



Ornament Guitar Boost DIY Kit

mas-effects.com/xmas/



I hope you have a ton of fun building this ornament, and that it brings some extra holiday cheer to you and everyone around you.

If you have any questions or run into any problems, you can email me directly <mark@mas-effects.com> or for quicker responses you can post to various DIY pedal groups online (to which I will also reply). For a list of recommended groups, visit mas-effects.com/xmas/

Happy Holidays!

Overview

This ornament is a playable boost "pedal" with a bit of overdrive or distortion when cranked, and some blinking lights on the front.

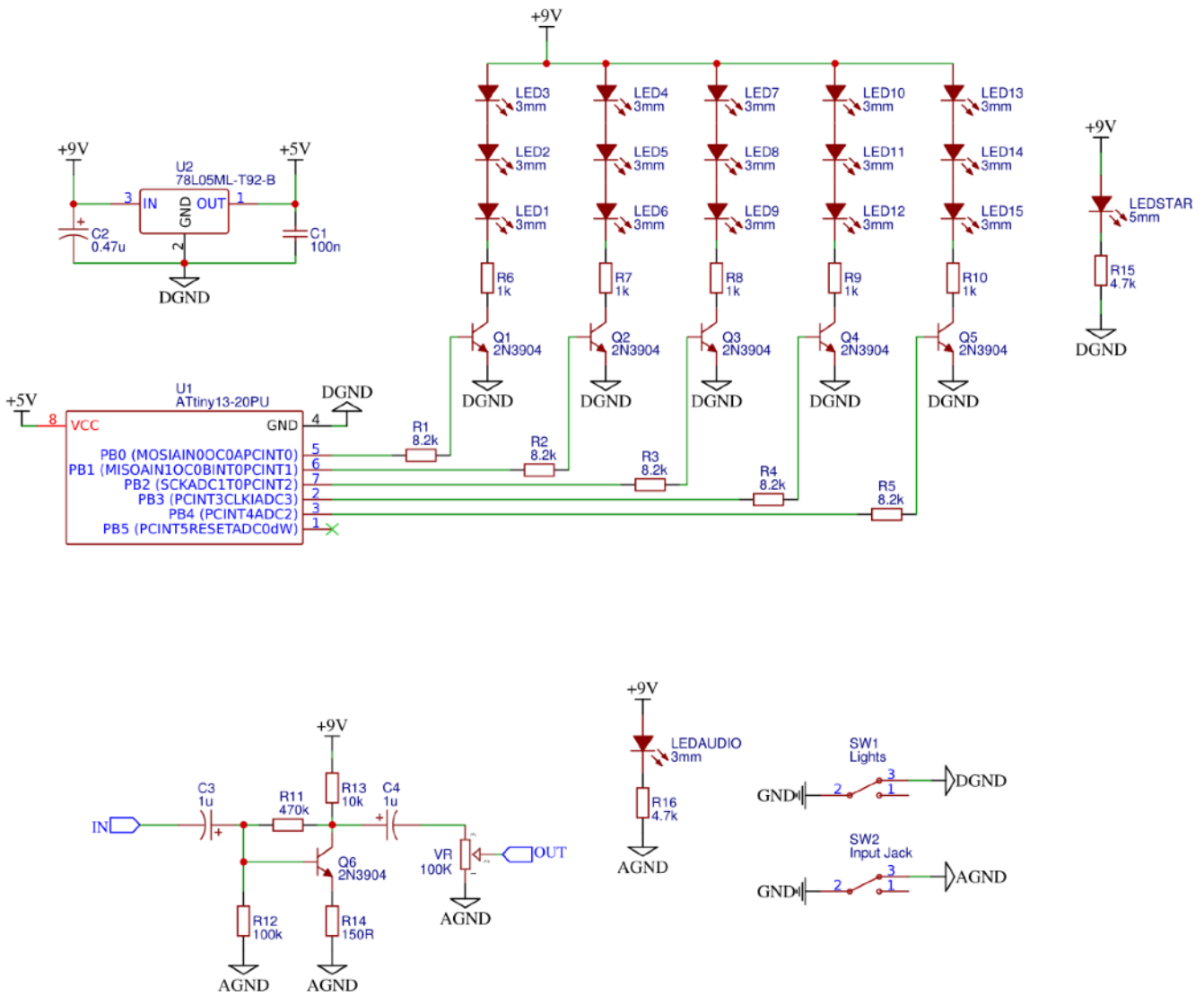
The audio circuit is the Nine Volt Nirvana Tape Measure. It is supplied power when a mono instrument cable is plugged into the input jack. **Leaving your guitar plugged into this will drain the battery!**

