

# Resultados

## Artillery - Fork con console log

Phase started: unnamed (index: 0, duration: 1s) 23:06:52(-0400)

Phase completed: unnamed (index: 0, duration: 1s) 23:06:53(-0400)

-----  
Metrics for period to: 23:07:00(-0400) (width: 3.84s)  
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http.codes.200: ..... 2000  
http.request\_rate: ..... 523/sec  
http.requests: ..... 2000  
http.response\_time:  
  min: ..... 4  
  max: ..... 136  
  median: ..... 80.6  
  p95: ..... 106.7  
  p99: ..... 133  
http.responses: ..... 2000  
vusers.completed: ..... 50  
vusers.created: ..... 50  
vusers.created\_by\_name.0: ..... 50  
vusers.failed: ..... 0  
vusers.session\_length:  
  min: ..... 2696.3  
  max: ..... 3250.7  
  median: ..... 3134.5  
  p95: ..... 3262.4  
  p99: ..... 3262.4

All VUs finished. Total time: 5 seconds

-----  
Summary report @ 23:06:56(-0400)  
-----

http.codes.200: ..... 2000  
http.request\_rate: ..... 262/sec  
http.requests: ..... 2000  
http.response\_time:  
  min: ..... 4

max: ..... 136  
median: ..... 80.6  
p95: ..... 106.7  
p99: ..... 133  
http.responses: ..... 2000  
vusers.completed: ..... 50  
vusers.created: ..... 50  
vusers.created\_by\_name.0: ..... 50  
vusers.failed: ..... 0  
vusers.session\_length:  
min: ..... 2696.3  
max: ..... 3250.7  
median: ..... 3134.5  
p95: ..... 3262.4  
p99: ..... 3262.4

## Artillery - Fork sin console.log

Phase started: unnamed (index: 0, duration: 1s) 23:08:12(-0400)

Phase completed: unnamed (index: 0, duration: 1s) 23:08:13(-0400)

-----  
Metrics for period to: 23:08:20(-0400) (width: 3.439s)  
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http.codes.200: ..... 2000  
http.request\_rate: ..... 584/sec  
http.requests: ..... 2000  
http.response\_time:  
  min: ..... 4  
  max: ..... 116  
  median: ..... 71.5  
  p95: ..... 89.1  
  p99: ..... 98.5  
http.responses: ..... 2000  
vusers.completed: ..... 50  
vusers.created: ..... 50  
vusers.created\_by\_name.0: ..... 50  
vusers.failed: ..... 0  
vusers.session\_length:  
  min: ..... 2333.8  
  max: ..... 2840.7  
  median: ..... 2725  
  p95: ..... 2836.2  
  p99: ..... 2836.2

All VUs finished. Total time: 5 seconds

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Summary report @ 23:08:16(-0400)  
-----

http.codes.200: ..... 2000  
http.request\_rate: ..... 292/sec  
http.requests: ..... 2000  
http.response\_time:  
  min: ..... 4  
  max: ..... 116  
  median: ..... 71.5  
  p95: ..... 89.1  
  p99: ..... 98.5

http.responses: ..... 2000  
vusers.completed: ..... 50  
vusers.created: ..... 50  
vusers.created\_by\_name.0: ..... 50  
vusers.failed: ..... 0  
vusers.session\_length:  
  min: ..... 2333.8  
  max: ..... 2840.7  
  median: ..... 2725  
  p95: ..... 2836.2  
  p99: ..... 2836.2

## --prof-process

Statistical profiling result from isolate-0x7fe10d400000-28178-v8.log, (128 ticks, 0 unaccounted, 0 excluded).

[Shared libraries]:

	ticks	total	nonlib	name
	19	14.8%		/usr/lib/system/libsystem_pthread.dylib
	4	3.1%		/usr/lib/system/libsystem_platform.dylib

[JavaScript]:

	ticks	total	nonlib	name
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[C++]:

	ticks	total	nonlib	name
	40	31.3%	38.1%	T
node::native_module::NativeModuleEnv::CompileFunction(v8::FunctionCallbackInfo<v8::Value> const&)				
	29	22.7%	27.6%	t std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>, std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char, std::__1::char_traits<char>, std::__1::allocator<char> > >::push_back(std::__1::basic_string<char, std::__1::char_traits<char>, std::__1::allocator<char> >&&)
	14	10.9%	13.3%	T _vm_copy
	2	1.6%	1.9%	t std::__1::ostreambuf_iterator<char, std::__1::char_traits<char> > std::__1::__pad_and_output<char, std::__1::char_traits<char> >(std::__1::ostreambuf_iterator<char, std::__1::char_traits<char> >, char const*, char const*, char const*, std::__1::ios_base&, char)
	2	1.6%	1.9%	t std::__1::basic_istream<wchar_t, std::__1::char_traits<wchar_t> >& std::__1::__input_arithmetic<long long, wchar_t, std::__1::char_traits<wchar_t> >(std::__1::basic_istream<wchar_t, std::__1::char_traits<wchar_t> >&, long long&)
	2	1.6%	1.9%	T _kdebug_typefilter
	2	1.6%	1.9%	T _inet_net_pton
	2	1.6%	1.9%	T ___sfp
	2	1.6%	1.9%	T ___sflags
	1	0.8%	1.0%	t std::__1::messages_byname<char>::~messages_byname()
	1	0.8%	1.0%	t std::__1::basic_ostream<char, std::__1::char_traits<char> >& std::__1::__put_character_sequence<char, std::__1::char_traits<char> >(std::__1::basic_ostream<char, std::__1::char_traits<char> >&, char const*, unsigned long)
	1	0.8%	1.0%	t node::fs::LStat(v8::FunctionCallbackInfo<v8::Value> const&)
	1	0.8%	1.0%	t
dyld3::closure::PathOverrides::forEachFrameworkFallback(dyld3::Platform, void (char const*, bool&) block_pointer) const				
	1	0.8%	1.0%	t _tiny_try_realloc_in_place
	1	0.8%	1.0%	T
node::binding::GetInternalBinding(v8::FunctionCallbackInfo<v8::Value> const&)				
	1	0.8%	1.0%	T _read\$NOCANCEL

1	0.8%	1.0%	T_link_ntoa
1	0.8%	1.0%	T_fgetws
1	0.8%	1.0%	T__kernelrpc_thread_policy_set

[Summary]:

ticks	total	nonlib	name
0	0.0%	0.0%	JavaScript
105	82.0%	100.0%	C++
1	0.8%	1.0%	GC
23	18.0%		Shared libraries

[C++ entry points]:

ticks	cpp	total	name
96	100.0%	75.0%	TOTAL

[Bottom up (heavy) profile]:

Note: percentage shows a share of a particular caller in the total amount of its parent calls.

Callers occupying less than 1.0% are not shown.

ticks	parent	name
40	31.3%	T

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node::native_module::NativeModuleEnv::CompileFunction(v8::FunctionCallbackInfo<v8::Value> const&)
  40 100.0%   t std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > >
>::push_back(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >&&)
  22 55.0%   Function: ^compileForInternalLoader
node:internal/bootstrap/loaders:299:27
  22 100.0%   Function: ^nativeModuleRequire node:internal/bootstrap/loaders:332:29
   5 22.7%   LazyCompile: ~initializeCJSLoader
node:internal/bootstrap/pre_execution:422:29
   5 100.0%   LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36
   4 18.2%   Function: ~<anonymous> node:internal/modules/esm/loader:1:1
   4 100.0%   Function: ^compileForInternalLoader
node:internal/bootstrap/loaders:299:27
   3 13.6%   Function: ~<anonymous> node:internal/process/esm_loader:1:1
   3 100.0%   Function: ^compileForInternalLoader
node:internal/bootstrap/loaders:299:27
   3 13.6%   Function: ~<anonymous> node:internal/modules/esm/get_source:1:1
   3 100.0%   Function: ^compileForInternalLoader
node:internal/bootstrap/loaders:299:27
   1  4.5%   LazyCompile: ~initializeSourceMapsHandlers
node:internal/bootstrap/pre_execution:461:38

