



JAVA SPRING

CURS 2: SOLID, MVC



SOLID PRINCIPLES

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Single Responsibility Principle

- No *God* classes, do one thing and do it well
- programmes easy to upgrade, easy to debug
- programmes easy to expand
- Example: editing and printing, separate logic/presentation
- In Spring: **controller, service, repository** etc.



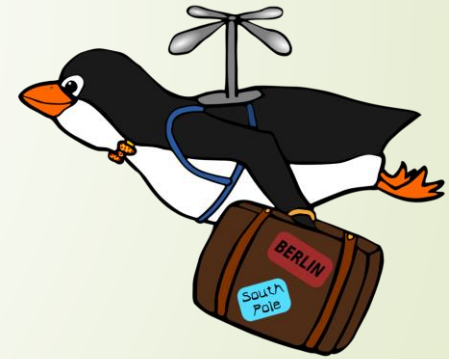
Open Closed Principle

- Software entities should be open for extension, but closed for modification
- Use interfaces, inheritance, polymorphism
- Source code remains unchanged
- Example: change the lens, not the camera! *plug-ins*



Liskov Substitution Principle

- If S is a subtype of T, then objects of type T may be replaced with objects of type S (i.e., objects of type S may substitute objects of type T) without altering any of the desirable properties of the program (correctness, task performed, etc.)
- IsA Test
- Example: `bird.fly()`



Interface Segregation Principle

- Implementing classes should not be forced to depend on methods that they do not use.
- use small, cohesive interfaces: *role interfaces*
- Single responsibility principle for interfaces
- Example: robot vs coffee maker



Dependency Inversion Principle

- High-level modules should not depend on low-level modules. Both should depend on abstractions
- Abstractions should not depend on details. Details should depend on abstractions
- Avoids tightly coupled classes => loosely coupled classes
- Example on/off button
- In Spring: Dependency Inversion decouples code so DI can be used

