

Bot Builders

Matt Soucy • games@msoucy.me

- ✓ Engine building
- ✓ Worker management
- ✓ Set collection
- ✓ Dice mitigation
- ✓ Variable powers
- ✓ Take that

13+ 2-4 45-75

Overview

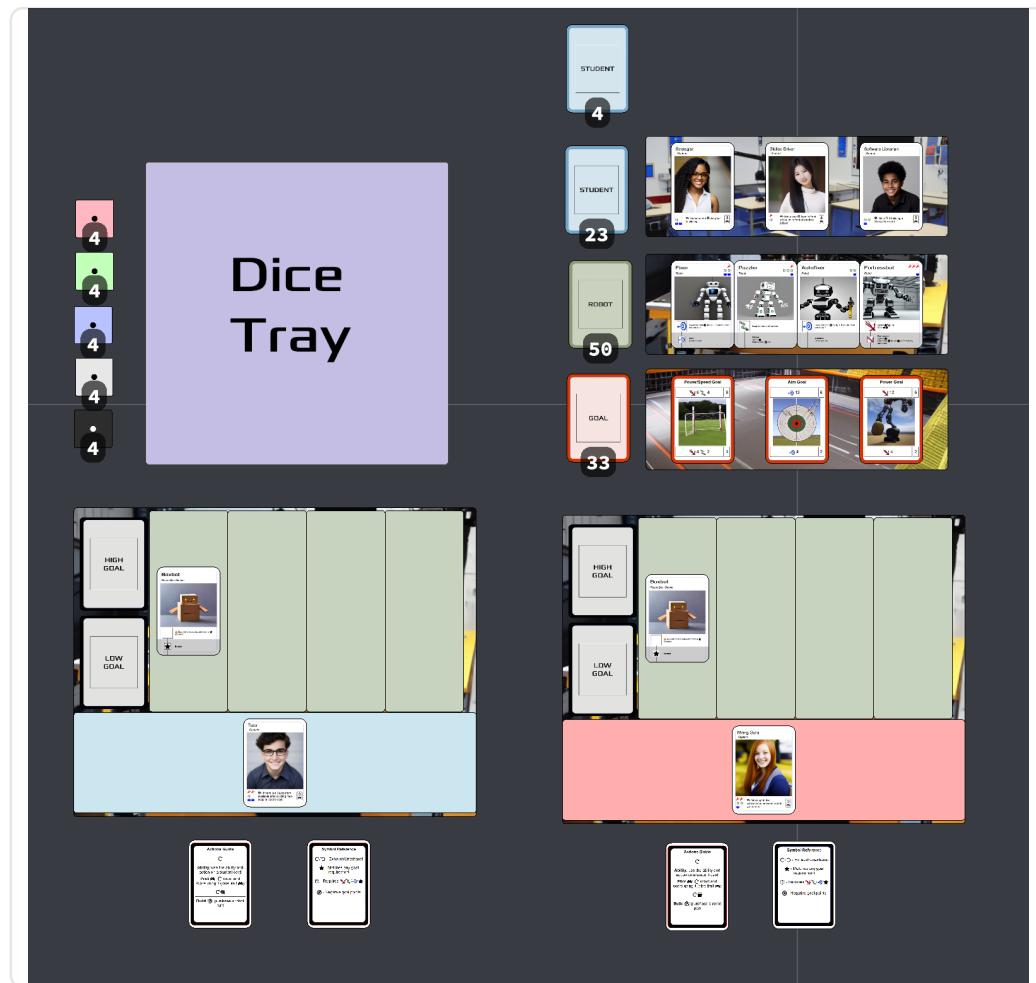
The Premier Educational Arena Robotics League (PEARL) is a new competition founded to help teenagers learn about engineering. You represent the leadership of a brand new PEARL team, attempting to win their first season.

Key mechanics

- Multi-level engine building drives strategic gameplay that escalates with each decision
- Highly customizable robots support a wide variety of play styles.
- Action-driven worker management provides compelling decisions on every turn.

Game components

- | | |
|------------------|-------------------|
| 32 student cards | 4 reference cards |
| 58 robot cards | 20 custom dice |
| 7 goal cards | 9 solo cards |



Gameplay

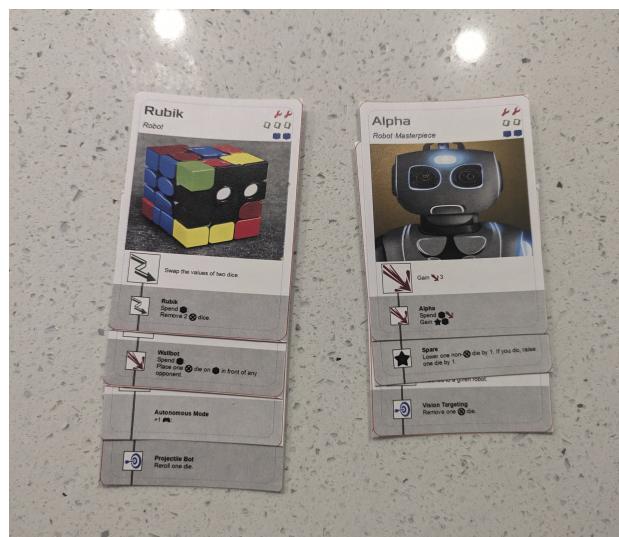
1 Recruit students

Expand your team by recruiting unique students. Lead your team to victory with the right mix of special skills, piloting ability, and engineering know-how.



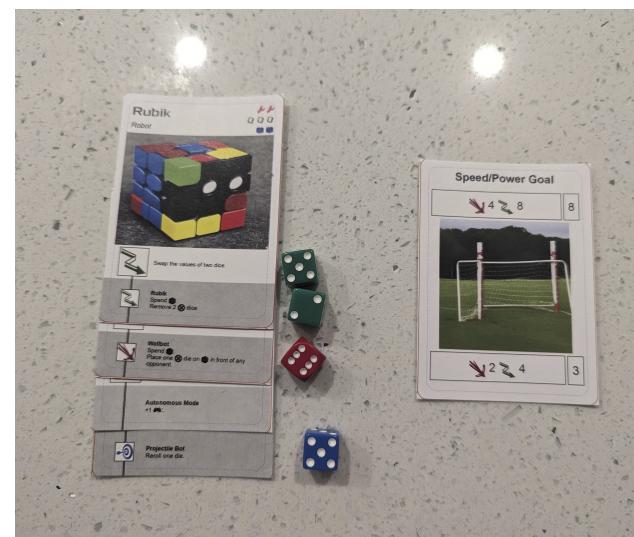
2 Build robots

Construct customizable robots using a variety of parts. Balance complexity with flexibility to tailor your bots to the challenges they'll face.



3 Challenge goals

Send your recruited students and constructed robots to specific challenge areas. Score points based on performance to bring home the big win!



Learn more about Bot Builders at msoucy.me/bot-builders/