

Problem:

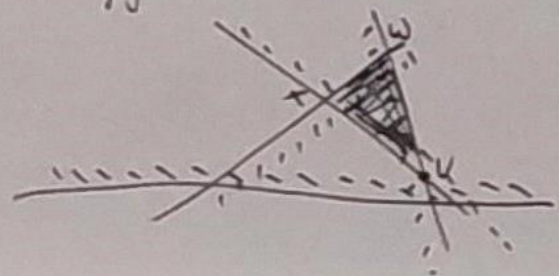
Given a set of n half-planes:

$$H = \{h_1, h_2, \dots, h_n\}$$

note: h_i is defined by line l_i

Want: Find (possibly empty) convex region defined by $\bigcap H := \bigcap_{i=1}^n h_i$

note: Since all boundaries are linear, this is a polygon. So, we want list of verts in ccw



$$\bigcap H = [v, w, x]$$

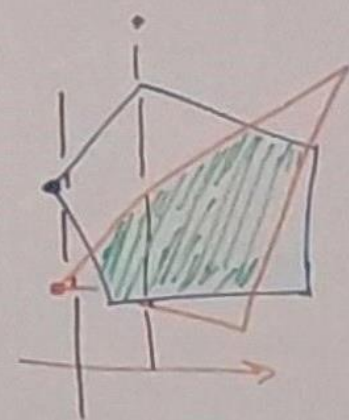
Divide + Conquer Algo

HalfPlaneInt(H)

- $\Theta(1)$ 1: if $|H| \leq 1$, return H
- $\Theta(1)^*$ 2: Partition H into H_1, H_2 , equal sizes ± 1
- $T(n/2)$ 3: $P_1 \leftarrow \text{HalfPlaneInt}(H_1)$
- $T(n/2)$ 4: $P_2 \leftarrow \text{HalfPlaneInt}(H_2)$
- $\Theta(n)$ 5: return $P_1 \cap P_2 \leftarrow$ a plane sweep!

$$\begin{aligned} T(n) &= \text{worst case RT when } |H|=n \\ &= 2T(n/2) + \Theta(n) \\ &= \Theta(n \log n) \end{aligned}$$

