# Systems programming assessed exercise 2

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## 1. Status:

As far as I am aware, my solution works without errors or warnings when using the command provided in the brief. I have managed to provide a multithreaded solution.

# 2. Build and sequential (original) & 1 thread runtimes:

#### a. Path:

I ran the original file on the stlinux02 servers.

```
-bash-4.2$ pwd
/users/level3/255431k9/cw2expectedout
```

## b. Crawler compilation (make):

```
-bash-4.2$ make dependencyDiscoverer clang++ -Wall -Werror -std=c++17 -o dependencyDiscoverer dependencyDiscoverer.cpp -lpthread -bash-4.2$ |
```

### c. Time to run sequential:

```
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
real 0m0.083s
user 0m0.011s
sys 0m0.025s
```

#### d. Time to run 1 thread:

My single threaded implementation was saved before going on to the multithreaded part so isn't as refined as my final version. I chose to test my single threaded file on VSCode for simplicity, rather than uploading to the server as the brief does not say this part needs to be done on the server.

The pwd for your reference:

```
aliki@AlikisLaptop:/mnt/c/sp/cw2$ pwd
/mnt/c/sp/cw2
```

The result of running it with one thread on the multithreaded version for comparison as in the mark scheme

# 3. Runtime with multiple threads

### a. Path:

```
-bash-4.2$ pwd
/users/level3/255431k9/cw2
```

Times to run crawler with various thread numbers:

# CRAWLER\_THREADS= 1:

```
-bash-4.2$ export CRAWLER_THREADS=1
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp

real 0m0.084s
user 0m0.016s
sys 0m0.023s
-bash-4.2$ |
```

```
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp

real 0m0.081s
user 0m0.010s
sys 0m0.022s
```

```
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
real 0m0.049s
user 0m0.008s
sys 0m0.017s
```

### CRAWLER THREADS = 2

```
-bash-4.2$ export CRAWLER_THREADS=2
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp

real 0m0.039s
user 0m0.008s
sys 0m0.024s
-bash-4.2$
```

```
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
real 0m0.031s
user 0m0.008s
sys 0m0.020s
```

```
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
real 0m0.030s
user 0m0.012s
sys 0m0.017s
```

```
CRAWLER THREADS = 3
```

```
-bash-4.2$ export CRAWLER_THREADS=3
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
        0m0.033s
real
user
        0m0.008s
        0m0.026s
sys
-bash-4.2$
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
real
        0m0.023s
user
        0m0.014s
        0m0.015s
sys
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
        0m0.025s
real
user
        0m0.009s
        0m0.020s
sys
CRAWLER THREADS=4
-bash-4.2$ export CRAWLER_THREADS=4
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
real
        0m0.022s
        0m0.014s
user
        0m0.019s
sys
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
real
        0m0.029s
        0m0.009s
user
        0m0.027s
sys
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
real
        0m0.020s
user
        0m0.006s
        0m0.023s
sys
CRAWLER THREADS =6
-bash-4.2$ export CRAWLER_THREADS=6
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
real
        0m0.030s
        0m0.014s
user
        0m0.034s
sys
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
        0m0.019s
real
        0m0.013s
user
        0m0.017s
sys
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
real
        0m0.025s
        0m0.010s
user
        0m0.026s
sys
```

### CRAWLER THREADS =8

```
-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp
real 0m0.023s
user 0m0.012s
sys 0m0.028s
```

# b. Experiment

| Crawler_thread  | 1     | 2     | 3     | 4     | 6     | 8     |
|-----------------|-------|-------|-------|-------|-------|-------|
| Execution 1 (s) | 0.084 | 0.039 | 0.033 | 0.022 | 0.030 | 0.018 |
| Execution 2 (s) | 0.081 | 0.031 | 0.023 | 0.029 | 0.019 | 0.019 |
| Execution 3 (s) | 0.049 | 0.030 | 0.025 | 0.020 | 0.025 | 0.023 |
| Median          | 0.081 | 0.031 | 0.025 | 0.022 | 0.025 | 0.019 |

#### c. Discussion:

Having just one thread is very slow. Using additional cores seems to improve the elapsed times however between 2 and 8 threads the elapsed times are between 0.019-0.025 so the additional cores do not add that much variation. Furthermore, 6 worker threads seem to take longer than when there are just 4, which would suggest that adding too many cores results in a longer runtime. However, we see this not the case as 8 worker threads has the smallest median elapsed time for this iteration of the experiment. In general, the larger the number of worker threads, the more efficient and therefore the faster the program is.