

```

*****
**                                **
**    PROBLEM #1                **
**                                **
*****

** CODE **

/*
 * Project:    HW #2, Problem #1
 * Author:     Matthew Springer
 * Date:       February 4, 2017
 * Purpose:    Write an object-oriented program that produces an array
of
 *              CarRecords from an input file and performs operations
on the
 *              array
 */

// Libraries
#include <iostream>
#include <fstream>
#include <string>
#include <cmath>

using namespace std;

/*
 * Class Name:  Car
 *
 * PRIVATE MEMBERS:
 * @param make  the make of the car
 * @param model the model of the car
 * @param year  the year of the car
 * @param color the color of the car
 */
class Car {

private:
    string make;
    string model;
    int year;
    string color;

public:
    Car() {}

    ~Car() {}

    void setFields(string mk, string md, int yr, string cl) {
        make = mk;
        model = md;
        year = yr;
        color = cl;
    }
}

```

```

string getMake() {
    return make;
}

string getModel() {
    return model;
}

int getYear() {
    return year;
}

string getColor() {
    return color;
}
};

/*
 * Class Name: CarRecords
 *
 * PRIVATE MEMBERS:
 * @param arraySize size of the array set to the number of records
read from
 * the file
 * @param infile input file stream used to read information from a
file
 * @param filename filename for infile to open;
 * @param lines number of records in file "filename"
 * @param cars a pointer object (to a dynamically allocated
array of
 * objects)
 */
class CarRecords {

private:
    int arraySize;
    ifstream infile;
    string filename;
    int lines;
    Car *cars;

```

```

/*
 * Function: insertArray
 *
 * Purpose: populate the array of Cars from the file
"CarRecords.txt"
 */
void insertArray() {
    string mk;
    string md;
    string cl;
    string yr;
    int yrInt;
    infile.open(filename);
    for (int i = 0; i < arraySize; i++) {
        if(getline(infile, mk, ',') &&
            getline(infile, md, ',') &&
            getline(infile, yr, ',') &&
            getline(infile, cl)){
            yrInt = stoi(yr);
            cars[i].setFields(mk, md, yrInt, cl);
        }
    }
    infile.close();
}

public:

    CarRecords(int size) {
        filename = "CarRecords.txt";
        lines = 10;
        // constrain 0 <= arraySize <= lines in file
        arraySize = max(0, min(size, lines));
        cars = new Car[arraySize];
        insertArray();
    }

    ~CarRecords() {
        delete [] cars;
    }

/*
 * Function: printCarRecords
 *
 * Purpose: print the array of Cars to the console
 */
void printCarRecords() {
    cout << endl << "PRINTING " << arraySize << " RECORDS!" << endl;
    cout << "-----" << endl;
    string comma = ", ";
    for (int i = 0; i < arraySize; i++) {
        cout << cars[i].getMake() << comma << cars[i].getModel() << comma
<<
        cars[i].getYear() << comma << cars[i].getColor() << endl;
    }
    cout << endl;
}

```

```

/*
 * Function: sortCarRecordsByMake
 *
 * Purpose: sort the array of Cars alphabetically by make
 */
void sortCarRecordsByMake() {
    cout << "SORTING RECORDS BY MAKE...";
    int lowestIndex;
    Car * placeholder = new Car();
    for (int i = 0; i < arraySize - 1; i++) {
        lowestIndex = i;
        for (int j = i+1; j < arraySize; j++) {
            if (cars[j].getMake().compare(cars[lowestIndex].getMake()) < 0
) {
                lowestIndex = j;
            }
        }
        if (lowestIndex > i) {
            placeholder->setFields(cars[i].getMake(),
                                cars[i].getModel(),
                                cars[i].getYear(),
                                cars[i].getColor());

            cars[i].setFields(cars[lowestIndex].getMake(),
                            cars[lowestIndex].getModel(),
                            cars[lowestIndex].getYear(),
                            cars[lowestIndex].getColor());

            cars[lowestIndex].setFields(placeholder->getMake(),
                                       placeholder->getModel(),
                                       placeholder->getYear(),
                                       placeholder->getColor());
        }
    }
    delete placeholder;
    cout << "DONE" << endl;
}

