

# Binary Latent Decoder for Text-Conditioned Image Generation

## Presenters

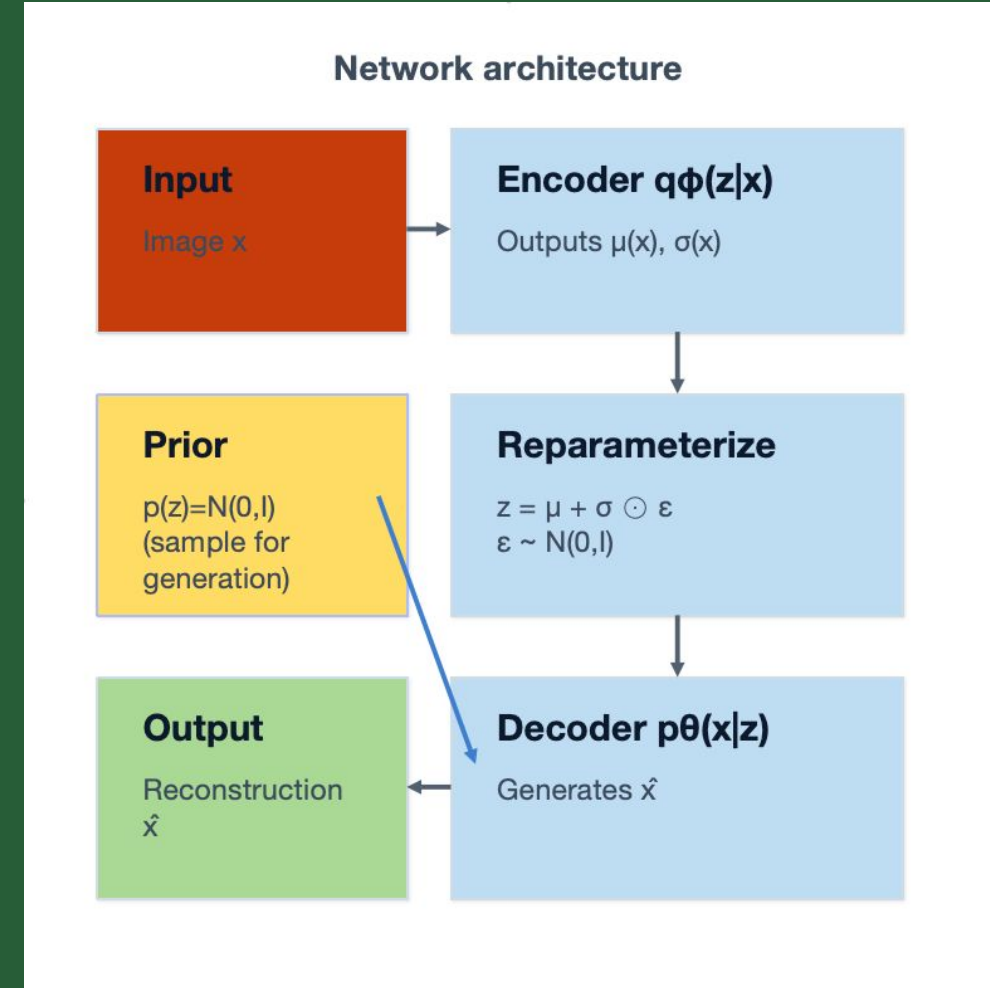
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- Ken Su
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UNIVERSITY  
OF ALBERTA