The lights on the front of the ornament are controlled by an ATtiny13 microcontroller (IC), with power toggled by a switch. I've pre-programmed the IC for you, but feel free to experiment and write your own programs to it. You can find the code on the github project page (github.com/mstratman/xmas-pedal) so it should be straightforward to restore it to its original settings.

Bill of Materials

Quantity	Name	Designator	Note
16	3mm	LED1-LED15	15 Assorted LEDs for tree, 1 for Audio indicator
1	5mm	LEDSTAR	5mm yellow LED for star
1	100K	VR	A100k 9mm pot, or 100k trimmer
6	2N3904	Q1,Q2,Q3,Q4,Q5,Q6	2N3904
1	SPDT Micro Toggle	SW1	Toggles power to lights
1	100n	C1	
1	0.47u	C2	Electrolytic
2	1u	C3,C4	Electrolytic
1	ATtiny13	U1	Pre-programmed, included with PCB
1	78L05	U2	TO-92
5	8.2k	R1,R2,R3,R4,R5	
5	1k	R6,R7,R8,R9,R10	
1	470k	R11	
1	100k	R12	
1	10k	R13	
1	150R	R14	
2	4.7k	R15, R16	
1	9V Battery cable connector		
1	8 pin DIP socket		Optional. For U1
2	Audio jack		
	Wire		For battery strap and to hang on tree. Approximately 20cm

Schematic



Instructions

PREFACE: For Beginners

If you haven't spent much time soldering components to a PCB (printed circuit board) then here are a couple tips to help you ensure success with this project.

Nearly all problems people face when building kits such as this come from either

- A. Placing **components in the wrong spots**, or with the wrong orientation, or
- B. **Bad solder joints**

Placing components correctly:

- * **Leave the components in the bags** until you are ready to use them. I labeled each bag and kept similar-looking components in separate bags to help ensure you don't mix them up
- * Read this build instructions document. I will make notes about **polarity and orientation** of LEDs, electrolytic capacitors, and the IC. These are very important to follow.
- * Take your time

