

Practical applications for the Assembly language

Computer Systems Architecture

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Bitdefender

December 21st 2016



Agenda

- 1 Introduction
- 2 Assembly snippets in C code
- 3 Reverse engineering
- 4 Understanding exploits
- 5 Malware detection through disassembly
- 6 MBR and hypervisors



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Getting from here to there

```
#include <stdio.h>

const char *msg = "Hello world!";

int main(void){
    printf("%s\n", msg);
    return 0;
}
```

55	8B	EC	A1	20	30	40	00	Uí	í	00
50	68	E0	20	40	00	FF	15	Ph	α	00
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C0	5D	C3	68	E8	13	40	00	Lj	h	!!



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← C code

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← C code

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8BEC	iw	mov	ebp, esp
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50	P	push	eax
68 E0204000	ha @	push	0x4020e0
FF15 A0204000	š á @	call	(1) [MSUCR100.dll:printf]
83C4 08	â □	add	esp, 0x8
33C0	3 L	xor	eax, eax
5D]	pop	ebp
C3		ret	

binary code →

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Assembly and binary code

Important

Computers only understand binary code.

- Assembly is a human-readable form of binary code.
- Assembly can be directly translated to binary **and vice-versa**.



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Compiled vs. interpreted languages:

- A compiled language (C, C++, Pascal, Rust) is translated into Assembly / binary code.
- An interpreted language (Java, Python, C#) requires an interpreter that is also binary.



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Assembly snippets in C code

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unsigned char a=27, b=4;

printf("before: %d (%02x) \n", a, a);

__asm{
    mov CL, b
    ror a, CL
}

printf("after: %d (%02x) \n", a, a);

return 0;
```



Assembly snippets in C code

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unsigned char a=27, b=4;

printf("before: %d (%02x) \n", a, a);

__asm{
    mov CL, b
    ror a, CL
}

printf("after: %d (%02x) \n", a, a);

return 0;
```

```
push    ebp
mov     ebp, esp
push    ecx
mov     byte [ebp-0x1], 0x1b
mov     byte [ebp-0x2], 0x4
movzx   eax, byte [ebp-0x1]
push    eax
movzx   ecx, byte [ebp-0x1]
push    ecx
push    0x4020d0 ;-> 'before: %d (%02x) '
call    (1) [MSUCR100.dll:printf]
add     esp, 0xc
mov     cl, [ebp-0x2]
ror     byte [ebp-0x1], cl
movzx   edx, byte [ebp-0x1]
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movzx   eax, byte [ebp-0x1]
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Reverse engineering

Definition

Analyzing a piece of software in order to understand what it does and how it works.

- static analysis - analyzing the code
- dynamic analysis - analyzing the behavior



Static analysis

Issue: Binary programs have no source code to analyze.



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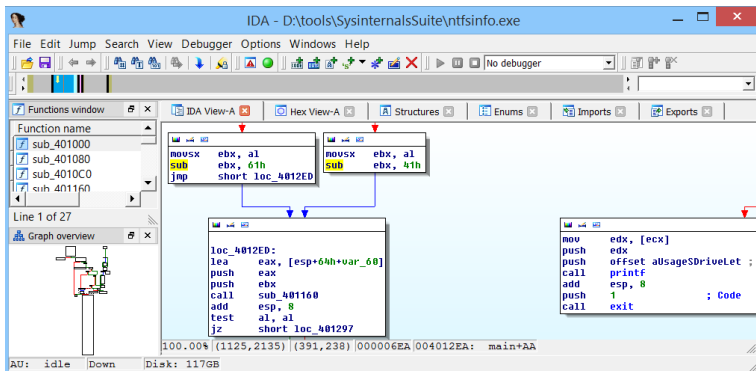
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Static analysis

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Remember: *"Assembly can be directly translated to binary and vice-versa"*.

Tool: IDA Pro





Dynamic analysis

Debugging:

- running Assembly instructions step-by-step (*demo*)



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Hooking functions:

```
; HANDLE __stdcall CreateRemoteThread(HANDLE hProcess, LPSECURITY_ATTRIBUTES lpThreadAttributes
      public CreateRemoteThread
CreateRemoteThread proc near                ; DATA XREF: .rdata:off_6B8E85A8↓o
```

```
hProcess      = dword ptr 8
lpThreadAttributes= dword ptr 0Ch
dwStackSize   = dword ptr 10h
lpStartAddress = dword ptr 14h
lpParameter   = dword ptr 18h
dwCreationFlags = dword ptr 1Ch
lpThreadId    = dword ptr 20h
```

```
8B FF      mov     edi, edi
55         push    ebp
8B EC      mov     ebp, esp
FF 75 20    push    [ebp+lpThreadId]
8B 45 1C    mov     eax, [ebp+dwCreationFlags]
6A 00      push    0
25 04 00 01+ and     eax, 10004h
50         push    eax
FF 75 18    push    [ebp+lpParameter]
FF 75 14    push    [ebp+lpStartAddress]
FF 75 10    push    [ebp+dwStackSize]
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replace with:
 jmp interception

8B FF	mov	edi, edi
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interception:

push ebp
 mov ebp, esp

... logging code ...



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interception:

push ebp
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jmp fn+5



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A closer look at stack frames

```
void func(const char *s){  
    char myCopy[8];  
    strcpy(myCopy, s);  
}  
  
int main(void){  
    func("12345");  
    return 0;  
}
```



A closer look at stack frames

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void func(const char *s){
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```

```
sub_401000
push    ebp
mov     ebp, esp
sub     esp, 0x8
mov     eax, [ebp+0x8]
push    eax
lea     ecx, [ebp-0x8]
push    ecx
call    j_MSUCR100.dll:strcpy
add     esp, 0x8
mov     esp, ebp
pop     ebp
ret

push    ebp
mov     ebp, esp
push    0x4020c8 ;-> '12345'
call    sub_401000
add     esp, 0x4
xor     eax, eax
pop     ebp
ret
```



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call     sub_401000
add      esp, 0x4
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pop      ebp
ret
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very old EBP

...



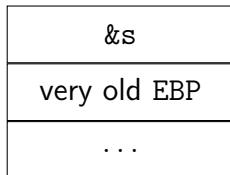
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```

ret addr
&s
very old EBP
...



