

Elphie

Elphie is a presentation framework
based on *Python* and *Inkscape*

The following code ...

```
import elphie

slides = elphie.Slides()
slide = slides.new_slide("The first slide")
slide.text("Hello world!")
slides.render()
```

will produce `slide.pdf`

You can see the result at next slide

Hello world!

Let us continue with the demonstration ...

Let us continue with the demonstration ...

Elphie ...

Let us continue with the demonstration ...

Elphie ...

... supports ...

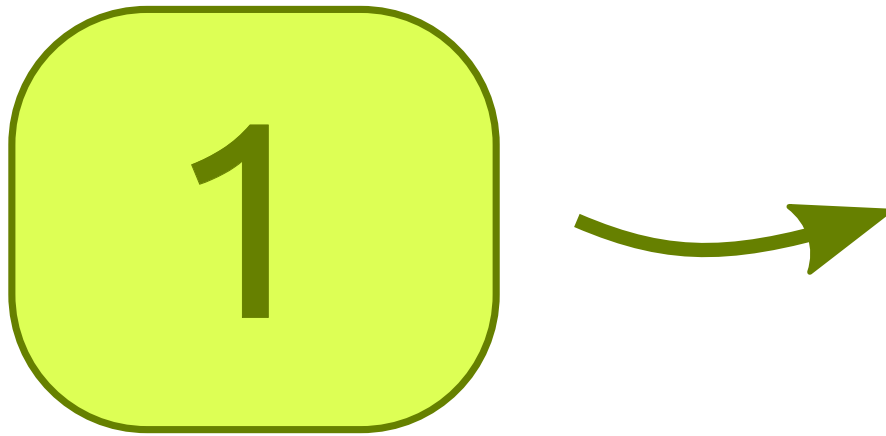
Let us continue with the demonstration ...

Elphie ...

... supports ...

... fragments.









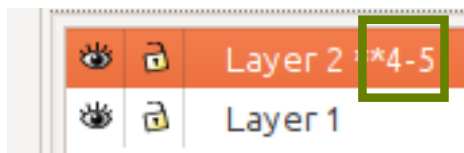
Fragments in svg
by labelling elements or layers



Fragments in svg
by labelling elements or layers



Show in the fourth step and later



Show in the fourth step and fifth step

Example of a list:

- Apple
- Orange
- Banana

```
#include <stdio.h>

/* Hello world program */

int main() {
    printf("Hello world!\n");
    return 0;
}
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```
/path/to/elphie/example$ ls  
python3 example.py
```

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/path/to/elphie/example$ python3 example.py  
Preprocessing..... done  
Building..... done  
Creating 'example.pdf'..... done
```

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Preprocessing is cached

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Building is also cached

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```

This line is a demonstration of *layers*

Columns demonstration

- First item
- Second item
- Third item

```
#include <stdio.h>

int main() {
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```

Title of the frame

This text is in the frame!

- First bullet
- Second bullet

This is line 1

This is line 2

Under a thick separator

Column 1

Column 2

Column 3

Column 1

Column 2

Column 3

Column 1

Column 2

Column 3

Column 1

Column 2

Column 3

Over a vertical space



↑
Under a vertical space

Space →
between →
columns →

← Space
← between
← columns

Header 1

Header 2

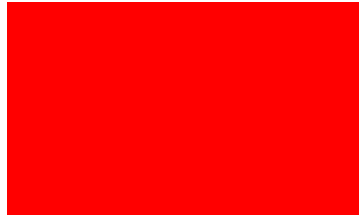
Header 3

Normal text | Type writer | *emphasis* | **alert**

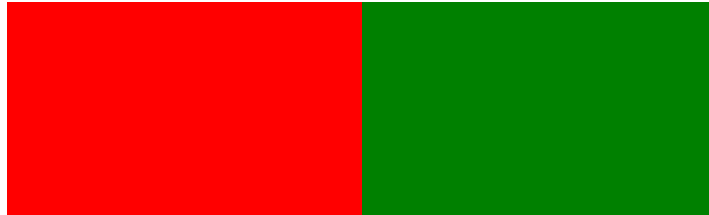
Fixed size 15, ignore theme: Normal text | Type writer | *emphasis* | **alert**

red green blue

```
class MyElement(elphie.Element):  
  
    def get_size_request(self, ctx):  
        return elphie.SizeRequest(500, 100)  
  
    def render_body(self, ctx, rect):  
        colors = ("red", "green", "blue")  
        for i, color in enumerate(colors)[:ctx.step]:  
            w = rect.width / 3.0  
            r = elphie.Rect(rect.x + i * w, rect.y,  
                            w, rect.height)  
            ctx.renderer.draw_rect(r, color)
```



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This slide is rendered by a different theme

Have a nice day!