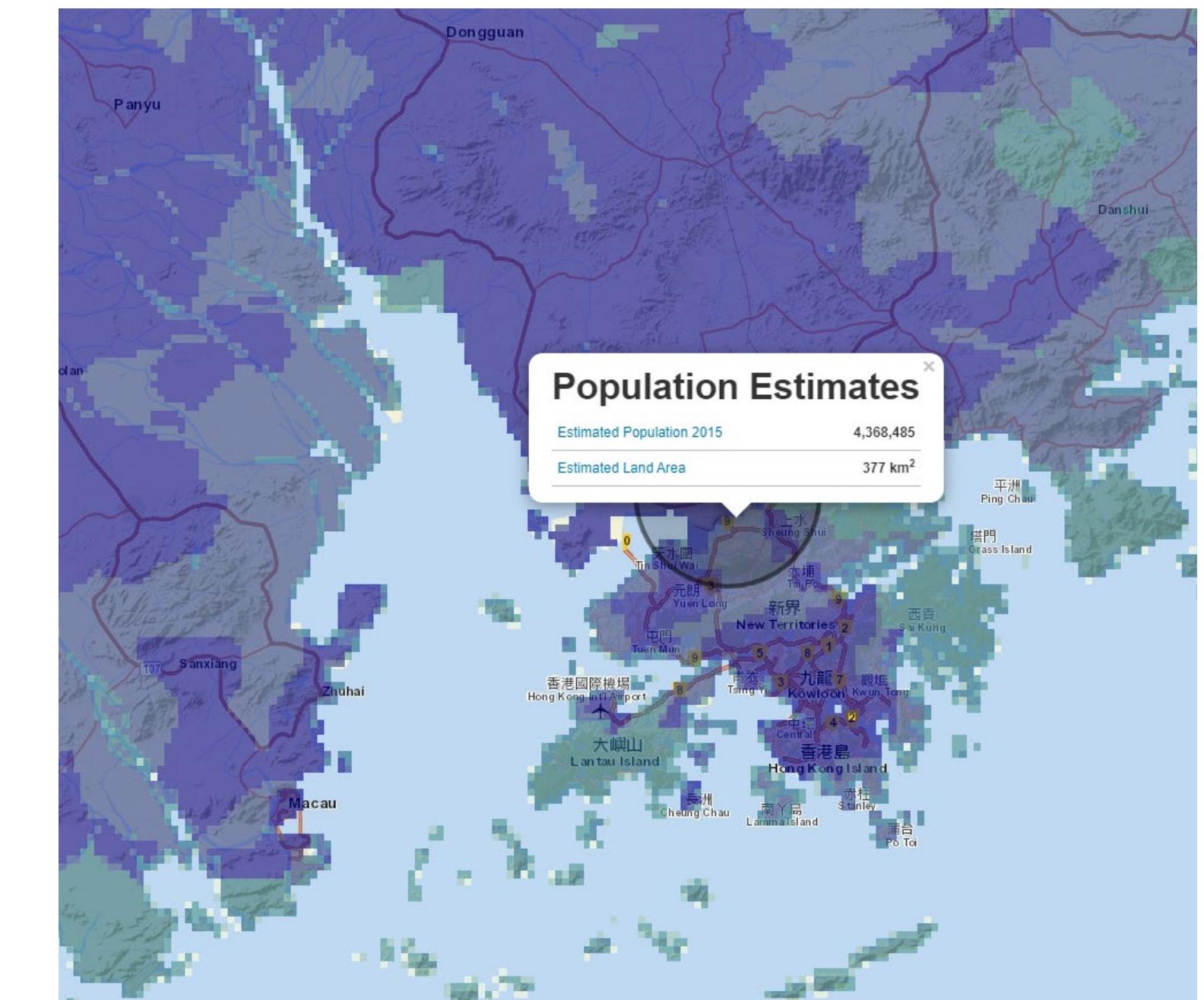


Lecture 10: Field-based analysis

Marina Georgati

Apr 3, 2023



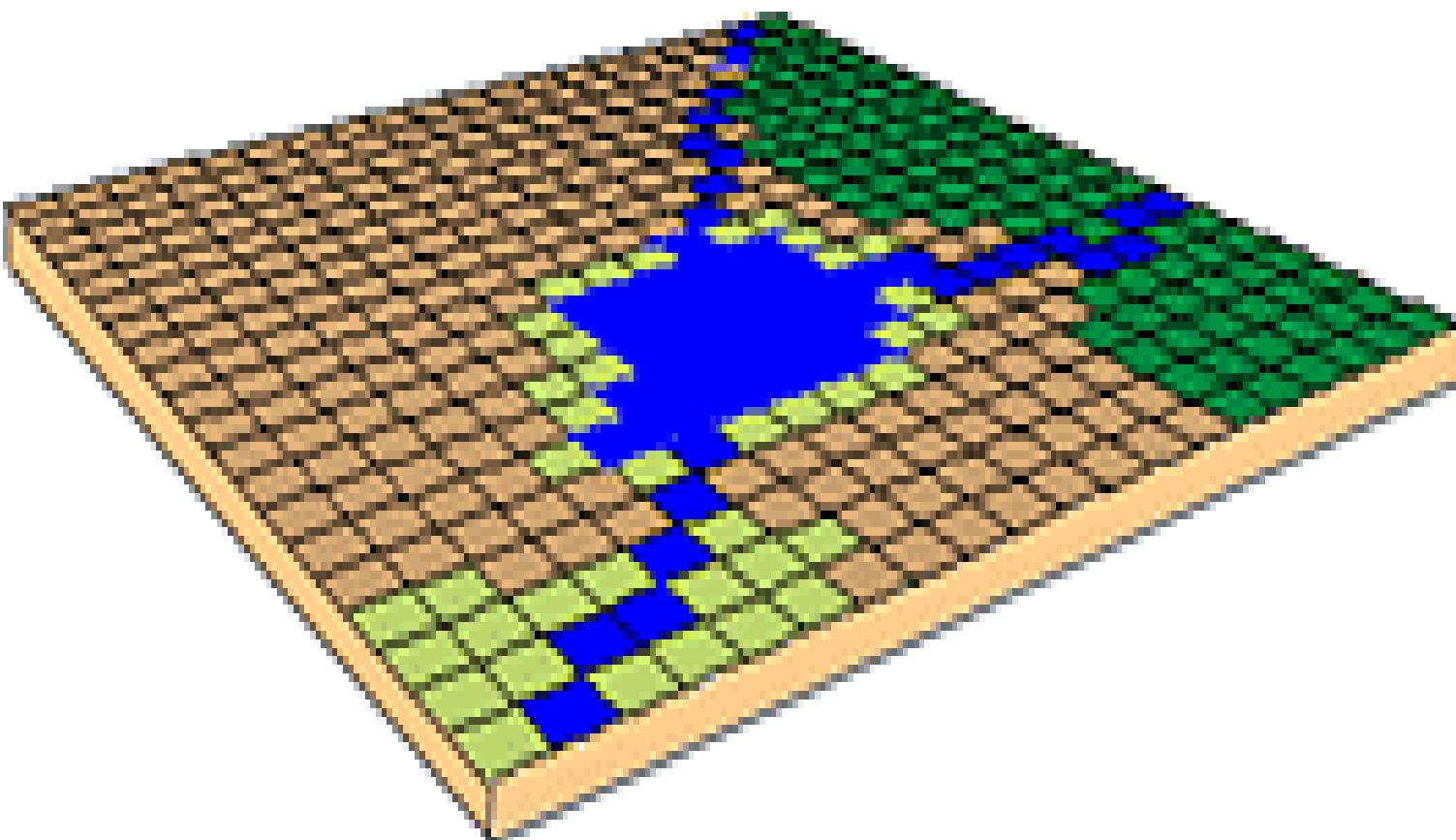
Objectives & agenda

- Introduction to raster layers
- Applications
- DEM and derivations
- Map Algebra

Field-based model → Raster

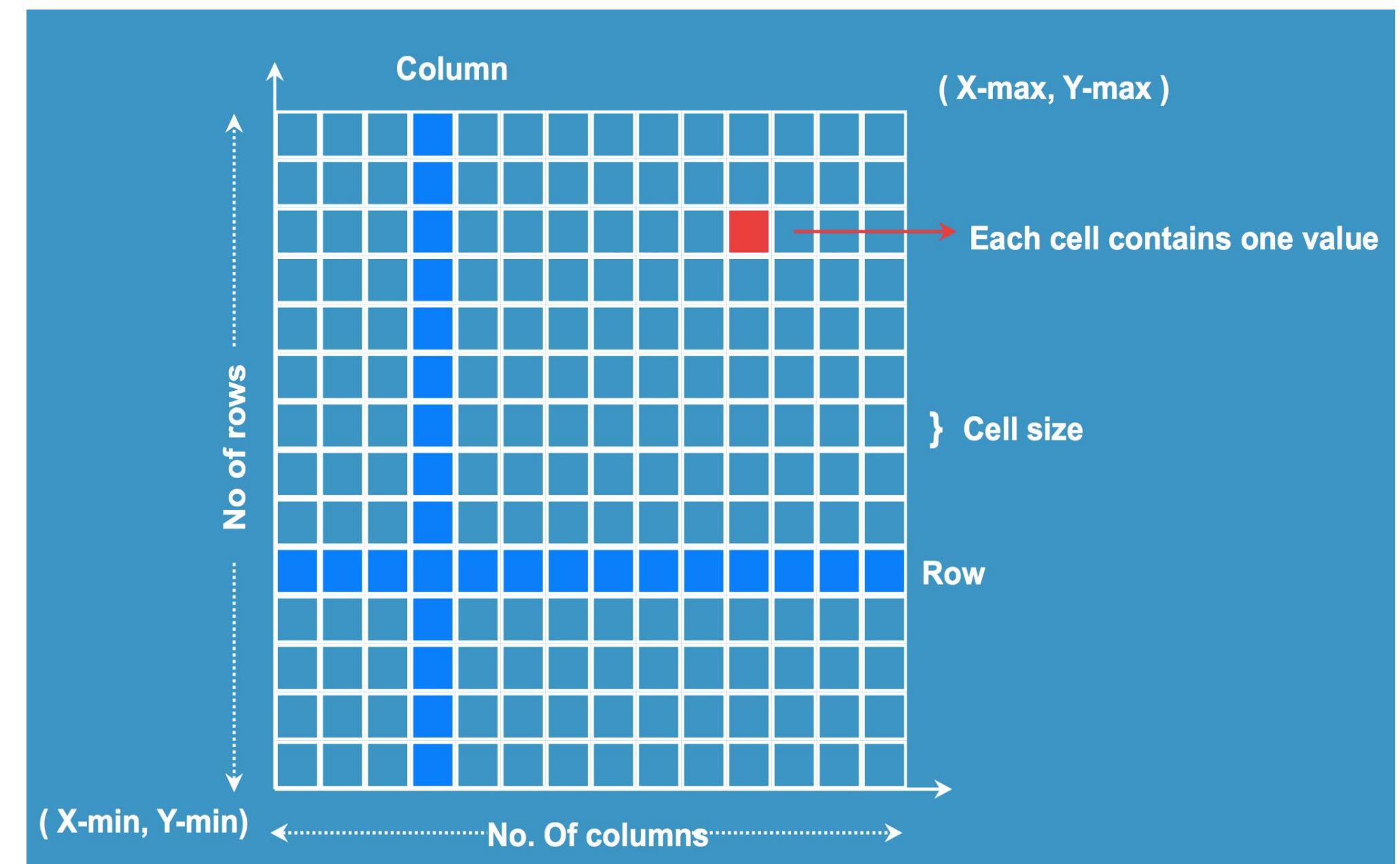
The field-based model represents the world as fields of attributes that have values everywhere in space.