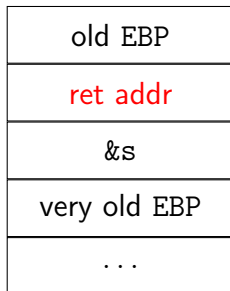
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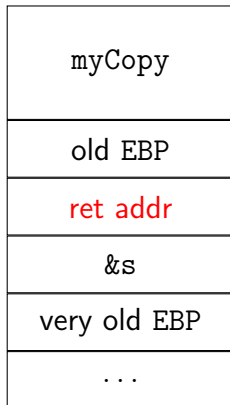
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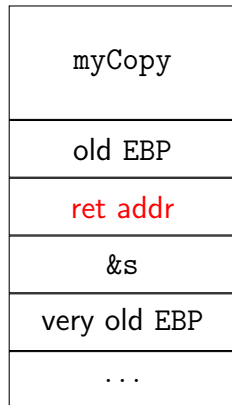
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What happens if we send a 16-bytes string?



Buffer overflow exploits

- a buffer overflow can be used to override the return address on the stack
- a random value will probably crash the program



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Issue: Data Execution Prevention



Return oriented programming

- a running program along with its libraries contains many functions
- each function ends with a `ret` instruction

Definition

A group of instructions terminated with `ret` will be called a *gadget*.



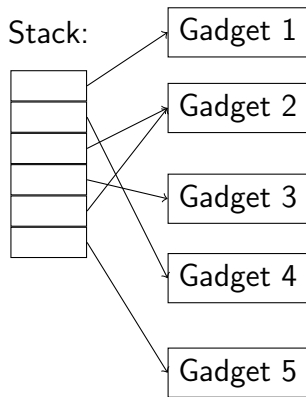
Return Oriented Programming

- a running program along with its libraries contains many functions
- each function ends with a `ret` instruction

Definition

A group of instructions terminated with `ret` will be called a *gadget*.

We can write meaningful programs by chaining *gadgets*.





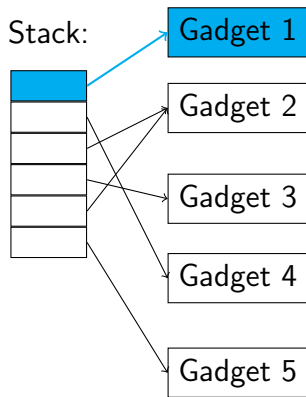
Return Oriented Programming

- a running program along with its libraries contains many functions
- each function ends with a `ret` instruction

Definition

A group of instructions terminated with `ret` will be called a *gadget*.

We can write meaningful programs by chaining *gadgets*.





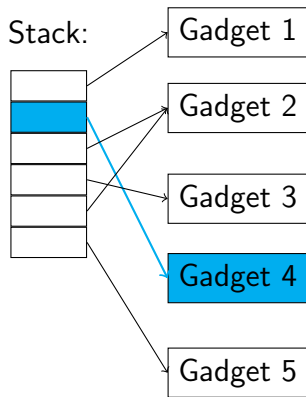
Return Oriented Programming

- a running program along with its libraries contains many functions
- each function ends with a `ret` instruction

Definition

A group of instructions terminated with `ret` will be called a *gadget*.

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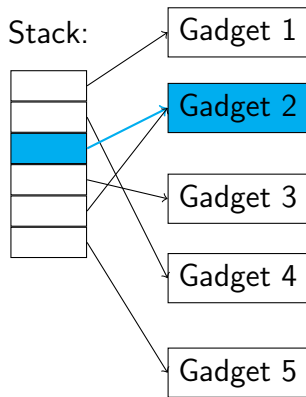
Return Oriented Programming

- a running program along with its libraries contains many functions
- each function ends with a `ret` instruction

Definition

A group of instructions terminated with `ret` will be called a *gadget*.

We can write meaningful programs by chaining *gadgets*.





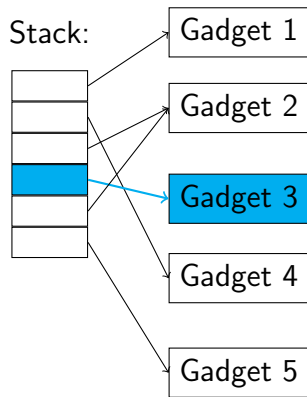
Return Oriented Programming

- a running program along with its libraries contains many functions
- each function ends with a `ret` instruction

Definition

A group of instructions terminated with `ret` will be called a *gadget*.

We can write meaningful programs by chaining *gadgets*.





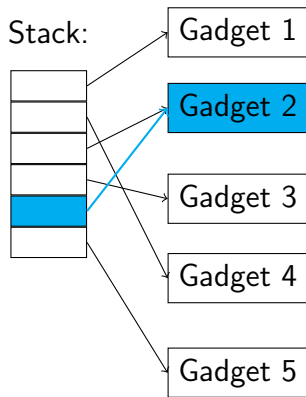
Return Oriented Programming

- a running program along with its libraries contains many functions
- each function ends with a `ret` instruction

Definition

A group of instructions terminated with `ret` will be called a *gadget*.

We can write meaningful programs by chaining *gadgets*.





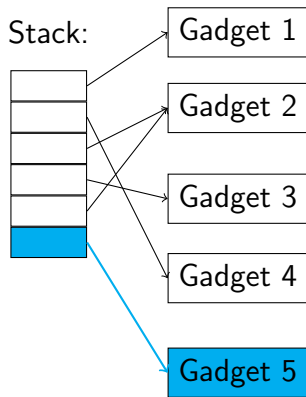
Return Oriented Programming

- a running program along with its libraries contains many functions
- each function ends with a `ret` instruction

Definition

A group of instructions terminated with `ret` will be called a *gadget*.

We can write meaningful programs by chaining *gadgets*.





