

Node 0

get\_single\_udir ●  
start ●  
read\_notify ● → node1  
flush ●  
notify\_wait ● ← node0  
barrier ● —  
stop ●

Node 1

get\_single\_udir ●  
start ●  
load ●  
  
barrier ●  
stop ●

Node 2

get\_single\_udir ●  
start ●  
  
barrier ●  
stop ●