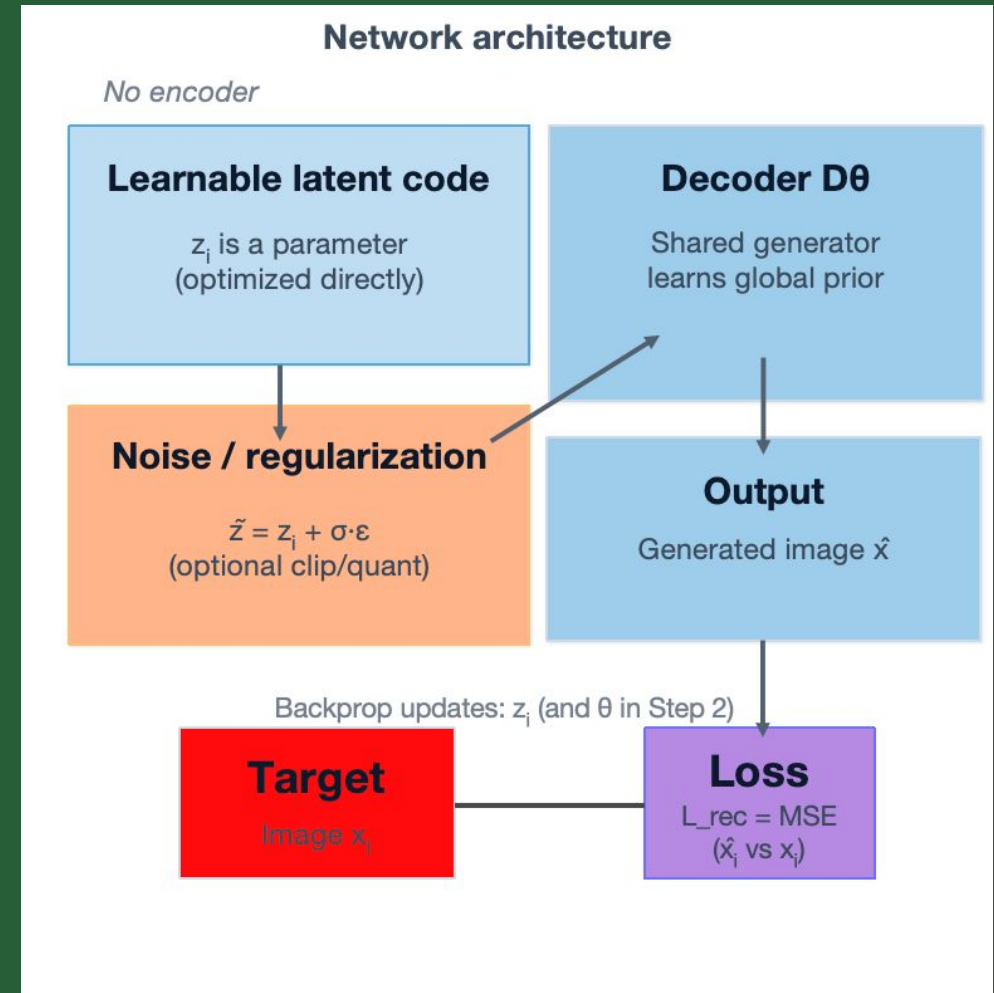
# Traditional Variational Autoencoder (VAE)

- Why VAE can generate images: encoder predicts a Gaussian latent distribution  $(\mu(x), \sigma(x))$ ; sample  $z = \mu + \sigma \odot \varepsilon$ ,  $\varepsilon \sim N(0, I)$ ; decode  $z$  to an image.
- Text-conditioning is hard: need a strong conditional prior  $p(z | \text{text})$  and stable alignment so text actually controls generation.
- Heavier training: encoder + decoder  $\rightarrow$  more parameters, more GPU memory/compute, and slower training.