Agenda

- 1 Introduction
- 2 Assembly snippets in C code
- 3 Reverse engineering
- 4 Understanding exploits
- 5 Malware detection through disassembly**
- 6 MBR and hypervisors

Traditional detection mechanism

```

000105D0 55 8B EC 81 EC DC 07 00 00 C6 85 E3 FD FF FF 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
000105E0 68 14 01 00 00 8D 85 98 F8 FF FF 50 FF 15 04 13 F8 FF FF 50 FF 15 04 13 F8 FF FF 50 FF 15 04 13 F8 FF FF 50 FF 15 04 13
000105F0 01 00 C7 85 98 F8 FF FF 14 01 00 00 8D 8D 98 F8 01 00 C7 85 98 F8 FF FF 14 01 00 00 8D 8D 98 F8 01 00 C7 85 98 F8 FF FF 14 01 00 00 8D 8D 98 F8
00010600 FF FF 51 FF 15 00 13 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C
00010610 F8 FF FF 05 75 18 83 8D A0 F8 FF FF 01 75 12 83 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C
00010620 BD A8 F8 FF FF 02 75 09 C6 85 2B F8 FF FF 01 EB 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C
00010630 07 C6 85 2B F8 FF FF 00 8A 95 2B F8 FF FF 88 95 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C
00010640 E3 FD FF FF 0F 86 85 E3 FD FF FF 85 C0 75 0A B8 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C
00010650 01 00 00 00 E9 81 06 00 00 8D 8D 08 F9 FF FF 89 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C
00010660 8D E8 FD FF FF 66 C7 85 E4 FD FF FF 00 00 66 C7 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C
00010670 85 E6 FD FF FF 00 02 0F B7 15 E4 12 01 00 8D 04 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C
00010680 55 8B 0F 01 00 50 8D 8D E4 FD FF FF 51 FF 15 8C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C
00010690 0E 01 00 BA 30 00 00 00 81 C2 00 00 DF FF 52 8D 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C
000106A0 85 E4 FD FF FF 50 FF 15 8C 0E 01 00 8D 8D F8 FD 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C 01 00 85 C0 7C 37 83 8D 9C

```

Hash(es)

↓?

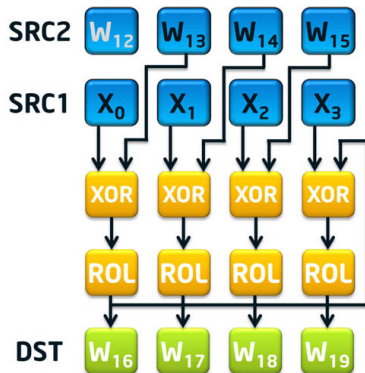
Malware database





Hash computation

- hash computations require many bitwise operations
- easier to do in hardware than software
- Intel x86 Assembly provide such operations



SHA1MSG2 instruction

figure from <https://software.intel.com>



Using OpCode n -grams

```

000105D0 55 8B EC 81 EC DC 07 00 00 C6 85 E3 FD FF FF 00 UY8U8 ...;âp² .
000105E0 68 14 01 00 00 8D 85 98 F8 FF FF 50 FF 15 04 13 h...îây° P ...
000105F0 01 00 C7 85 98 F8 FF FF 14 01 00 00 8D 8D 98 F8 ..;ây° ...îiây°
00010600 FF FF 51 FF 15 00 13 01 00 85 C0 7C 37 83 0D 9C ° Q .....â+|7â+E
00010610 F8 FF FF 05 75 1B 83 0D A0 F8 FF FF 01 75 12 83 ° .u.â+â° .u.â
00010620 8D A8 F8 FF FF 02 75 09 C6 85 2B F8 FF FF 01 EB +,° .u.îâ+° .d
00010630 07 C6 85 2B F8 FF FF 00 8A 95 2B F8 FF FF 88 95 .îâ+° .êð+° êð
00010640 E3 FD FF FF 0F B6 85 E3 FD FF FF 85 C0 75 0A B8 p² .;âp² â+u.+
00010650 01 00 00 00 E9 81 06 00 00 8D 8D 08 F9 FF FF 89 ....Tú...îi+° ð
00010660 8D E8 FD FF FF 66 C7 85 E4 FD FF FF 00 00 66 C7 îF² f!âS² ..f!
00010670 85 E6 FD FF FF 00 02 0F B7 15 E4 12 01 00 8D 04 âµ² ...+.S...î.
00010680 55 80 0F 01 00 50 8D 8D E4 FD FF FF 51 FF 15 8C UÇ...PîiS² Q î
00010690 0E 01 00 BA 30 00 00 00 81 C2 00 00 DF F5 52 8D ...;0...Ü-...Rî
000106A0 85 E4 FD FF FF 50 FF 15 8C 0E 01 00 8D 8D F8 FD âS² P .î...îi°²

```





Using OpCode *n*-grams

```

000105D0 55 8B EC 81 EC DC 07 00 00 C6 85 E3 FD FF FF 00 UY8Ü8 ...;äp² .
000105E0 68 14 01 00 00 8D 85 98 F8 FF FF 50 FF 15 04 13 h....läy° P ...
000105F0 01 00 C7 85 98 F8 FF FF 14 01 00 00 8D 8D 98 F8 ..;äy° ....liy°
00010600 FF FF 51 FF 15 00 13 01 00 85 C0 7C 37 83 0D 9C ° Q .....ä°|7ä°E
00010610 F8 FF FF 05 75 1B 83 8D A0 F8 FF FF 01 75 12 83 ° .u.ä+ä° .u.ä
00010620 8D A8 F8 FF FF 02 75 09 C6 85 2B F8 FF FF 01 EB +,° .u.ä+° .d
00010630 07 C6 85 2B F8 FF FF 00 8A 95 2B F8 FF FF 88 95 .;ä+° .ëö+° ëö
00010640 E3 FD FF FF 0F 86 85 E3 FD FF FF 85 C0 75 0A B8 p² .;äp² ä+u.+
00010650 01 00 00 00 E9 81 06 00 00 8D 8D 08 F9 FF FF 89 ....Tü....li+° ë
00010660 8D E8 FD FF FF 66 C7 85 E4 FD FF FF 00 00 66 C7 iF² f!äS² ..f!
00010670 85 E6 FD FF FF 00 02 0F B7 15 E4 12 01 00 8D 04 äµ² ....+S....i
00010680 55 80 0F 01 00 50 8D 8D E4 FD FF FF 51 FF 15 8C UÇ....Plis² Q .i
00010690 0E 01 00 BA 30 00 00 00 81 C2 00 00 DF FF 52 8D ...;0...Ü...Ri
000106A0 85 E4 FD FF FF 50 FF 15 8C 0E 01 00 8D 8D F8 FD äS² P .i....li°²

