

THE1

Available from: Friday, November 5, 2021, 11:59 AM

Due date: Friday, November 5, 2021, 11:59 PM

Requested files: the1.cpp, test.cpp ([Download](#))

Type of work: Individual work

Specifications:

- There are **2 tasks** to be solved in **12 hours** in this take home exam.
- You will implement your solutions in **the1.cpp** file.
- You are free to add other functions to **the1.cpp**
- Do **not** change the first line of **the1.cpp**, which is **#include "the1.h"**
- Do **not** change the arguments and return value of the functions **crossMergeSort()** and **sillySort()** in the file **the1.cpp**
- Do **not** include any other library or write include anywhere in your **the1.cpp** file (not even in comments).
- You are given a test.cpp file to **test** your work on **Odtuclass** or your **locale**. You can and you are encouraged to modify this file to add different test cases.
- If you want to **test** your work and see your outputs you can **compile** your work on your locale as:

```
>g++ test.cpp the1.cpp -Wall -std=c++11 -o test  
> ./test
```

- You can test your **the1.cpp** on virtual lab environment. If you click **run**, your function will be compiled and executed with test.cpp. If you click **evaluate**, you will get a feedback for your current work and your work will be **temporarily** graded for **limited** number of inputs.
- The grade you see in lab is **not** your final grade, your code will be reevaluated with **different** inputs after the exam.

The system has the following limits:

- a maximum execution time of 1 minute (your functions should return in less than 1 seconds for the largest inputs)
- a 256 MB maximum memory limit
- a stack size of 64 MB for function calls (ie. recursive solutions)
- Each task has a complexity constraint explained in respective sections.
- Solutions with longer running times will not be graded.
- If you are sure that your solution works in the expected complexity constraints but your evaluation fails due to limits in the lab environment, the constant factors may be the problem.
- If your solution is correct, the time and memory limits may be adjusted to accept your solution after the lab. Please send an email if that is the case for you.

```
int sillySort(int* arr, long &comparison, long &swap, int size);  
int crossMergeSort(int *arr, long &comparison, int size);
```

In this exam, you are asked to complete the function definitions to sort the given array `arr` with **ascending** order.

- **sillySort()** should count the number of **\$comparison\$** and **\$swap\$** executed during sorting process (Comparisons are only between the values to be sorted only, not your auxiliary comparisons) and return the number of calls of **sillySort()** (which is 1 in minimum).
- **crossMergeSort()** should count the number of **\$comparison\$** executed during sorting process (Comparisons are only between the values to be sorted only, not your auxiliary comparisons) and return the number of calls of **crossMergeSort()** (which is 1 in minimum).

Silly sorting algorithm (**sillySort()**) is as follows:

- assume the input array $A[1..N]$ is divided into 4 quarters as $q1=A[1..N/4]$, $q2=A[N/4+1..N/2]$, $q3=A[N/2+1..3N/4]$, $q4=A[3N/4+1..N]$
- do 6 recursive calls as follows when $N \geq 4$ otherwise sort the list with $N < 4$ elements directly.
 1. sillysort: $q1$ and $q2$ (sillysort $A[1..N/2]$)
 2. sillysort: $q2$ and $q3$ (sillysort $A[N/4+1..3N/4]$)
 3. sillysort: $q3$ and $q4$ (sillysort $A[N/2+1..N]$)
 4. sillysort: $q1$ and $q2$
 5. sillysort: $q2$ and $q3$
 6. sillysort: $q1$ and $q2$
- when the input size $N \leq 2$ no recursion. (do nothing for $N=0$ or 1 and just apply swap when $N=2$)
- to make things simpler we will only use N as a power of 2 on our tests (although not necessary with non-rec termination conditions).
- It is an in-place algorithm, so no merging is needed. Nothing else is needed after the recursive calls.
- count the swap between any 2 elements of the array A , such as swapping $A[i]$ and $A[j]$.
- count the comparison between any 2 elements of the array A , such as $A[i] > A[j]$
- return the total number of calls to **sillySort()**

