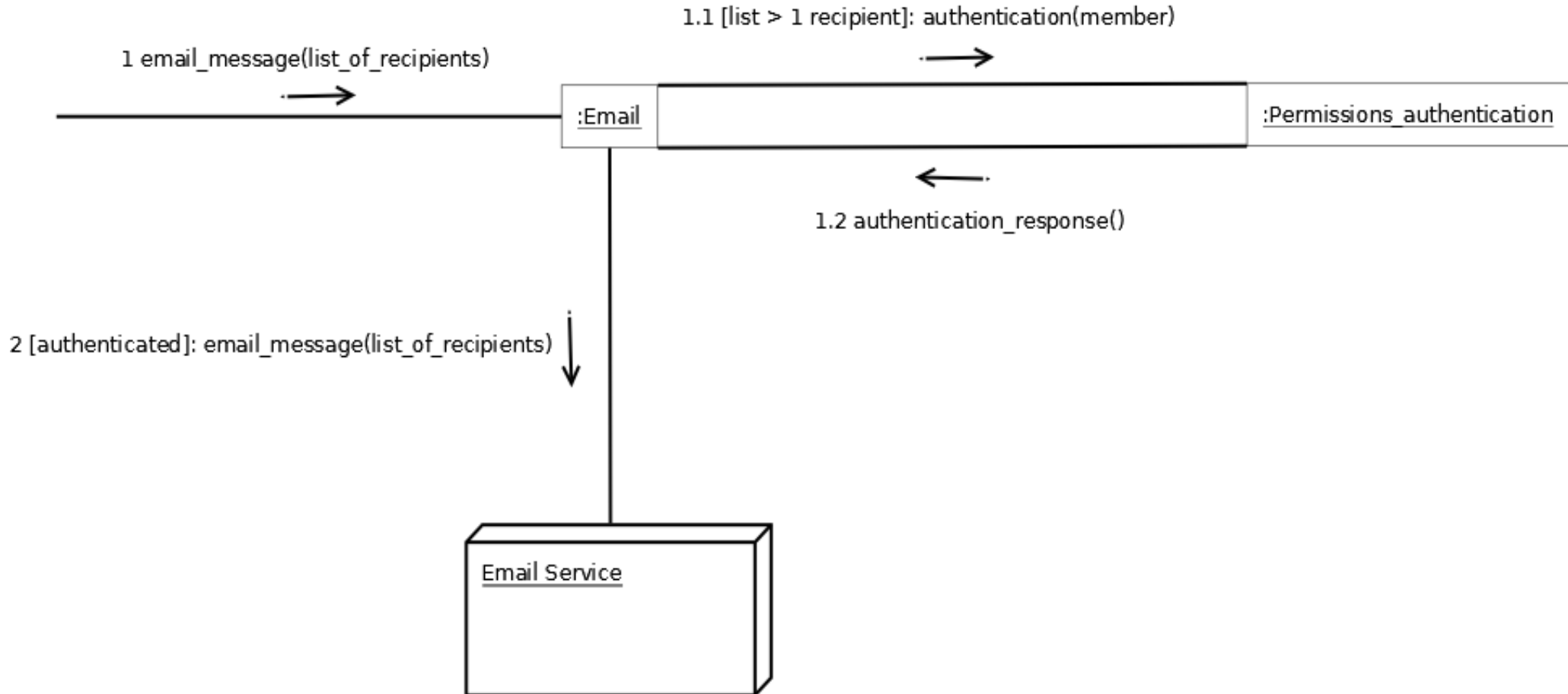


Sasha

Collaboration Diagrams



Email Member(s)



Sasha

Evolution of the Project



Choosing a Language

- PHP

- Well-established web presence
- Designed for the Internet
- Lots of well-established frameworks (CodeIgniter, CakePHP, symfony, Zend Framework, etc.)
- Integrates tightly with databases
- Useful for anyone going into web development
- Less useful outside of web
- Roughly as many members familiar with PHP as with Python