```

```

000105D0 55      push
000105D1 8B EC    mov     ebp, esp
000105D3 81 EC DC 07 00 00  sub     esp, 7DC h
000105D9 C6 85 E3 FD FF FF+  mov     [ebp+var_21D], 0
000105E0 68 14 01 00 00    push    114 h
000105E5 8D 85 98 F8 FF FF  lea     eax, [ebp+var_768]
000105EB 50      push    eax
000105EC FF 15 04 13 01 00  call    ds:dword_11304
000105F2 C7 85 98 F8 FF FF+  mov     [ebp+var_768], 114 h
000105FC 8D 8D 98 F8 FF FF  lea     ecx, [ebp+var_768]
00010602 51      push    ecx
00010603 FF 15 00 13 01 00  call    ds:dword_11300
00010609 85 C0    test    eax, eax
0001060B 7C 37    jl      short loc_10644
0001060D 83 8D 9C F8 FF FF+  cmp     [ebp+var_764], 5
00010614 75 1B    jnz     short loc_10631
00010616 83 8D A0 F8 FF FF+  cmp     [ebp+var_760], 1
0001061D 75 12    jnz     short loc_10631
0001061F 83 8D A8 F8 FF FF+  cmp     [ebp+var_758], 2
00010626 75 09    jnz     short loc_10631
00010628 C6 85 2B F8 FF FF+  mov     [ebp+var_705], 1
0001062F EB 07    jmp     short loc_10638

```

→ push, mov, sub, mov, push, lea, push, call, mov, ...

→ pmsmplpcmlpctjczczcmJ

Using OpCode *n*-grams

```

000105D0 55 8B EC 81 EC DC 07 00 00 C6 85 E3 FD FF FF 00 UY8Ü8 ...;äp² .
000105E0 68 14 01 00 00 8D 85 98 F8 FF FF 50 FF 15 04 13 h....läy° P ...
000105F0 01 00 C7 85 98 F8 FF FF 14 01 00 00 8D 8D 98 F8 ..;äy° ....liy°
00010600 FF FF 51 FF 15 00 13 01 00 85 C0 7C 37 83 0D 9C ° Q .....ä°|7ä°E
00010610 F8 FF FF 05 75 1B 83 0D A0 F8 FF FF 01 75 12 83 ° .u.ä+ä° .u.ä
00010620 8D A8 F8 FF FF 02 75 09 C6 85 2B F8 FF FF 01 EB +,° .u.ä+° .d
00010630 07 C6 85 2B F8 FF FF 00 8A 95 2B F8 FF FF 88 95 .;ä+° .ëö+° ëö
00010640 E3 FD FF FF 0F 86 85 E3 FD FF FF 85 C0 75 0A B8 p² .;äp² ä+u.+
00010650 01 00 00 00 E9 81 06 00 00 8D 8D 08 F9 FF FF 89 ....Tü....li+° ä
00010660 8D E8 FD FF FF 66 C7 85 E4 FD FF FF 00 00 66 C7 iF² f!äS² ..f!
00010670 85 E6 FD FF FF 00 02 0F B7 15 E4 12 01 00 8D 04 äµ² ...+.S....i
00010680 55 80 0F 01 00 50 8D 8D E4 FD FF FF 51 FF 15 8C UÇ...Piis² Q .i
00010690 0E 01 00 BA 30 00 00 00 81 C2 00 00 DF FF 52 8D ...;0...Ü...Ri
000106A0 85 E4 FD FF FF 50 FF 15 8C 0E 01 00 8D 8D F8 FD äS² P .i....li°²

```

```

000105D0 55
000105D1 8B EC
000105D3 81 EC DC 07 00 00
000105D9 C6 85 E3 FD FF FF+
000105E0 68 14 01 00 00
000105E5 8D 85 98 F8 FF FF
000105EB 50
000105EC FF 15 04 13 01 00
000105F2 C7 85 98 F8 FF FF+
000105FC 8D 8D 98 F8 FF FF
00010602 51
00010603 FF 15 00 13 01 00
00010609 85 C0
0001060B 7C 37
0001060D 83 0D 9C F8 FF FF+
00010614 75 1B
00010616 83 0D A0 F8 FF FF+
0001061D 75 12
0001061F 83 0D A8 F8 FF FF+
00010626 75 09
00010628 C6 85 2B F8 FF FF+
0001062F EB 07

```

```

push
mov
sub
mov
[ebp+var_21D], 0
114h
lea
eax, [ebp+var_768]
push
eax
call
ds:dword_11304
mov
[ebp+var_768], 114h
lea
ecx, [ebp+var_768]
push
ecx
call
ds:dword_11300
test
eax, eax
jl
short loc_10644
cmp
[ebp+var_764], 5
jnz
short loc_10631
cmp
[ebp+var_760], 1
jnz
short loc_10631
cmp
[ebp+var_758], 2
jnz
short loc_10631
mov
[ebp+var_705], 1
jmp
short loc_10638

```

→ push, mov, sub, mov, push, lea, push, call, mov, ...

→ **pmsmplpc** mlpctjczczcmJ

<pmsmplpc>



Using OpCode *n*-grams

```

000105D0 55 8B EC 81 EC DC 07 00 00 C6 85 E3 FD FF FF 00 UY8Ü8 ...;äp² .
000105E0 68 14 01 00 00 8D 85 98 F8 FF FF 50 FF 15 04 13 h....läy° P ...
000105F0 01 00 C7 85 98 F8 FF FF 14 01 00 00 8D 8D 98 F8 ..;äy° ....llü°
00010600 FF FF 51 FF 15 00 13 01 00 85 C0 7C 37 83 0D 9C ° Q .....ä°|7ä°E
00010610 F8 FF FF 05 75 1B 83 0D A0 F8 FF FF 01 75 12 83 ° .u.ä+ä° .u.ä
00010620 8D A8 F8 FF FF 02 75 09 C6 85 2B F8 FF FF 01 EB +,° .u.ä+° .d
00010630 07 C6 85 2B F8 FF FF 00 8A 95 2B F8 FF FF 88 95 .;ä+° .ëö+° ëö
00010640 E3 FD FF FF 0F 06 85 E3 FD FF FF 85 C0 75 0A B8 p² .;äp² ä+u.+
00010650 01 00 00 00 E9 81 06 00 00 8D 0D 08 F9 FF FF 89 ....Tü....ll+° ë
00010660 8D E8 FD FF FF 66 C7 85 E4 FD FF FF 00 00 66 C7 ìF² f!äS² ..f!
00010670 85 E6 FD FF FF 00 02 0F B7 15 E4 12 01 00 8D 04 äµ² ...+.S....i
00010680 55 80 0F 01 00 50 8D 8D E4 FD FF FF 51 FF 15 8C UÇ...Plis² Q .i
00010690 0E 01 00 BA 30 00 00 00 81 C2 00 00 DF FF 52 8D ...;0...Ü...Ri
000106A0 85 E4 FD FF FF 50 FF 15 8C 0E 01 00 8D 8D F8 FD äS² P .i....ll°²