Cross merge sort (**crossMergeSort()**) is a variation of k -way merge sort, where k is 4 and the partitions are merged in a different order:

- Assume the input array has N elements which is a power of 2. If the input array $A[1..N]$ has more than or equal to 4 elements it is divided into 4 quarters as $q1=A[1..N/4]$, $q2=A[N/4+1..N/2]$, $q3=A[N/2+1..3N/4]$, $q4=A[3N/4+1..N]$
- do 4 recursive calls as follows:
 1. cross merge sort $q1$
 2. cross merge sort $q2$
 3. cross merge sort $q3$
 4. cross merge sort $q4$

Then,

- merge $q1$ and $q3$ into $h1$
- merge $q2$ and $q4$ into $h2$

- merge h1 and h2 into resulting array
- If the input array has exactly 2 elements, just compare these elements and swap if necessary.
- If the input array has exactly 1 element, do nothing.
- You can use the following pseudocode as a base for merge function:

```

MERGE( $A, p, q, r$ )
1   $n_1 \leftarrow q - p + 1$ 
2   $n_2 \leftarrow r - q$ 
3  create arrays  $L[1 \dots n_1 + 1]$  and  $R[1 \dots n_2 + 1]$ 
4  for  $i \leftarrow 1$  to  $n_1$ 
5      do  $L[i] \leftarrow A[p + i - 1]$ 
6  for  $j \leftarrow 1$  to  $n_2$ 
7      do  $R[j] \leftarrow A[q + j]$ 
8   $L[n_1 + 1] \leftarrow \infty$ 
9   $R[n_2 + 1] \leftarrow \infty$ 
10  $i \leftarrow 1$ 
11  $j \leftarrow 1$ 
12 for  $k \leftarrow p$  to  $r$ 
13     do if  $L[i] \leq R[j]$ 
14         then  $A[k] \leftarrow L[i]$ 
15              $i \leftarrow i + 1$ 
16         else  $A[k] \leftarrow R[j]$ 
17              $j \leftarrow j + 1$ 

```

- Note that the pseudocode reads sequential data, but in our approach will merge data that are separated from each other. Thus, the function needs modification.
- In case of equality, pick the element from leftside array(i.e. choose from q1, q2, and h1).

- Hint: when merging 2 arrays with length n , there can be minimum n comparisons and maximum $2n-1$ comparisons.
- count the comparison between any 2 elements of the array A , such as $A[i] > A[j]$
- return the total number of calls to **crossMergeSort()**

Constraints:

- Maximum array size is 2^{11} for **sillySort()** and 2^{16} for **crossMergeSort()**.

Evaluation:

- After your exam, black box evaluation will be carried out. You will get full points if you fill the **\$arr\$** variable as stated and return the number of comparisons, function calls and swaps correctly for the cases that will be tested. **sillySort()** and **crossMergeSort()** are 50 points each.

Example IO:

```

1)
initial array = {-1, -3} size=2
sorted array = {-3, 1}
for crossMergeSort; num_of_calls=1, comparison=1
for sillySort; num_of_calls=1, comparison=1, swap=1
2)
initial array = {1, 2, 3, 4} size=4
sorted array = {1, 2, 3, 4}
for crossMergeSort; num_of_calls=5, comparison=5
for sillySort; num_of_calls=7, comparison=6, swap=0
3)
initial array = {7, 7, 7, 7} size=4
sorted array = {7, 7, 7, 7}
for crossMergeSort; num_of_calls=5, comparison=4
for sillySort; num_of_calls=7, comparison=6, swap=0
4)
initial array = {0, -5, 2, 6, 4, 18, 22, -14} size=8
sorted array = {-14, -5, 0, 2, 4, 6, 18, 22}
for crossMergeSort; num_of_calls=5, comparison=16
for sillySort; num_of_calls=43, comparison=36, swap=9

```