- Raster data is characterised by pixel values.
- Representation of **continuous** data



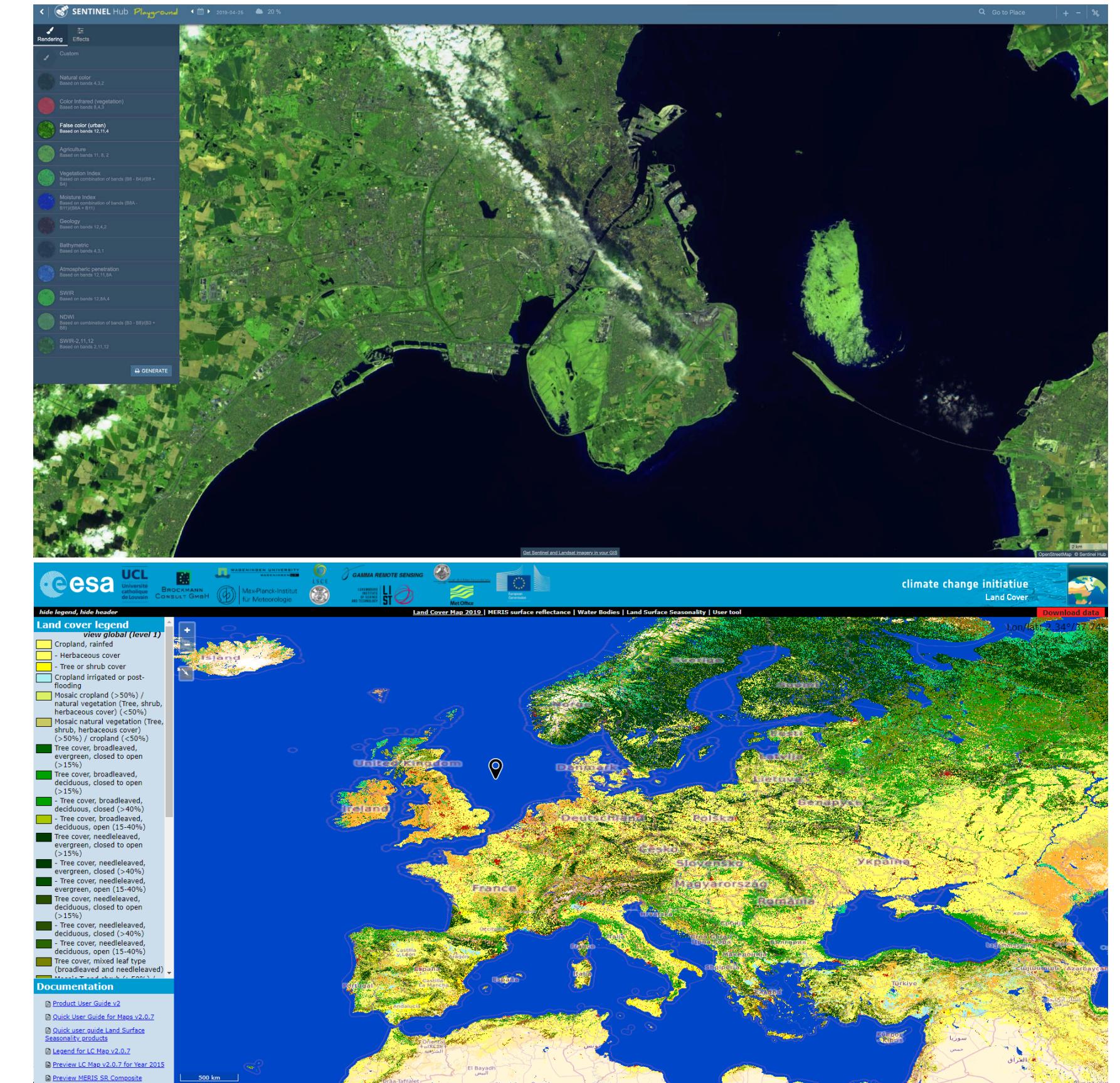
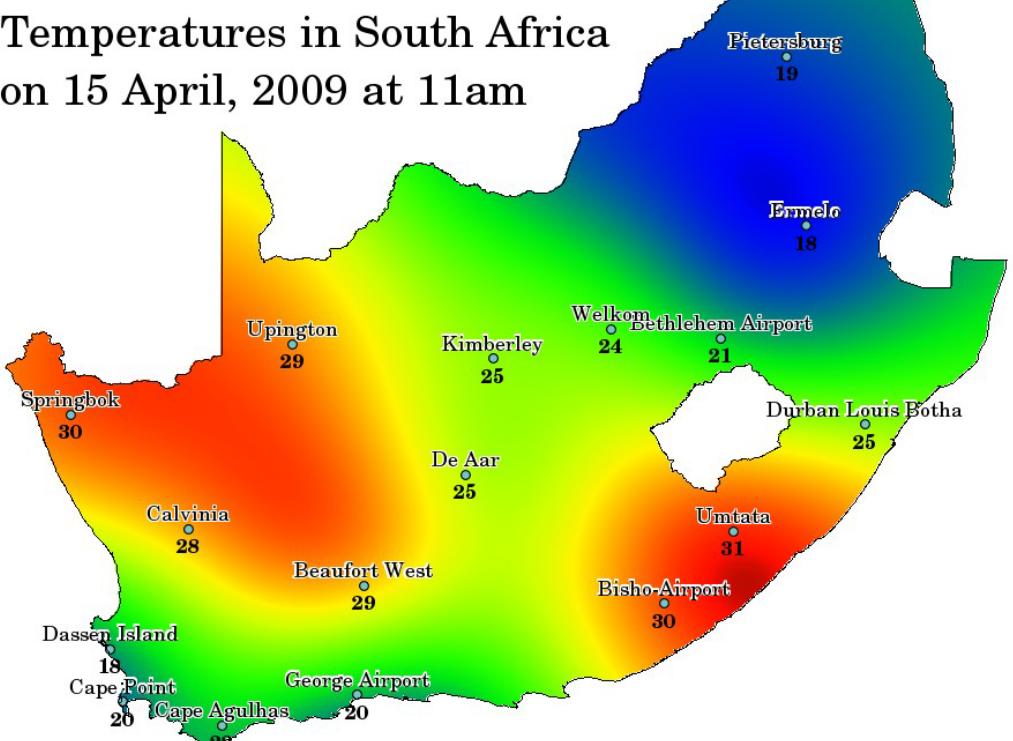
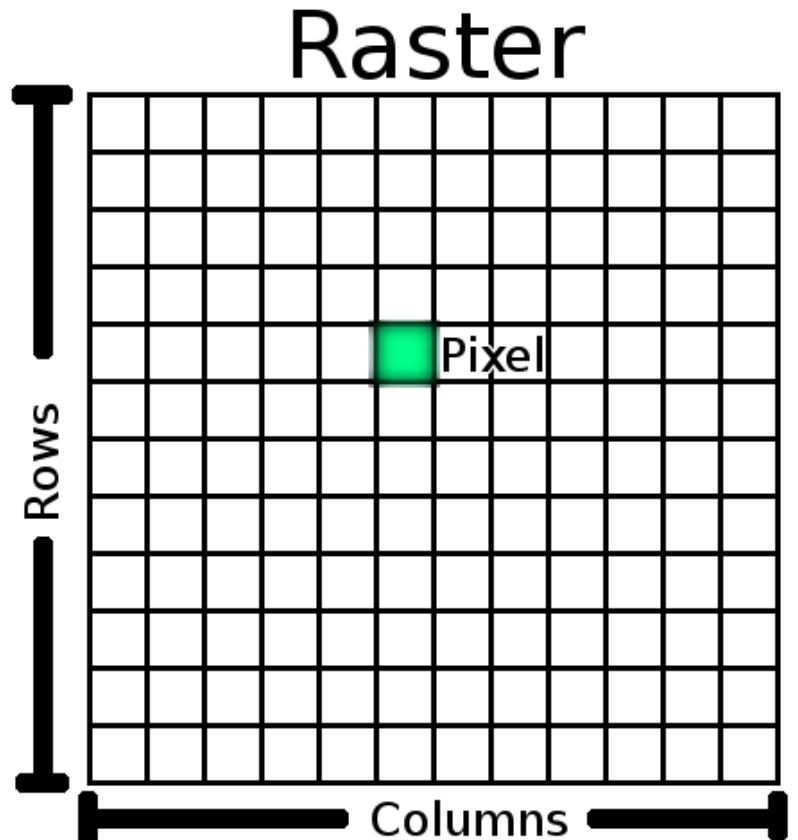
Raster Structure

- Georeferenced “frame”
 - Split up into evenly sized cells
 - Every cell holds one numeric value



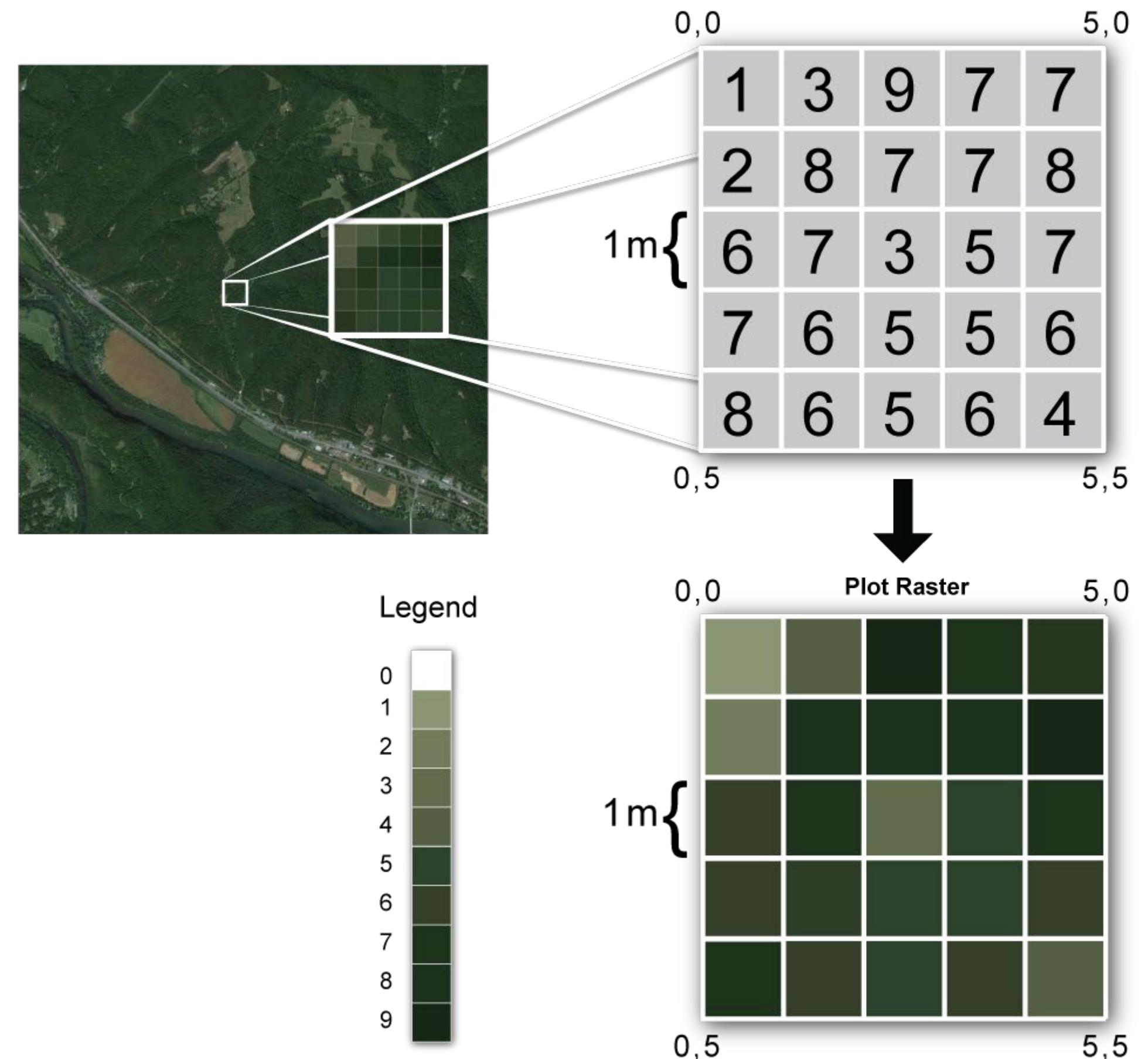
Examples

- Satellite Images
- Elevation map
- Temperature (Interpolation)
- Land Cover data (ESA-CCI)



Rasters

- Raster data is pixelated data where each pixel is associated with a specific location.
- Raster data always has an extent and a resolution.
- Raster values may be continuous or categorical
- Rasters can contain one or more bands.