```

```

000105D0 55
000105D1 8B EC
000105D3 81 EC DC 07 00 00
000105D9 C6 85 E3 FD FF FF+
000105E0 68 14 01 00 00
000105E5 8D 85 98 F8 FF FF
000105EB 50
000105EC FF 15 04 13 01 00
000105F2 C7 85 98 F8 FF FF+
000105FC 8D 8D 98 F8 FF FF
00010602 51
00010603 FF 15 00 13 01 00
00010609 85 C0
0001060B 7C 37
0001060D 83 0D 9C F8 FF FF+
00010614 75 1B
00010616 83 0D A0 F8 FF FF+
0001061D 75 12
0001061F 83 0D A8 F8 FF FF+
00010626 75 09
00010628 C6 85 2B F8 FF FF+
0001062F EB 07

```

```

push
mov
sub
mov
[ebp+var_21D], 0
114h
lea
[eax, [ebp+var_768]]
push
eax
call
ds:dword_11304
mov
[eax, [ebp+var_768], 114h
lea
ecx, [ebp+var_768]]
push
ecx
call
ds:dword_11300
test
eax, eax
jl
short loc_10644
cmp
[eax, [ebp+var_764], 5
jnz
short loc_10631
cmp
[eax, [ebp+var_760], 1
jnz
short loc_10631
cmp
[eax, [ebp+var_758], 2
jnz
short loc_10631
mov
[eax, [ebp+var_705], 1
jmp
short loc_10638

```

→ push, mov, sub, mov, push, lea, push, call, mov, ...

→ p msmplpcm lpctjczczcmJ

<msmplpcm>, <msmplpcm>



Using OpCode *n*-grams

```

000105D0 55 8B EC 81 EC DC 07 00 00 C6 85 E3 FD FF FF 00 UY8Ü8 ...;äp² .
000105E0 68 14 01 00 00 8D 85 98 F8 FF FF 50 FF 15 04 13 h....läy° P ...
000105F0 01 00 C7 85 98 F8 FF FF 14 01 00 00 8D 8D 98 F8 ..;äy° ....liy°
00010600 FF FF 51 FF 15 00 13 01 00 85 C0 7C 37 83 0D 9C ° Q .....ä°|7ä°E
00010610 F8 FF FF 05 75 1B 83 0D A0 F8 FF FF 01 75 12 83 ° .u.ä+ä° .u.ä
00010620 8D A8 F8 FF FF 02 75 09 C6 85 2B F8 FF FF 01 EB +,° .u.ä+° .d
00010630 07 C6 85 2B F8 FF FF 00 8A 95 2B F8 FF FF 88 95 .;ä+° .ëö+° ëö
00010640 E3 FD FF FF 0F 06 85 E3 FD FF FF 85 C0 75 0A B8 p² .;äp² ä+u.+
00010650 01 00 00 00 E9 81 06 00 00 8D 0D 08 F9 FF FF 89 ....Tü....li+° ä
00010660 8D E8 FD FF FF 66 C7 85 E4 FD FF FF 00 00 66 C7 if² f!äS² ..f!
00010670 85 E6 FD FF FF 00 02 0F B7 15 E4 12 01 00 8D 04 äµ² ...+.S....i
00010680 55 80 0F 01 00 50 8D 8D E4 FD FF FF 51 FF 15 8C UÇ...PiS² Q .i
00010690 0E 01 00 BA 30 00 00 00 81 C2 00 00 DF FF 52 8D ...;0...Ü...Ri
000106A0 85 E4 FD FF FF 50 FF 15 8C 0E 01 00 8D 8D F8 FD äS² P .i....li°²

```

```

000105D0 55
000105D1 8B EC
000105D3 81 EC DC 07 00 00
000105D9 C6 85 E3 FD FF FF+
000105E0 68 14 01 00 00
000105E5 8D 85 98 F8 FF FF
000105EB 50
000105EC FF 15 04 13 01 00
000105F2 C7 85 98 F8 FF FF+
000105FC 8D 8D 98 F8 FF FF
00010602 51
00010603 FF 15 00 13 01 00
00010609 85 C0
0001060B 7C 37
0001060D 83 0D 9C F8 FF FF+
00010614 75 1B
00010616 83 0D A0 F8 FF FF+
0001061D 75 12
0001061F 83 0D A8 F8 FF FF+
00010626 75 09
00010628 C6 85 2B F8 FF FF+
0001062F EB 07

```

```

push
mov
sub
mov
[ebp+var_21D], 0
114h
lea
[eax, [ebp+var_768]]
push
eax
call
ds:dword_11304
mov
[eax, [ebp+var_768], 114h
lea
ecx, [ebp+var_768]]
push
ecx
call
ds:dword_11300
test
eax, eax
jl
short loc_10644
cmp
[eax, 5]
jnz
short loc_10631
cmp
[eax, 1]
jnz
short loc_10631
cmp
[eax, 2]
jnz
short loc_10631
mov
[eax, 1]
jmp
short loc_10638

```

→ push, mov, sub, mov, push, lea, push, call, mov, ...