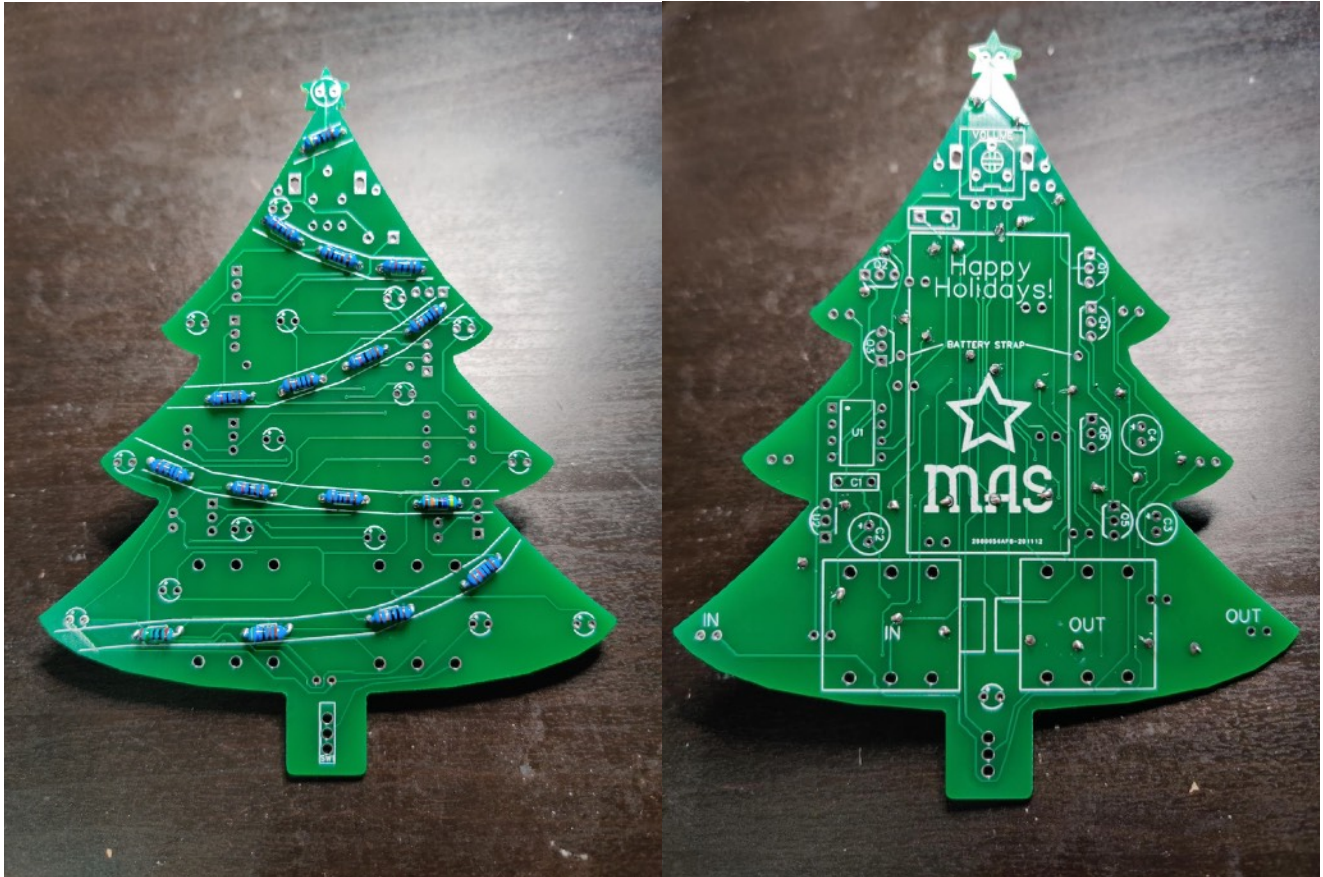
Getting good solder joints:

- * First and foremost, watch this excellent, short, and to-the-point video about soldering:
youtu.be/lpkkfK937mU
- * If possible **practice soldering wires** onto a prototyping or vero board (fiberglass board with holes, and copper pads).
- * Watch carefully to recognize when the solder has been pulled up onto the component legs, and spread across the pad of the board. This indicates both the component and the pad were sufficiently heated, and the solder bonded with them.
- * If the solder isn't wicking up against the pad and component within a few seconds: Stop. Wait a few moments. Then try again. Wipe your soldering iron or rotate it against the joint if necessary to get good heat transfer.

STEP 1: Resistors (R1 - R16)

You can use either small 1/8W resistors or the larger 1/4W resistors. 1/4W were included with the kits. The smaller ones are easier to fit onto the board, but I think the bigger ones look nicer.

You may find it easier to bend the legs 90 degrees from body of the resistor before trying to place them.



STEP 2: LEDs



Positive (Anode)
Long leg, small + on PCB

LEDs need to be inserted with the correct orientation. The longer leg is the positive side, or Anode. The shorter leg is the negative side, or Cathode.

The PCB has a small "+" printed on the side for the Anode.

2A: Start by putting the large 5mm yellow LED at the top of the tree.



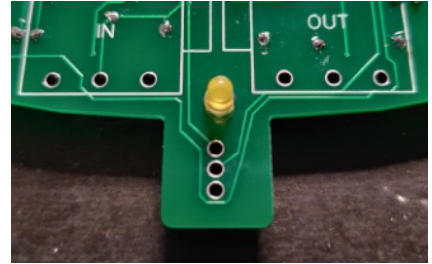
2B: Populate the 3mm LEDs on the front of the tree.