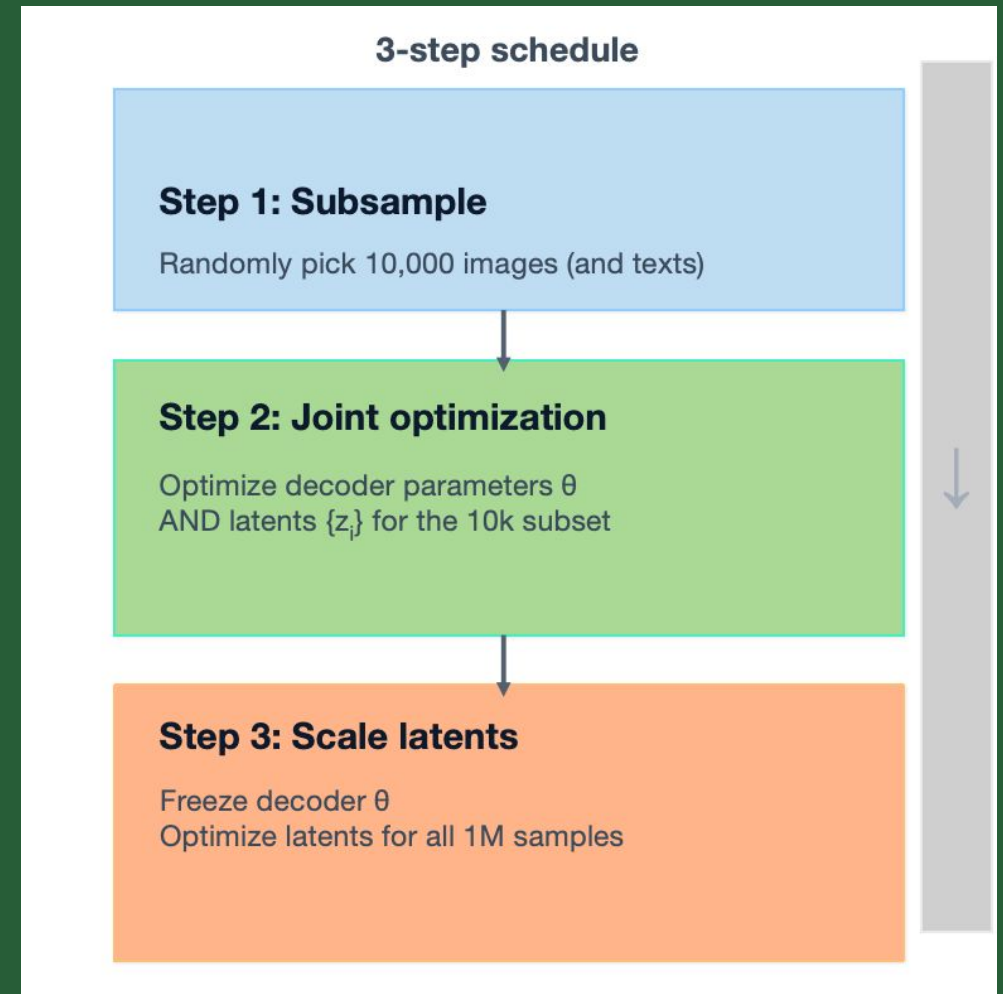
# Our Decoder-Only Model (No Encoder)

- Decoder only (no encoder) → fewer parameters and faster training.
- Latents are learnable parameters (one latent per sample), not outputs of an encoder.
- VAE stores information mostly in network parameters; our approach stores per-sample information in the latent space, while the decoder learns a shared prior.



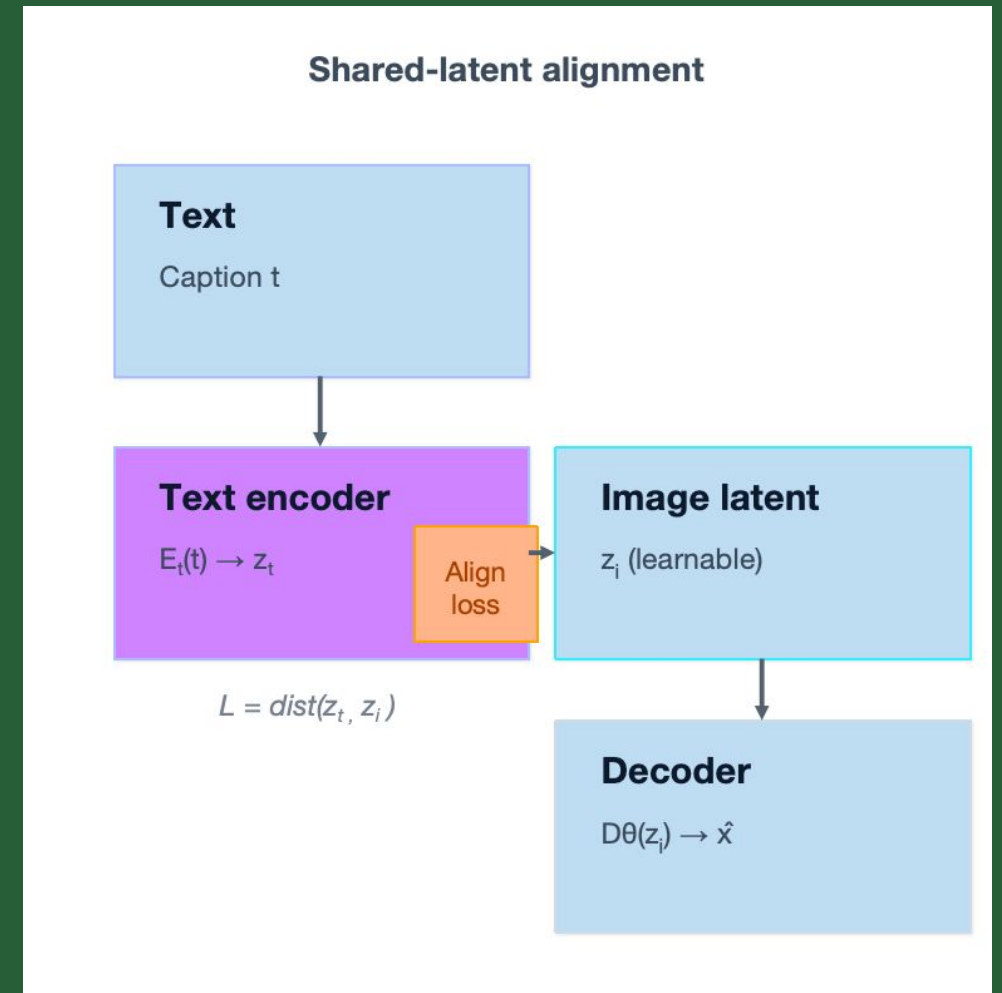
# Training Strategy (Limited GPU Resources)

