hevm, or: How I Learnt to Stop Worrying and Love the Symbolic Execution

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14th of November 2024, Bangkok, Thailand

Outline

- What is Symbolic Execution
- Overview of hevm
- How to Use hevm
- Conclusions

Symbolic Execution vs Fuzzing

Say your code is:

```
function tricky(uint a, uint b) public pure {
    // solution: a = 10000983843024
    // b = 9877982748934

if (a * 2 + b == 29879950434982 &&
    b / 2 == 4938991374467) {
        assert(false); // bad things happen
    }
}
```

Fuzzing never finds this edge-case. Symbolic execution always finds it.

In general, fuzzing is faster, but is incomplete. Symbolic execution is slower but complete.

Symbolic Execution - straight line program

Most execution works by running instructions concretely:

```
--- ax: 1 , bx: 2 mov %bx %ax ax: 2 , bx: 2 add %ax $4 ax: 6 , bx: 2
```

Symbolic execution, with symbolic state:

```
--- ax: v1 , bx: v2
mov %bx %ax ax: v2 , bx: v2
add %ax $4 ax: v2+4. bx: v2
```

Symbolic Execution – branching

```
Concrete execution:
                                      Symbolic execution, with symbolic state:
                ax: 1
                       bx: 1
                                                      ax: v1 bx: v2
cmp %ax %bx
                ax: 1
                         bx: 1
                                      cmp %ax %bx
je .if_true
                                      je .if_true
: false
                                      ; false
add %ax $4
                                      add %ax $4
                                                      ax: v1+4 bx: v2
jmp short .end
                                      jmp short .end
.if_true:
                                      .if_true:
add %ax $5
                ax: 6
                         bx: 1
                                     add %ax $5
                                                      ax: v1+5 bx: v2
.end:
                                      .end:
                                      -**- v1==v2 -> ax: v1+5 bx: v2
                                      -**- v1!=v2 -> ax: v1+4 bx: v2
```

For symbolic execution, we end up having to follow two executions. This can become exponential.

Related Work

Symbolic execution is used in two major ways. One is to **validate static code analysis** results, the other is **pure symbolic execution**. The first approach is followed by Oyente, sCompile, Mythril, etc. These are typically incomplete, and false positives are allowed.

Purely symbolic execution-based systems:

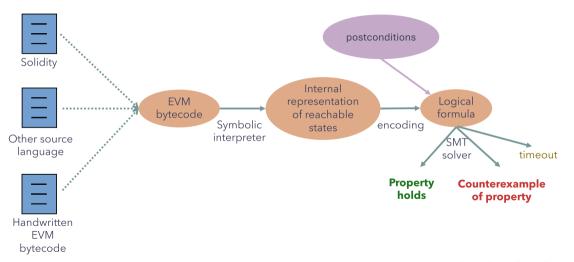
- Certora Prover: Based on backwards exploration and weakest precondition computation
- EthBMC: Bounded model checking-based exploration of contracts
- halmos: Written in python, with its own IR and internal rewrite engine
- **KEVM**: K-framework based, allows to "break out" into K to prove lemmas

Overview of hevm

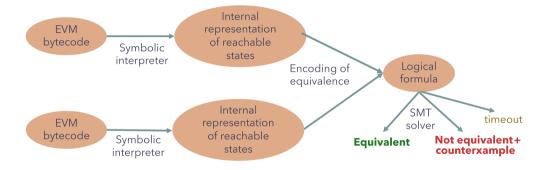
- ullet Started pprox 7 years ago as part of dapptools, but is now a standalone tool
- Implements EVM semantics for concrete and symbolic execution
- Examines all¹ execution paths from the starting state
- Finds the set of requirements to reach all failing paths
- Runs external SMT solver(s) to find input to reach them
- Displays call needed to trigger:
 - the fault: hevm test
 - the discrepancy: hevm equivalence

¹loops/recursion is an issue, we have a loop/depth limit

hevm: Symbolic Execution for Counterexample Generation



hevm: Symbolic Execution for Equivalence Checking



hevm's Symbolic Executor

hevm's symbolic executor is very powerful:

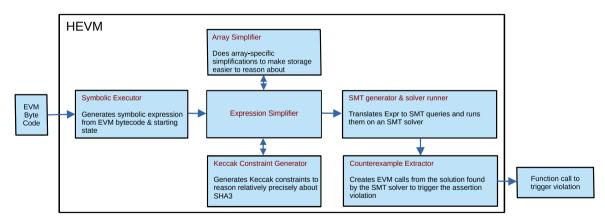
- Operates on bytecode so runs everything deployed to the chain
- Understands all of EVM: stack, call frames, memory, storage, calldata
- Can run on any **point in blockchain history** via RPC to an archive node
- Will pull all required contracts from the chain via RPC to a full node
- Fuzzed against concrete execution (geth) for correctness

Limitations:

- Cannot deal with symbolic gas other than ignoring it
- Symbolic offset/size memcopy is not yet implemented
- Loops and recursion are explored only to a fixed depth



hevm internals



Intermediate Representation

Through the symbolic execution engine we create an expression that captures all end-states. We then take each end-state out and filter it for things we are looking for, e.g. assertion failures. Let's take the example:

```
function overflow(uint a) public pure {
    uint b;
    unchecked { b = a + 1;}
    assert(b > a);
}
```

The expression to generate a counterexamle for this could look like:

```
PLEq (Add (Var "a") (Lit 1)) (Var "a")
```

Notice: we use less-or-equal, because we want a **counterexample**



Using "hevm test"

Install foundry [1]. Get static hevm binary [2]. Install z3 [3]. Add foundry test cases, and prepend with ''prove_'' the ones you want hevm to check:

```
import {Test} from "forge-std/Test.sol";
contract MyContract is Test {
  function prove_add_fail(uint x, uint y) public pure {
      unchecked {
          uint256 z = x + y;
          assert(z >= x);
      1 1 1
forge build --ast && hevm test
[RUNNING] prove_add_fail(uint256,uint256)
   [FAIL] prove_add_fail(uint256,uint256)
   Counterexample:
     calldata: prove add fail(1.115792089237316195423570...)
```

Using "hevm equivalence"

```
$ time --verbose hevm equivalence --code-a "0x..." --code-b "0x..."
[WARNING] hevm was only able to partially explore the contract due to the following
issue(s):
 - Unexpected Symbolic Arguments to Opcode
   msg: "call target has unknown code"
   opcode: STATICCALL
   program counter: 14137
   arguments:
     Γ...
Found 1729225 total pairs of endstates
No discrepancies found
But the following issues occurred:
     93x -> CopySlice with a symbolically sized region not currently implemented
     2x -> SMT result timeout/unknown
Command exited with non-zero status 1
       User time (seconds): 45762.27
       Elapsed (wall clock) time (h:mm:ss or m:ss): 34:32.70
```

References & Pro Tips Using hevm

References:

- hevm repository: https://github.com/ethereum/hevm/
- hevm user guide: https://hevm.dev/
- Forge testing guide: https://book.getfoundry.sh/forge/writing-tests

Pro tips:

- Equivalence testing can be a useful way to check if a refactoring is correct
- The spec of your contract is effectively its set of test cases
- Write **postive**, **negative**, **and invariant** tests. Ex:
 - Positive test: required number of signatures are met, transfer allowed
 - Negative test: required number of signatures are not met, transfer not allowed
 - Invariant test: after transfer, sum of balances is the same
- Even if "hevm test" emits warnings, it still adds a level of assurance beyond pure fuzzing

Limitations & Future Work

hevm has a number of inherent limitations:

- Loops are challenging. We have an iteration limit until which loops are examined
- Recursion, and parametric calls can cause hevm to only partially explore the state
- Complicated mathematical expressions (e.g. division, modulo) can cause a challenge
- hevm is not verified, and neither are SMT solvers

Future work:

- Usability improvements, e.g. symbolic JUMPDEST handling
- Better handling of loops and recursion: include into IR, and solve for invariant via CHC



https://github.com/ethereum/hevm/releases