You can put the various colors anywhere you like. However be aware that LEDs are lit up in **groups of 3**, or sometimes multiple groups of 3.

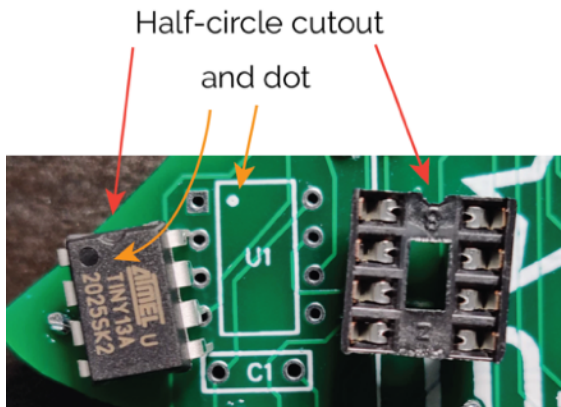
Avoid placing too many of the same color within the same group to achieve a more random appearance.

The **groups are color-coded in this image**. This is EXACTLY THE OPPOSITE of how you want to group your colors (unless of course you want a less random appearance).

2C: One of the 3mm LEDs will go on the back of the PCB to act as a power indicator for the audio circuit. Again, this can be whichever color you like.



STEP 3: Microcontroller (U2)



What does it do?

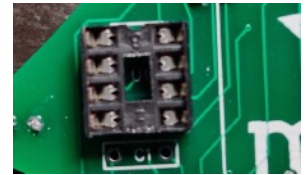
This IC is the brains that controls lighting up the LEDs. It can be programmed with an AVR programmer and the Arduino IDE

Solder the socket to the PCB.

The **dots and half-circle cutouts should be toward the top** of the tree. i.e. The dot on the microcontroller (IC) should line up with the dot on the PCB, and the semicircular cutout on the socket should line up with the one on the IC.

The socket is optional; You can simply solder the IC to the board if you prefer, but the socket will help protect the IC from heat damage while soldering as well as give you the flexibility to reprogram it later if you'd like.

Here's the socket soldered to the PCB.

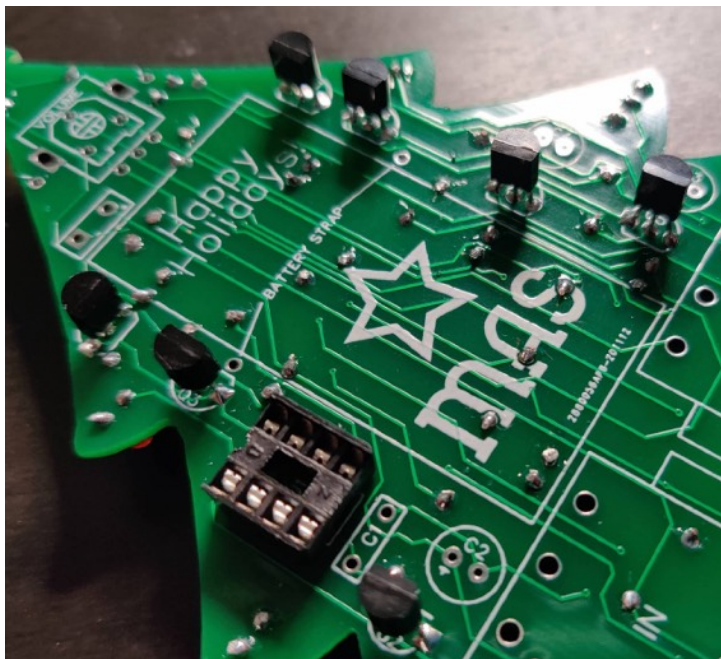


ADVANCED PROJECT:

To get the source code for this ATtiny13, visit github.com/mstratman/xmas-pedal. You can then use an AVR programmer to experiment and update the program on it. I recommend the SparkFun Pocket Programmer, but there are plenty of other options.