- Full dataset: 1M image–text pairs (GPU constraints prevent full joint training).
- Key idea: train a strong shared decoder first, then adapt per-sample latents at scale.
- Decoder learns a global generation prior; latents later adapt per sample.

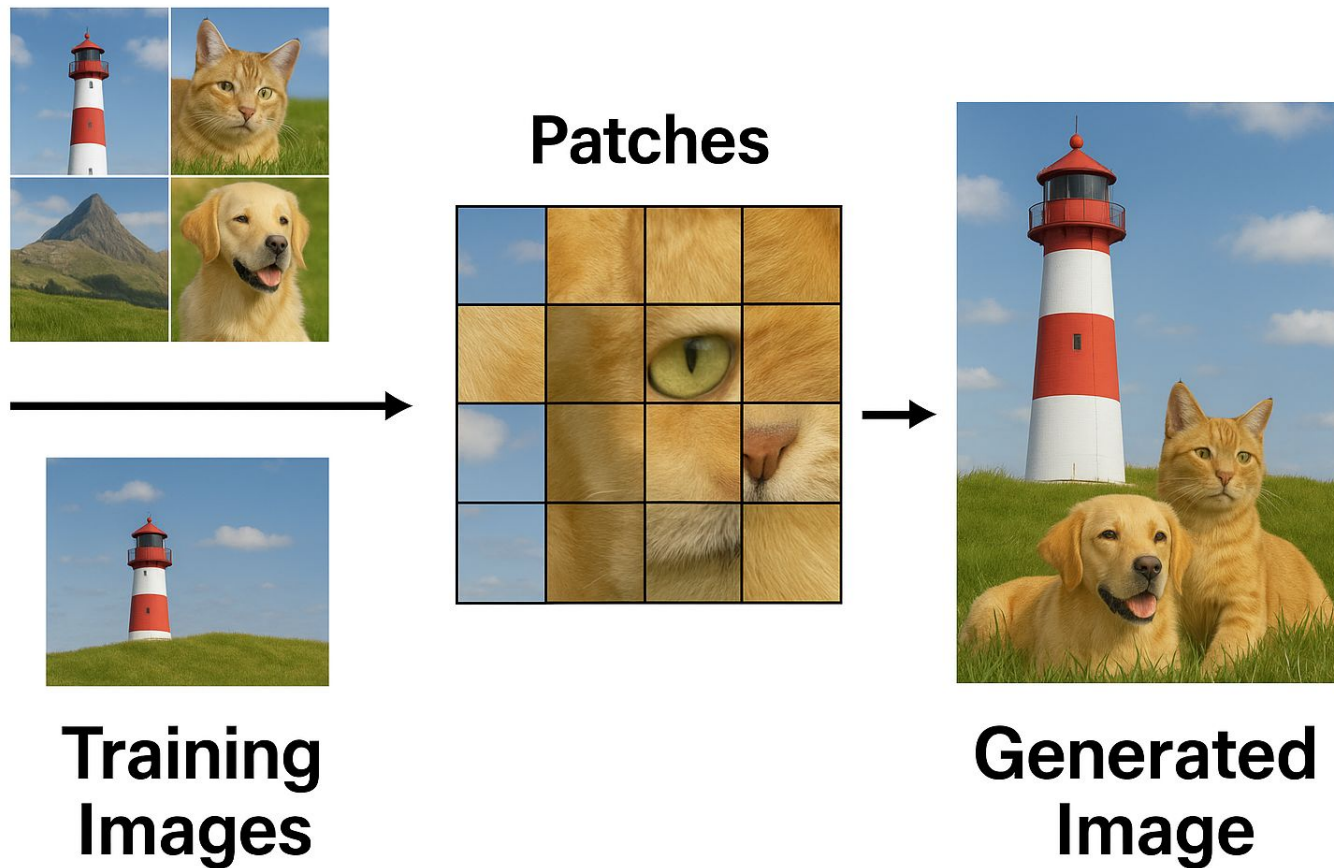


# Aligning Text and Images via Shared Latent Space

- We align text and images through a shared latent space.
