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FOOTBALL RULE BOOK

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## Eligibility

- Only the **REGISTERED** players are allowed to participate. NO other player is allowed to participate under any circumstances. In case of any emergencies, **NO NON-REGISTERED** players will be allowed.
- **Outsiders Players:** Not allowed. Teams fielding outsiders will **lose match points** for any game in which that player participated.
- Players must have their IDs and submit them to the organising team before the match kickoff , **NO PLAYER** will be allowed to participate without submitting his Physical ID.
- **Professional Players:** Participation of professional players is **NOT ALLOWED**. For the purposes of this tournament, a "professional player" is defined as players regularly competing in 1st or 2nd division regular football leagues. Teams fielding professional players will **lose match points** for any game in which that player participated.

## Player Conduct

- **Sportsmanship:** Zero tolerance for match fights; disqualification is possible. Unprofessional behaviour can result in suspension of the player for a duration to be determined by the Referee Committee's decision.
- **Pitch Behaviour:** Intruding on the pitch to confront or criticise will result in a red card.
- **Pitch Conduct:** Inappropriately objecting to the officiating staff for criticism will result in expulsion.
- Any disrespect to the organising team will not be tolerated and could result in a suspension of the player for a duration to be determined by the Referee Committee's decision.

- Any disrespect to the organising team / referees or other players will not be tolerated and could result in points deduction to be determined by the Referee Committee's decision.
- Violence will not be tolerated and will result in disqualification.
- **Smoking:** Prohibited on or around the pitch.

## Match Duration

### Group Stage Matches

- Total Duration: 20 minutes
- Format: Matches in the group stage will consist of two halves, each lasting 10 minutes.
- Halftime Break: There will be a 5-minute break between halves to allow teams to rest and strategize for the second half.

### Playoff Matches

- Total Duration: 30 minutes
- Format: Matches in the playoff rounds will consist of two halves, each lasting 15 minutes.
- Halftime Break: There will be a 5-minute break between halves. This intermission serves as a critical period for tactical adjustments and player recovery.

### Additional Time and Penalties

- If a playoff match is tied at the end of regular time, an additional period of extra time will be played, consisting of two halves of 5 minutes each. If the match is still tied after extra time, the outcome will be decided by a penalty shootout. Each team will take five penalties.

## Notes

- Time Keeping: The official match clock will be kept by the designated match referee or timekeeper.  
All participants must adhere to the official time.

## Match & Points System

- **Points Allocation:**

- a. **Win:** 3 points
- b. **Draw:** 1 point
- c. **Loss:** 0 points

- **Tiebreakers:**

In the event 2 teams are level on points, tiebreakers will be in the following order:

- a. Head-to-head aggregate score.
- b. Goal difference.
- c. Goals scored.
- d. Fewest yellow and red cards.
- e. Coin toss by Referee Committee if all else is equal.

- **Tiebreakers:**

In the event 3+ teams are level on points, tiebreakers will be in the following order between these teams:

- a. Head-to-head aggregate score between the three teams.
- b. Goal/Game difference.

- c. Goals /Games scored.
- d. Fewest yellow and red cards.
- e. Coin toss by Referee Committee if all else is equal.

## Player Discipline & Substitutions

### Substitutions:

- Managed by team captain.
- Players can re-enter the game

## Consequences of Forfeiting

- All results of the forfeiting team will be nullified and removed.
- Player statistics from the nullified games will also be disregarded.

## Team Requirements

- **Administration:** Team captain is responsible for managing substitutions, administrative tasks, and coaching.
- **Attendance:** Teams missing 2 games will be removed from the tournament.

## MATCHDAY RULES

### Punctuality

- Teams arriving over 5 minutes late will forfeit the match, with the opponent awarded a 3-0 win receiving 3 points.
- Teams that withdraw before the match forfeit the match, the opponent will be awarded a 3-0 win and receive 3 points.
- A minimum of 4 players (3 outfield players + 1 goalkeeper) is required to start a match.

### Attire & Equipment

- Official team kits must be worn throughout the game and are non-exchangeable.
- Hand accessories are not allowed.

### Match Conduct

- On-ground video cameras cannot be used by players, referees, or league officials to review incidents.

## PLAYER CODE OF CONDUCT

- **Adherence:** Comply with the Laws of The Game.
- **Behaviour:** Uphold and showcase high behavioural standards.
- **Fair Play:** Embrace and advocate for fair play.
- **Respect for Officials:** Always accept match officials' decisions without resorting to criticism.
- **Communication:** Refrain from using offensive, insulting, or abusive language.
- Treat teammates, opponents, and coaching staff with respect.
- **Conduct:** Avoid engaging in acts of bullying, intimidation, or harassment.
- **Mistakes:** Acknowledge that everyone is prone to errors.
- **Post-Match Etiquette:** Win or lose gracefully. Always shake hands with opponents and the referee post-match.