- 1. Rename the folder lastname1-lastname2-in.
- 2. Import the project in Eclipse (or another IDE, for example Netbeans).
- 3. Reference the library repast.
- 4. Other libraries such as colt.jar and plot.jar might be needed, so you can reference them as well. They can be downloaded on moodle (Additional JAR libraries for the programming exercises).
- 5. Link the javadoc for the repast library which can be found on moodle (Repast javadoc).
- 6. Write your code in RabbitsGrassSimulationAgent, RabbitsGrassSimulationModel and RabbitsGrassSimulationSpace (do not rename these files and do not put them into packages!).
- 7. Run the simulation by running MainRabbit.java.
- 8. Make sure that you fulfill the requirements for the solution given in the exercise description.
- 9. Write documentation using the latex template and place it into the doc folder. The pdf should be named lastname1-lastname2-in.pdf.
- 10. Create a runnable jar file and place it in the folder lastname1-lastname2-in.
- 11. Zip the folder lastname1-lastname2-in (without the libraries) and submit it on moodle.