

«contract»
Crowdfunding

campaigns : mapping(uint256 => Campaign)
 boxes : mapping(uint256 => mapping(uint8 => Box))
 soldBoxes : mapping(uint256 => mapping(uint256 => BoxSellRef))
 numberOfCampaigns : uint256

createCampaign(_title : string, _description : string, _duration : uint32, _campaignOwner : CampaignOwner, _stakeholders: StakeholderList, _animal : CampaignAnimalData, boxes : Box[])
 getNumberOfCampaigns(): uint256
 getCampaigns(): Campaign[]
 getBoxes(_campaignId : uint256): Box[]
 getSoldBoxes(_campaignId : uint256): BoxSellRef[]
 stopCampaign(_campaignId : uint256)
 buyBox(_campaignId : uint256, _boxId : uint256, _physAddress : string)
 payOut(_campaignId : uint256)