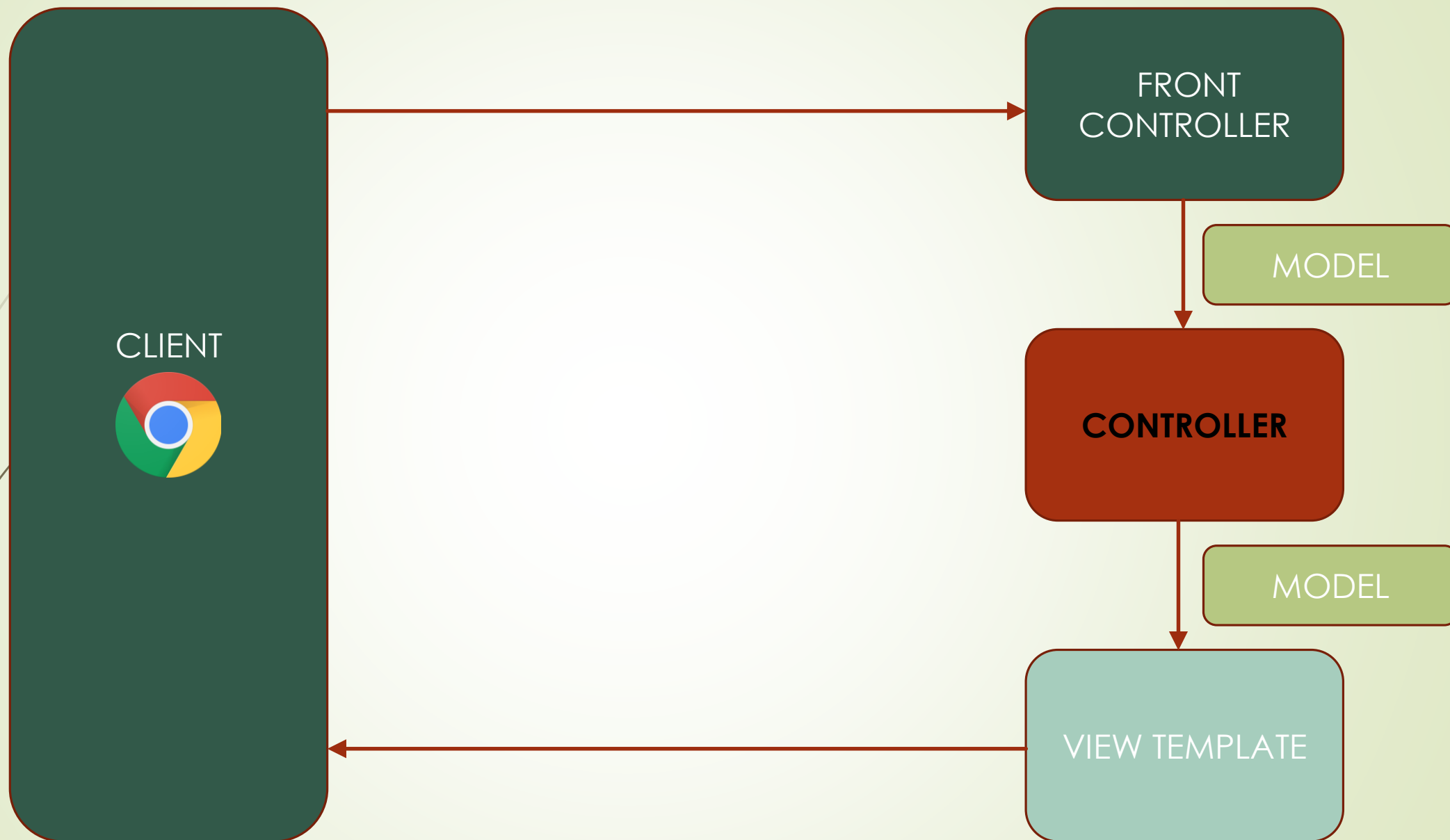


MVC Model View Controller



MVC Architectural pattern

- Reusable solution to a commonly occurring problem.
- May be implemented by different architectures
- MVC divides an application in three interconnected parts
- Popular for designing web-applications
- Model: data structure and logic.
- View: data representation.
- Accepts requests and interacts with model and view.





Controller

- Front controller design pattern: a single controller is responsible for directing incoming `HttpRequests` to all other controllers.
- Spring Front Controller: **`DispatcherServlet`** (extends `Servlet`)
- `DispatcherServlet` dispatches incoming `HttpRequest` to **handlers**