If you find the ATtiny13's 1K flash memory too limiting, an ATtiny85 can be used instead and has 8x more space for your program's code.

STEP 4: TO-92 Components (Q1-Q6, U1)



Next solder in place the 6 transistors: Q1 through Q6. These are common NPN general-purpose silicon transistors.

Orientation matters, so line up the flat side of the component with the flat side of the white silkscreen outline.

Solder U2, the 78L05 5V voltage regulator.

What does it do?

U2 converts 9V, which is too much for our IC, to a steady 5V suitable for powering it.

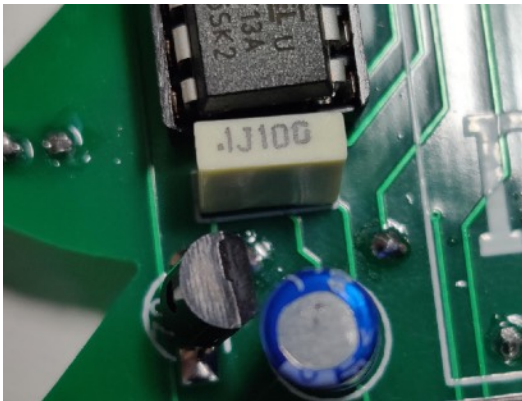
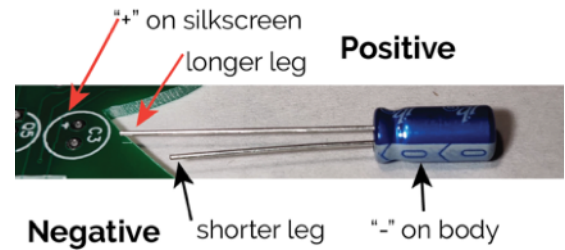
Q1-Q5 allow the IC to switch on and off the LEDs without directly powering them. They consume a fair amount of current and require more voltage than the IC operates on.

Q6 is the heart of our boost circuit. It is used to amplify the input signal.

STEP 5: Capacitors (C1, C2, C3, C4)

Electrolytic capacitors (C2, C3, C4) need to be inserted with the **correct orientation**. Insert the longer leg into the hole marked with a "+" symbol on the silkscreen.

C1, on the other hand, is a box film capacitor and can be inserted in either direction.



What does it do?

C2 helps to smooth out the 9V voltage going into the U2 regulator. It can help compensate for momentary drops.

C1 works the same, but for the 5V coming out of the regulator. It is typically smaller than the capacitor on the input side.

C3 and C4 are the input and output capacitors for the audio circuit. They remove any DC bias from the signal and center the AC voltage around 0V. C3 and C4 also act in concert with R12 and VR to form high pass filters, blocking very low frequencies. In this circuit the cutoff is set extremely low.

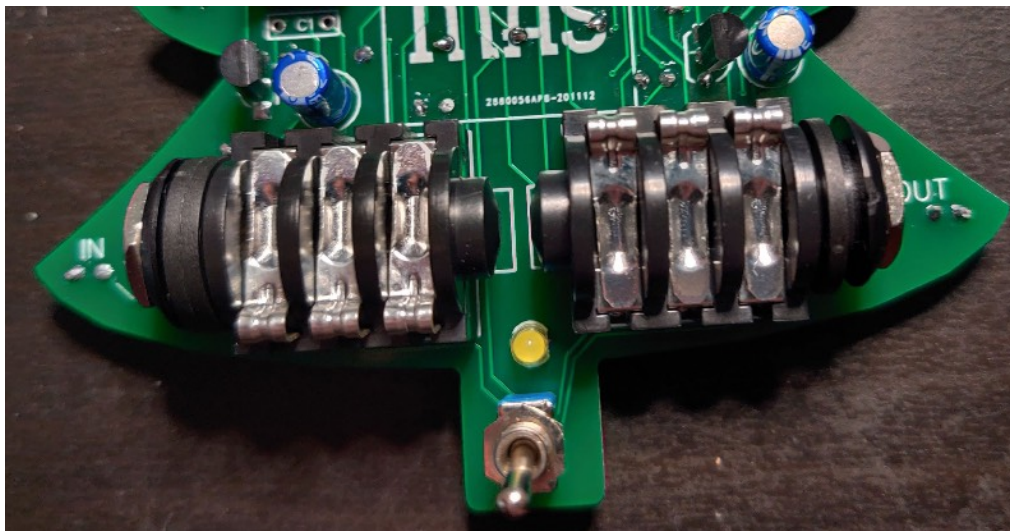
STEP 6: Jacks and Switch

6A: Align the jacks with the silkscreen image and solder them in place.