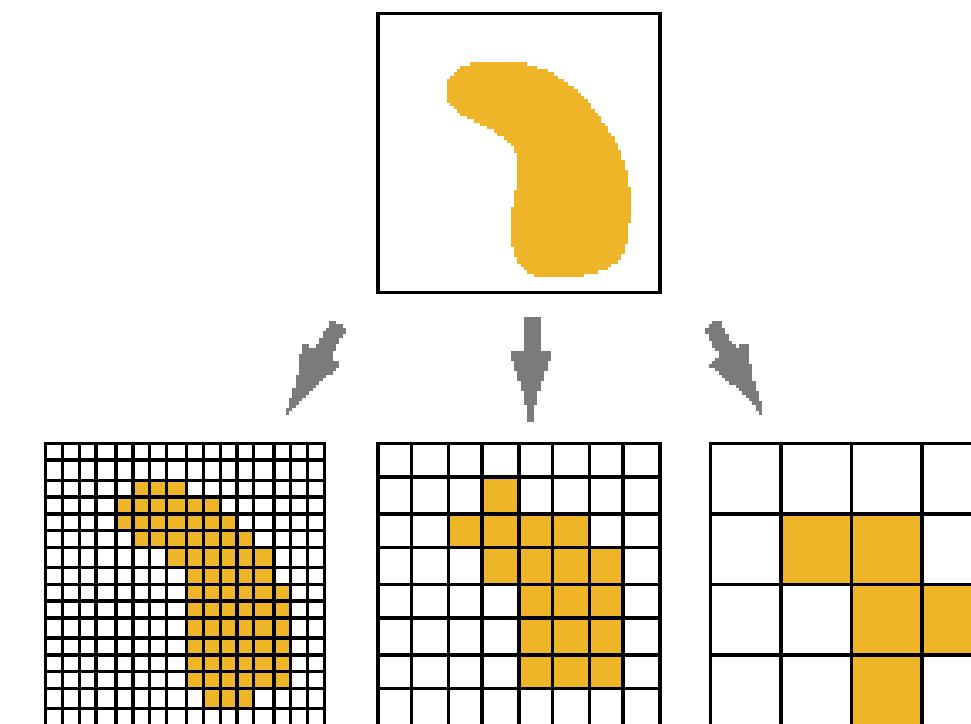


Raster have **extent**

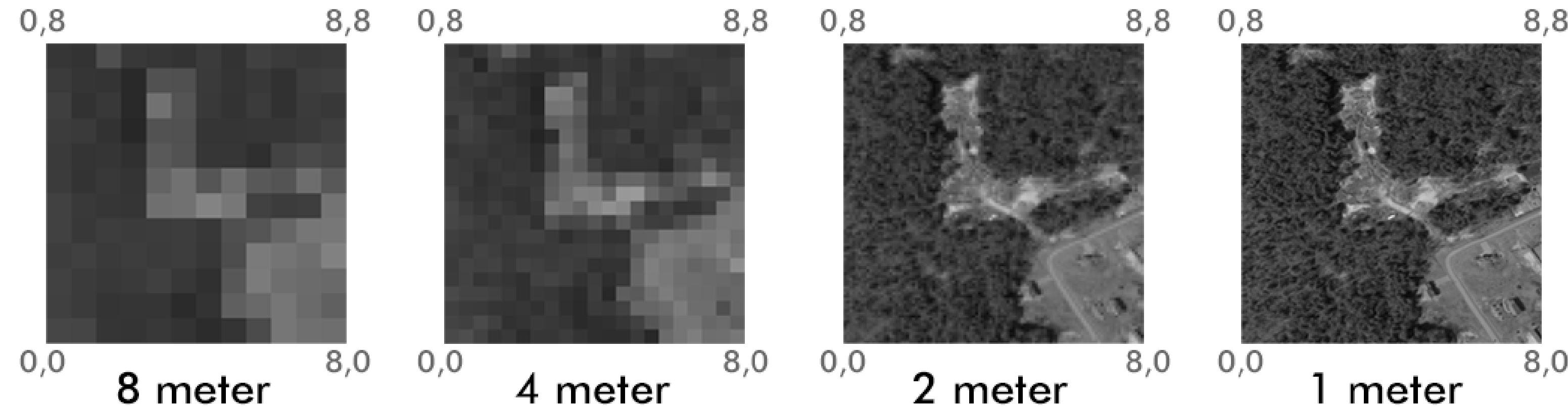
- Raster data always has an **extent** and a resolution.
- The extent is the geographical area covered by a raster
 - Number of rows
 - Number of columns
 - Coordinate system

Rasters have spatial **resolution**

- Raster data always has an extent and a **resolution**.
- The resolution is the area covered by each pixel of a raster.

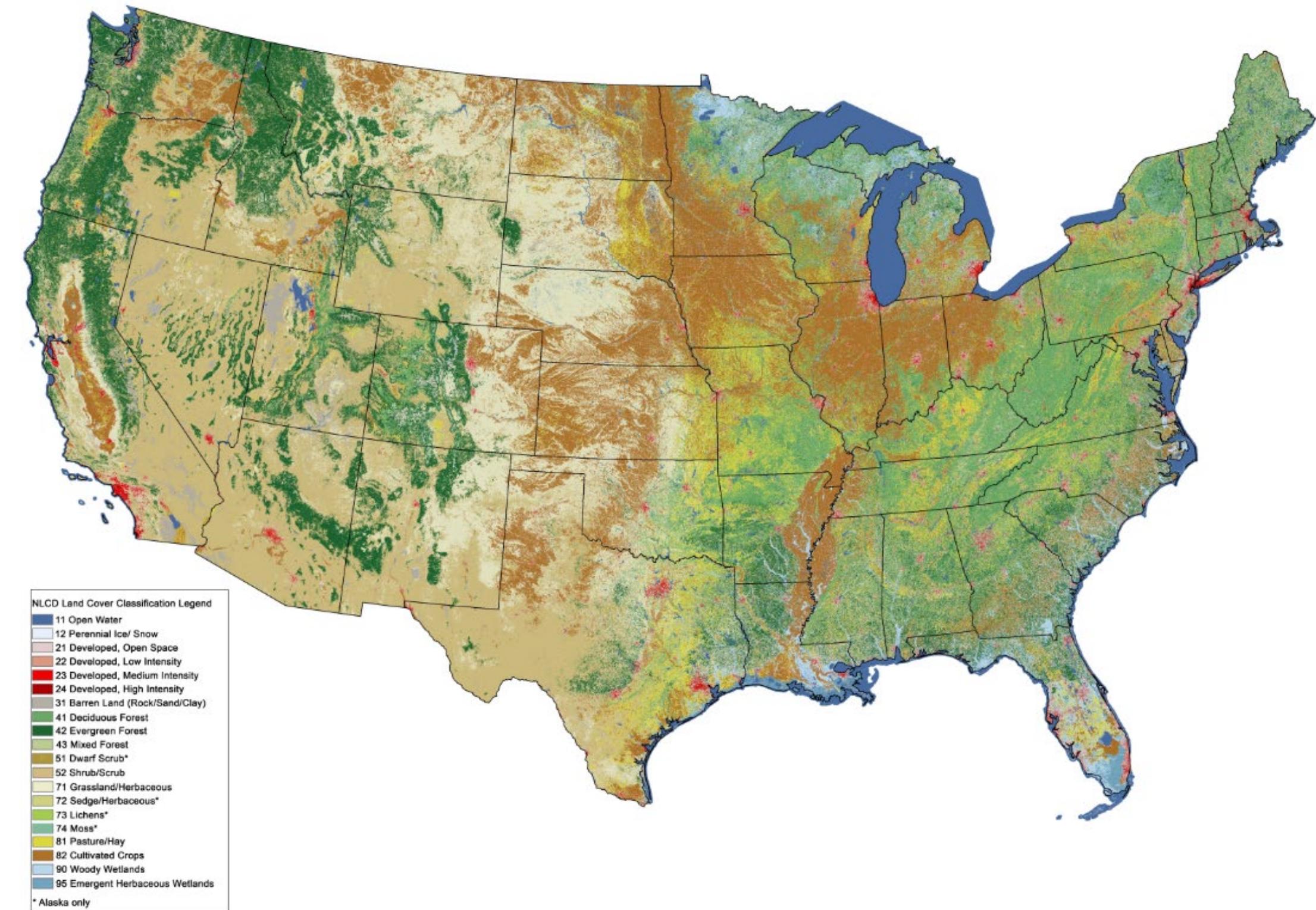


Raster over the same extent, at 4 different resolutions



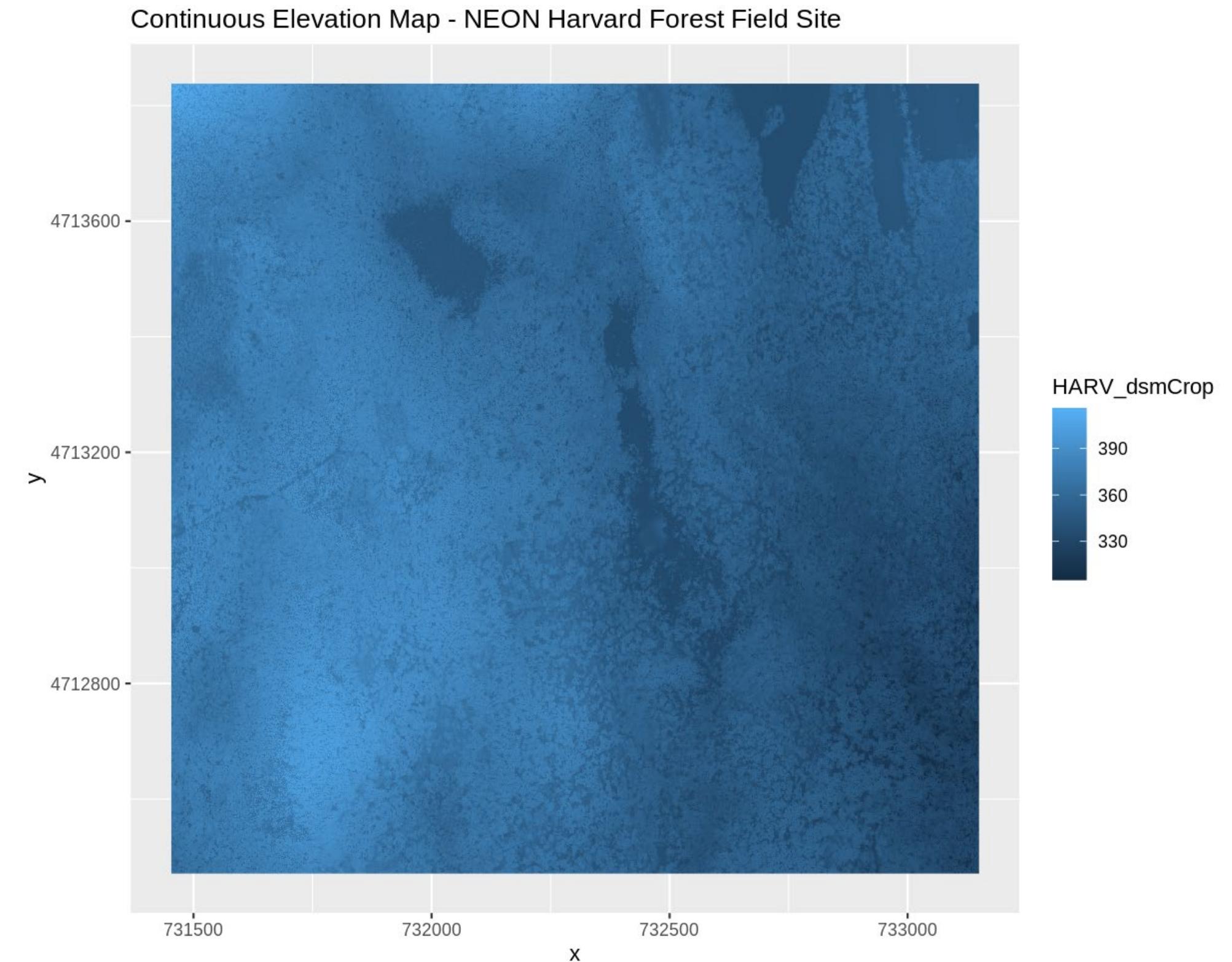
Discrete VS continuous raster values

- Discrete rasters have distinct themes or categories.
- Examples: land cover class, soil type