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1 100.0%      LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36
1 4.5%        Function: ~<anonymous>
node:internal/source_map/source_map_cache:1:1
1 100.0%      Function: ^compileForInternalLoader
node:internal/bootstrap/loaders:299:27
1 4.5%        Function: ~<anonymous> node:internal/modules/esm/module_map:1:1
1 100.0%      Function: ^compileForInternalLoader
node:internal/bootstrap/loaders:299:27
1 4.5%        Function: ~<anonymous> node:internal/modules/esm/load:1:1
1 100.0%      Function: ^compileForInternalLoader
node:internal/bootstrap/loaders:299:27
1 4.5%        Function: ~<anonymous> node:internal/modules/cjs/loader:1:1
1 100.0%      Function: ^compileForInternalLoader
node:internal/bootstrap/loaders:299:27
1 4.5%        Function: ~<anonymous> node:internal/fs/promises:1:1
1 100.0%      Function: ^compileForInternalLoader
node:internal/bootstrap/loaders:299:27
1 4.5%        Function: ~<anonymous> node:internal/child_process:1:1
1 100.0%      LazyCompile: ~compileForInternalLoader
node:internal/bootstrap/loaders:299:27
18 45.0%     LazyCompile: ~compileForInternalLoader
node:internal/bootstrap/loaders:299:27
18 100.0%     LazyCompile: ~nativeModuleRequire
node:internal/bootstrap/loaders:332:29
8 44.4%      Function: ~<anonymous> node:internal/child_process:1:1
8 100.0%      LazyCompile: ~compileForInternalLoader
node:internal/bootstrap/loaders:299:27
3 16.7%      Function: ~<anonymous> node:child_process:1:1
3 100.0%      LazyCompile: ~compileForInternalLoader
node:internal/bootstrap/loaders:299:27
2 11.1%      LazyCompile: ~setupChildProcessIpcChannel
node:internal/bootstrap/pre_execution:338:37
2 100.0%      LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36
2 11.1%      Function: ~<anonymous> node:net:1:1
2 100.0%      LazyCompile: ~compileForInternalLoader
node:internal/bootstrap/loaders:299:27
2 11.1%      Function: ~<anonymous> node:internal/main/run_main_module:1:1
1 5.6%        Function: ~<anonymous> node:dgram:1:1
1 100.0%      LazyCompile: ~compileForInternalLoader
node:internal/bootstrap/loaders:299:27

```

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29 22.7% t std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > >
>::push_back(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >&&)

