**NAME: ROSHAN TAPAS BASU** 

R.NO: 15BCE0837

**EXPERIMENT 9: FLIP FLOPS** 

# PART A:

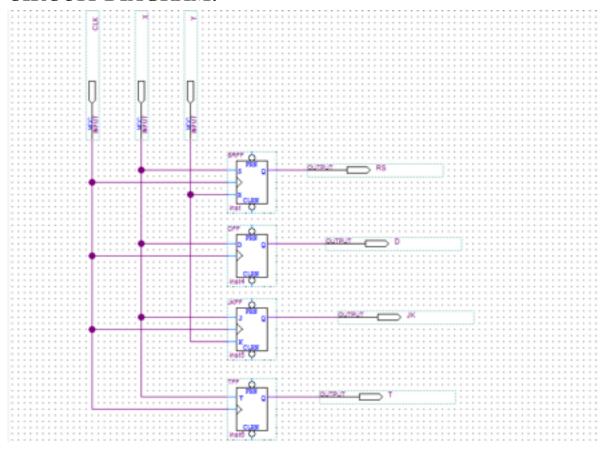
### AIM:

To verify the RS, D, JK and T flip flops.

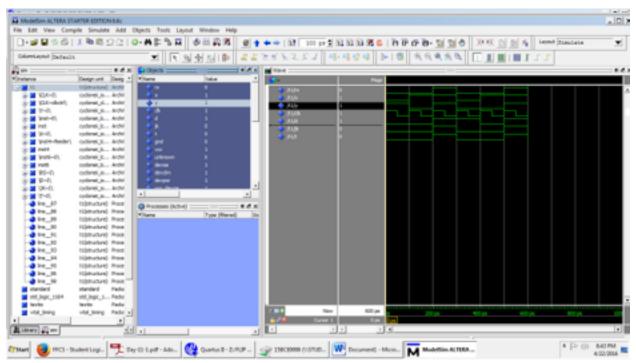
### **TRUTH TABLE:**

Qt	A	В	S-R Qt+1	J-K Qt+1	D(inp:A) Qt+1	T(inp:A) Qt+1
0	0	0	0	0	0	0
0	0	1	0	0	0	0
0	1	0	1	1	1	1
0	1	1	IND	1	1	1
1	0	0	1	1	0	1
1	0	1	0	0	0	1
1	1	0	1	1	1	0
1	1	1	IND	0	1	0

### **CIRCUIT DIAGRAM:**



#### **WAVEFORM:**



## **PART B:**

## AIM:

Design and implement three bit synchronous binary up-counter.

## **TRUTH TABLE:**

At	Bt	Ct	At+1	Bt+1	Ct+1	TA	TB	TC
0	0	0	0	0	1	0	0	1
0	0	1	0	1	0	0	1	1
0	1	0	0	1	1	0	0	1
0	1	1	1	0	0	1	1	1
1	0	0	1	0	1	0	0	1
1	0	1	1	1	0	0	1	1
1	1	0	1	1	1	0	0	1
1	1	1	0	0	0	1	1	1

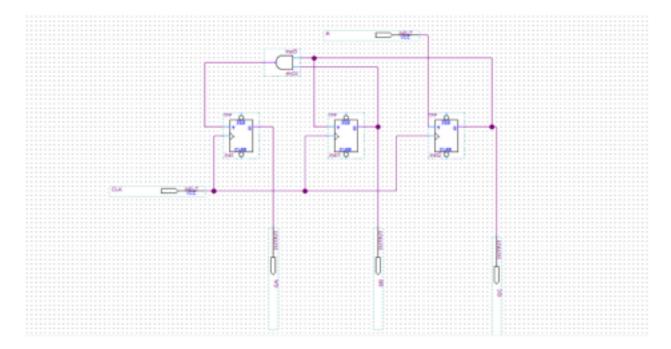
## **EXPRESSION:**

TA = BC

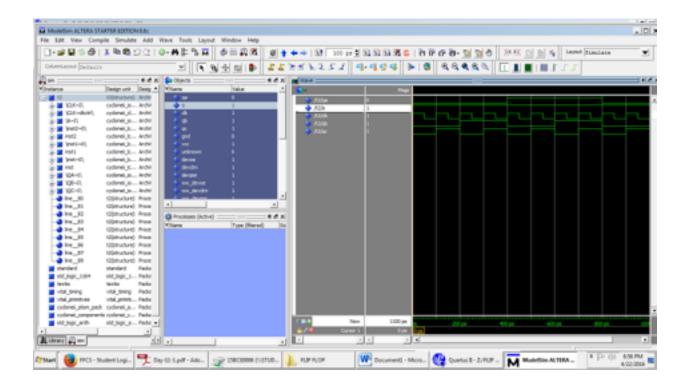
TB = C

TC=1

# **CIRCUIT DIAGRAM:**



## **WAVEFORM:**



### **PART C:**

#### AIM:

Design the control circuit for a vending machine with the following specifications:

- a. The vending machine accepts 5-rupee coin and 10-rupee coin.
- b. When the machine has received 10 rupees it delivers a package of candy.
- c. If too much money has been added, the machine returns the difference.
- d. Candy will not be released if sufficient money is not added.
- e. When the candy has been released, the release mechanism brings the circuit back to the original, starting state.

## **TRUTH TABLE:**

X	Y	Qt	Qt+1	A	В	C	TA
0	0	0	0	0	0	0	0
0	0	1	1	0	0	0	0
0	1	0	0	0	0	1	0
0	1	1	0	0	1	1	1
1	0	0	1	0	0	0	1
1	0	1	0	0	0	1	1
1	1	0	0	0	1	1	0
1	1	1	0	1	0	1	1

## **EXPRESSION:**

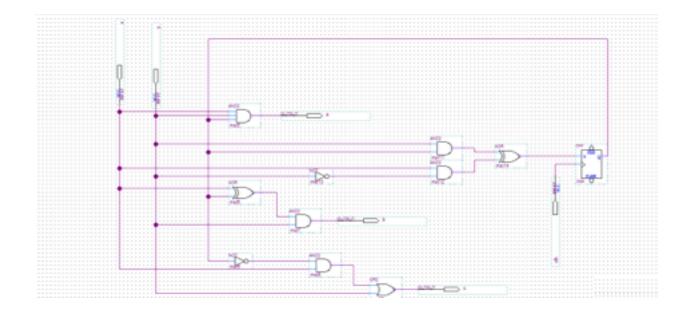
TA = YQt + XY'

A = XYQt

B=Y[X XOR Qt]

C = Y + XQt

## **CIRCUIT DIAGRAM:**



## **WAVEFORM:**