Discrete VS **continuous** raster values

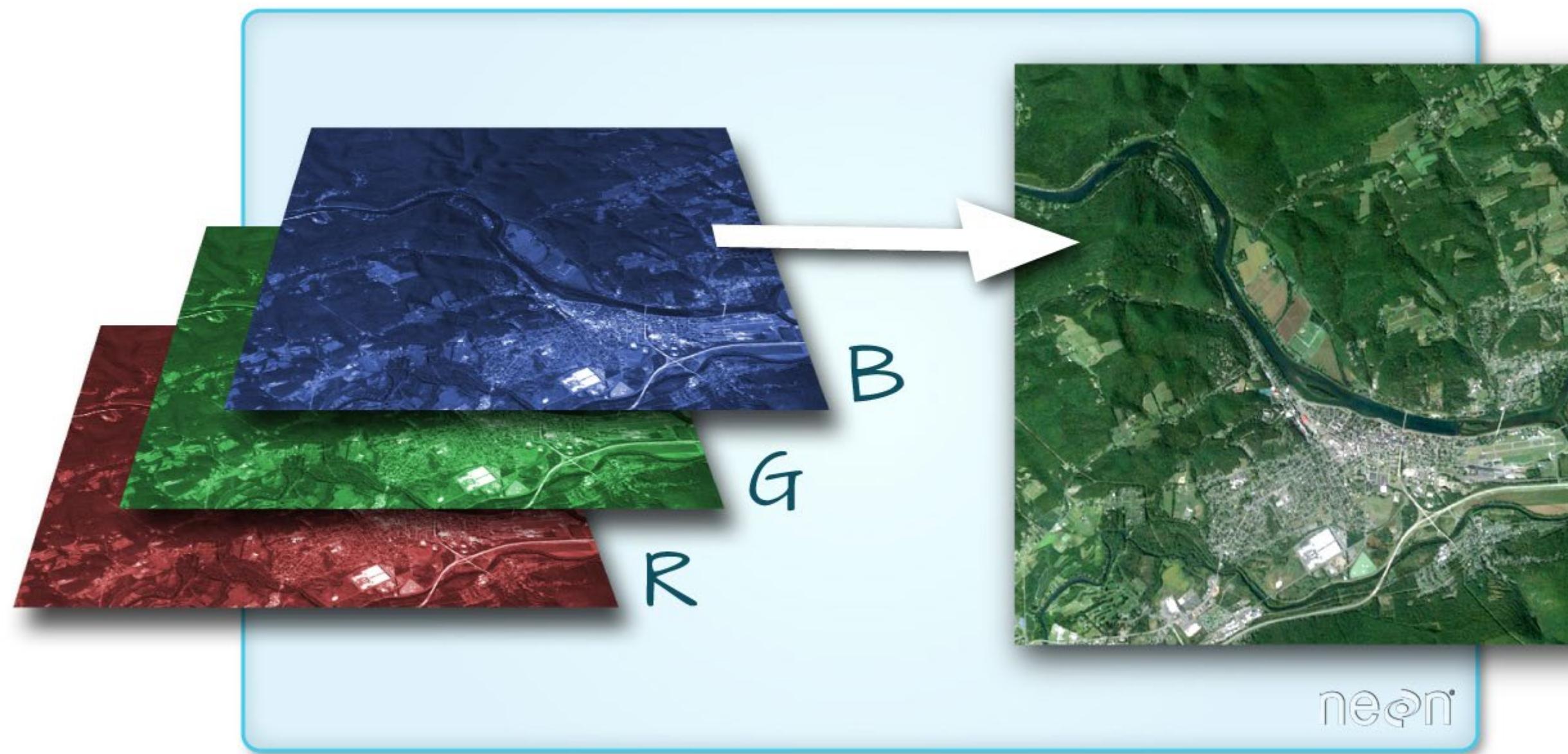
- Continuous rasters (non-discrete) are grid cells with gradually changing data
- Examples: elevation, temperature, aerial photograph.



Raster bands

Different bands can be used to combine several “layers” in one file (satellite images)

Each of those bands/layers can only represent one attribute



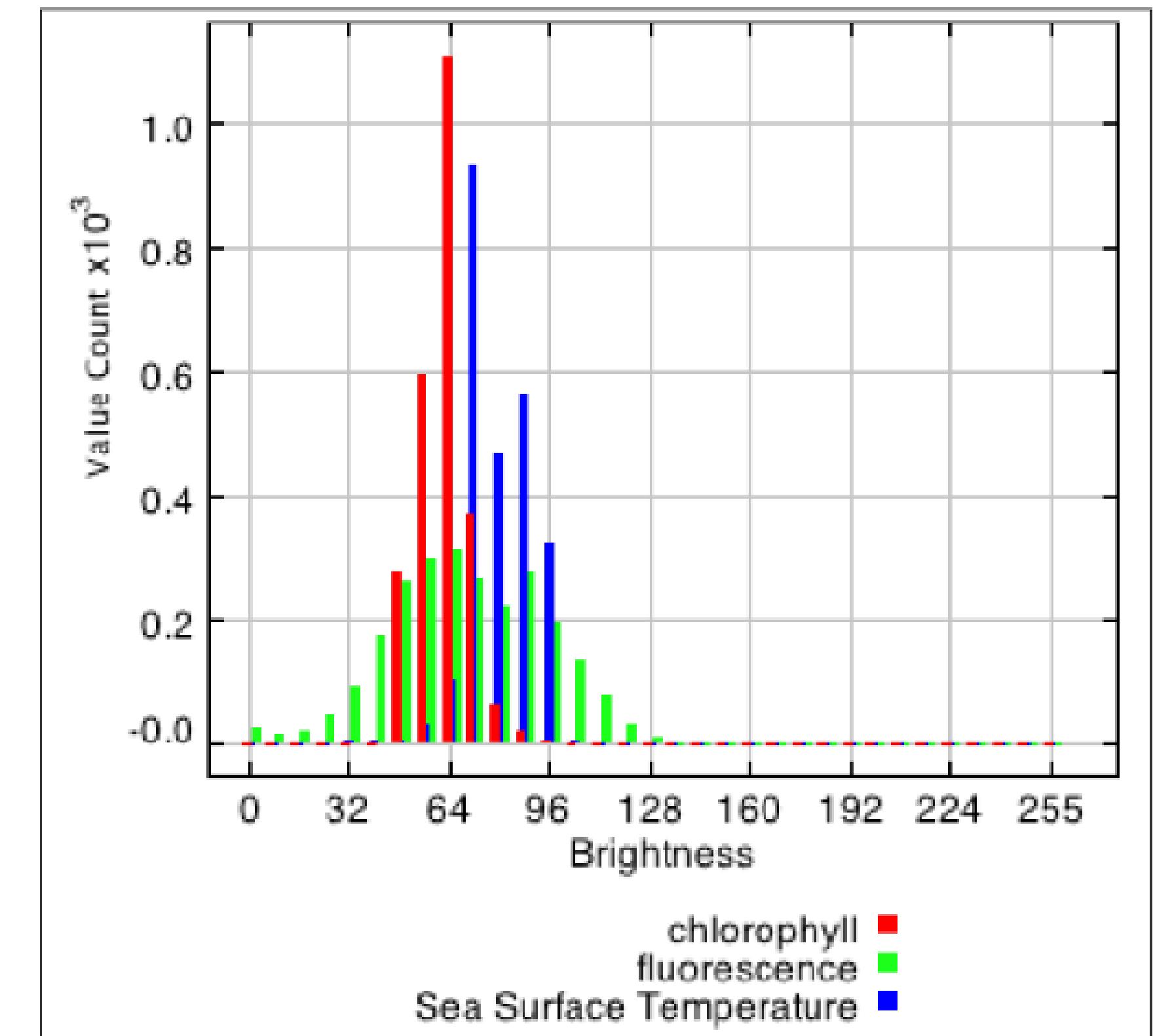
Raster bands

Multi-band raster data might also contain:

- Time series: the same variable, over the same area, over time.
- Multi or hyperspectral imagery: image rasters that have 4 or more (multi-spectral) or more than 10-15 (hyperspectral) bands. → merge multiple raster layers into 1

Histogram

- It shows the statistical distribution of the values in a raster.
- Horizontal axis → the unique values in the dataset
- Vertical axis → the frequency of this value in the raster



Practically, in python ...

- Main data format: *.tif*
- Main python libraries: *gdal*, *rasterio*

```
# Open the file:  
dsm = rasterio.open('./data/DSM.tif')  
print("The file is called", dsm.name)  
print("It is", dsm.width, "x", dsm.height, "pixels big")  
print("It covers the following extent:", dsm.bounds)  
print("It is in the following CRS:", dsm.crs)  
print("Number of bands:", dsm.count)
```

Practically, in python ...

```
import matplotlib.pyplot as plt
%matplotlib inline

# Plot the raster
plt.figure(figsize=(7, 7))
show((dsm, 1), title='DSM', cmap='Greys')

# Plot the histogram
from rasterio.plot import show_hist
show_hist(
    dsm, bins=50, lw=0.0, stacked=False, alpha=0.3,
    title="Histogram")
```