```

```

16 55.2%   t std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > >
>::push_back(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >&&)
3 18.8%   t std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > >
>::push_back(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >&&)
1 33.3%   LazyCompile: ~getOptionValue node:internal/options:32:24
1 100.0%   LazyCompile: ~addReadOnlyProcessAlias
node:internal/bootstrap/pre_execution:130:33
1 100.0%   LazyCompile: ~patchProcessObject
node:internal/bootstrap/pre_execution:82:28
1 33.3%   LazyCompile: ~Module._findPath node:internal/modules/cjs/loader:494:28
1 100.0%   LazyCompile: ~resolveMainPath node:internal/modules/run_main:11:25
1 100.0%   LazyCompile: ~executeUserEntryPoint
node:internal/modules/run_main:74:31
1 33.3%   Function: ^normalizeString node:path:66:25
1 100.0%   Function: ^resolve node:path:1091:10
1 100.0%   LazyCompile: ~readPackage node:internal/modules/cjs/loader:290:21
2 12.5%   LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36
2 100.0%   Function: ~<anonymous> node:internal/main/run_main_module:1:1
2 12.5%   LazyCompile: ~emit node:events:340:44
2 100.0%   LazyCompile: ~_addListener node:events:418:22
2 100.0%   LazyCompile: ~addListener node:events:486:58
1 50.0%   LazyCompile: ~setupWarningHandler
node:internal/bootstrap/pre_execution:142:29
1 50.0%   LazyCompile: ~_forkChild node:child_process:170:20
1 6.3%   LazyCompile: ~setupChannel node:internal/child_process:569:22
1 100.0%   LazyCompile: ~_forkChild node:child_process:170:20
1 100.0%   LazyCompile: ~setupChildProcessIpcChannel
node:internal/bootstrap/pre_execution:338:37
1 100.0%   LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36
1 6.3%   LazyCompile: ~readFile node:internal/fs/promises:786:24
1 100.0%   t std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > >
>::push_back(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >&&)
1 6.3%   LazyCompile: ~promisify node:internal/util:324:19
1 100.0%   Function: ~<anonymous> node:internal/fs/promises:1:1
1 100.0%   Function: ^compileForInternalLoader
node:internal/bootstrap/loaders:299:27

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1 100.0%      Function: ^nativeModuleRequire
node:internal/bootstrap/loaders:332:29
1 6.3%      LazyCompile: ~patchProcessObject
node:internal/bootstrap/pre_execution:82:28
1 100.0%      LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36
1 100.0%      Function: ~<anonymous> node:internal/main/run_main_module:1:1
1 6.3%      LazyCompile: ~onParseComplete node:internal/url:532:25
1 100.0%      t std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > >
>::push_back(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >&&)
1 100.0%      LazyCompile: ~URL node:internal/url:620:14
1 100.0%      LazyCompile: ~pathToFileURL node:internal/url:1455:23
1 6.3%      LazyCompile: ~moduleStrategy
node:internal/modules/esm/translators:134:56
1 100.0%      LazyCompile: ~moduleProvider node:internal/modules/esm/loader:229:28
1 100.0%      t std::__1::vector<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> >,
std::__1::allocator<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> > > >::push_back(std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> >&&)
1 6.3%      LazyCompile: ~defaultGetSource
node:internal/modules/esm/get_source:25:32
1 100.0%      LazyCompile: ~defaultLoad node:internal/modules/esm/load:7:27
1 100.0%      LazyCompile: ~load node:internal/modules/esm/loader:297:13
1 100.0%      LazyCompile: ~moduleProvider
node:internal/modules/esm/loader:229:28
1 6.3%      Function: ~<anonymous> node:internal/main/run_main_module:1:1
1 6.3%      Function: ~<anonymous> node:internal/inspector_async_hook:1:1
1 100.0%      LazyCompile: ~compileForInternalLoader
node:internal/bootstrap/loaders:299:27
1 100.0%      LazyCompile: ~nativeModuleRequire
node:internal/bootstrap/loaders:332:29
1 100.0%      LazyCompile: ~setupInspectorHooks
node:internal/bootstrap/pre_execution:233:29
1 3.4%      LazyCompile: ~validateString node:internal/validators:117:24
1 100.0%      LazyCompile: ~resolve node:path:1091:10
1 100.0%      LazyCompile: ~Module._initPaths
node:internal/modules/cjs/loader:1227:29
1 100.0%      LazyCompile: ~initializeCJSLoader
node:internal/bootstrap/pre_execution:422:29
1 100.0%      LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36

19 14.8% /usr/lib/system/libsystem_pthread.dylib

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16 84.2% t std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > >
>::push_back(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >&&)
5 31.3% LazyCompile: ~realpathSync node:fs:2408:22
5 100.0% LazyCompile: ~toRealPath node:internal/modules/cjs/loader:393:20
5 100.0% LazyCompile: ~Module._findPath
node:internal/modules/cjs/loader:494:28
5 100.0% LazyCompile: ~resolveMainPath
node:internal/modules/run_main:11:25
4 25.0% LazyCompile: ~toRealPath node:internal/modules/cjs/loader:393:20
4 100.0% LazyCompile: ~Module._findPath
node:internal/modules/cjs/loader:494:28
4 100.0% LazyCompile: ~resolveMainPath node:internal/modules/run_main:11:25
4 100.0% LazyCompile: ~executeUserEntryPoint
node:internal/modules/run_main:74:31
3 18.8% LazyCompile: ~patchProcessObject
node:internal/bootstrap/pre_execution:82:28
3 100.0% LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36
3 100.0% Function: ~<anonymous> node:internal/main/run_main_module:1:1
1 6.3% LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36
1 100.0% Function: ~<anonymous> node:internal/main/run_main_module:1:1
1 6.3% LazyCompile: ~defaultLoad node:internal/modules/esm/load:7:27
1 100.0% LazyCompile: ~load node:internal/modules/esm/loader:297:13
1 100.0% LazyCompile: ~moduleProvider
node:internal/modules/esm/loader:229:28
1 100.0% LazyCompile: ~ModuleJob
node:internal/modules/esm/module_job:55:14
1 6.3% Function: ~<anonymous> node:internal/fs/rimraf:1:1
1 100.0% Function: ^compileForInternalLoader
node:internal/bootstrap/loaders:299:27
1 100.0% Function: ^nativeModuleRequire node:internal/bootstrap/loaders:332:29
1 100.0% Function: ~<anonymous> node:internal/fs/promises:1:1
1 6.3% Function: ~<anonymous> node:dgram:1:1
1 100.0% LazyCompile: ~compileForInternalLoader
node:internal/bootstrap/loaders:299:27
1 100.0% LazyCompile: ~nativeModuleRequire
node:internal/bootstrap/loaders:332:29
1 100.0% Function: ~<anonymous> node:internal/child_process:1:1

14 10.9% T_vm_copy
6 42.9% t std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > >

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>::push_back(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >&&)
  1 16.7% LazyCompile: ~setupWarningHandler
node:internal/bootstrap/pre_execution:142:29
  1 100.0% LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36
  1 100.0% Function: ~<anonymous> node:internal/main/run_main_module:1:1
  1 16.7% LazyCompile: ~nativeModuleRequire
node:internal/bootstrap/loaders:332:29
  1 100.0% Function: ~<anonymous> node:internal/main/run_main_module:1:1
  1 16.7% LazyCompile: ~logger node:internal/util/debuglog:96:18
  1 100.0% LazyCompile: ~set node:internal/modules/esm/module_map:20:6
  1 100.0% LazyCompile: ~getModuleJob node:internal/modules/esm/loader:221:21
  1 100.0% t std::__1::vector<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> >,
std::__1::allocator<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> > > >::push_back(std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> >&&)
  1 16.7% LazyCompile: ~<anonymous> node:path:1082:10
  1 100.0% LazyCompile: ~resolve node:path:1091:10
  1 100.0% LazyCompile: ~patchProcessObject
node:internal/bootstrap/pre_execution:82:28
  1 100.0% LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36
  1 16.7% Function: ~<anonymous> node:internal/main/run_main_module:1:1
  1 16.7% Function: ~<anonymous> node:internal/fs/promises:1:1
  1 100.0% Function: ^compileForInternalLoader
node:internal/bootstrap/loaders:299:27
  1 100.0% Function: ^nativeModuleRequire node:internal/bootstrap/loaders:332:29
  1 100.0% Function: ~<anonymous> node:internal/modules/esm/get_source:1:1

  4 3.1% /usr/lib/system/libsystem_platform.dylib
  2 50.0% t std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > >
>::push_back(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >&&)
  1 50.0% LazyCompile: ~toRealPath node:internal/modules/cjs/loader:393:20
  1 100.0% LazyCompile: ~Module._findPath
node:internal/modules/cjs/loader:494:28
  1 100.0% LazyCompile: ~resolveMainPath node:internal/modules/run_main:11:25
  1 100.0% LazyCompile: ~executeUserEntryPoint
node:internal/modules/run_main:74:31
  1 50.0% LazyCompile: ~realpathSync node:fs:2408:22
  1 100.0% LazyCompile: ~toRealPath node:internal/modules/cjs/loader:393:20
  1 100.0% LazyCompile: ~Module._findPath
node:internal/modules/cjs/loader:494:28