Evolution of the Project

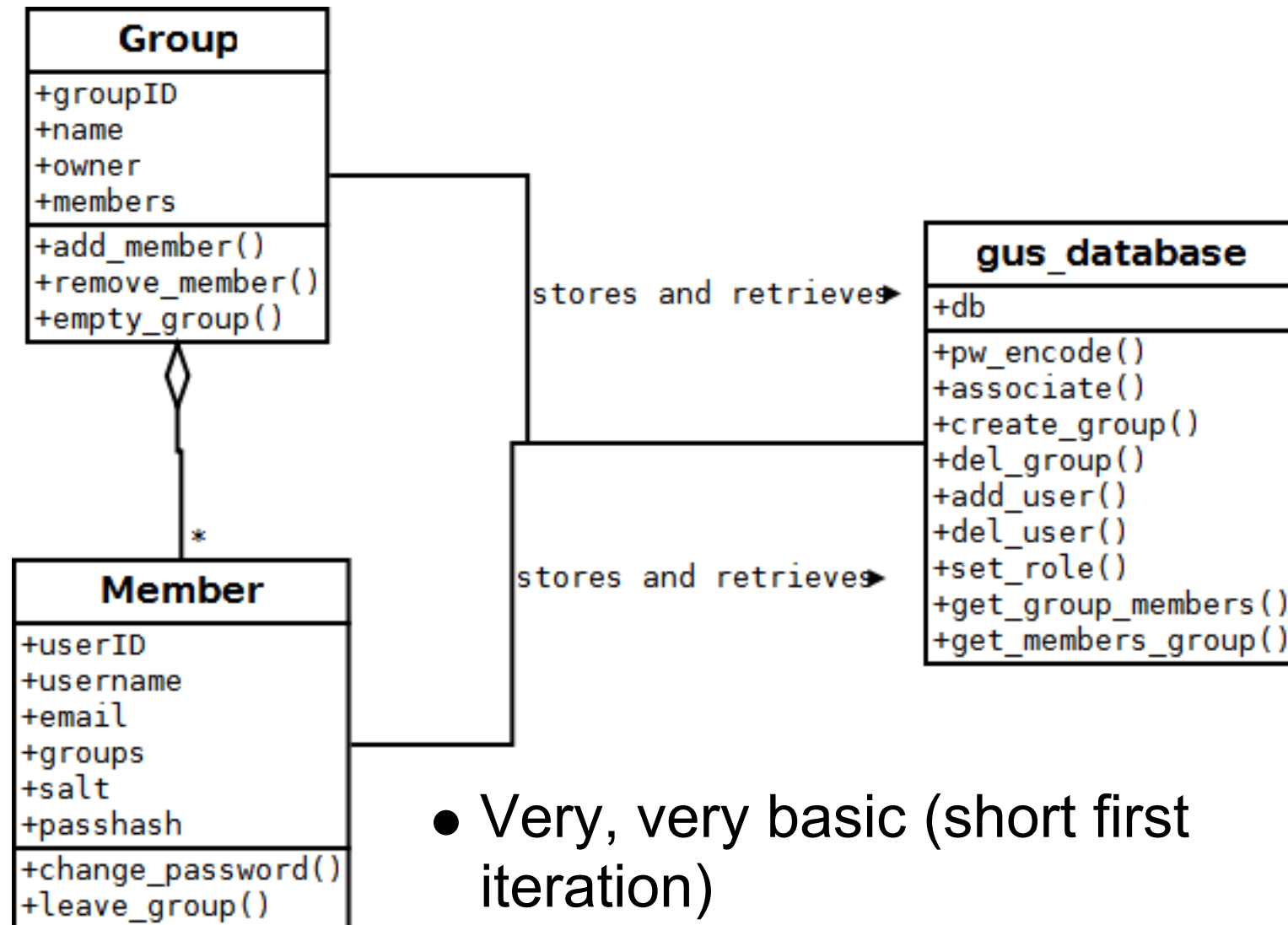


Choosing a Language

- Python

- Some web presence (Google, Yahoo! Maps, etc.)
- Lots of well-established web frameworks (Django, web2py, Pylons, Zope, etc.)
- Useful language outside of web
- Database interaction through library (or framework)
- Much less ubiquitous on web
- Roughly as many members familiar with Python as with PHP
- Framework already chosen to supplement language

