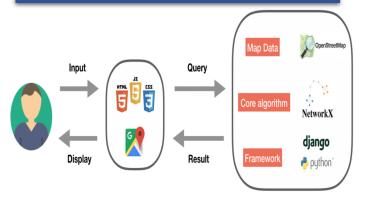
Elena: elevation-based navigation

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Introduction

Build a software that takes 2 places as input, output the maximum/minimum elevation gain within an user-defined x% of the shortest path.

Methodology



User Web Interface Server
System Design

More Details

- Google API: Places API, Maps JavaScript API, Geocoding API, Maps Elevation API, Directions API
- Web: HTML/CSS, Bootstrap 4, Jquery, JavaScript
- Use GitHub to do collaborative development

Algorithm

Algorithm 1 Get Minimum Elevation Gain

```
    function Get_Min_elevation_gain(start, end, r)

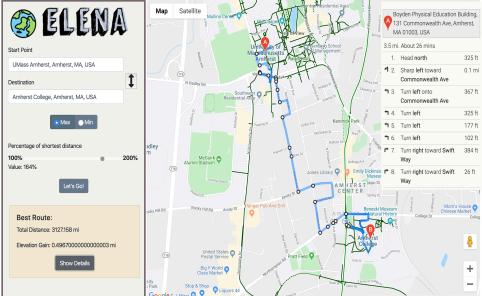
       path \leftarrow \text{shortest\_path\_algorithm}(G)
2:
       Calculate min_gain and min_dist in path
3:
       max \ dist = min \ dist * r
4:
       Initialize elevation gain (v.g), dist (v.d), parent(v.p)
5:
       pq = Priority\_Queue(G.V)
6:
       while pq is not empty do
7:
          u \leftarrow pq.pop()
8:
          for v in u-neighbor do
9:
              if e(u, v) is seen then
10:
                  continue
11:
              end if
12:
              Record edge (u, v) is seen
13:
              if v.d + d(u, v) > max_dist
14:
                      or v.g + g(u, v) > min\_gain then
15:
                  continue
16:
              end if
17:
              Try to minimize v.q and update v.q, v.d, v.p
18:
              min_{gain} = min(min_{gain}, end.g)
19:
              pq.push(v)
20:
          end for
21:
       end while
22:
       Get new path, elevation gain, and distance from G
23:
```

return new path, elevation gain, and distance

* For maximum, it can be conducted in a similar way.

24:

Web Interface



Evaluation

Route Comparison

- Umass → Amherst College
- x%=200%



Max elevation gain



Min elevation gain