```
/*
* Project: lab01_main.cpp
* Author:
               Matthew Springer
* Date: Created on Jan 17, 2017
* Purpose:
               This program initializes an array and allows for
dynamic array modification via user input
*/
#include <iostream>
#include <string>
#include "lab01_methods.h"
using namespace std;
double * v;
int arr_index;
int size;
int * input;
bool executing = true;
/*
* Function:
               Initialize
* Input:
               None
* Output:
               None
               Initializes an empty array of size 2
* Purpose:
*/
void Initialize() {
   arr index = 0:
   size = 2;
   v = new double[size];
   input = new int;
}
/*
* Function:
               Finalize
* Input:
               None
* Output:
               None
               Deletes the dynamically allocated global
* Purpose:
variables
*/
void Finalize() {
   delete [] v;
   v = NULL;
   delete input;
   executing = false;
}
```

```
/*
                 ReadUserInput
 * Function:
* Input:
                None
* Output:
                None
* Purpose:
                 Read's and returns the user's input from cin
                 if an invalid input is given
*/
void ReadUserInput() {
    cout << "Select an option: ";</pre>
    cin >> *input;
}
/*
                HandleUserInput
* Function:
* Input:
                None
* Output:
                None
* Purpose:
                Calls the appropriate function based on the user
input, or re-displays the menu
                 if an invalid input is given
*/
void HandleUserInput() {
    switch (*input) {
        case 1:
            cout << "You selected 'Print the array'" << endl;</pre>
            break;
        case 2:
            cout << "You selected 'Append element at the end'" <<</pre>
endl;
            break:
        case 3:
            cout << "You selected 'Remove last element'" << endl;</pre>
        case 4:
            cout << "You selected 'Insert one element'" << endl;</pre>
            break:
        case 5:
            cout << "You selected 'Exit'" << endl;</pre>
            Finalize():
            break:
        default:
            cout << "You have entered an invalid input. Please</pre>
enter the number that corresponds with the command you wish to
          Re-displaying main menu..." << endl;</pre>
execute.
            cin.clear();
            cin.ignore(10000,'\n');
            break;
    }
}
```

```
/*
                PrintMainMenu
* Function:
* Input:
                None
* Output:
                None
* Purpose:
                Print's the main program's menu, detailing user
modifications
*/
void PrintMainMenu() {
    cout << "Main menu:" << endl << endl;</pre>
    cout << "1. Print the array" << endl;</pre>
    cout << "2. Append element at the end" << endl;</pre>
    cout << "3. Remove last element" << endl;</pre>
    cout << "4. Insert one element" << endl;</pre>
    cout << "5. Exit" << endl << endl;</pre>
}
/*
* Function:
                Main
                None
* Input:
* Output:
                None
* Purpose:
               Print's the main program's menu, detailing user
modifications
*/
int main() {
    Initialize();
    while (executing) {
        PrintMainMenu();
        ReadUserInput();
        HandleUserInput();
    }
    return 0;
}
```

## Output:

Matts-MacBook-Pro:lab01 mspringer\$ g++ lab01\_main.cpp -o
main

Matts-MacBook-Pro:lab01 mspringer\$ ./main
Main menu:

- 1. Print the array
- 2. Append element at the end
- 3. Remove last element
- 4. Insert one element
- 5. Exit

Select an option: g

You have entered an invalid input. Please enter the number that corresponds with the command you wish to execute. Redisplaying main menu...

Main menu:

- 1. Print the array
- 2. Append element at the end
- 3. Remove last element
- 4. Insert one element
- 5. Exit

Select an option: 4

You selected 'Insert one element'

Main menu:

- 1. Print the array
- 2. Append element at the end
- 3. Remove last element
- 4. Insert one element
- 5. Exit

Select an option: 5

You selected 'Exit'

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