Controller

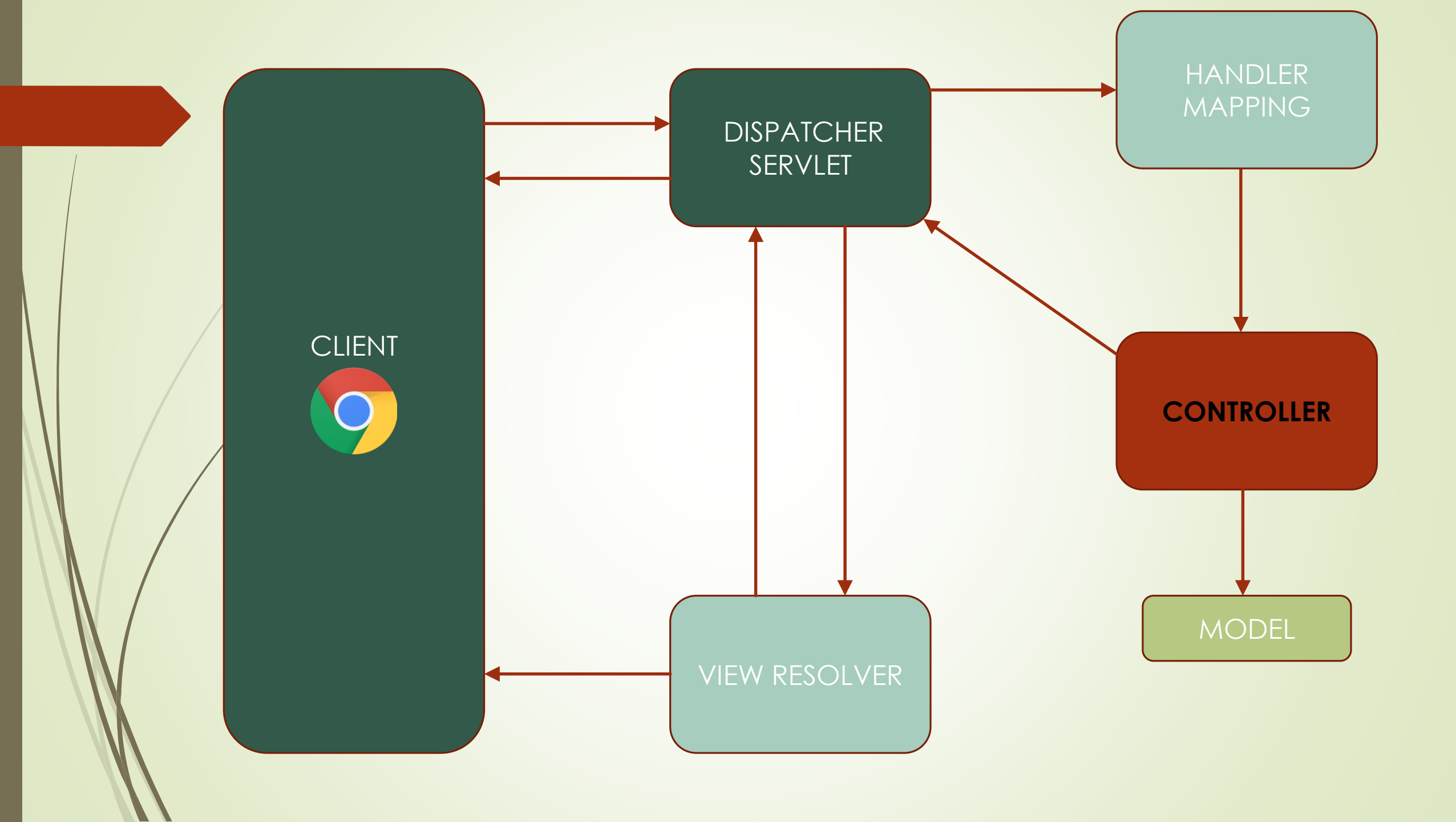
- RequestMappingHandlerAdapter supports @RequestMapping annotated classes/methods
- HttpRequestHandlerAdapter supports HttpRequestHandler
- **SimpleControllerHandlerAdapter** supports Controllers specified with **@Controller** and **@RestController**.
- @RestController defines **@ResponseBody** by default



