EPICDATENIGHT



Stand-alone half-hour format

Dating game format infused with reality

2 GROUPS OF FRIENDS MEET UP FOR AN EVENING THEY'LL NEVER FORGET

Everyone knows group dates are easier because you have wingmen and women picking up the slack. And at worst, you have a terrible date with your two best pals and an awesome story to tell. Best case scenario, you fall in love with one of your dates, and a budding relationship begins. If you don't hit it off romantically with your dates but still like them, bam! You have a new set of friends!

In each episode of *Epic Date Night*, a one part dating show and one part game show infused with reality, two groups of friends who think they are going on a group date at a bar, are presented with three exciting challenges in three locations for the chance to win a grand prize. For each incomplete challenge, the value of the final prize diminishes, but the group won't know what they've been playing for until the end of the evening. The group may come away with the grand prize or with nothing at all, but one thing's for sure, it's going to a hell of a night!

BREAKDOWN

ACT 1

- Introduction to each member of our 2 friend groups at the bar
- The group is approached by our host
- Host presents the group with first activity/challenge:

Reality infused throughout the challenges

ACTIVITY 1: THE ICEBREAKER CHALLENGE

- All 6 group members must correctly identify each other's 2 truths and a lie
 - If the group successfully completes the challenge, the better their final prize will be
 - If the group unsuccessfully completes the challenge, the worse their final prize will be

ACT 2

- The group travels to a new location (i.e. the beach, amusement park, etc.)
- Host presents the group with the second activity/challenge:

ACTIVITY 2: THE PHYSICAL CHALLENGE

All 6 group members must work together to lift each other over a 12-foot square wall, only using their bodies

- If the group successfully completes the challenge, the better their final prize will be
- If the group unsuccessfully completes the challenge, the worse their final prize will be

ACT 3

- The group takes a small plane, thinking that this is their mode of transportation to travel to the next location.
- Host presents the group with the third activity/challenge:

ACTIVITY 3: THE EXTREME CHALLENGE

- All 6 group members must jump out of the plane and skydive
 - If the group successfully completes the challenge, the better their final prize will be
 - If the group unsuccessfully completes the challenge, the worse their final prize will be

ACT 4

- Based on the group's success from the previous three challenges, their final prize is revealed
- Confessionals from each of the six group members, who share their thoughts on the evening and about any budding romances and/or friendships

SAMPLE ACTIVITIES

ACTIVITY 1: THE ICEBREAKER CHALLENGE

Examples:

- -Correctly selecting 2 truths and a lie about the other group members
- -Correctly matching each other's baby pictures
- -Correctly matching photos of each of the group members' childhood bedrooms

ACTIVITY 2: THE PHYSICAL CHALLENGE

Examples:

- Initiative Wall
- -Timed go-cart racing
- Shooting range accuracy
- -Jet skiing balance
- Human Bowling

ACTIVITY 3: THE EXTREME CHALLENGE

Examples:

- Skydiving
- -Rock Climbing
- -Bungee Jumping
- -Eating live bugs
- -Remaining locked in a dark casket with live reptiles

SAMPLE PRIZE PACKAGE

If each member of the group successfully completes...

3 of 3 challenges, they all receive the ultimate prize: All expenses paid two-night trip to Vegas and bottle service at a top nightclub with limo escort service

2 of 3 challenges, they all receive the secondary prize: Bottle service at a top nightclub with limo escort service

1 of 3 challenges, they all receive the basic prize: Limo escort service for their next night out together

O of 3 challenges, they go home with no prize, but they still have a great story to tell and perhaps made some new friends or found a new romantic prospect along the way

To win the final prize, each member of the group has to successfully complete all 3 challenges. For each incomplete challenge, the value of the final prize diminishes, but the group won't know what prize they've been playing for until the end of the episode.

SAMPLE SCENARIO

