

DSBA Transformer survey paper study

A Survey of Transformers

Appendix: Complexity, Parameters, and Scaling arXiv preprint



고려대학교 산업경영공학과

Data Science & Business Analytics Lab 이유경, 김명섭, 윤훈상, 김지나, 허재혁, 김수빈

발표자: 김명섭

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Complexity and Parameters

Matrix, Complexity, and Parameters

• 행렬 연산과 Complexity, Parameter의 관계를 알아보면…

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \times \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \times 1 + 2 \times 2 + 3 \times 3 \\ 4 \times 1 + 5 \times 2 + 6 \times 3 \end{bmatrix} = \begin{bmatrix} 14 \\ 32 \end{bmatrix}$$

$$(2 \times 3)$$

$$(3 \times 1)$$

$$(2 \times 1)$$

Computational Complexity (Mult) =
$$2 \times 3 \times 1 = 6$$

$$Parameters = 3 \times 1 = 3$$

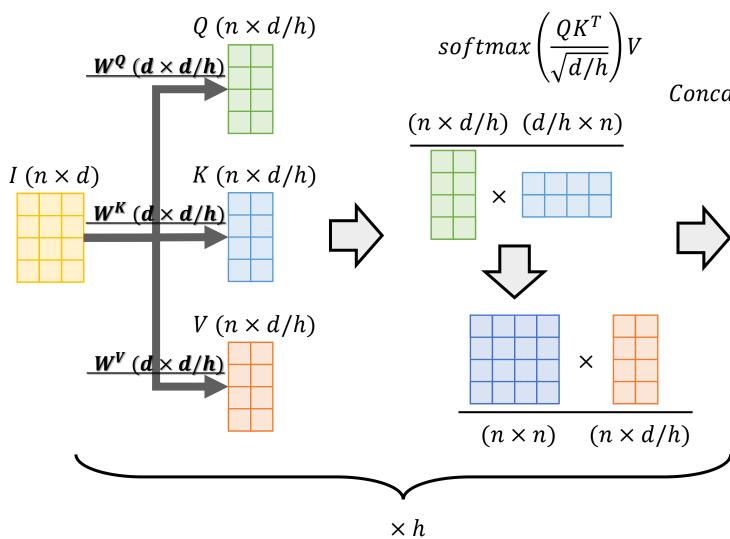
 (3×1) size matirx is **learnable**

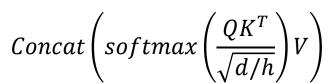


Complexity and Parameters

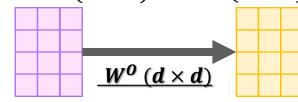
Computational Complexity of Self-Attention

Module	Complexity	#Parameters
Self-attention	$O(n^2 \cdot d)$	$4d^2$
Position-wise FFN	$O(n \cdot d^2)$	$8d^2$





Multihead $(n \times d)$ $0 (n \times d)$



Notation

I: Input, O: Output

Q: Query, K: Key, V: Value

 $W^{Q}, W^{K}, W^{V}, W^{O}$: Learnable Parameters

n: Sequence Length

d : *Input Dimension*

h: Num of Heads

Multihead : Concatenated Attention Value



Complexity and Parameters

Computational Complexity of Self-Attention

Module	Complexity	#Parameters
Self-attention	$O(n^2 \cdot d)$	$4d^2$
Position-wise FFN	$O(n \cdot d^2)$	$8d^2$

Query Projection : $IW^{Q} \rightarrow (n \times d) \times (d \times d/h) \rightarrow \frac{nd^2}{h}$

Key Projection : $IW^K \rightarrow (n \times d) \times (d \times d/h) \rightarrow \frac{nd^2}{h}$

Value Projection : $IW^{V} \rightarrow (n \times d) \times (d \times d/h) \rightarrow \frac{nd^2}{h}$

Self-Attention : $softmax\left(\frac{QK^T}{\sqrt{d/h}}\right)V \rightarrow \frac{n^2d}{h} + \frac{n^2d}{h} = \frac{2n^2d}{h}$

