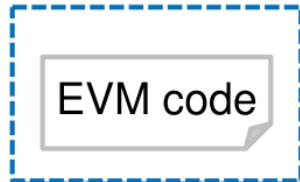


Virtual ROM

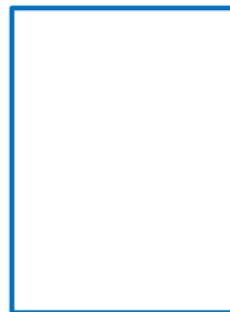


(immutable)

Program counter



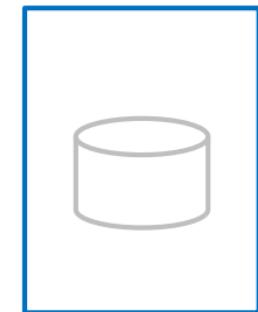
Stack



Memory



(Account) storage



Gas available



Machine state μ
(volatile)

World state σ
(persistent)