Note: worst case, P_i is $\Theta(n)$ since all $n/2$ lines can be used

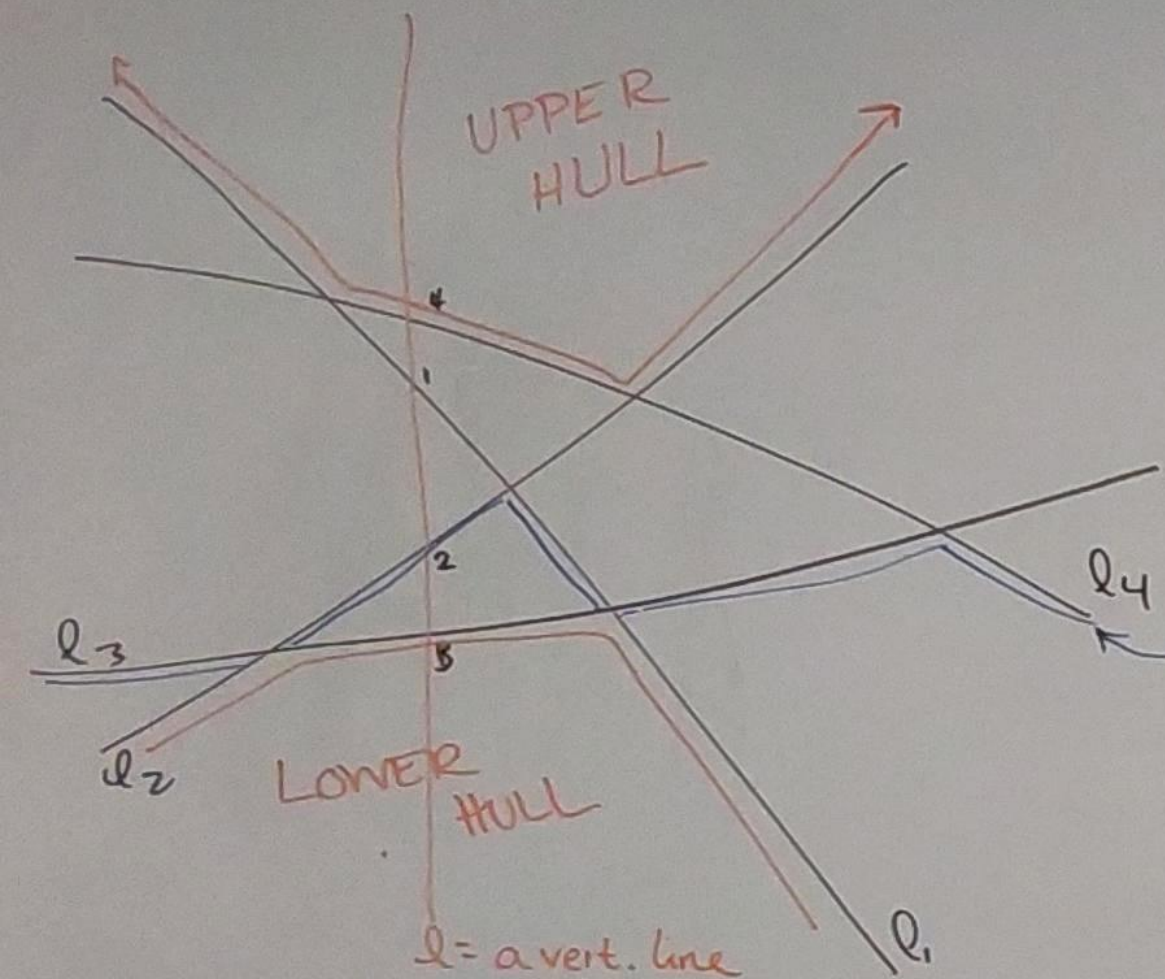


Def: A Arrangement of lines is a set of lines (in \mathbb{R}^2), along with the induced spatial decomposition

\rightarrow to compute an arrangement is to compute the DEL (or other d.s. if we prefer something else)

\rightarrow note: can also talk about arrangements of other objects (hyperplanes, circles, algebraic curves, etc.) in higher-d.

\rightarrow pseudolines: set of curves that pairwise intersect at most once.



L = a set of non-vertical lines
(oriented $R \rightarrow L$, so + side is above)

follows the
#2 line from
bottom, called
2-level of
the arrangement

Linear Programming,
an ex of constrained optimization

\hookrightarrow min/max optimization fn
linear fn

Subject to constraints
half spaces def. by lines/hyperplanes
(Linear constraints)

Constraints in \mathbb{R}^d

$$\begin{aligned} a_{1,1}x_1 + a_{1,2}x_2 + \dots + a_{1,d}x_d &\leq b_1 \\ a_{2,1}x_1 + a_{2,2}x_2 + \dots + a_{2,d}x_d &\leq b_2 \\ &\vdots \\ a_{n,1}x_1 + a_{n,2}x_2 + \dots + a_{n,d}x_d &\leq b_n \end{aligned}$$

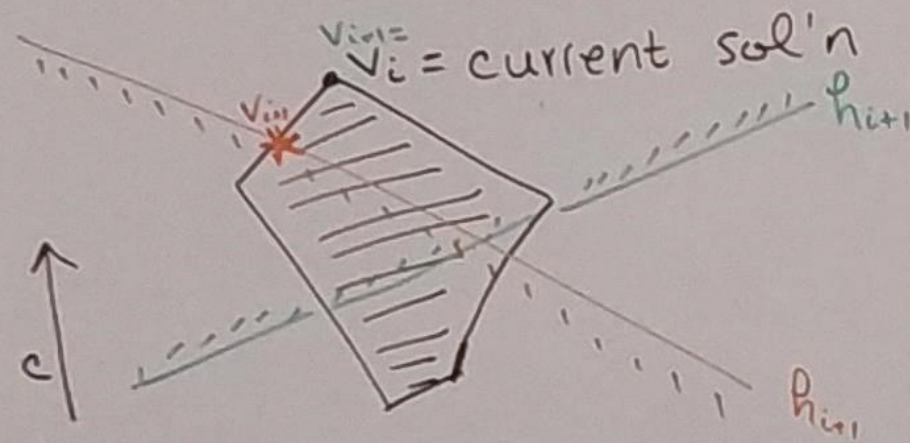
$$\boxed{Ax \leq b} \text{ matrix form}$$