Controller



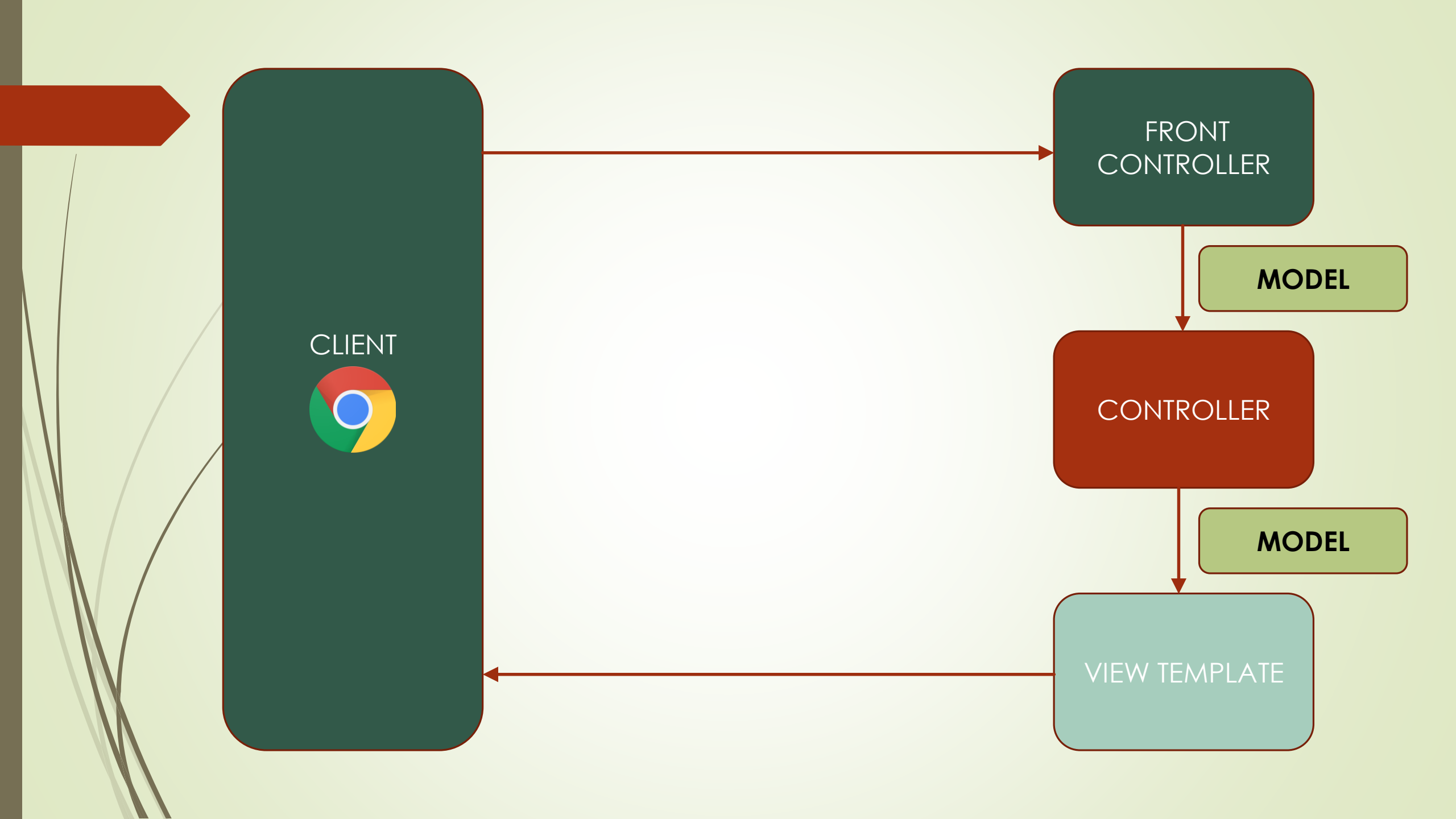
- `@RequestMapping` specifies an endpoint available within the `WebApplicationContext`
- `HttpServletRequest` – request object with parameters, headers etc.
- `@ResponseBody` -- returned object is automatically serialized into JSON.
- `@RequestParam` – extracts parameter from request
- `@PathVariable` – extracts data from template URI request





View

- ViewResolver determines the types of views served by the dispatcher and from where they are served.
- `setPrefix("WEB-INF/views")`
- `setSuffix(".html")`





