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Documentation

So far I have made 3 full interactive graphics, and I am very proud of myself. I have struggle a lot with this and had to start over because it's messing up my html or css, but I am happy that I completed them. Each graphics I found are inspirations that I found on the webpages and decided to try make them. The checkbox was the simple svg project I've ever done. I followed the tutorials and decided to make changes for myself. The scribble animation was fun. These javascripts made my life easier like font-awesome, w3, and animate-plus and that I don't have to type but I did have to add few things to it, like for example, popping circles and logos, I wanted to them to animate by sliding across the page. It took a lot of time to animate every frame or axis and y-axis. I had to make other css files that also connect to other at the same time. I went to see tutors a lot for help and looked up tutorials.

I have to thank tutors and my friends for giving me great feedbacks and opportunity to help with my struggling problems. Looking through tutorials also helped a lot even that I learned a lot from them. I have two other classes and the more I learned from them, I improve more to get them better. I used to do 2 or 3 ideas but I find them complicated so I tried again. It was frustrated yet it was fun to be creative for them.