- Each text latent is linked to its corresponding image latent (paired supervision).
- After alignment, text can retrieve or initialize the image latent used for generation.

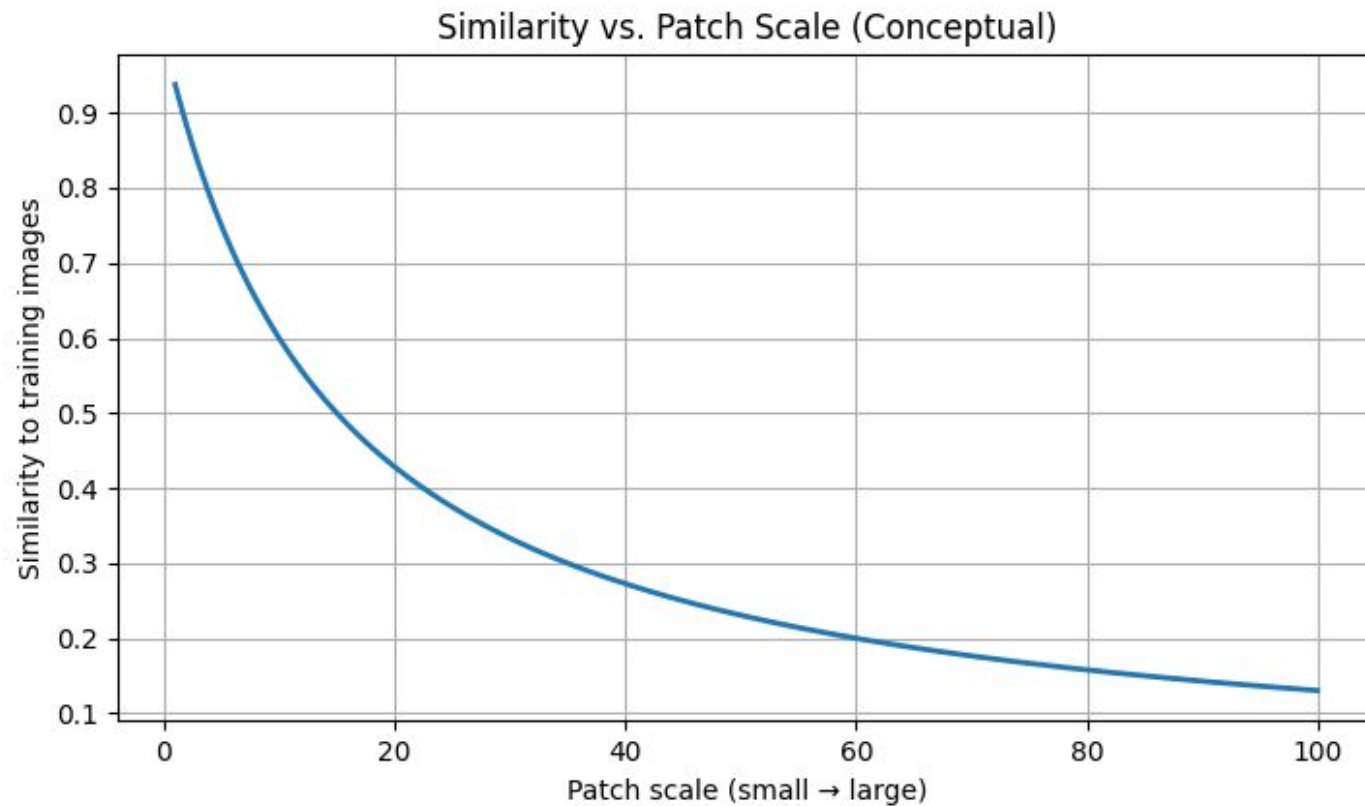


# What is image generation?



Every patch in generated images should be similar to patches that already exist in training image.