Your jacks may arrive disassembled, so you may need to screw the metal tip into the body of the jack, and add the optional plastic ring pieces. The plastic rings are important when mounting the jack into a panel, but we aren't doing that.

6B: Solder the toggle switch for turning the lights on and off.

Orientation does not matter, and you can decide whether to place it on the **front or the back** of the ornament.

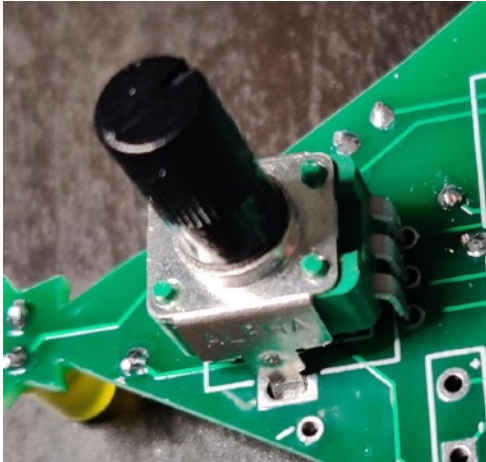


STEP 7: Volume (VR)

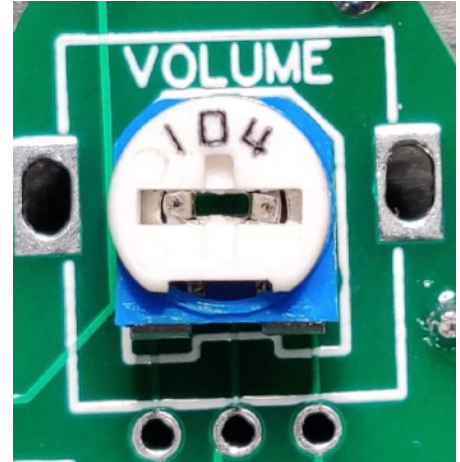
You can use either a 100k trimmer, or a 100k gmm pcb-mounted potentiometer for the volume.

You will find there are extra holes on the PCB to accommodate a couple styles of trimmers, as well as the regular potentiometer. Simply leave the extra holes unpopulated.

If you use a trimmer, **be aware they are delicate** and do not tolerate abuse. Turn it carefully and don't push it past its boundaries.



use one or the other



STEP 8: Battery



The battery is secured to the board by 3 forces: the battery snap that it plugs into, the input and output jacks that it can rest upon, and a wire battery strap to hold it against the board.

8A: Trim the wires on the battery snap to about 1.5cm to 2cm. Solder the black wire to the pad labeled with a "-" and the red wire to the pad labeled "+".



8B: Solder one end of the wire into one of the pads labeled "Battery Strap"

Plug in a battery and prop it up onto the jacks. This is to simulate taking the battery in and out. Loosely pull the wire over the battery to the other "Battery Strap" pad, and trim it to length.

You want it tight enough to hold the battery in place, but loose enough that you can slide the battery out when needed.

Now solder the other side of the battery strap wire.



Step 9: Hanger

Finally solder a wire onto the two pads on either side of the volume knob.

This will be used to hang your ornament from a tree or wherever you decide to display it.

You can use the red wire trimmed from the battery snap along with the included green wire to make it extra festive.



STEP 10: Share with friends, family, bandmates

Be sure to take pics and **post online** to share with everyone. And if you know anyone who might appreciate either a kit or a pre-assembled ornament, **send them to mas-effects.com/xmas/**. This was a very small batch of kits, but I will happily restock if there's more interest.

Happy Holidays!