```

1 100.0% LazyCompile: ~resolveMainPath  
node:internal/modules/run\_main:11:25

2 1.6% t std::\_\_1::ostreambuf\_iterator<char, std::\_\_1::char\_traits<char> >  
std::\_\_1::\_\_pad\_and\_output<char, std::\_\_1::char\_traits<char>  
>(std::\_\_1::ostreambuf\_iterator<char, std::\_\_1::char\_traits<char> >, char const\*, char const\*,  
char const\*, std::\_\_1::ios\_base&, char)

2 100.0% t std::\_\_1::vector<std::\_\_1::basic\_string<char, std::\_\_1::char\_traits<char>,  
std::\_\_1::allocator<char> >, std::\_\_1::allocator<std::\_\_1::basic\_string<char,  
std::\_\_1::char\_traits<char>, std::\_\_1::allocator<char> > >  
>::push\_back(std::\_\_1::basic\_string<char, std::\_\_1::char\_traits<char>,  
std::\_\_1::allocator<char> >&&)

2 100.0% Function: ~<anonymous> node:internal/fs/rimraf:1:1

2 100.0% Function: ^compileForInternalLoader  
node:internal/bootstrap/loaders:299:27

2 100.0% Function: ^nativeModuleRequire node:internal/bootstrap/loaders:332:29

2 100.0% Function: ~<anonymous> node:internal/fs/promises:1:1

2 1.6% t std::\_\_1::basic\_istream<wchar\_t, std::\_\_1::char\_traits<wchar\_t> >&  
std::\_\_1::\_\_input\_arithmetic<long long, wchar\_t, std::\_\_1::char\_traits<wchar\_t>  
>(std::\_\_1::basic\_istream<wchar\_t, std::\_\_1::char\_traits<wchar\_t> >&, long long&)

2 100.0% t std::\_\_1::vector<std::\_\_1::basic\_string<char, std::\_\_1::char\_traits<char>,  
std::\_\_1::allocator<char> >, std::\_\_1::allocator<std::\_\_1::basic\_string<char,  
std::\_\_1::char\_traits<char>, std::\_\_1::allocator<char> > >  
>::push\_back(std::\_\_1::basic\_string<char, std::\_\_1::char\_traits<char>,  
std::\_\_1::allocator<char> >&&)

2 100.0% LazyCompile: ~stringify node:internal/modules/esm/translators:95:19

2 100.0% LazyCompile: ~moduleStrategy  
node:internal/modules/esm/translators:134:56

