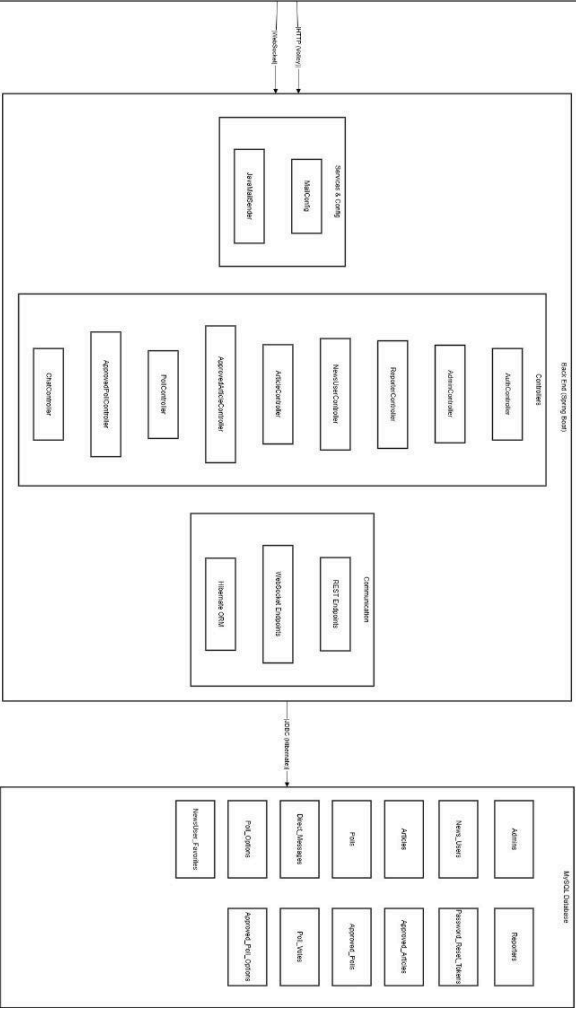

Design Document for **PollyPress**

Group **1_mahdi_3**

Vikrant Gandotra: 50% contribution

M Shivdhar Reddy: 50% contribution



Design Description

1. Front End

Entry & Navigation

- *MainActivity (Login) is the gateway: users choose their role, enter credentials, or navigate to SignupActivity or ForgotPasswordActivity.*
- *Once authenticated, everyone lands on their role-specific Dashboard (Admin, Reporter, or NewsUser), from which all other flows branch.*

UI Modules

- *Authentication:*
 - *Login, Sign-Up, and Forgot Password screens handle user onboarding and credential recovery.*
- *Dashboards:*
 - *AdminDashboardActivity: Admins see two side-by-side lists—Unapproved Articles and Pending Polls—where each item offers Approve, Edit, and Delete buttons. Below these lists is a Tickets button that, when tapped, takes the admin to a screen showing every ticket reporters have submitted.*
 - *ReporterDashboardActivity: Reporters land on a view with two sections—My Articles and My Polls—each card displaying Edit and Delete actions. Floating action buttons let them create a new article or poll. A My Tickets button opens the ticket list, where reporters can both view all tickets they've sent to admins and create new ones.*

- *NewsUserDashboardActivity*: News users switch between two tabs—Articles and Polls. The Articles tab shows a scrollable list of approved news items; the Polls tab displays each poll along with the percentage of votes cast by others. Both tabs support infinite scrolling and let users dive into full details or cast a vote.
- *Profile & Settings*:
 - *NewsUserProfileActivity* (and the shared *Edit-Profile* dialog) let users update their name, email, or picture, share the app, log out, or delete their account.
- *Content Management (Reporters)*:
 - *Create/Edit Article* and *Create/Edit Poll* screens provide form fields, option-builders, and submit/update/delete actions.
- *Ticketing & Chat*:
 - *NewTicketActivity* collects a subject and message.
 - *TicketListActivity* (per role) lists existing tickets, shows assignment controls for reporters, and contextual “Chat”/“Resolve” actions for admins.
 - *TicketChatActivity* displays a live chat thread under each ticket, letting users send and receive messages in real time.

Supporting Layers

- *Communication is handled by a VolleySingleton for all REST calls and by WebSocket managers for live poll-vote and ticket-chat streams.*
- *Adapters bind JSON-backed Models (articles, polls, tickets, sessions) to RecyclerViews and ViewPagers, keeping the UI code clean and modular.*

2. Backend

Actors & Entry Point

Clients interact with our backend via HTTP and WebSocket. All REST calls arrive at one of nine controllers, each responsible for a distinct resource (admins, reporters, users, articles, polls) or function (authentication, chat, password reset). Real-time chat and polling flows use WebSocket endpoints to push and receive messages immediately.

Controllers

- AdminController (/admins) provides full CRUD on administrator accounts and links to approved articles.
- ReporterController (/reporters) provides full CRUD on reporter profiles.
- AuthController (/auth/login) validates credentials for news users, reporters, and admins, issuing JWTs for downstream security.
- NewsUserController (/newsusers) manages reader accounts plus a two-step password-reset flow: tokens are generated, emailed, and validated.
- ArticleController (/articles) handles article creation, edits, “pending deletion,” and approval; it moves approved items into ApprovedArticleController.

- `ApprovedArticleController` (`/approved-articles`) manages finalized articles with standard CRUD operations.
- `ChatController` (`/chats`) returns direct-message histories on demand.
- `PollController` (`/polls`) allows reporters to create and update polls.
- `ApprovedPollController` (`/approved-polls`) surfaces finalized polls after administrative approval.

Persistence Layer

Each controller delegates data access to a corresponding Spring Data JPA repository. Repositories interact with MySQL via Hibernate, mapping our ten entity classes—plus three collection/join tables—to their tables. The `MailConfig` bean and Spring's `JavaMailSender` handle password-reset emails.

Real-Time Modules

- `ChatWebSocket` maintains session maps and persists each `DirectMessage` in `direct_messages`; incoming JSON payloads are echoed to sender and recipient.
- `PollSocket` accepts “OPTION:” messages, records each vote in `poll_votes`, and broadcasts vote events to all connected clients.

Database Schema

Our schema consists of user tables (`admins`, `reporters`, `news_users`, `password_reset_tokens`), content tables (`articles`, `approved_articles`, `polls`, `approved_polls`), real-time tables (`direct_messages`, `poll_votes`), and supporting collection tables (`poll_options`, `approved_poll_options`, `newsuser_favorites`). JPA annotations define foreign-key relationships so that each entity's lifecycle is managed automatically.

Database Schema

