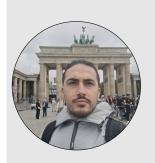# Muhammed Said **Uyar**

Game Developer

About me

I am a new game developer that hopes to one day tell stories that will touch peoples hearts. To achieve this I am learning new skills everyday and I hope to learn even more from you.

personal

Muhammed Said Uyar
nationality: American / Turkish
1999

Areas of specialization

OOP · Game Development · Game Design · Worldbuilding

Interests

Dungeons & Dragons
Football / Basketball
Reading / Video Games
/ Board Games

@ saidx35@gmail.com

f Said Uyar

⌗ msuyar

Short Resumé

2022–2026 — **Goldsmith's University of London**
COMPUTER SCIENCE · London 📍
Started studying in the Goldsmith's University of London.

2024 — **Pure Legacy Interactive**
GAME DEVELOPER · Kayseri 📍
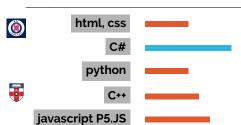Worked with the company to design a tower defence game with card game elements.

Degrees

2017 — **High School**
GRADUATED · Özel Erciyes Bil Temel Lisesi 🏛

expected 2026 — **University**
UNDERGRAD · Goldsmith's University of London 🏛

Programming

html, css	▬▬
C#	▬▬▬▬
python	▬▬
C++	▬▬▬
javascript P5.JS	▬▬▬

Gamedev.tv Projects

2022 — **Laser Defender**
UNITY 2D · Gamedev.tv 📍
Developed a Shoot em up style game using an endless backscreen with waves of enemies that can be designed.

2023 — **Quiz Game**
UNITY 2D · Gamedev.tv 📍
Developed a simple quiz game where the player has a timer, points and more Unity UI elements

2023 — **Tilevania**
UNITY 2D · Gamedev.tv 📍
Developed a 2D pixel art platformer game using the Unity's Tilemap. Designed 3 levels with enemies and coin's to keep the players motivated to keep playing.

Certificates & Grants

2023	Complete C# Unity Game Developer 2D
2023	Google IT

Languages

Turkish	C2	mother tongue
English	C1	● ● ● ○

Muhammed Said Uyar ✉ saidx35@gmail.com 📍 Kayseri/Turkey 📞 +90 546 901 4118