First Stab - Iteration 1



- Very, very basic (short first iteration)
- The core idea + DB storage
- Merely a prototype

Mike

Iteration 1



```
from hashlib import sha1
from random import getrandbits
```

```
class Member(object):
    userID=-1
```

```
    def __init__(self, username, email):
        self.username = username
        self.email = email
        self.groups = set()
```

```
    def change_password(self, password):
        self.salt = hex(getrandbits(64))
        self.passhash = sha1(password + self.salt).hexdigest()
```

```
    def leave_group(self, group):
        # in reality we'd not return a status string
        if self == group.owner:
            return "can't leave as owner"
        try:
            group.members.remove(self)
            self.groups.remove(group)
        except:
            return "not in group"
        return "removed"
```

- Minimal code
- Minimal complexity
- Very basic functionality
- Ignores web
- Almost a direct translation from class diagram

Mike

Lessons from Iteration 1



- A more robust permissions model is needed
- Group membership especially should be stored in DB
- It's good to get everyone familiar with the language
- Settle on a major language version (2.7)
- Vanilla Python needs adaptation to the web
- Doing Test-Driven Development could be enhanced with the unittest module
- Because of these things
 - It's probably time to move to a framework (Django)
 - We can completely replace our Iteration 1 codebase
 - We can fix/extend our class diagram and other design materials

Mike

Iteration 2



- Most of the presentation is about Iteration 2 progress
- Migrate to Django
 - Everyone completes a demo project to get acquainted with Django and understand its core features
- Complete reimplementation
- Many of the web-related issues with Iteration 1 are solved by Django
- Joran will talk more about Django and what this really means
- Move to a live server (thanks, Joran!)
- Re-implement permissions (called Roles)
- Less conceptual, more concrete
 - web pages
 - live server
- Many details ironed out

Iteration 2 Shortcomings



- Incomplete
 - This will remain true for a while
- Minimal visual design for majority of site
 - Basic CSS
 - Many defaults
- Design details incomplete in modules (forums, calendar, etc.)
 - Most core details are agreed upon

Iteration 3 and Beyond



- Further implementation
- Fix (some) iteration 2 shortcomings
- Match actual classes more closely with class diagram
- Stay agile
 - Don't make Iteration 3 last all semester
- Again, further implementation

Django with Python Tie-in



Easy !

- easily adapts to class diagrams
- what no database? well...sort of
- template language decouples the logic/data from the design
- plugins!

<http://django.joranbeasley.com/login/>

In Practice



```
{% require_permission user forum.group 'gus_talk.add_gus_message' %}
{% block site_content %}
{% userbar user.user forum.group %} {# Print userbar #}
<table border="0" width="100%">
  {% for thread in threads %} {# foreach loop ... #}
    {# roughly (i % 2 == 0) #}
    <tr class="title{% if forloop.counter|divisibleby:2 %} even_row{% endif %}" >
      <td width="50%">{{ thread.title }}</td>
      <td>{{ thread.creator }}</td>
      <td>{{ thread.created }}</td>
      <td><a href="{% url gus_talk.views.thread thread.id %}"
>View</a></td>
    </tr>
  {% endfor %}
</table>
{% new_thread_form.as_p %}
{% endblock %}
```

But what about the CODE?

Views in Django



```
def forum(request,id):
    """Main listing."""
    user = userauthenticated(request)
    if not user : return redirect('/login/')
    threads = gus_thread.objects.filter(_forum=id)
    return render_to_response("gus_talk/forum.html",
        {'forumid':id,'threads':threads,'user':user,
        'scripts':Forum_form.media,'new_thread_form':Forum_form},
        context_instance=RequestContext(request) )

class new_thread_form(forms.Form):
    """autoform class for a new thread"""
    message  = forms.CharField(widget=forms.Textarea,max_length=10000)
    thread_title = forms.CharField(max_length=50)
    forumid = forms.IntegerField();
    class Media: #tell our template we need these external files
        css={'all':('css/gus_forums.css',)}
        js=('js/jquery.js',)
```


Models In Django (pure awesome)