Attention Score : $\frac{QK^T}{\sqrt{d/h}} = A \rightarrow (n \times d/h) \times (d/h \times n) \rightarrow \frac{n^2 d}{h}$

Attention Value : $softmax(A)V \rightarrow (n \times n) \times (n \times d/h) \rightarrow \frac{n^2d}{h}$

Output Projection : $Multihead \mathbf{W^0} \rightarrow (n \times d) \times (\mathbf{d} \times \mathbf{d}) \rightarrow nd^2$

Notation

I: Input, O: Output

Q: Query, K: Key, V: Value

 W^Q, W^K, W^V, W^O : Learnable Parameters

n : Sequence Length

d: Input Dimension

h: Num of Heads

 $Multihead: Concatenated\ Attention\ Value$

Multi-Head Self-Attention Computational Complexity = $4nd^2 + 2n^2d \rightarrow O(nd^2 + n^2d)$

 $\times h$

Self-Attention Computational Complexity = $2n^2d \rightarrow O(n^2d)$

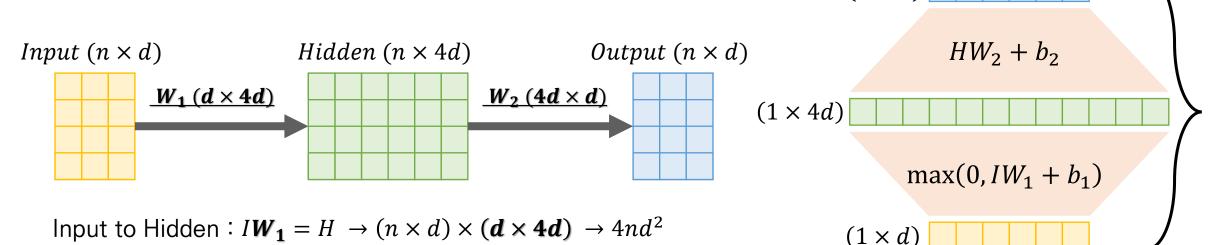
Num of Parameters = $4d^2$

Hidden to Output : $HW_2 \rightarrow (n \times 4d) \times (4d \times d) \rightarrow 4nd^2$

Module	Complexity	#Parameters
Self-attention	$O(n^2 \cdot d)$	$4d^2$
Position-wise FFN	$O(n \cdot d^2)$	$8d^2$

(Position-wise FFNs)

 $(1 \times d)$



Notation

I: Input, H: Hidden, O: Output

 W_1, W_2 : Learnable Parameters

n : Sequence Length

d: Input Dimension

Position-wise FFN Computational Complexity = $8nd^2 \rightarrow O(nd^2)$

Num of Parameters = $8d^2$

 $\times n$

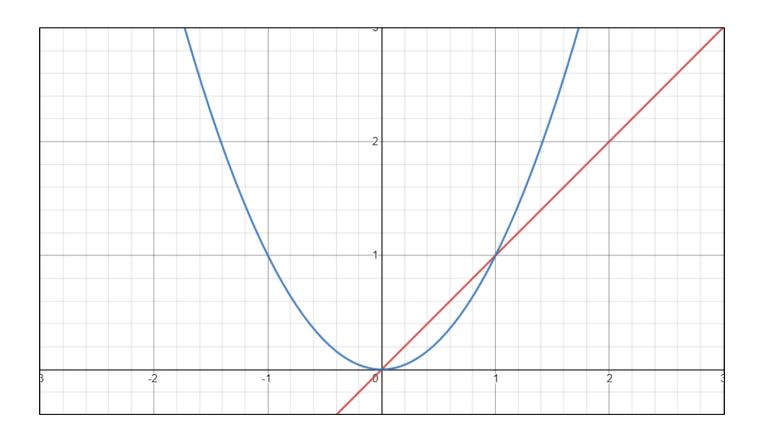
Question:

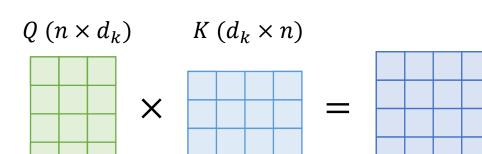
Therefore, the total complexity of the layer is $0(n^2 d + n d^2)$, which is worse than that of a traditional RNN layer. I obtained the same result for multi-headed attention too, on considering the appropriate intermediate representation dimensionalities (dk, dv) and finally multiplying by the number of heads h.