→ pm **smplpcml** pctjczczczmJ

<pm~~smplpc~~>, <m~~smplpc~~m>, <smplpcml>



Using OpCode *n*-grams

```

000105D0 55 8B EC 81 EC DC 07 00 00 C6 85 E3 FD FF FF 00 UY8Ü8 ...;äp² .
000105E0 68 14 01 00 00 8D 85 98 F8 FF FF 50 FF 15 04 13 h....läy° P ...
000105F0 01 00 C7 85 98 F8 FF FF 14 01 00 00 8D 8D 98 F8 ..;äy° ....liy°
00010600 FF FF 51 FF 15 00 13 01 00 85 C0 7C 37 83 0D 9C ° Q .....ä°|7ä°E
00010610 F8 FF FF 05 75 1B 83 8D A0 F8 FF FF 01 75 12 83 ° .u.ä+ä° .u.ä
00010620 8D A8 F8 FF FF 02 75 09 C6 85 2B F8 FF FF 01 EB +,° .u.ä+° .d
00010630 07 C6 85 2B F8 FF FF 00 8A 95 2B F8 FF FF 88 95 .;ä+° .ëö+° ëö
00010640 E3 FD FF FF 0F B6 85 E3 FD FF FF 85 C0 75 0A B8 p² .;äp² ä+u.+
00010650 01 00 00 00 E9 81 06 00 00 8D 8D 08 F9 FF FF 89 ....Tü....li+° ä
00010660 8D E8 FD FF FF 66 C7 85 E4 FD FF FF 00 00 66 C7 iF² f!äS² ..f!
00010670 85 E6 FD FF FF 00 02 0F B7 15 E4 12 01 00 8D 04 äµ² ...+.S....i
00010680 55 80 0F 01 00 50 8D 8D E4 FD FF FF 51 FF 15 8C UÇ...Plis² Q .i
00010690 0E 01 00 BA 30 00 00 00 81 C2 00 00 DF FF 52 8D ...;0...Ü...Ri
000106A0 85 E4 FD FF FF 50 FF 15 8C 0E 01 00 8D 8D F8 FD äS² P .i....li°²

```

```

000105D0 55      push
000105D1 8B EC      mov
000105D3 81 EC DC 07 00 00  sub
000105D9 C6 85 E3 FD FF FF+ mov
000105E0 68 14 01 00 00  push
000105E5 8D 85 98 F8 FF FF  lea
000105E8 50      push
000105EC FF 15 04 13 01 00  call
000105F2 C7 85 98 F8 FF FF+ mov
000105FC 8D 8D 98 F8 FF FF  lea
00010602 51      push
00010603 FF 15 00 13 01 00  call
00010609 85 C0      test
0001060B 7C 37      jl
0001060D 83 8D 9C F8 FF FF+ cmp
00010614 75 1B      jnz
00010616 83 8D A0 F8 FF FF+ cmp
0001061D 75 12      jnz
0001061F 83 8D A8 F8 FF FF+ cmp
00010626 75 09      jnz
00010628 C6 85 2B F8 FF FF+ mov
0001062F EB 07      jmp

```

```

push
mov
sub
mov
[ebp+var_21D], 0
114h
eax, [ebp+var_768]
eax
ds:dword_11304
[ebp+var_768], 114h
ecx, [ebp+var_768]
ecx
ds:dword_11300
eax, eax
short loc_10644
[ebp+var_764], 5
short loc_10631
[ebp+var_760], 1
short loc_10631
[ebp+var_758], 2
short loc_10631
[ebp+var_705], 1
short loc_10638

```

→ push, mov, sub, mov, push, lea, push, call, mov, ...

→ pms mplpcmlp ctjczczczmJ

<pmsmplpc>, <msmplpcm>, <smplpcml>, <mplpcmlp>



Using OpCode *n*-grams

```

000105D0 55 8B EC 81 EC DC 07 00 00 C6 85 E3 FD FF FF 00 UY8Ü8 ...;äp² .
000105E0 68 14 01 00 00 8D 85 98 F8 FF FF 50 FF 15 04 13 h...läy° P ...
000105F0 01 00 C7 85 98 F8 FF FF 14 01 00 00 8D 8D 98 F8 ..;äy° ....llü°
00010600 FF FF 51 FF 15 00 13 01 00 85 C0 7C 37 83 0D 9C ° Q .....ä+|7ä+E
00010610 F8 FF FF 05 75 1B 83 0D A0 F8 FF FF 01 75 12 83 ° .u.ä+ä° .u.ä
00010620 8D A8 F8 FF FF 02 75 09 C6 85 2B F8 FF FF 01 EB +,° .u.;ä+° .d
00010630 07 C6 85 2B F8 FF FF 00 8A 95 2B F8 FF FF 88 95 .;ä+° .ëö+° ëö
00010640 E3 FD FF FF 0F B6 85 E3 FD FF FF 85 C0 75 0A B8 p² .;äp² ä+u.+
00010650 01 00 00 00 E9 81 06 00 00 8D 8D 08 F9 FF FF 89 ....Tü...ll+° ä
00010660 8D E8 FD FF FF 66 C7 85 E4 FD FF FF 00 00 66 C7 if² f!äS² ..f!
00010670 85 E6 FD FF FF 00 02 0F B7 15 E4 12 01 00 8D 04 äµ² ...+.S...l.
00010680 55 80 0F 01 00 50 8D 8D E4 FD FF FF 51 FF 15 8C UÇ...Plis² Q .f
00010690 0E 01 00 BA 30 00 00 00 81 C2 00 00 DF FF 52 8D ...;0...Ü...Rl
000106A0 85 E4 FD FF FF 50 FF 15 8C 0E 01 00 8D 8D F8 FD äS² P .f...ll+²

```

```

000105D0 55      push
000105D1 8B EC      mov
000105D3 81 EC DC 07 00 00  sub
000105D9 C6 85 E3 FD FF FF+  mov
000105E0 68 14 01 00 00    push
000105E5 8D 85 98 F8 FF FF  lea
000105EB 50      push
000105EC FF 15 04 13 01 00  call
000105F2 C7 85 98 F8 FF FF+  mov
000105FC 8D 8D 98 F8 FF FF  lea
00010602 51      push
00010603 FF 15 00 13 01 00  call
00010609 85 C0      test
0001060B 7C 37      jl
0001060D 83 0D 9C F8 FF FF+  cmp
00010614 75 1B      jnz
00010616 83 0D A0 F8 FF FF+  cmp
0001061D 75 12      jnz
0001061F 83 0D A8 F8 FF FF+  cmp
00010626 75 09      jnz
00010628 C6 85 2B F8 FF FF+  mov
0001062F EB 07      jmp

```

```

push
mov
sub
mov
[ebp+var_21D], 0
114h
lea
[eax, [ebp+var_768]]
eax
ds:dword_11304
mov
[eax, [ebp+var_768], 114h
lea
ecx, [ebp+var_768]]
push
ecx
call
ds:dword_11304
eax, eax
short loc_10644
[ebp+var_764], 5
short loc_10631
[ebp+var_760], 1
short loc_10631
[ebp+var_758], 2
short loc_10631
[ebp+var_705], 1
short loc_10638

```

→ push, mov, sub, mov, push, lea, push, call, mov, ...