```

```

/*
 * Function: sortCarRecordsByYear
 *
 * Purpose: sort the array of Cars by year from lowest->highest
 */
void sortCarRecordsByYear() {
    cout << "SORTING RECORDS BY YEAR...";
    int lowestIndex;
    Car * placeholder = new Car();
    for (int i = 0; i < arraySize - 1; i++) {
        lowestIndex = i;
        for (int j = i+1; j < arraySize; j++) {
            if (cars[j].getYear() < cars[lowestIndex].getYear()) {
                lowestIndex = j;
            }
        }
        if (lowestIndex > i) {
            placeholder->setFields(cars[i].getMake(),
                                   cars[i].getModel(),
                                   cars[i].getYear(),
                                   cars[i].getColor());

            cars[i].setFields(cars[lowestIndex].getMake(),
                              cars[lowestIndex].getModel(),
                              cars[lowestIndex].getYear(),
                              cars[lowestIndex].getColor());

            cars[lowestIndex].setFields(placeholder->getMake(),
                                         placeholder->getModel(),
                                         placeholder->getYear(),
                                         placeholder->getColor());
        }
    }
    delete placeholder;
    cout << "DONE" << endl;
}

```

```

/*
 * Function: printDuplicates
 *
 * Purpose: print any duplicate Cars in the array
 */
void printDuplicates() {
    cout << "CHECKING FOR DUPLICATES...";
    bool hasDupes = false;
    // initialize an array of equal length (in case all records are
duplicates)
    bool * duplicates = new bool[arraySize];
    for (int i = 0; i < arraySize - 1; i++) {
        for (int j = i+1; j < arraySize; j++) {
            if (cars[i].getMake() == cars[j].getMake() &&
                cars[i].getModel() == cars[j].getModel() &&
                cars[i].getYear() == cars[j].getYear() &&
                cars[i].getColor() == cars[j].getColor()) {
                duplicates[i] = true;
                duplicates[j] = true;
                hasDupes = true;
            }
        }
    }
    cout << "DONE" << endl << endl;
    if (hasDupes) {
        string comma = ", ";
        for (int i = 0; i < arraySize; i++) {
            if (duplicates[i]) {
                cout << cars[i].getMake() << comma << cars[i].getModel() <<
comma <<
                cars[i].getYear() << comma << cars[i].getColor() << endl;
            }
        }
        cout << endl;
    }
    else cout << "NO DUPLICATE ENTRIES" << endl << endl;
}

};

```

```

int main() {
    int numRecs;
    cout << "Number or Records to read? " ;
    cin >> numRecs;
    CarRecords *cr = new CarRecords(numRecs);
    // Print car records
    cr->printCarRecords();
    // Sort by Year
    cr->sortCarRecordsByYear();
    // Print car records
    cr->printCarRecords();
    // Sort by Make
    cr->sortCarRecordsByMake();
    // Print car records
    cr->printCarRecords();
    // Check for Duplicates
    cr->printDuplicates();
    delete cr;
} // end main

```

**\*\* CONSOLE OUTPUT \*\***

```

Matts-MacBook-Pro:assign1 mspringer$ g++ CarRecords.cpp -o CarRecords
Matts-MacBook-Pro:assign1 mspringer$ ./CarRecords
Number or Records to read? 15

```

PRINTING 10 RECORDS!

```

-----
Subaru, Outback, 2016, green
Toyota, Corolla, 2006, white
Dodge, Neon, 1993, pink
Ford, Fusion, 2013, yellow
Honda, Fit, 2015, blue
Ford, Expedition, 2009, silver
Toyota, Corolla, 2006, white
Ford, Fusion, 2013, yellow
Jeep, Cherokee, 1999, red
Mazda, Protoge, 1996, gold

```

SORTING RECORDS BY YEAR...DONE

PRINTING 10 RECORDS!

```

-----
Dodge, Neon, 1993, pink
Mazda, Protoge, 1996, gold
Jeep, Cherokee, 1999, red
Toyota, Corolla, 2006, white
Toyota, Corolla, 2006, white
Ford, Expedition, 2009, silver
Ford, Fusion, 2013, yellow
Ford, Fusion, 2013, yellow
Honda, Fit, 2015, blue
Subaru, Outback, 2016, green

```

SORTING RECORDS BY MAKE...DONE

PRINTING 10 RECORDS!

-----

Dodge, Neon, 1993, pink  
Ford, Expedition, 2009, silver  
Ford, Fusion, 2013, yellow  
Ford, Fusion, 2013, yellow  
Honda, Fit, 2015, blue  
Jeep, Cherokee, 1999, red  
Mazda, Protege, 1996, gold  
Subaru, Outback, 2016, green  
Toyota, Corolla, 2006, white  
Toyota, Corolla, 2006, white

CHECKING FOR DUPLICATES...DONE

Ford, Fusion, 2013, yellow  
Ford, Fusion, 2013, yellow  
Toyota, Corolla, 2006, white  
Toyota, Corolla, 2006, white

Matts-MacBook-Pro:assign1 mspringer\$ ./CarRecords  
Number of Records to read? 7

PRINTING 7 RECORDS!

