

## Manual

For memory and cpu programs either make file can be used by the command

Make all or make cpu\_benchmark or make memory\_benchmark

Or

Cpu program :

```
gcc cpu_benchmark -o cpu_benchmark -lpthread
```

```
./cpu_benchmark <operation> < no. of threads>
```

Operations – 1 for GLOPS , 2 for GFLOPS

No. of threads - 1, 2,4,8

Memory Program:

```
gcc memory_benchmark -o memory_benchmark -lpthread
```

```
./memory_benchmark <operation> <blocksize>< no. of threads>
```

Operations – 1 for GLOPS , 2 for GFLOPS

Blocksize – 1 for 8B , 2 for 8KB, 3 for 8MB, 4 for 80 MB

No. of threads - 1, 2,4,8

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For disk

```
gcc disk.c -lpthread -o disk
```

```
./disk <operation><blocksize><threads><totalGB>
```

Operation: 1-RandomRead, 2-SequentialRead, 3-WriteRead

Blocksizes: 1-8B, 2-8KB, 3-8MB, 4-80MB

Threads: 1, 2 4, 8

Total size(GB)

Example; To write and read 1 Gb of file through 8B of block and 2 threads.

./disk 3 1 2 1

For Network:

1.Server:

```
gcc server.c -lpthread -o server
```

./server (UDP or TCP) (number of threads)

Example: ./server TCP 2

2.client:

```
gcc client.c -lpthread -o client
```

./client (UDP or TCP) (number of Threads) (Block Size)

Example: ./client TCP 2 64