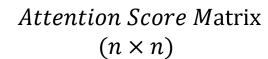
Answer:

When the original <u>Attention paper</u> was first introduced, it didn't require to calculate ϱ , v and κ matrices, as the values were taken directly from the hidden states of the RNNs, and thus the complexity of Attention layer **is** $O(n^2 \cdot d)$.

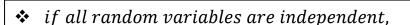
Now, to understand what Table 1 contains please keep in mind how most people scan papers: they read title, abstract, then look at figures and tables. Only then if the results were interesting, they read the paper more thoroughly. So, the main idea of the Attention is all you need paper was to replace the RNN layers completely with attention mechanism in seq2seq setting because RNNs were really slow to train. If you look at the Table 1 in this context, you see that it compares RNN, CNN and Attention and highlights the motivation for the paper: using Attention should have been beneficial over RNNs and CNNs. It should have been advantageous in 3 aspects: constant amount of calculation steps, constant amount of operations and lower computational complexity for usual Google setting, where n ~= 100 and







$$softmax \left(\frac{QK^T}{\sqrt{d_k}} \right) V$$



$$\checkmark \quad E[\sum_{i=1}^{n} X_i] = \sum_{i=1}^{n} E[X_i]$$

$$\checkmark$$
 $E[\prod_{i=1}^{n} X_i] = \prod_{i=1}^{n} E[X_i]$

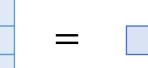
$$\checkmark Var[\sum_{i=1}^{n} X_i] = \sum_{i=1}^{n} Var[X_i]$$

$$\checkmark Var[\prod_{i=1}^{n} X_i] = \prod_{i=1}^{n} (Var[X_i] + (E[X_i])^2) - \prod_{i=1}^{n} (E[X_i])^2$$









Attention Score (scalar)

$$Attention Score = q \cdot k = \sum_{i=1}^{d_k} q_i k_i$$

$$if \quad q_i \quad \sim \quad E[q_i] = 0, Var[q_i] = 1,$$

$$k_i \quad \sim \quad E[k_i] = 0, Var[k_i] = 1, q_i \perp k_i,$$

$$\rightarrow \quad E[q \cdot k] = 0, Var[q \cdot k] = d_k$$

Algorithm 1 Disentangled Attention

```
Input: Hidden state H, relative distance embedding P, relative distance matrix \delta. Content projec-
     tion matrix W_{k,c}, W_{q,c}, W_{v,c}, position projection matrix W_{k,r}, W_{q,r}.
 1: K_c = HW_{k,c}, Q_c = HW_{q,c}, V_c = HW_{v,c}, K_r = PW_{k,r}, Q_r = PW_{q,r}
 2: A_{c\rightarrow c} = Q_c K_c^{\mathsf{T}}
 3: for i = 0, ..., N-1 do
 4: \tilde{A}_{c \to p}[i,:] = Q_c[i,:]K_r^{\mathsf{T}}
 5: end for
 6: for i = 0, ..., N - 1 do
       for j = 0, ..., N - 1 do
              A_{c \to p}[i,j] = \tilde{A}_{c \to p}[i,\delta[i,j]]
 9:
         end for
10: end for
11: for j = 0, ..., N - 1 do
         \tilde{A}_{p \to c}[:,j] = K_c[j,:]Q_r^{\intercal}
13: end for
14: for j = 0, ..., N - 1 do
       for i = 0, ..., N - 1 do
               \boldsymbol{A_{p \to c}}[i, j] = \tilde{\boldsymbol{A}}_{p \to c}[\boldsymbol{\delta}[j, i], j]
16:
17:
         end for
18: end for
19: \tilde{A} = A_{c \rightarrow c} + A_{c \rightarrow p} + A_{p \rightarrow c}
20: H_o = \operatorname{softmax}(\frac{\tilde{A}}{\sqrt{3d}})V_c
Output: H_o
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