

Output-sensitive CH Algo 1: Tarvis March / Giftwrapping

runtime will be: $\Theta(nR)$

- · If h= O(n), we're worse-off O(n2) Graham
- (n) Louis wins: · If h = 0(1), this is great!
- · If h===n=O(n)
- · If h= O(logn), we flip a coin. Either way, O(nlogn) Want: h= o (logn)

Janis CH(P)

$$\bigcirc (n) \quad 1: \quad \bigvee_{i=1}^{n} \left(\bigvee_{j=1}^{n} \bigvee_{i=1}^{n} \bigvee_{j=1}^{n} \left(\bigvee_{j=1}^{n} \bigvee_{j=1}^{$$

 $\Theta(1)$ { 2: $V_0 = (-\infty) V_1^{(2)}$ } 4: While Vi = V, and not first time though

Vint point p in P\{v,,...,v;? that min turn angle from Vi-1 Vc

O(n+1+nh+h)=O(nR)

3 n-i=0(n) 6;

(h)

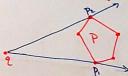
end while

8: leturn < v, ..., v,>

Chan's Algorithm

. RT: O(n log A) => can't sort anything too large!

· another tool given polygon P, pt q outside P Godef. by verts in CCW order



find P, and Pz EP such that P is "insid" the cone defined by the rays $\overline{QP_i}$ and $\overline{QP_i}$

RT: Oclogn) -> exercise: find algo.

15th assume h is known.

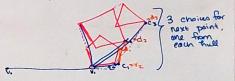
Chan's Alap has 2 main steps:

1 Division Mini-hulls using Graham

2. partition P into & Vsets, P., Pe, ..., Pe, ..., Pe, note: |P|=h=1= \OCK)

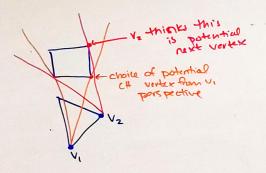
3. Use Graham to find CH of each P;

result: His Has ... , He (a) Merge: each "mini-hull" as a fat point to use Janks on the mini fulls.





the choices change as we add pts to EH.



If: h too large, say h= O(nlogn),
then step 1 is too long.
Solin: Ensure h does't get too big.
If h* optimal, h< h* < h²

If: h is too small solin: once add too many pts on thull, restart.