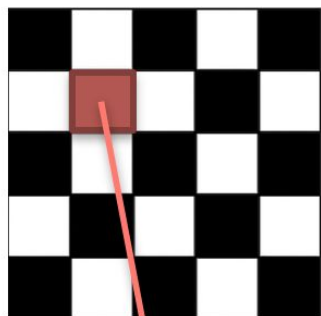
# What is image generation?



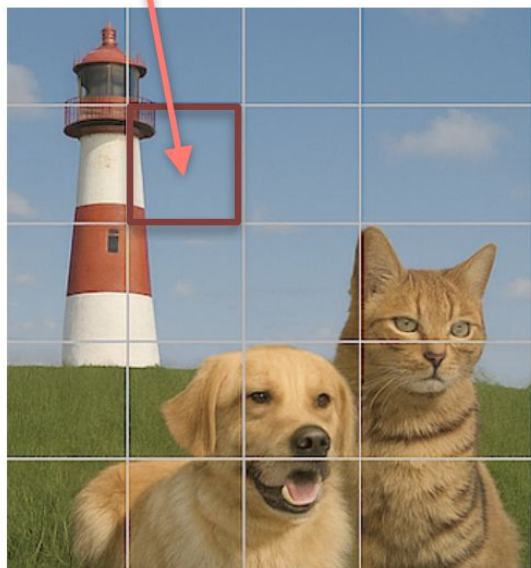
As the patch scale increases,  
the similarity decreases



# Locality Constraint in Image Generation



Patches in Latent



Patches in Generated Image

the value of each patch in generated images is determined by a corresponding patch in the latent

