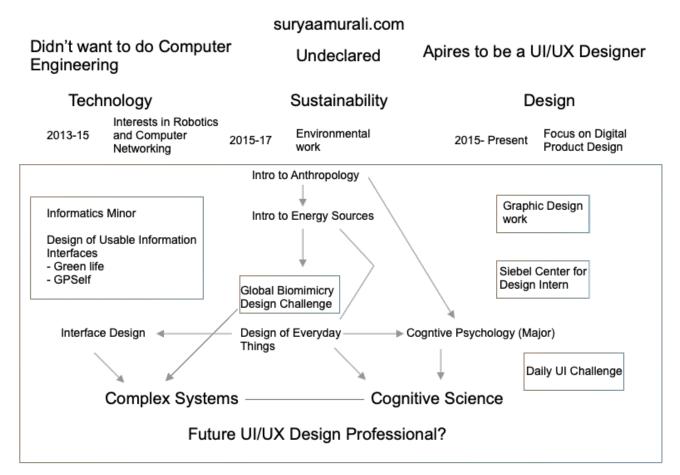
ARTD 418 - Design Process

By: Suryaa Murali

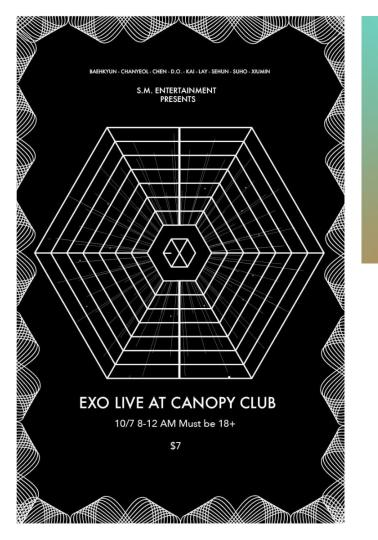
Concept Maps

- Initial brainstorming/Ideation
- Provided visual representation of the concept that would go onto become the site
- Also framed the site from a story perspective rather than architectural

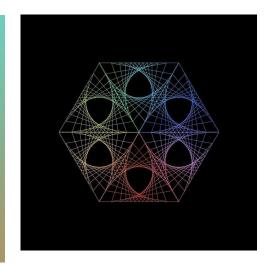


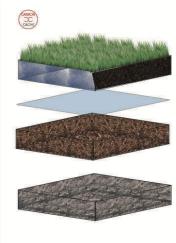
Cards

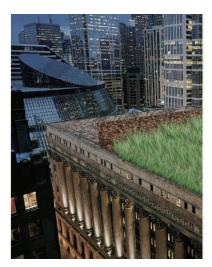
- Created cards for components of the concept map
- Gathered supporting images
- Cards were used to sort and provide order to the map





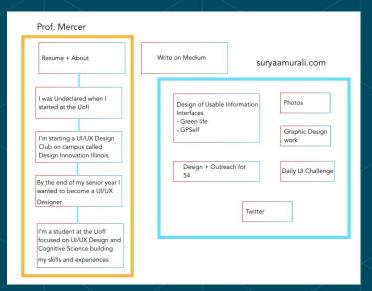


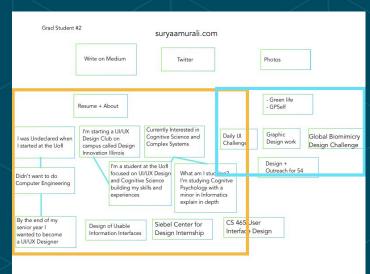




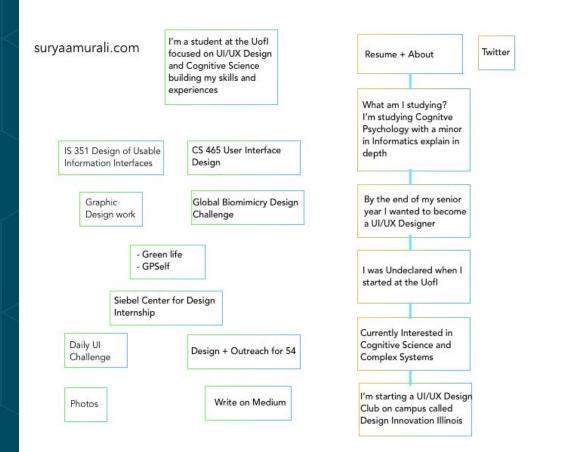
Site Maps

 Mapping the Interaction flow of the site based on the concept map and using the cards