-----

Subaru, Outback, 2016, green  
Toyota, Corolla, 2006, white  
Dodge, Neon, 1993, pink  
Ford, Fusion, 2013, yellow  
Honda, Fit, 2015, blue  
Ford, Expedition, 2009, silver  
Toyota, Corolla, 2006, white

SORTING RECORDS BY YEAR...DONE

PRINTING 7 RECORDS!

-----

Dodge, Neon, 1993, pink  
Toyota, Corolla, 2006, white  
Toyota, Corolla, 2006, white  
Ford, Expedition, 2009, silver  
Ford, Fusion, 2013, yellow  
Honda, Fit, 2015, blue  
Subaru, Outback, 2016, green

SORTING RECORDS BY MAKE...DONE

PRINTING 7 RECORDS!

-----

Dodge, Neon, 1993, pink  
Ford, Expedition, 2009, silver  
Ford, Fusion, 2013, yellow  
Honda, Fit, 2015, blue  
Subaru, Outback, 2016, green  
Toyota, Corolla, 2006, white  
Toyota, Corolla, 2006, white



CHECKING FOR DUPLICATES...DONE

Toyota, Corolla, 2006, white

Toyota, Corolla, 2006, white

```

*****
**                                **
**    PROBLEM #2                **
**                                **
*****

** CODE **

/*
 * @file    Furniture.h
 * @author  Matthew Springer
 * @date    February 7, 2016
 */

#ifndef FURNITURE_H
#define FURNITURE_H

#include <string>

/*
 * Class Name:  Furniture
 *
 * PRIVATE MEMBERS:
 * @param width    the width of the furniture
 * @param height   the height of the furniture
 * @param depth    the depth of the furniture
 * @param name     the unique name of the furniture
 */
class Furniture {

private:

    float width;
    float height;
    float depth;
    std::string name;

public:

    // constructor
    Furniture(std::string nm);

    // destructor
    ~Furniture();

    /*
     * Function: readDimensions
     *
     * Purpose:  initialize width, height, and depth from user input
     */
    void readDimensions();

```

```
/*
 * Function: print
 *
 * Purpose:  print information about the furniture to stdout
 */
virtual void print();
};

#endif
```

```

/*
 * @file Bed.h
 * @author Matthew Springer
 * @date February 7, 2016
 */

#ifndef BED_H
#define BED_H

#include <string>

#include "Furniture.h"

/*
 * Class Name: Bed
 *
 * INHERITED MEMBERS FROM FURNITURE:
 * @param width the width of the furniture
 * @param height the height of the furniture
 * @param depth the depth of the furniture
 * @param name the unique name of the furniture
 *
 * PRIVATE MEMBERS:
 * @param bedSize the size of the bed ("Twin", "Full", "Queen", or
"King")
 */
class Bed: public Furniture {

private:

    std::string bedSize;

public:

    // constructor
    Bed(std::string nm, std::string sz);

    // destructor
    ~Bed();

    /*
     * Function: print
     *
     * Purpose: print information about the bed to stdout
     */
    void print();
};

#endif

```

```

/*
 * @file Table.h
 * @author Matthew Springer
 * @date February 7, 2016
 */

#ifndef TABLE_H
#define TABLE_H

#include <string>

#include "Furniture.h"

/*
 * Class Name: Table
 *
 * INHERITED MEMBERS FROM FURNITURE:
 * @param width the width of the furniture
 * @param height the height of the furniture
 * @param depth the depth of the furniture
 * @param name the unique name of the furniture
 *
 * PRIVATE MEMBERS:
 * @param bedSize the type of wood ("Pine" or "Oak")
 */
class Table: public Furniture {

private:

    std::string wood;

public:

    // constructor
    Table(std::string nm, std::string wd);

    // destructor
    ~Table();

    /*
     * Function: print
     *
     * Purpose: print information about the table to stdout
     */
    void print();
};

#endif

```

```

/*
 * @file Furniture.cpp
 * @author Matthew Springer
 * @date February 7, 2016
 */

#include <iostream>
#include <string>

#include "Furniture.h"

using namespace std;

// constructor
Furniture::Furniture(string nm) {
    name = nm;
}

// destructor
Furniture::~Furniture() {}

/*
 * Function: readDimensions
 *
 * Purpose: initialize width, height, and depth from user input
 */
void Furniture::readDimensions() {
    float w, h, d;
    bool valid = true;
    while (valid) {
        cout << "\t" << "Enter width: ";
        cin >> w;
        if (w >= 0) {
            width = w;
        }
        else {
            cout << "You have entered a negative number, inputs must be
positive."
            << endl;
            valid = false;
            break;
        }
        cout << "\t" << "Enter height: ";
        cin >> h;
        if (h >= 0) {
            height = h;
        }
        else {
            cout << "You have entered a negative number, inputs must be
positive."
            << endl;
            valid = false;
            break;
        }
        cout << "\t" << "Enter depth: ";
        cin >> d;
        if (d >= 0) {