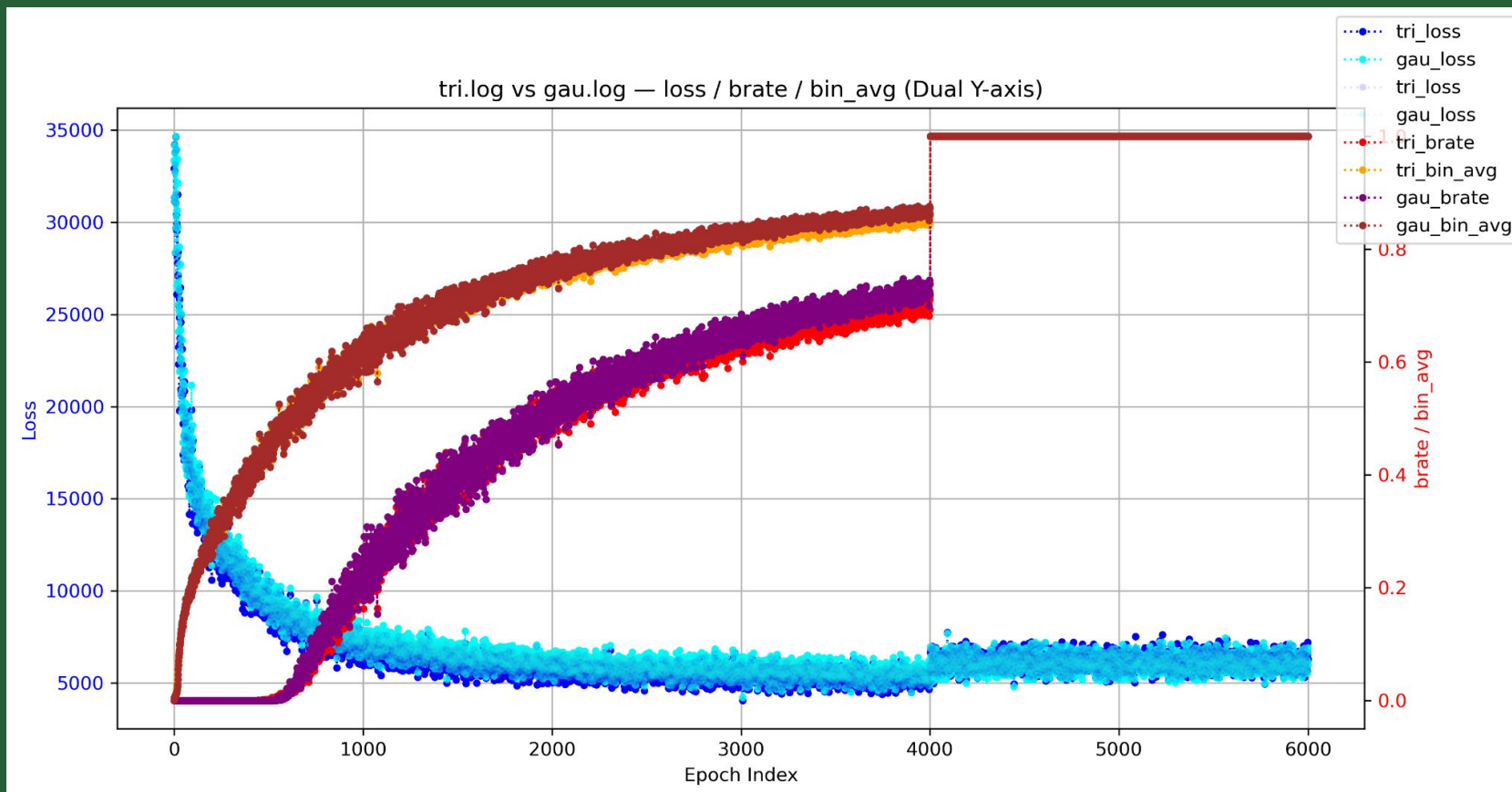


# Information Capacity and Generalization

- ❑ Model capacity should be lower than dataset information
- ❑ Excess capacity leads to memorization
- ❑ Information is stored in binary latents, not parameters
- ❑ Latent size controls generation quality vs generalization