Portfolio

About

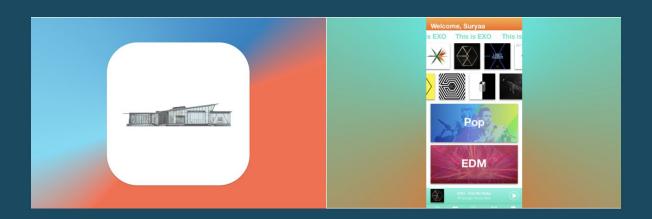






Suryaa Murali Work About Resume

Hi my name is Suryaa. I'm a student at the Uofl focused on UI/UX Design and Cognitive Science building my skills and experiences.



About Me

What am I studying? I'm studying Cognitve Psychology with a minor in Informatics explain in depth

By the end of my senior year I wanted to become UI/ **UX** Designer

I was Undeclared when I started at the Uofl

Currently Interested in Cognitive Science and Complex Systems

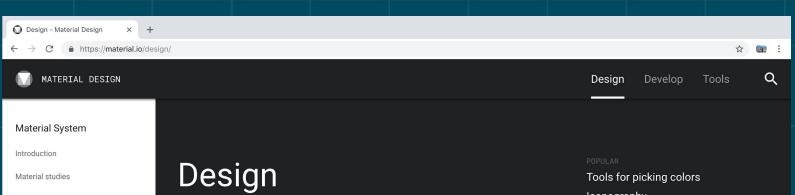
I'm starting a UI/UX Design Club on campus called **Design Innovation Illinois**











Material Foundation

Foundation overview

Environment

Layout

Navigation

Color

Typography

Iconography

Shape

Motion

Interaction

Communication

Create intuitive and beautiful products with Material Design.



GUIDELINES

Material Theming

Learn how to customize Material Design to change the look and feel of your UI, expressing brand and style through elements like color, shape, typography, and iconography.

Iconography Text fields

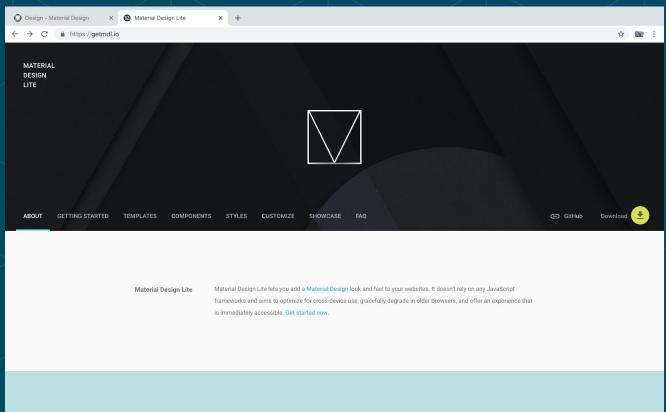


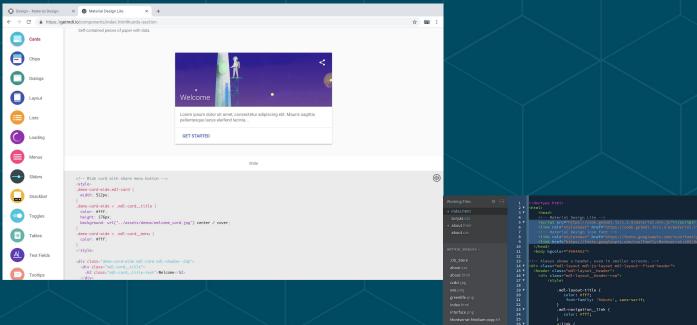
DESIGN TUTORIAL

Make your own Material theme

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Material Design Bootstrap





```
<span class="mdl-layout-title">Suryaa Murali</span>
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