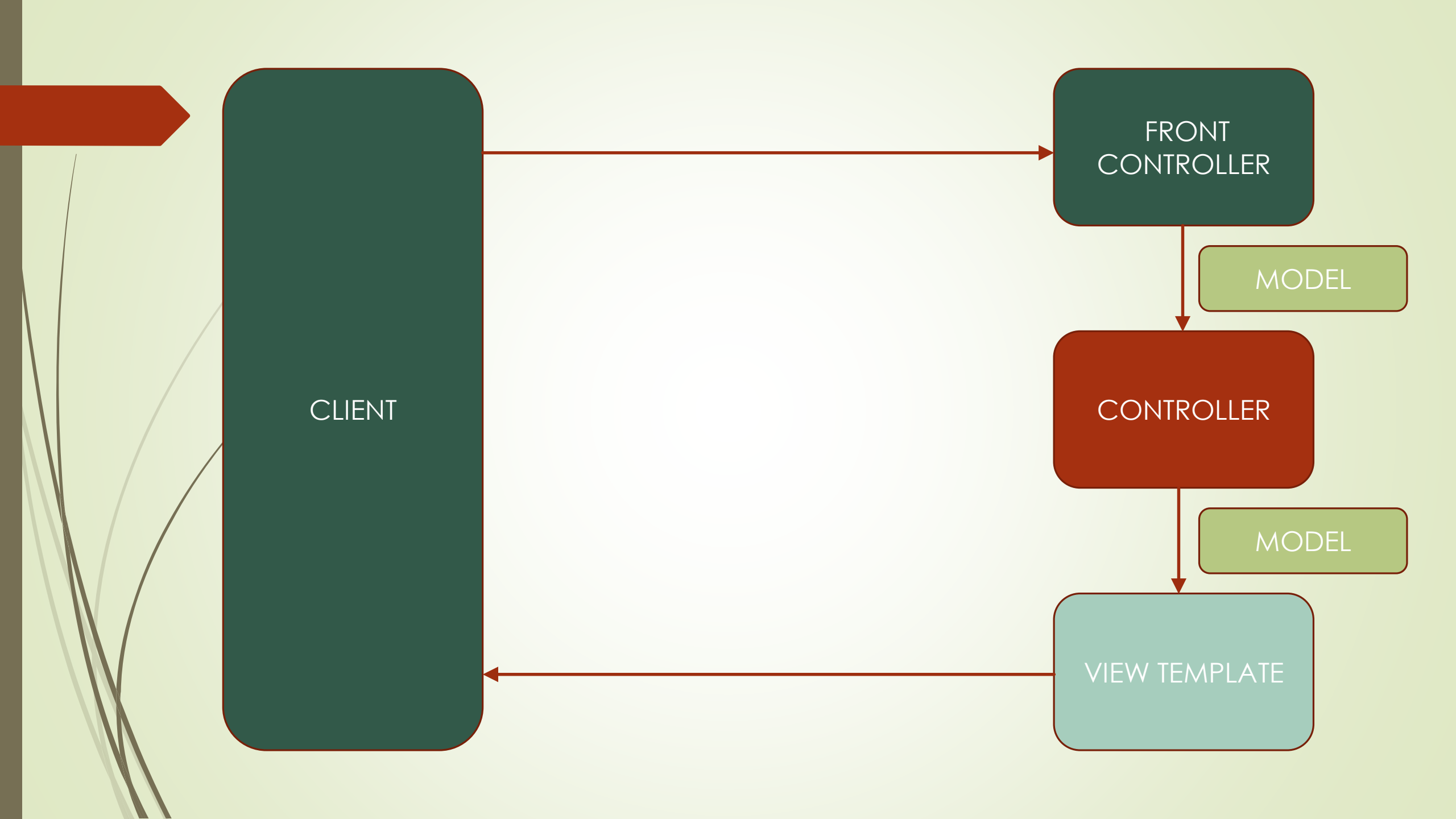
Model

- Container for application data
- Initially Model parameters of @RequestMapping methods are empty
- Object (String, List, Object etc) may be added in the model by using addAttribute method

```
model.addAttribute("hello", new Hello());
```

- Objects can be accessed in views.

```
${hello}
```





Bibliografie

- ❑ <https://docs.spring.io/spring/docs/3.2.x/spring-framework-reference/html/mvc.html>
- ❑ <https://www.baeldung.com/spring-mvc-handler-adapters>