# Part 2

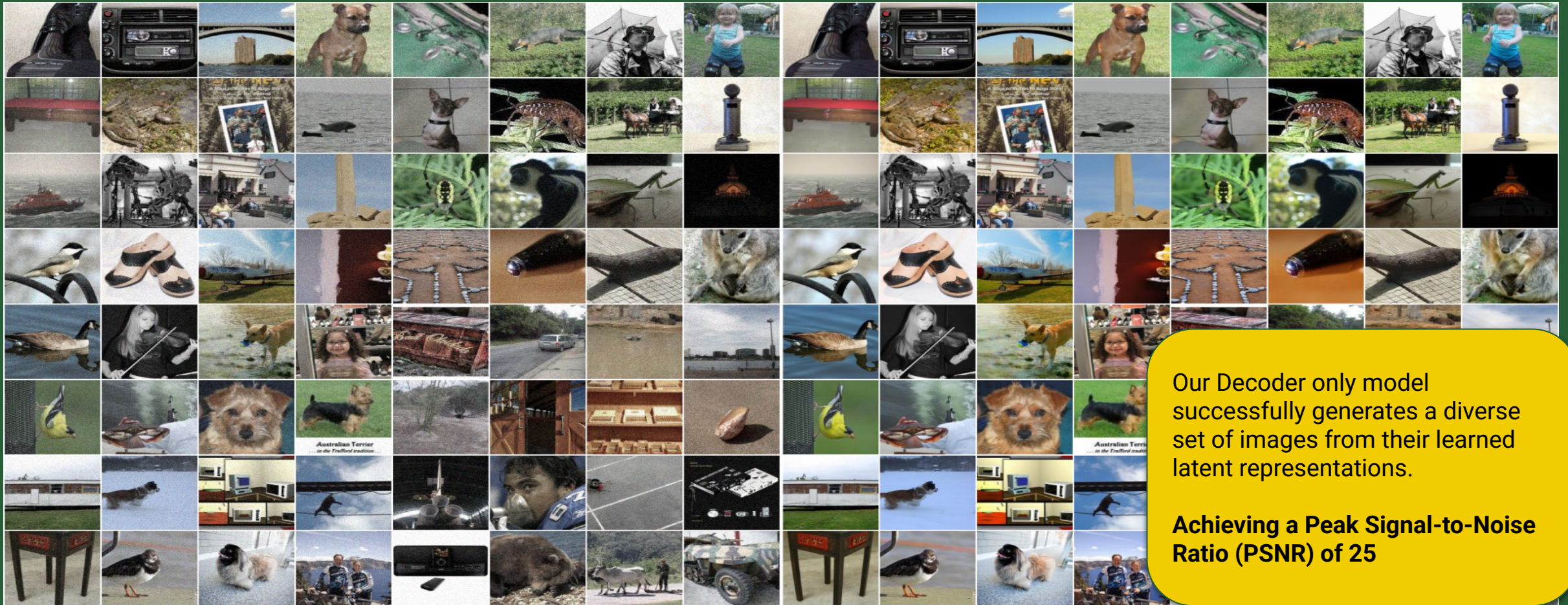
# Part 2



# Demonstrating High Fidelity Image Generation

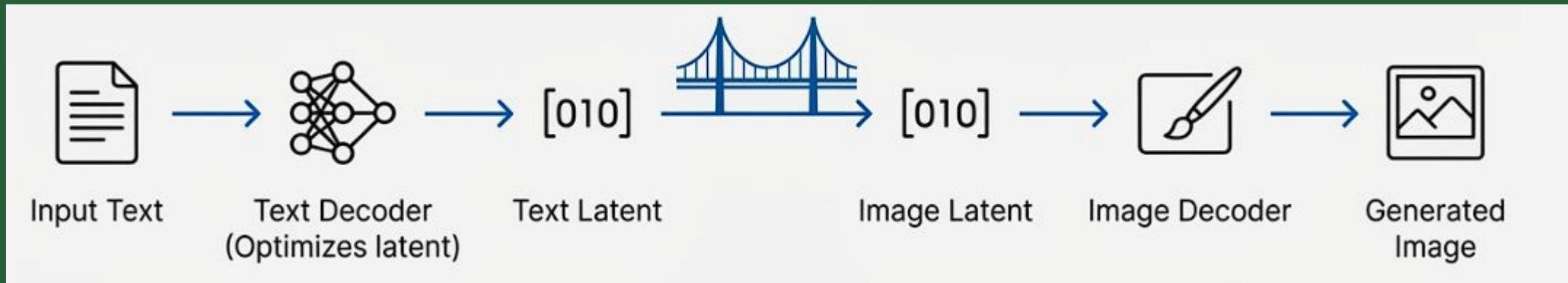
Generated Images

Original Dataset Images





# The Generation Pipeline: From Text to Image



The shared latent space acts as a **bridge between modalities**, allowing us to translate semantic information from text into a visual representation.

# A Case Study: “A dog laying on the floor”

## Input

“A Dog Laying on the floor”

## Latent Space

Text Latent:  
0101.....01010



Image Latent:  
1010.....1010

## Output



# Core Research and Contribution

## Quantifiable Information Capacity

Binary latent representations allow the amount of stored information to be explicitly quantified, a clarity not possible with continuous latents or model parameters.

## Novel Optimization Strategy

Our experiments validate the feasibility of jointly optimizing latent codes and decoder parameters, a key enabler for our architecture.

## Architectural Simplicity & Efficiency

A simple decoder-only architecture without an encoder streamlines the training process and significantly reduces GPU resource requirements.

## Generation Stability

Our experiments validate the feasibility of jointly optimizing latent codes and decoder parameters, a key enabler for our architecture.



# An Honest Assessment: Current Limitations

## Visual Fidelity

The quality of generated images, while promising, requires further improvement to reach state-of-the-art levels.

## Text-Image Coherence

A stronger and more nuanced alignment between the semantics of the input text and the content of the visual output is needed.

# Future Enhancements

## 1.

### Scale the Foundation: Full Dataset Training

**Action:** Secure additional GPU resources to train the model on our complete 1-million-pair dataset.

**Goal:** To allow the decoder to learn a more robust and comprehensive global generation prior.

## 2.

### Enhance the Engine: Improve Image Quality

**Action:** Investigate enhanced decoder architectures and explore the potential of multi-stage generation.

**Goal:** To directly address the current limitations in visual fidelity.

## 3.

### Refine the Bridge: Strengthen Text-Image Alignment

**Action:** Develop and integrate more effective alignment methods between text and image latent spaces.

**Goal:** To ensure more accurate and efficient semantic translation for conditional generation.

# Q&A