→ pmsm plpcmlpc tjczczczmJ

<pmsmplpc>, <msmplpcm>, <mplpcml>, <mplpcmlp>, <plpcmlpc>



Using OpCode n -grams

```

000105D0 55 8B EC 81 EC DC 07 00 00 C6 85 E3 FD FF FF 00 UY8Ü8 ...;äp² .
000105E0 68 14 01 00 00 8D 85 98 F8 FF FF 50 FF 15 04 13 h....läy° P ...
000105F0 01 00 C7 85 98 F8 FF FF 14 01 00 00 8D 8D 98 F8 ..;äy° ....llü°
00010600 FF FF 51 FF 15 00 13 01 00 85 C0 7C 37 83 0D 9C ° Q .....ä+|7ä+E
00010610 F8 FF FF 05 75 1B 83 8D A0 F8 FF FF 01 75 12 83 ° .u.ä+ä° .u.ä
00010620 8D A8 F8 FF FF 02 75 09 C6 85 2B F8 FF FF 01 EB +,° .u.;ä+° .d
00010630 07 C6 85 2B F8 FF FF 00 8A 95 2B F8 FF FF 88 95 .;ä+° .ëö+° ëö
00010640 E3 FD FF FF 0F B6 85 E3 FD FF FF 85 C0 75 0A B8 p² .;äp² ä+u.+
00010650 01 00 00 00 E9 81 06 00 00 8D 8D 08 F9 FF FF 89 ....Tü....ll+° ë
00010660 8D E8 FD FF FF 66 C7 85 E4 FD FF FF 00 00 66 C7 ìF² f!äS² ..f!
00010670 85 E6 FD FF FF 00 02 0F B7 15 E4 12 01 00 8D 04 äµ² ...+.S....i
00010680 55 80 0F 01 00 50 8D 8D E4 FD FF FF 51 FF 15 8C UÇ...Plis² Q .i
00010690 0E 01 00 BA 30 00 00 00 81 C2 00 00 DF FF 52 8D ...;0...Ü...Ri
000106A0 85 E4 FD FF FF 50 FF 15 8C 0E 01 00 8D 8D F8 FD äS² P .i....ll+²

```

```

000105D0 55      push
000105D1 8B EC    mov     ebp, esp
000105D3 81 EC DC 07 00 00  sub     esp, 7DCh
000105D9 C6 85 E3 FD FF FF+  mov     [ebp+var_21D], 0
000105E0 68 14 01 00 00    push    114h
000105E5 8D 85 98 F8 FF FF  lea      eax, [ebp+var_768]
000105EB 50      push    eax
000105EC FF 15 04 13 01 00  call    ds:dword_11304
000105F2 C7 85 98 F8 FF FF+  mov     [ebp+var_768], 114h
000105FC 8D 8D 98 F8 FF FF  lea      ecx, [ebp+var_768]
00010602 51      push    ecx
00010603 FF 15 00 13 01 00  call    ds:dword_11300
00010609 85 C0    test    eax, eax
0001060B 7C 37    jl      short loc_10644
0001060D 83 8D 9C F8 FF FF+  cmp     [ebp+var_764], 5
00010614 75 1B    jnz     short loc_10631
00010616 83 8D A0 F8 FF FF+  cmp     [ebp+var_760], 1
0001061D 75 12    jnz     short loc_10631
0001061F 83 8D A8 F8 FF FF+  cmp     [ebp+var_758], 2
00010626 75 09    jnz     short loc_10631
00010628 C6 85 2B F8 FF FF+  mov     [ebp+var_705], 1
0001062F EB 07    jmp     jmp

```

→ push, mov, sub, mov, push, lea, push, call, mov, ...

→ pmsmplpcmlpctjczczcmJ

<pmsmplpc>, <msmplpcm>, <smpplcml>, <mplpcmlp>, <plpcmlpc>, ...



Code similarity

The compiler disregards:

- comments and indentation
- variable names and redundant parentheses

similar C code \rightarrow similar ASM code \rightarrow similar n -grams



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Definition

Jaccard similarity:

$$\text{sim}(A, B) = \frac{|A \cap B|}{|A \cup B|}$$



Code emulation

How can you automatically infer the effects of a program without actually running it?

- create a minimalistic virtual environment
- **disassemble each instruction**
- emulate it inside the virtual environment

An emulator must keep track of

- registers
- memory
- environment



Agenda

- 1 Introduction
- 2 Assembly snippets in C code
- 3 Reverse engineering
- 4 Understanding exploits
- 5 Malware detection through disassembly
- 6 MBR and hypervisors



The bootstrap concept

- What happens when a computer starts?
- How can an operating system start itself?



The bootstrap concept

- What happens when a computer starts?
- How can an operating system start itself?
- it *“pulls itself up by its bootstraps”*





The bootstrap concept

- What happens when a computer starts?
- How can an operating system start itself?
- it *“pulls itself up by its bootstraps”*
- when switched on, the processor starts executing code at FFFF:0000, where BIOS code is located
- BIOS searches for boot sectors



- has 512 bytes
- ends with 0xAA55
- will load at 0000:7C00
- has access to BIOS interrupts

[illegible]



```
[org 0x7c00]                ; BIOS always loads the boot sector to 00:7c00
EntryPoint:
    jmp     .Code            ; avoid executing our data as code

.Message:
    db "Hello world!", 0     ; embed the message inside the generated binary

.Code:                      ; local label, actually EntryPoint.Code

    ; init data and stack (cs:ip already set, otherwise we wouldn't be here)
    xor     ax,     ax       ; ax <- 0
    mov     ds,     ax       ; data segment starts at 0 (same as cs)
    mov     ss,     ax       ; stack segment starts at 0
    mov     sp,     0x7c00   ; Top-Of-Stack at 7c00 (going backwards)

    ; print the message
    mov     ax,     0xb800
    mov     es,     ax       ; es <- b800 = address of video text matrix
    mov     si,     .Message
    cld                          ; make sure string instructions go forward

.PrintLoop:
    lodsb                    ; al <- ds:[si], si<-si+1 (al = next char)
    test    al,     al       ; check if this is the null terminator
    jz      .PrintDone       ; if so, exit the loop
    stosb                    ; es:[di]<-al, al<-al+1 (write ASCII code to video mem)
    mov     al,     7
    stosb                    ; write the color code (7=white)
    jmp     .PrintLoop

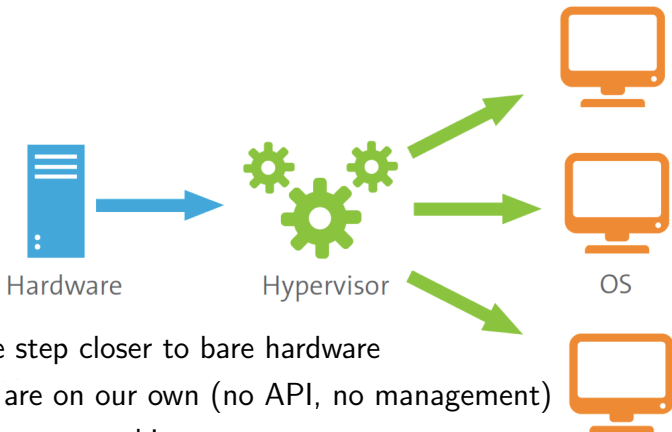
.PrintDone:

    ; stop boot flow
    hlt
    jmp     .PrintDone       ; just a safety measure

times 512 - 2 - ($ - $$) db 0 ; add zeroes until we get to 510
dw     0x55aa               ; add the boot signature at sector end
```