Raster Data

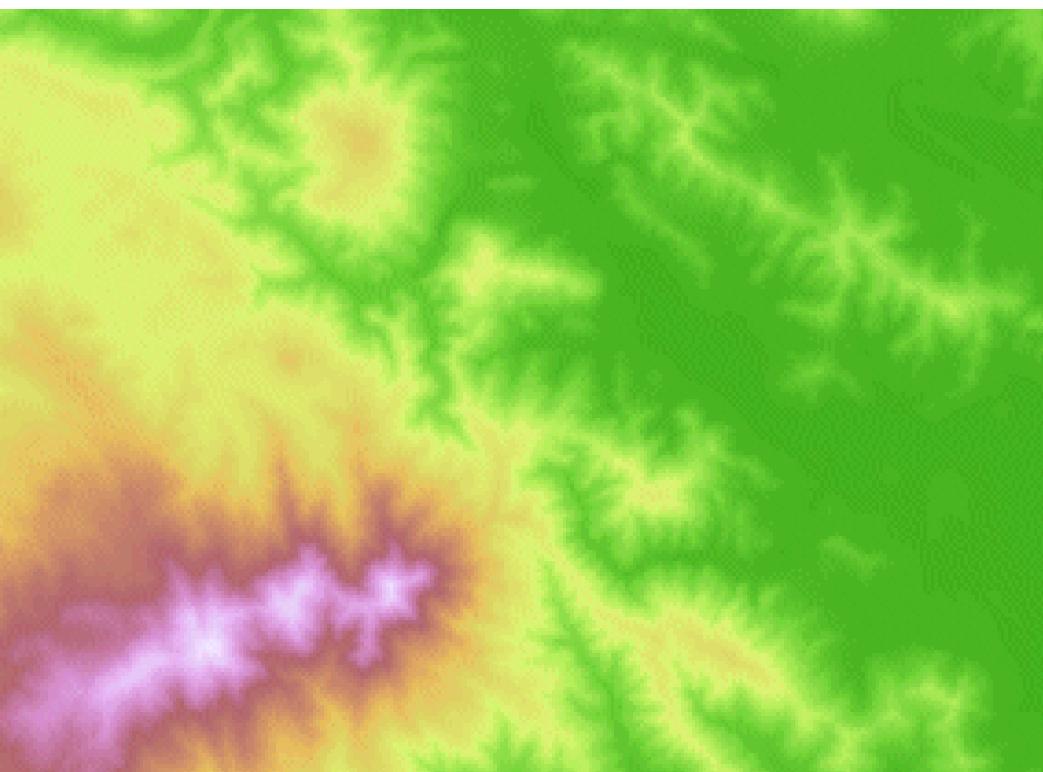
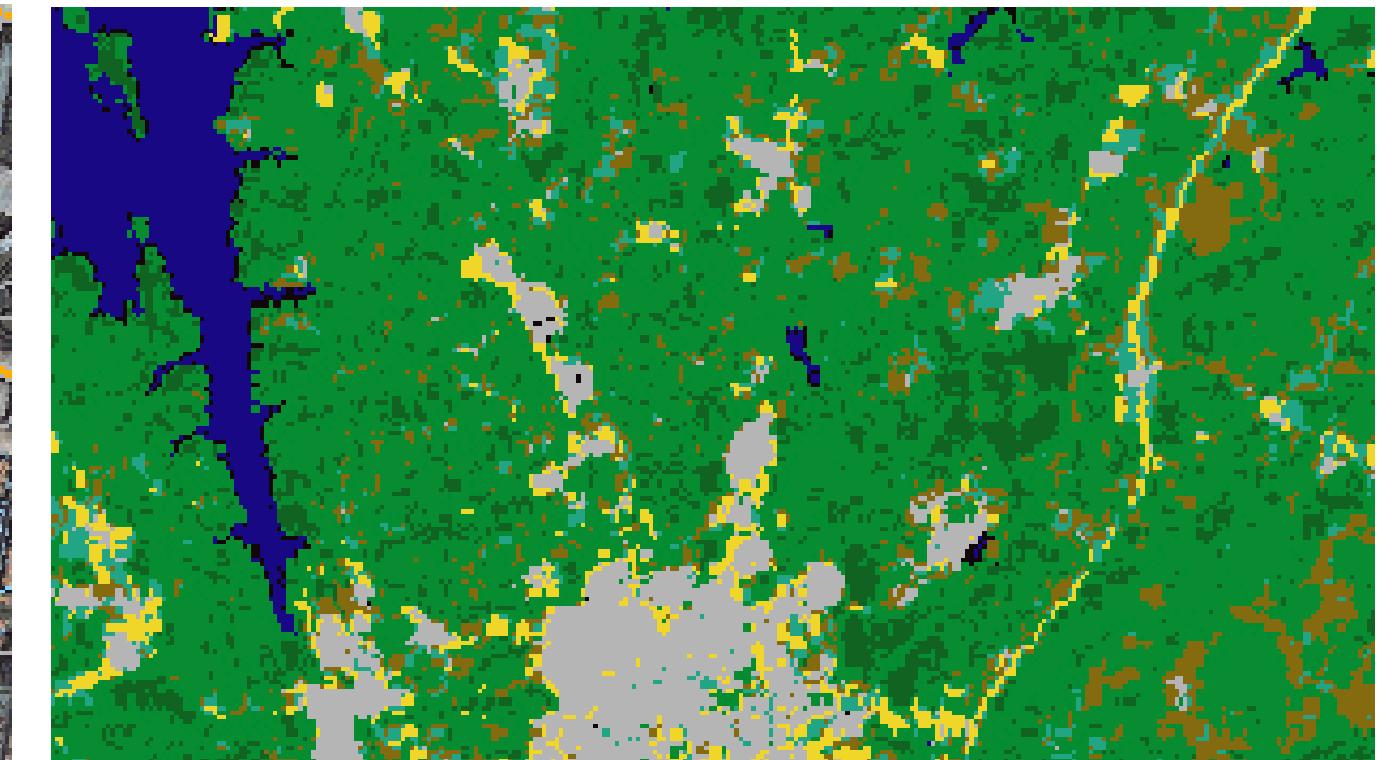
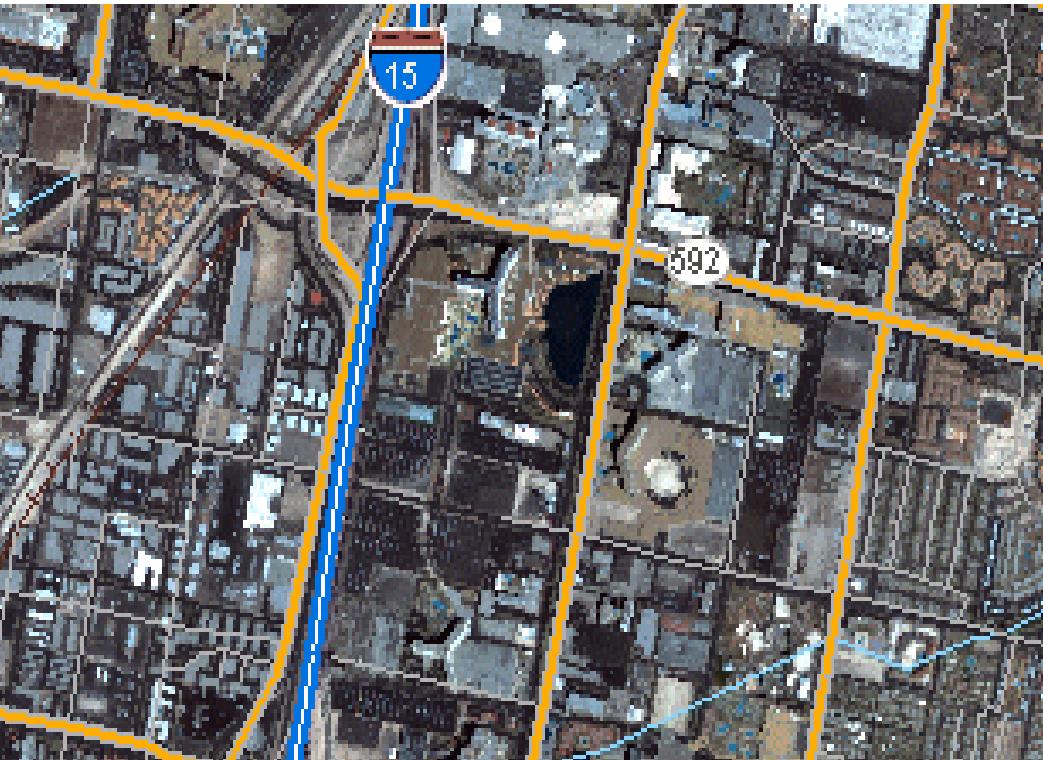
- Representing continuous data (e.g., slope, elevation, temperature)
- Representing multiple feature types (e.g., points, lines, and polygons) as single feature types (cells)
- Rapid computations (*Map Algebra*) in which raster layers are treated as elements in mathematical expressions
- Analysis of multi-layer or multivariate data (e.g., satellite image processing and analysis)

Conversions

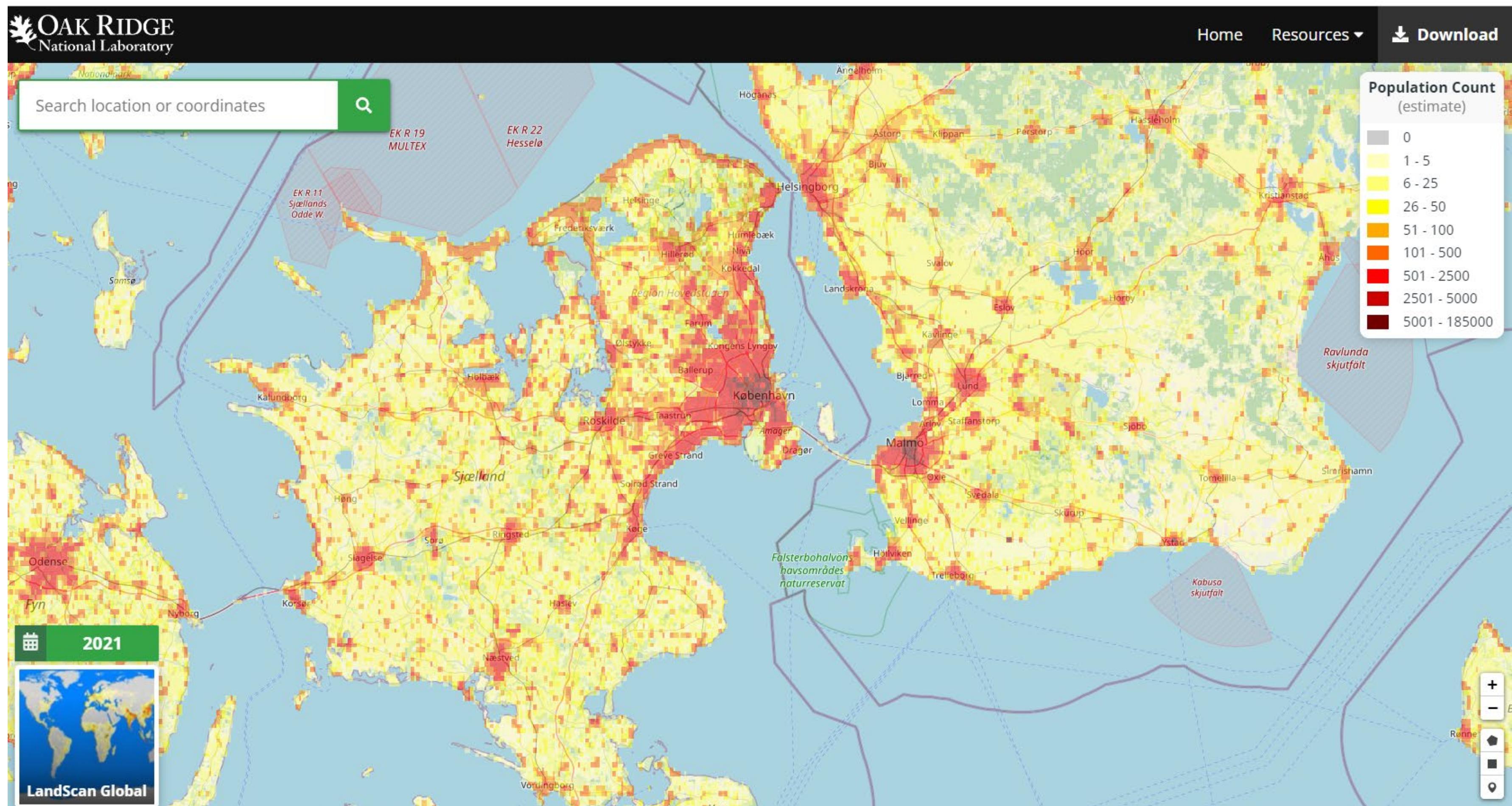
- Raster to vector conversion
- Vector to raster conversion
- Reclassification

Rasters as...

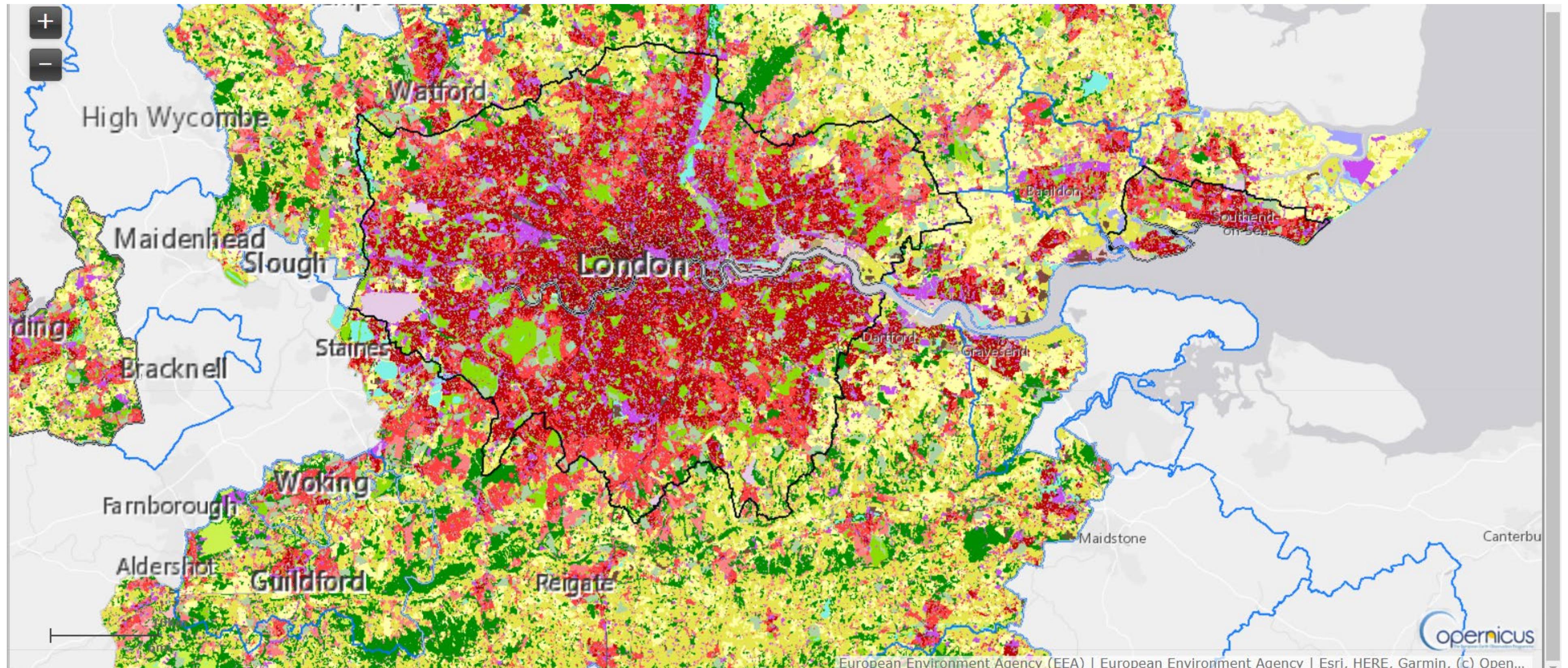
- Basemaps
- Surface Maps
- Thematic Maps
- Attributes of a feature