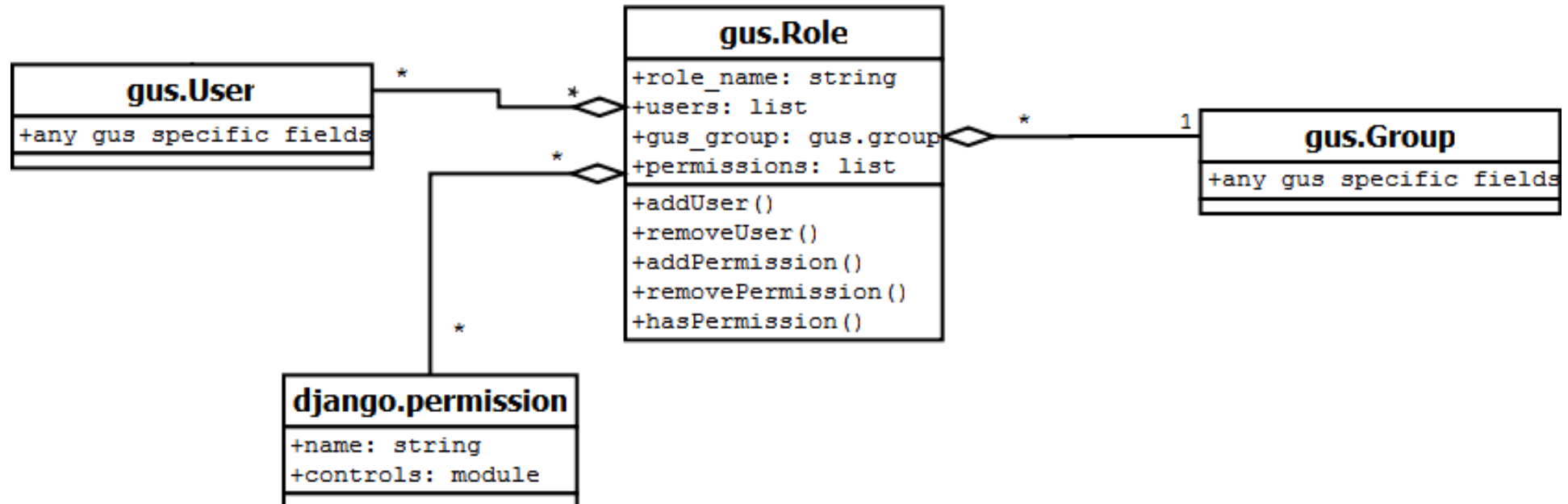


```
class gus_forum(models.Model):  
    title = models.CharField(max_length=50)  
    group = models.ForeignKey(gus_group)
```

```
class gus_thread(models.Model):  
    forum = models.ForeignKey(gus_forum)  
    title = models.CharField(max_length=50)  
    created = models.DateTimeField(auto_now_add=True)  
    creator = models.ForeignKey(gus_user, blank=True, null=True)
```

```
class gus_thread(models.Model):  
    forum = models.ForeignKey(gus_forum)  
    title = models.CharField(max_length=50)  
    created = models.DateTimeField(auto_now_add=True)  
    creator = models.ForeignKey(gus_user, blank=True, null=True)
```

Class Diagram to django Models



gus.Role is the central class of this diagram , gus role links users to groups with various permissions(eg. `can_post_forum` , `can_accept_user` , etc)

Class Diagram to Code



#by inheriting Django's User class we get some nice features for free

```
class gus_user(User):  
    current_context=models.CharField(max_length=100)  
    #we can include any additional gus specific user details
```

```
class gus_group(models.Model):  
    group_name=models.CharField(unique=True,max_length=100)  
    is_public = models.BooleanField(blank=True)  
    parent = models.ForeignKey(gus_group) #self aggregation  
    #we can include any additional gus specific group details
```

#gus_roles associates groups and members

```
class gus_roles(models.Model):  
    gid=models.ForeignKey(gus_group) # one -to-many  
    uid=models.ManyToManyField(gus_user,blank=True,null=True)  
    #by aggregating Django's permissions class we get some nice features for free  
    permissions=models.ManyToManyField(Permission)  
    role_name=models.CharField(max_length=100)
```

Organization



Meetings -- at least 3 days a week via web-chat and in person when necessary

Distributed Workload