Hypervisors



- one step closer to bare hardware
- we are on our own (no API, no management)
- we see everything



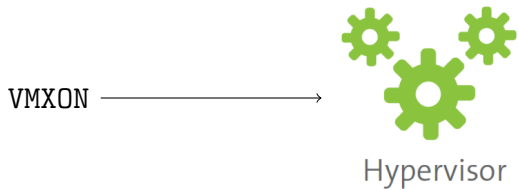
Hypervisor lifecycle



Hypervisor

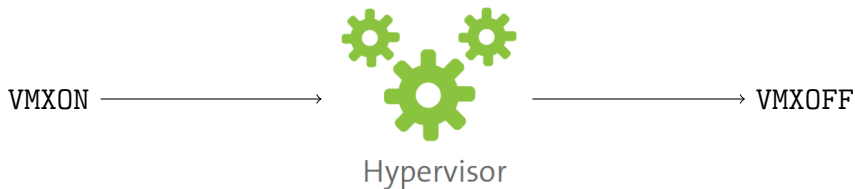


Hypervisor lifecycle



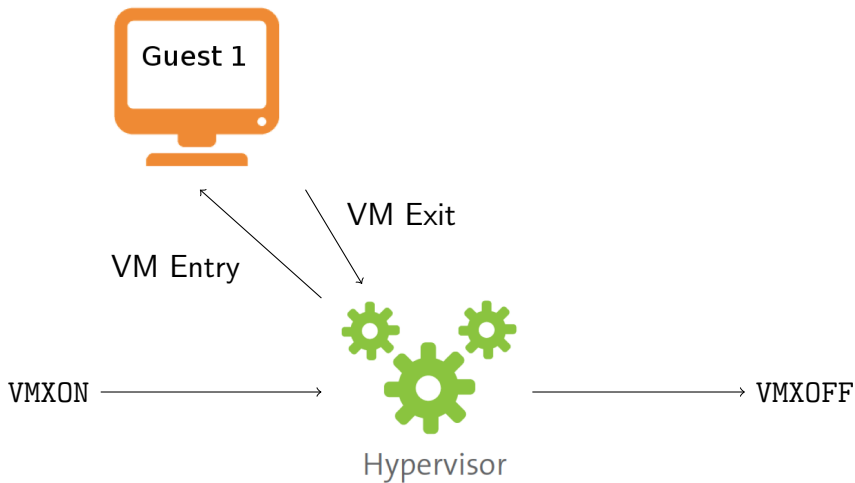


Hypervisor lifecycle



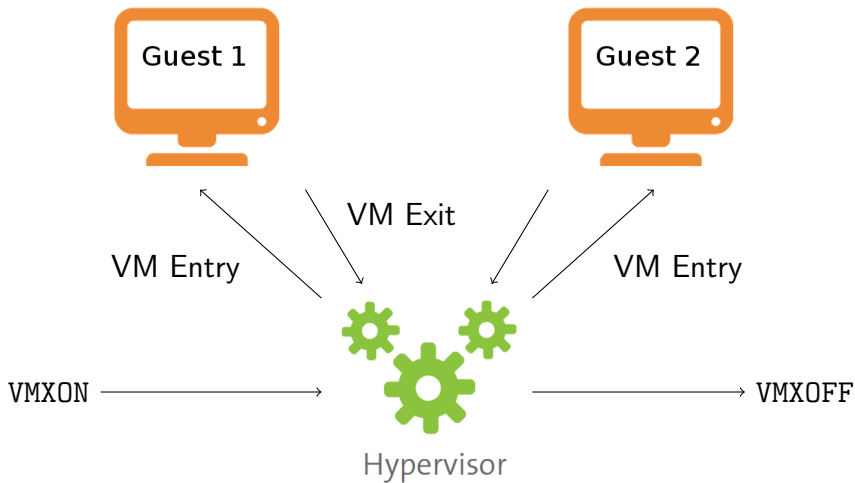


Hypervisor lifecycle





Hypervisor lifecycle





Hypervisor snippets in Assembly

Find the current memory address:

```
call $+5  
pop ebp
```



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```
mov eax, [my_var]  mov eax, [ebp+my_var]
```



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```
call $+5  
pop ebp
```

Write position independent code:

```
mov eax, [my_var] ➡ mov eax, [ebp+my_var]
```

Setting the IDT and GDT:

```
lidt    [ebp + bootIdt]  
  
lea     eax, [ebp + bootGdt.tableStart]  
mov     [ebp + bootGdt.base], eax  
lgdt    [ebp + bootGdt]
```



Hypervisor snippets in Assembly

Find the current memory address:

```
call $+5
pop ebp
```

Write position independent code:

```
mov eax, [my_var] → mov eax, [ebp+my_var]
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Setting the IDT and GDT:

```
lidt    [ebp + bootIdt]

lea     eax, [ebp + bootGdt.tableStart]
mov     [ebp + bootGdt.base], eax
lgdt    [ebp + bootGdt]
```

Switch from 32 to 64 bit mode:

```
;enable PAE
mov     eax, cr4
or      eax, CR4_PAE
mov     cr4, eax
;set the LME bit in EFER
mov     ecx, IA32_EFER
rdmsr
or      eax, IA32_EFER_LME
wrmsr
;activate paging
mov     eax, [ebp + bootCtx.Cr3]
mov     cr3, eax
mov     eax, cr0
or      eax, 0x80000000 ;PG bit
mov     cr0, eax
```

[illegible]