a feasible sol'n is a
 $x \in \mathbb{R}^d$ that satisfies
all of these constraints!
Geom: we have a polygon/polytope,
possibly empty (infeasible constraints)
& possibly unbounded.

The idea of
Incremental algo:

- Start w/ some sol'n
- add a constraint $\}^*$
- update
- repeat until all constraints are added.

Suppose we have the
Solution to $H_i := \{h_1, h_2, \dots, h_i\}$
(optimizing in dir c .)



Case 1: $v_i \in h_{i+1}$

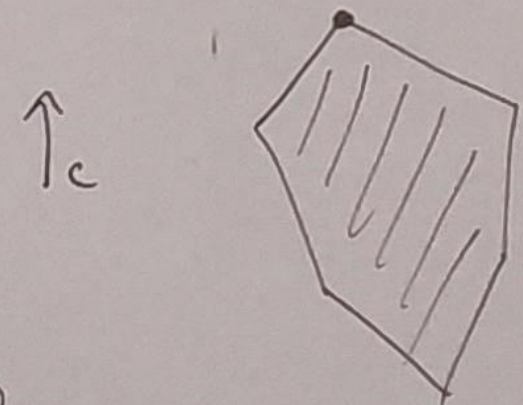
Still a valid sol'n. Try adding the next constraint.
(If keeping track of feasible space, need to update v_{i+1} .)

Case 2: $v_i \notin h_{i+1}$

Optimization fun

$$\max C_1 x_1 + C_2 x_2 + \dots + C_n x_n$$

$$\max C^T x$$



Find extreme pt in dir c .

Observe:

At any pt (assuming no h_i is
vert & feasible space bounded),
 v_i (the current sol'n) is a vertex
defining the feasible space \Rightarrow
a vertex of the arrangement $\{l_i\}$

Lemma: If we're in case 2
and $\cap H_{i+1} \neq \emptyset$, then
the solution $v_{i+1} \in l_{i+1}$
(true in higher-d too!)

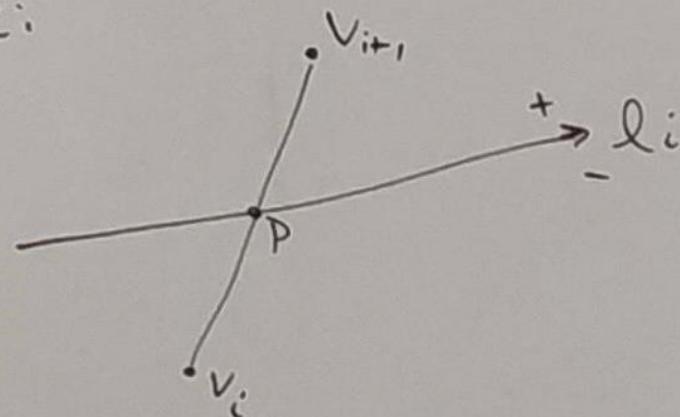
Proof: (By contradiction)

Assume $v_{i+1} \notin l_{i+1}$.

But, since feasible, $v_{i+1} \in h_{i+1}$.

By assumption of being in case 2,
 $v_i \notin h_{i+1}$.

Pic:



The line segment $\overline{v_i v_{i+1}}$ intersects l_i .
Let p be that intersection.

Since v_{i+1} was feasible for constraints H_i , but v_i was sol'n

\rightarrow we know $C^T v_i > C^T v_{i+1}$
But since optimization was linear,
 $C^T v_i > C^T p > C^T v_{i+1}$,
which means p is feasible and
bigger optimization fen ~~XX~~