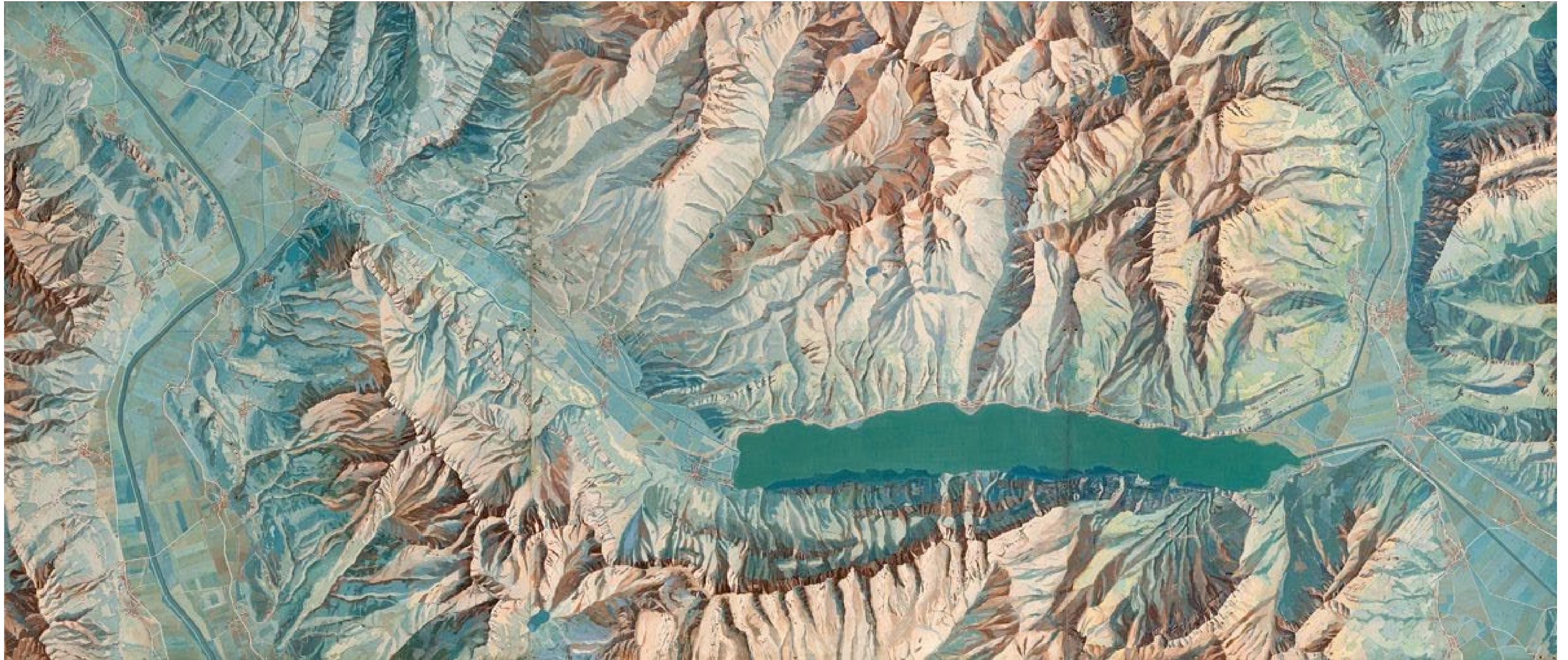
Population density



Urban Cover / Urban atlas

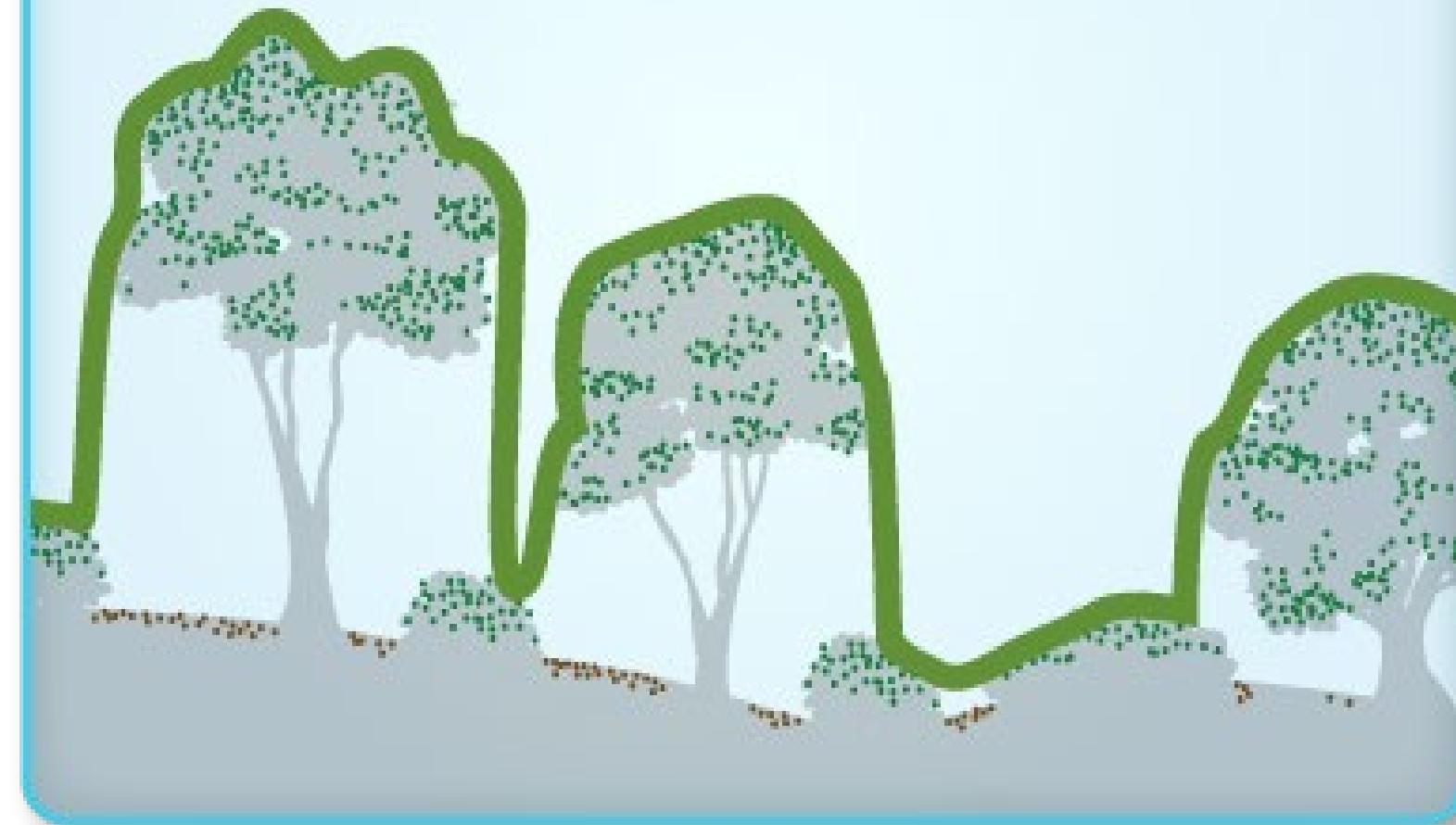


Digital Elevation Models (DEMs)

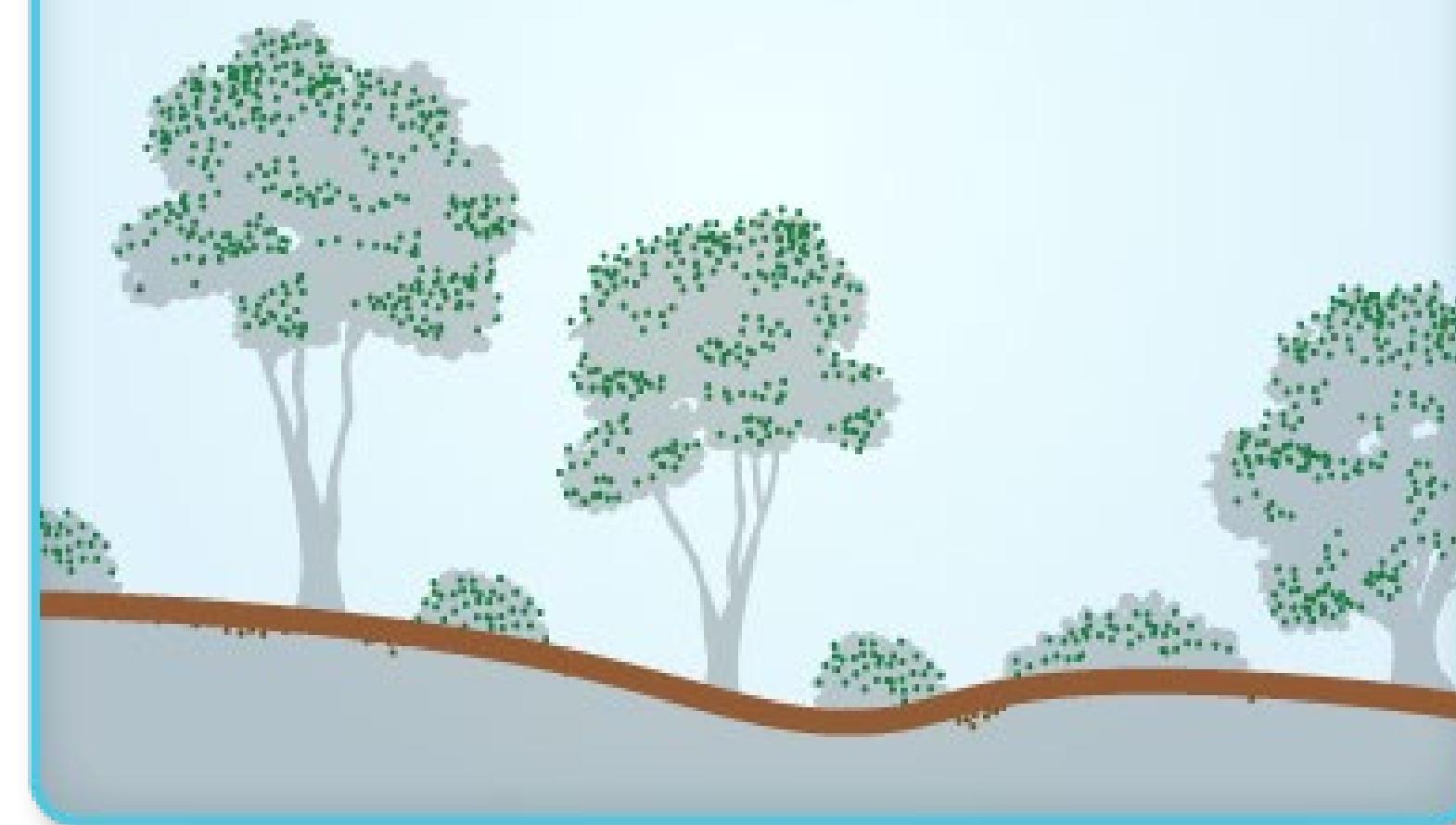


DEM, DTM and DSM...

