Elphie

Stanislav Böhm http://github.com/spirali/elphie

Elphie is a presentation framework based on *Python* and *Inkscape*

The following code ...

```
import elphie

slides = elphie.Slides()
slide = slides.new_slide("The first slide")
slide.text("Hello world!")
slides.render()
```

will produce slide.pdf

You can see the result at next slide

Hello world!



Let us continue with the demonstration ...



Let us continue with the demonstration ... Elphie ...

Text fragments

Let us continue with the demonstration ...

Elphie ...

... supports ...

Let us continue with the demonstration ...

Elphie ...

... supports ...

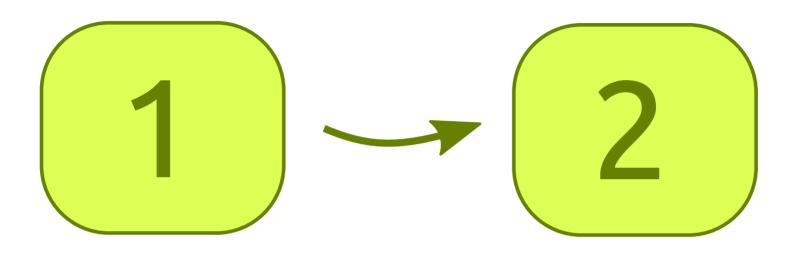
... fragments.

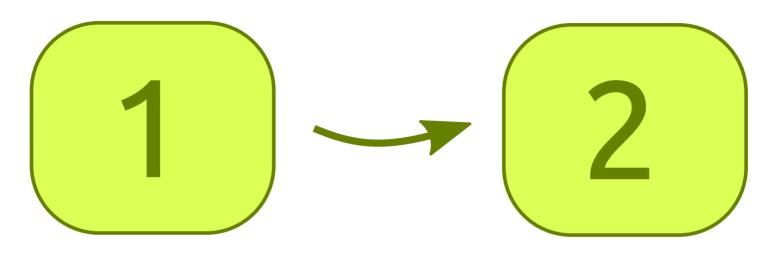


Image fragments

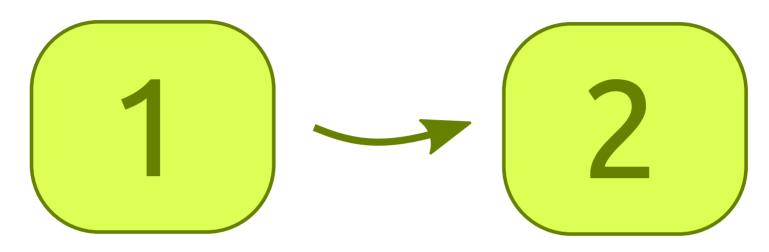


Image fragments





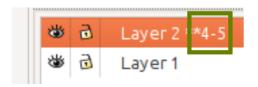
Fragments in svg by labelling elements or layers



Fragments in svg by labelling elements or layers



Show in the fourth step and later



Show in the fourth step and fifth step

Example of a list:

- Apple
- Orange
- Banana

```
#include <stdio.h>

/* Hello world program */

int main() {
    printf("Hello world!\n");
    return 0;
}
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     #include <stdio.h>
     /* Hello world program */
     int main() {
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```

Preprocessing is cached

Building is also cached

This line is a demonstration of *layers*

Columns demonstration

- First item
- Second item
- Third item

```
#include <stdio.h>"

int main() {
    printf("Hello world!\n");
    return 0;
}
```

Title of the frame

This text is in the frame!

- First bullet
- Second bullet

This is line 1

This is line 2

Under a thick separator

Column 1	Column 2	Column 3
Column 1	Column 2	Column 3
Column 1	Column 2	Column 3
Column 1	Column 2	Column 3

Over a vertical space

† Under a vertical space

Space →

between→

columns →

← Space

← between

← columns

Header 1

Header 2

Header 3

Normal text | Type writer | emphasis | alert

Fixed size 15, ignore theme: Normal text | Type writer | emphasis | alert

red green blue

```
class MyElement(elphie.Element):
    def get size request(self, ctx):
        return elphie.SizeRequest(500, 100)
    def render_body(self, ctx, rect):
        colors = ("red", "green", "blue")
        for i, color in enumerate(colors)[:ctx.step]:
            w = rect.width / 3.0
            r = elphie.Rect(rect.x + i * w, rect.y,
                            w, rect.height)
            ctx.renderer.draw rect(r, color)
```

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This slide is rendered by a different theme

Have a nice day!