2 100.0% LazyCompile: ~moduleProvider  
node:internal/modules/esm/loader:229:28

2 100.0% t std::\_\_1::vector<std::\_\_1::basic\_string<char,  
std::\_\_1::char\_traits<char>, std::\_\_1::allocator<char> >,  
std::\_\_1::allocator<std::\_\_1::basic\_string<char, std::\_\_1::char\_traits<char>,  
std::\_\_1::allocator<char> > > >::push\_back(std::\_\_1::basic\_string<char,  
std::\_\_1::char\_traits<char>, std::\_\_1::allocator<char> >&&)

2 1.6% T\_kdebug\_typefilter

2 100.0% t std::\_\_1::vector<std::\_\_1::basic\_string<char, std::\_\_1::char\_traits<char>,  
std::\_\_1::allocator<char> >, std::\_\_1::allocator<std::\_\_1::basic\_string<char,  
std::\_\_1::char\_traits<char>, std::\_\_1::allocator<char> > >  
>::push\_back(std::\_\_1::basic\_string<char, std::\_\_1::char\_traits<char>,  
std::\_\_1::allocator<char> >&&)

1 50.0% LazyCompile: ~getModuleJob node:internal/modules/esm/loader:221:21

1 100.0% LazyCompile: ~import node:internal/modules/esm/loader:268:15

1 100.0% LazyCompile: ~<anonymous> node:internal/modules/run\_main:47:29

1 100.0% LazyCompile: ~loadESM node:internal/process/esm\_loader:85:41

```

1 50.0% LazyCompile: ~finalizeResolution
node:internal/modules/esm/resolve:389:28
1 100.0% LazyCompile: ~moduleResolve
node:internal/modules/esm/resolve:917:23
1 100.0% LazyCompile: ~defaultResolve
node:internal/modules/esm/resolve:981:24
1 100.0% LazyCompile: ~resolve node:internal/modules/esm/loader:402:16

2 1.6% T_inet_net_pton

2 1.6% T___sfp
2 100.0% t std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > >
>::push_back(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >&&)
1 50.0% LazyCompile: ~realpathSync node:fs:2408:22
1 100.0% LazyCompile: ~toRealPath node:internal/modules/cjs/loader:393:20
1 100.0% LazyCompile: ~Module._findPath
node:internal/modules/cjs/loader:494:28
1 100.0% LazyCompile: ~resolveMainPath
node:internal/modules/run_main:11:25
1 50.0% LazyCompile: ~patchProcessObject
node:internal/bootstrap/pre_execution:82:28
1 100.0% LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36
1 100.0% Function: ~<anonymous> node:internal/main/run_main_module:1:1

2 1.6% T___sflags
2 100.0% t std::__1::vector<std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >, std::__1::allocator<std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > >
>::push_back(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> >&&)
1 50.0% LazyCompile: ~toRealPath node:internal/modules/cjs/loader:393:20
1 100.0% LazyCompile: ~Module._findPath
node:internal/modules/cjs/loader:494:28
1 100.0% LazyCompile: ~resolveMainPath node:internal/modules/run_main:11:25
1 100.0% LazyCompile: ~executeUserEntryPoint
node:internal/modules/run_main:74:31
1 50.0% LazyCompile: ~setupWarningHandler
node:internal/bootstrap/pre_execution:142:29
1 100.0% LazyCompile: ~prepareMainThreadExecution
node:internal/bootstrap/pre_execution:23:36
1 100.0% Function: ~<anonymous> node:internal/main/run_main_module:1:1

```

# Benchmark

```
→ ecommerce git:(loggers-gzi-analisis-de-performance) ✖ yarn startTest
yarn run v1.22.10
warning ../../../../package.json: No license field
$ node benchmark.js
Running all tests
Running 20s test @ http://localhost:3000/info
100 connections
```

Stat	2.5%	50%	97.5%	99%	Avg	Stdev	Max
Latency	112 ms	120 ms	206 ms	232 ms	129.57 ms	25.68 ms	314 ms

Stat	1%	2.5%	50%	97.5%	Avg	Stdev	Min
Req/Sec	400	400	800	900	769.2	112.77	400
Bytes/Sec	635 kB	635 kB	1.27 MB	1.43 MB	1.22 MB	179 kB	635 kB

Req/Bytes counts sampled once per second.  
# of samples: 20

15k requests in 20.06s, 24.5 MB read  
🌟 Done in 20.60s.

0x

