

# Project 4: Multi-MCU I2C

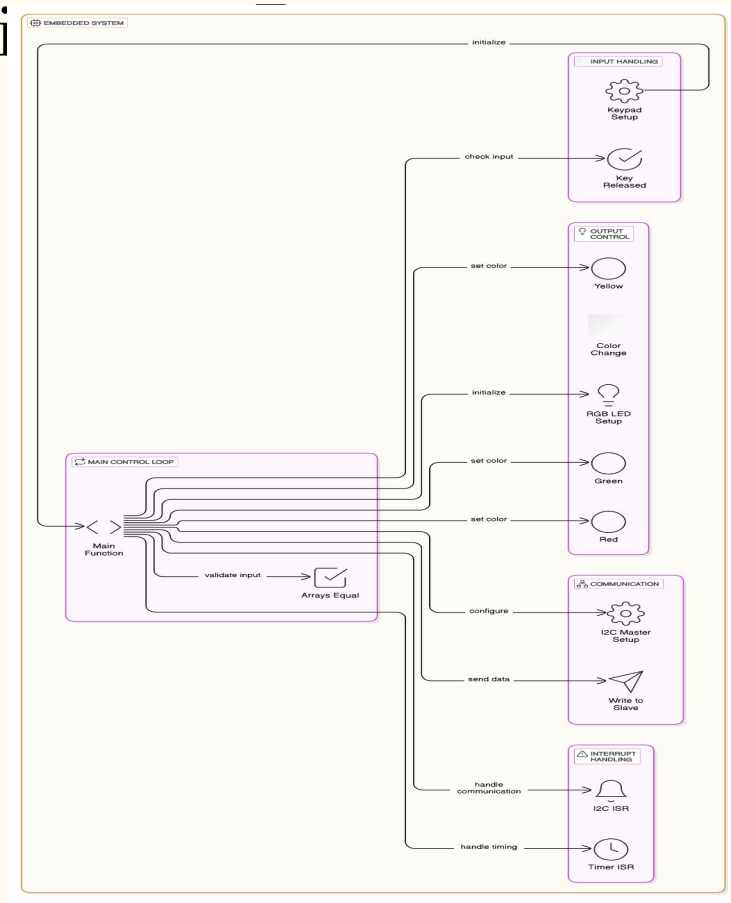
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# Project Introduction

- In this project, we were to design a system in which an MSP430FR2355 communicates via I2C with two MSP430FR2310s in order to control an LED light bar system and an LCD screen system
- The purpose of this project was to understand in-circuit programming, and multi-slave I2C communication, as well as a more complex piece of hardware (the LCD screen).

# Software Archi



# Controller Pseudocode

```
while(true) {  
    poll-keypad()  
    if input == unlock-code {  
        unlock()  
        break  
    }  
}  
  
while(true) {  
    poll-keypad()  
    write-to-slave(slave-address-one)  
    write-to-slave(slave-address-two)  
}  
  
poll-keypad() {  
    poll-row-one()  
    poll-row-two()  
    poll-row-three()  
    poll-row-four()  
}  
  
write-to-slave(slave-address) {  
    UCBOI2CSA ← slave-address  
    UCBOCTLW0 |= UCTR  
    UCBOIE |= UCTXIE0  
    UCBOCTLW0 |= UCTXST  
    delay()  
}
```

# LED Bar Pseudocode

```
Slave-Setup()
LED-Bar-Setup()

while(true) {
    if byte-1-cur != byte-1-prev {
        base-transition-period ← byte-1-cur
    }
    if button-pressed {
        pattern-num ← byte-0
        if pattern-num == 0 {
            pattern-zero()
        }
        else if pattern-num == 1 {
            pattern-one(step)
        }
        :
    }
    pattern-X(step) {
        set-pins(step)
    }
}

ISR() {
    data ← byte-0, byte-1
}
```

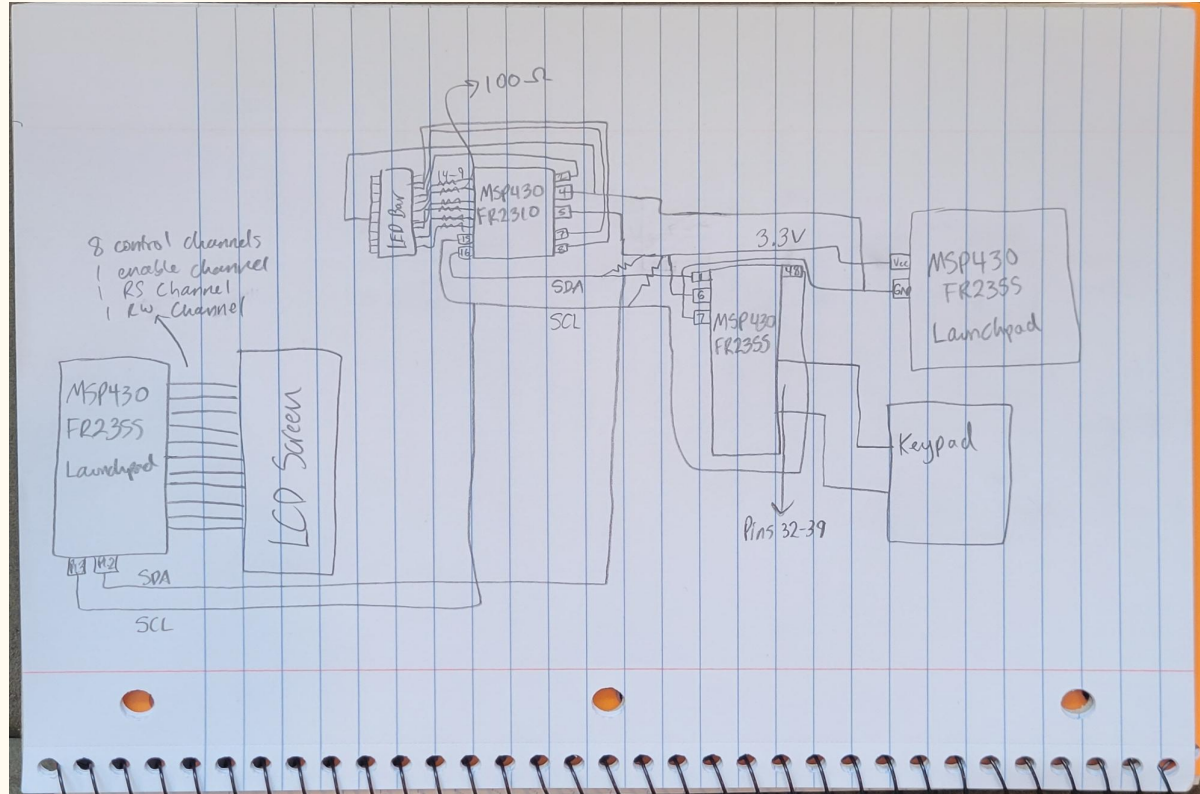
# LCD Screen Pseudocode

```
Slave-Setup()
pin-setup()
set-8-bit-mode()
turn-on()
clear-screen()
set-cursor-right()

while(true) {
    set-pattern(byte-0)
}

ISR {
    data ← byte-0, byte-1
}
```

# Circuit Diagram



# Demo