Digital Surface
Model (DSM)



Digital Terrain
Model (DTM)



Uses of DEMs

- Determining attributes of terrain (ex. elevation, slope and aspect)
- Finding features on the terrain (ex. drainage basins, watersheds, drainage networks and channels, peaks and pits and other landforms)
- Flood Modelling
- 3D visualizations
- Visibility Analysis

(DEM) - 0,4 m grid

Danish Elevation model

DEM/Point cloud* (2014/15)

DEM/Terrain*

DEM/Surface*

Hydrological elevation models

DEM/Hydrological adjustments*

DEM/Rain*

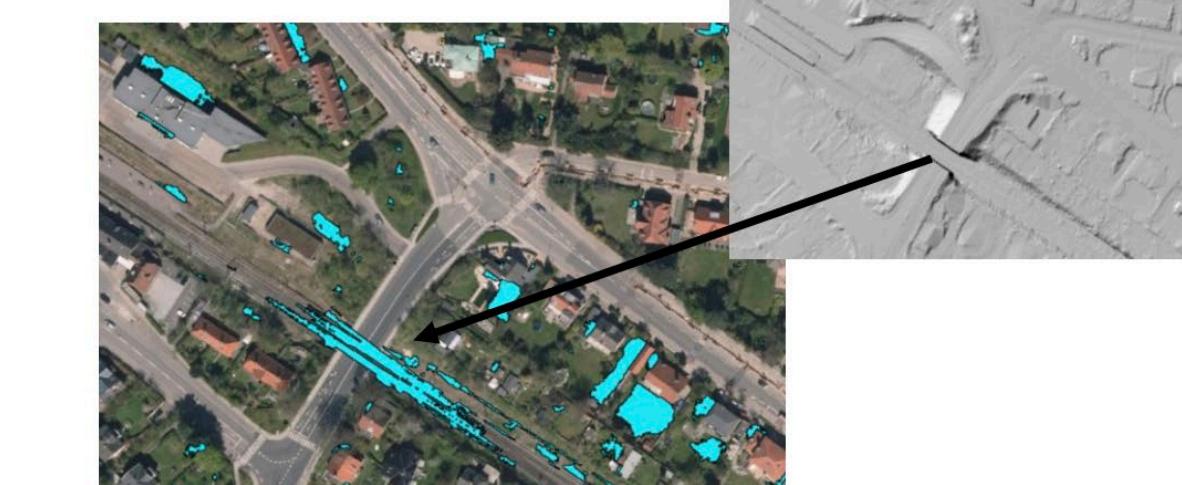
DEM/Sea rise*

Hydrological products

DEM/Flow

DEM/Seawater on land

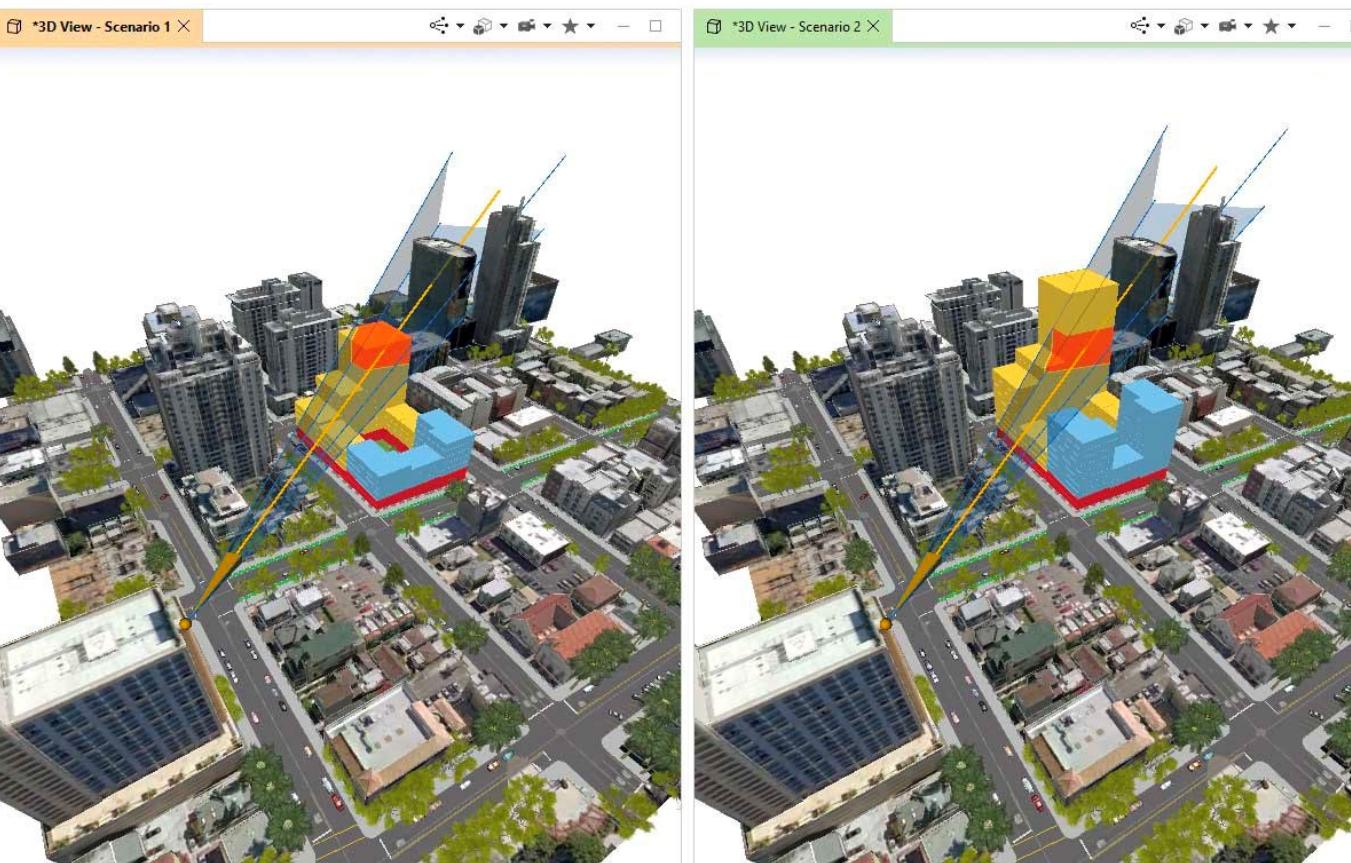
DEM/Bluespot extreme rain



Download at <https://download.kortforsyningen.dk/>

Uses of DSMs

- Landscape Modelling
- City Modelling
- 3D visualizations
- Visibility Analysis



Some applications

- Find north-facing slopes on a mountain as part of a search for the best slopes for ski runs.
- Calculate the solar illumination for each location as habitat analysis to determine the diversity of life at each site.
- Find all southerly slopes in a mountainous region to identify locations where the snow is likely to melt first as part of a study to identify those residential locations likely to be hit by runoff first.
- Identify areas of flat land to find an area for a plane to land in an emergency.
- Suitability of different farming plans.

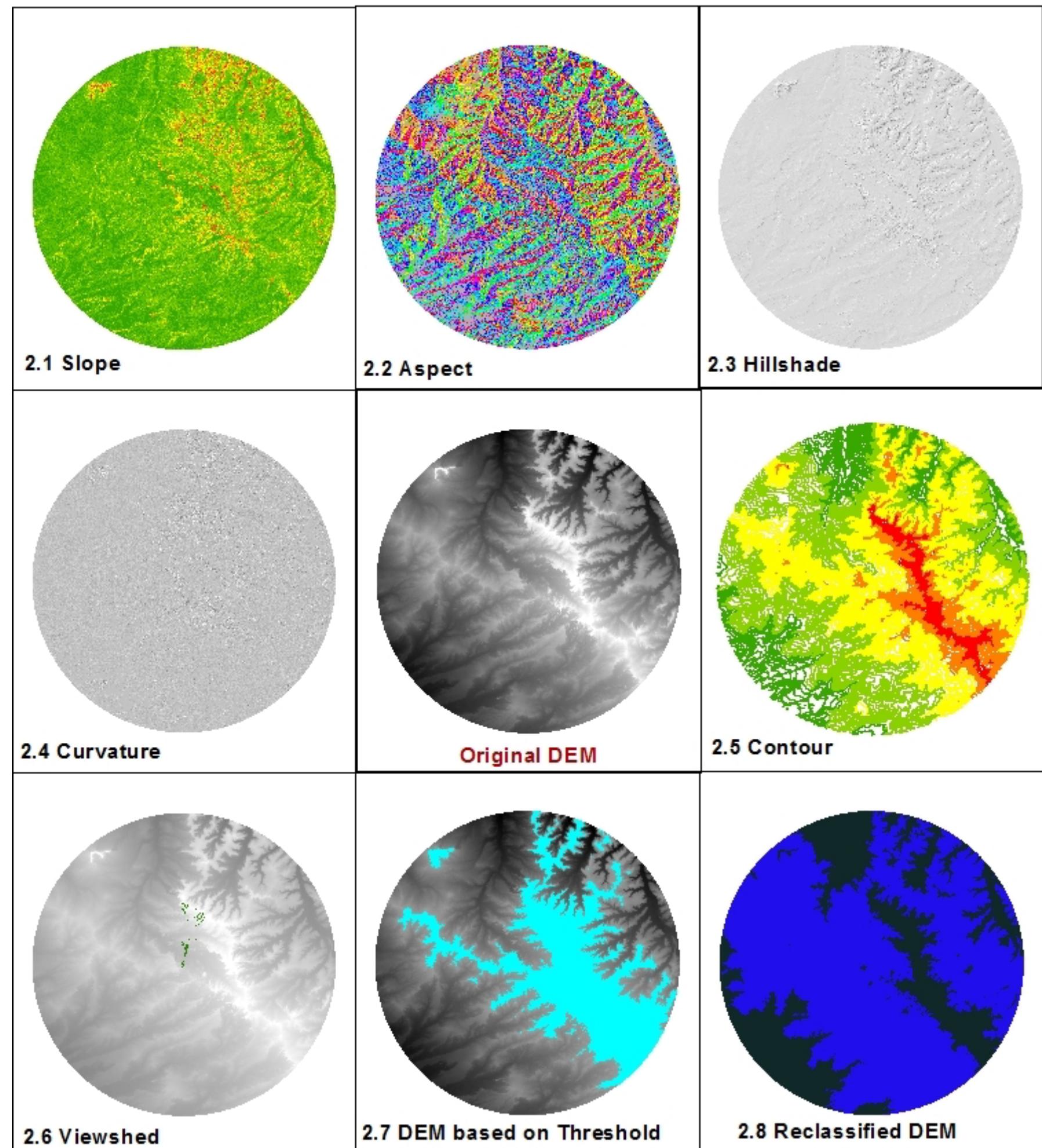
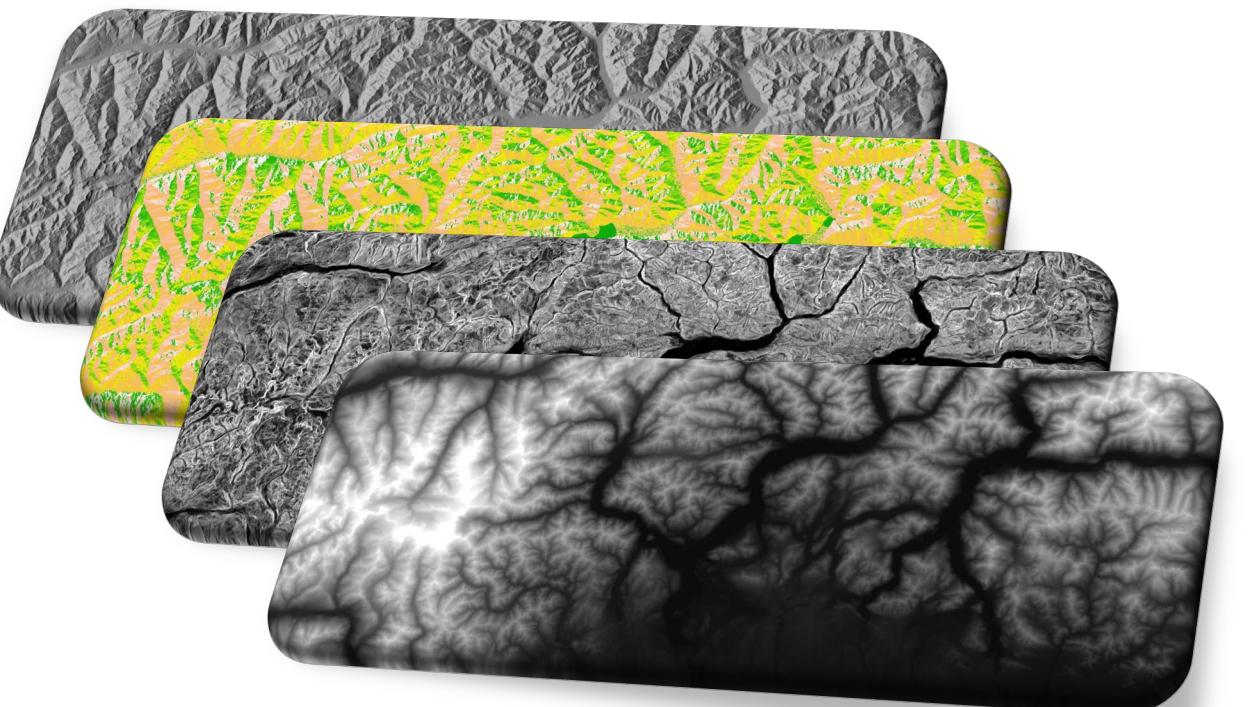
Discuss in groups

In which situations would you use raster data and in which situations would you use vector data?