```

```

        depth = d;
    }
    else {
        cout << "You have entered a negative number, inputs must be
positive."
        << endl;
        valid = false;
        break;
    }
    valid = false;
}
}

void Furniture::print() {
    cout << name << ":" << endl;
    cout << "\t" << "Width = " << width << ", height = " << height << ",
depth = "
        << depth << endl;
}

```

```

/*
 * @file Bed.cpp
 * @author Matthew Springer
 * @date February 7, 2016
 */

#include <iostream>
#include <string>

#include "Bed.h"

using namespace std;

// constructor
Bed::Bed(string nm, string sz) : Furniture(nm) {
    if ((sz.compare("Twin") == 0) ||
        (sz.compare("Full") == 0) ||
        (sz.compare("Queen") == 0) ||
        (sz.compare("King") == 0))
    {
        bedSize = sz;
        Bed::readDimensions();
    }
    else {
        cout << "\t" << "Bed size must be one of: 'Twin', 'Full',
'Queen', or 'King'"
        << endl;
    }
}

// destructor
Bed::~~Bed() {}

/*
 * Function: print
 *
 * Purpose: print information about the bed to stdout
 */
void Bed::print() {
    Furniture::print();
    cout << "\t" << bedSize << " size" << endl;
}

```



```

/*
 * @file Table.cpp
 * @author Matthew Springer
 * @date February 7, 2016
 */

#include <iostream>
#include <string>

#include "Table.h"

using namespace std;

// constructor
Table::Table(string nm, string wd) : Furniture(nm) {
    if ((wd.compare("Pine") == 0) ||
        (wd.compare("Oak") == 0) ||
        (wd.compare("Queen") == 0) ||
        (wd.compare("King") == 0))
    {
        wood = wd;
        Table::readDimensions();
    }
    else {
        cout << "\t" << "Wood type must be one of: 'Pine' or 'Oak'"
              << endl;
    }
}

// destructor
Table::~~Table() {}

/*
 * Function: print
 *
 * Purpose: print information about the table to stdout
 */
void Table::print() {
    Furniture::print();
    cout << "\t" << wood << " wood" << endl;
}

```

```

/*
 * @file    Main.cpp
 * @author  Matthew Springer
 * @date    February 7, 2016
 */

#include <iostream>
#include <string>

#include "Bed.h"
#include "Table.h"

using namespace std;

int main() {
    cout << "Creating table..." << endl;
    string tbl_name, wd_type;
    cout << "\t" << "Enter name: ";
    cin >> tbl_name;
    cout << "\t" << "Enter wood type (Pine, Oak): ";
    cin >> wd_type;
    Table new_table = Table(tbl_name, wd_type);

    cout << "Creating bed..." << endl;
    string bed_name, bed_size;
    cout << "\t" << "Enter name: ";
    cin >> bed_name;
    cout << "\t" << "Enter size (Twin, Full, Queen, King): ";
    cin >> bed_size;
    Bed new_bed = Bed(bed_name, bed_size);

    cout << endl << "Printing objects ..." << endl << endl;

    new_table.print();
    new_bed.print();
}

```

**\*\* CONSOLE OUTPUT \*\***

```
Matts-MacBook-Pro:assign2 mspringer$ make
g++ -Wall -c -g Main.cpp
g++ -Wall -c -g Furniture.cpp
g++ -Wall -c -g Table.cpp
g++ -Wall -c -g Bed.cpp
g++ -Wall -g Main.o Furniture.o Table.o Bed.o -o Main
Matts-MacBook-Pro:assign2 mspringer$ ./Main
Creating table...
    Enter name: table1
    Enter wood type (Pine, Oak): Oak
    Enter width: 4
    Enter height: 5
    Enter depth: 7
Creating bed...
    Enter name: bed1
    Enter size (Twin, Full, Queen, King): Full
    Enter width: 5
    Enter height: 3
    Enter depth: 8

Printing objects ...

table1:
    Width = 4, height = 5, depth = 7
    Oak wood
bed1:
    Width = 5, height = 3, depth = 8
    Full size
```