Present 2 examples and discuss concerns on spatial and temporal resolution.

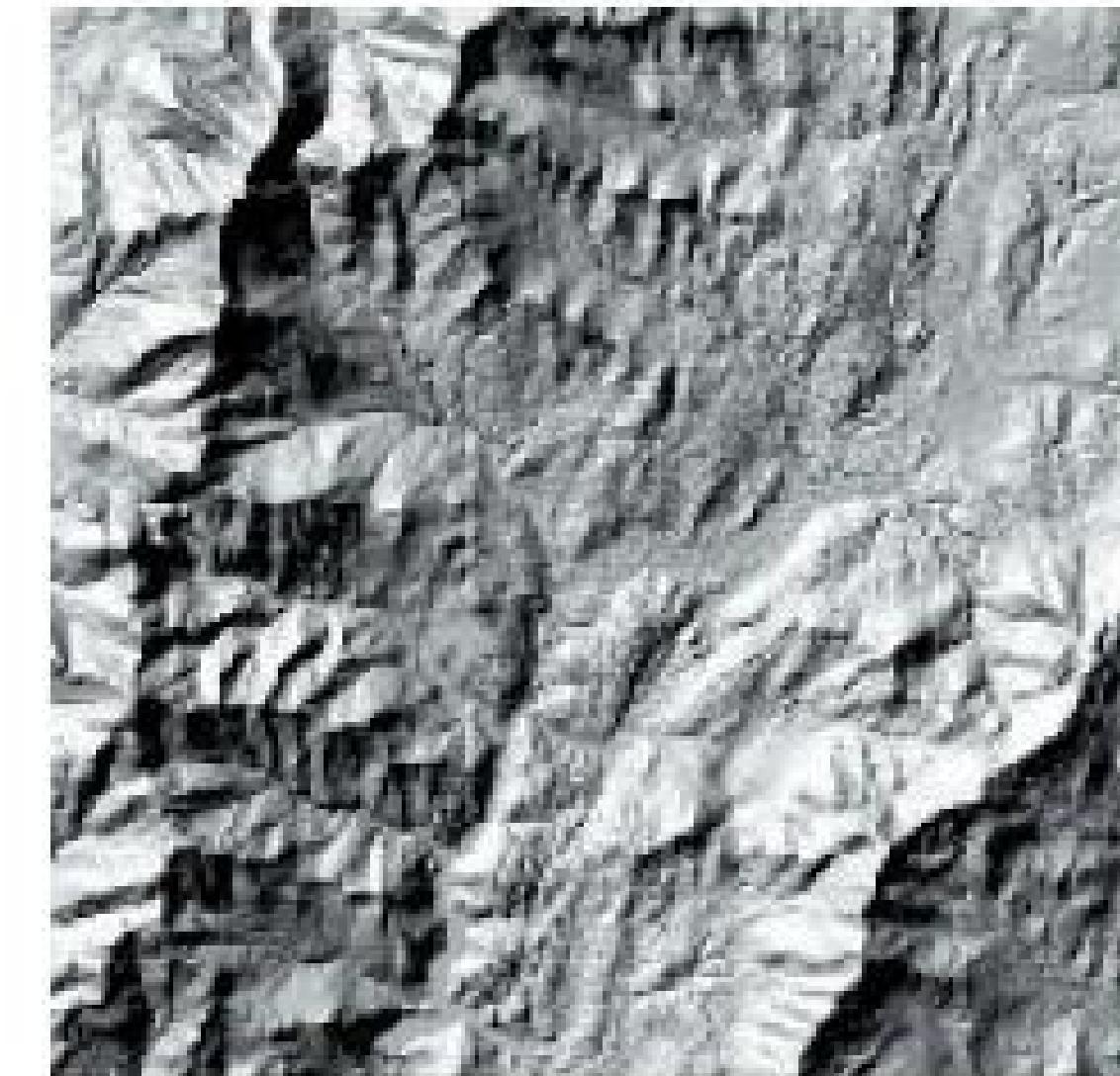
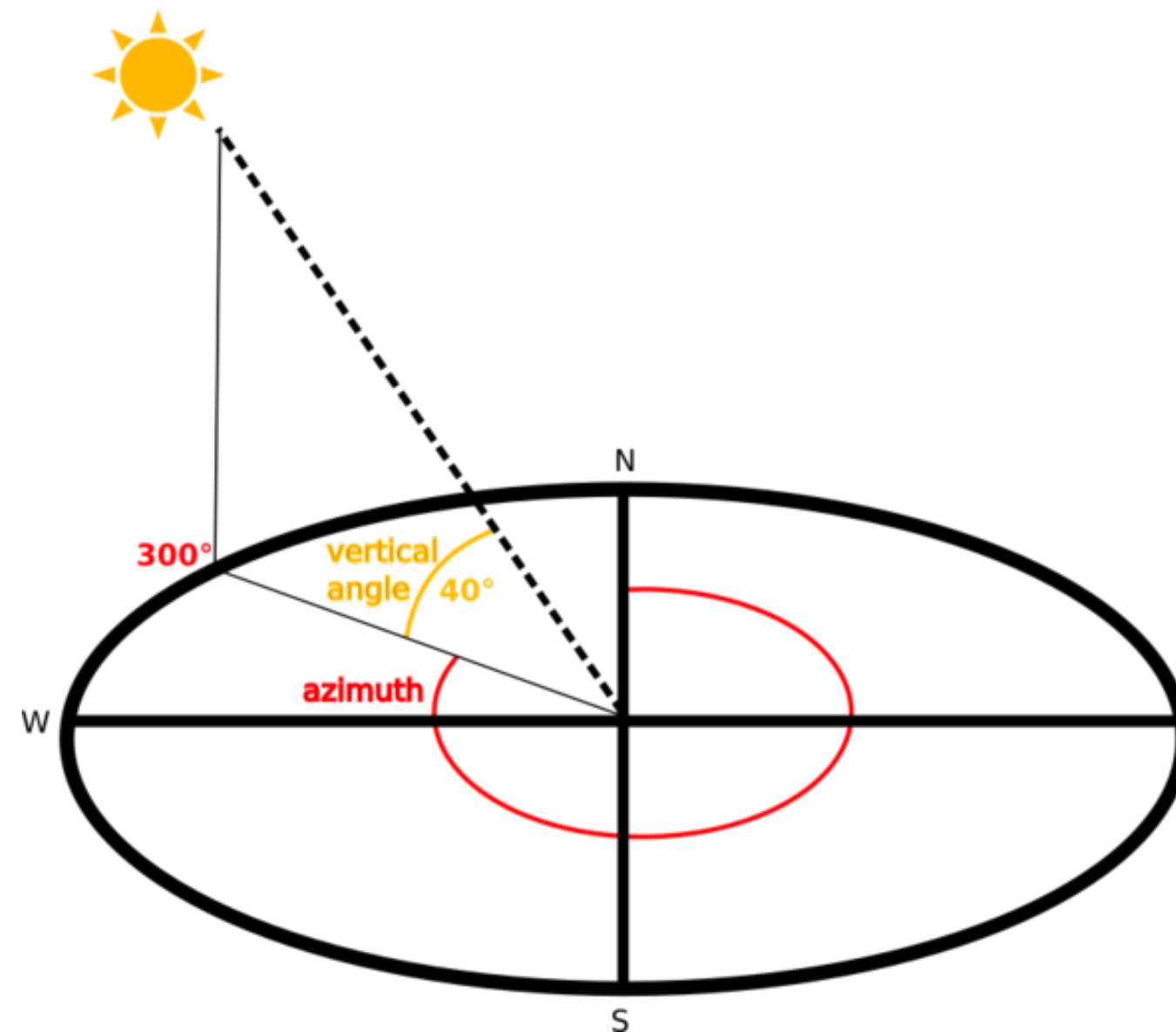
How to use DEMs?

- Slope
- Aspect
- Hillshade
- Viewshed



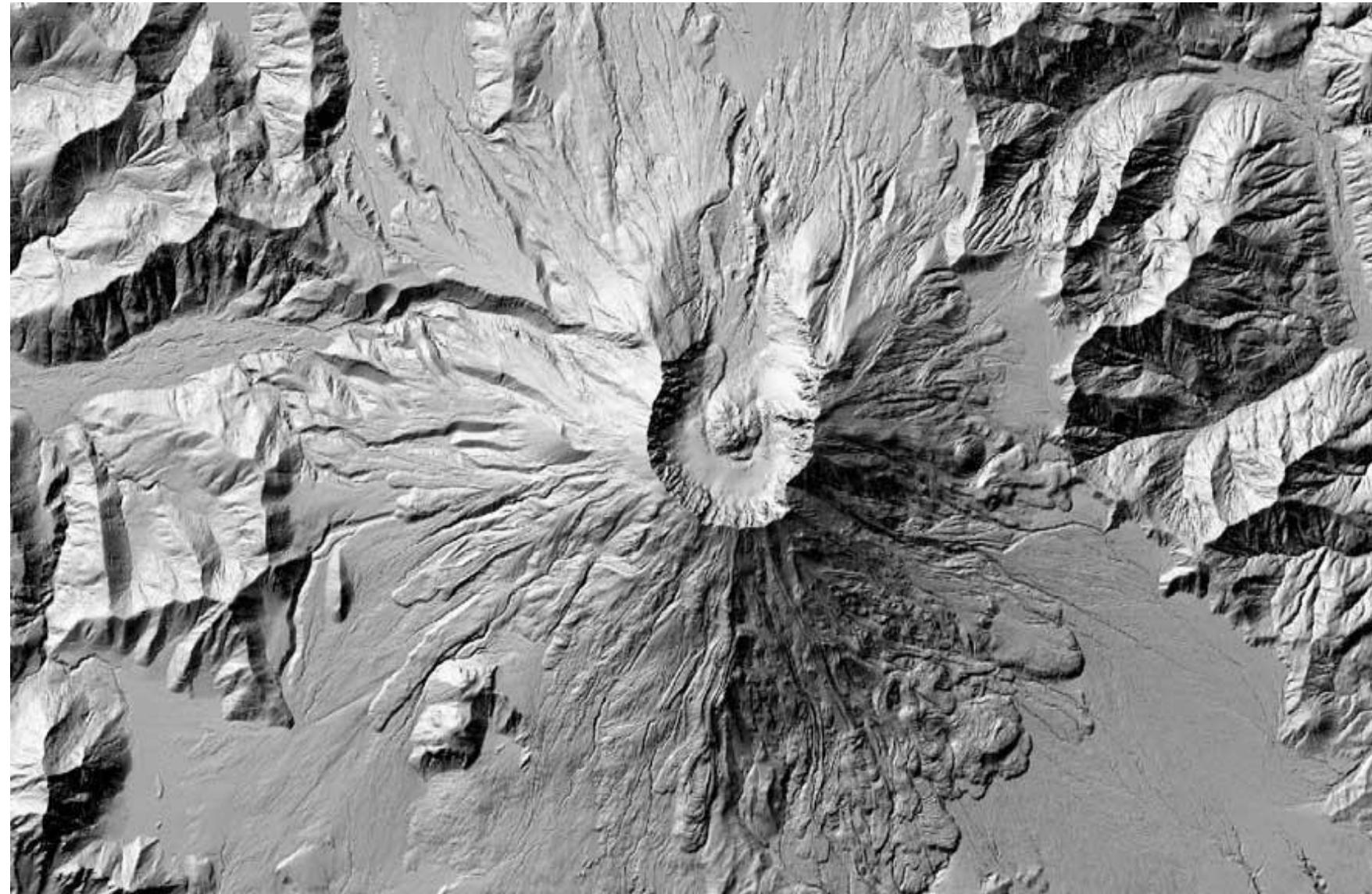
Hillshade

- Setting a hypothetical light source and calculating the illumination values for each cell in relation to neighboring cells.
- It can greatly enhance the visualization of a surface for analysis or graphical display.



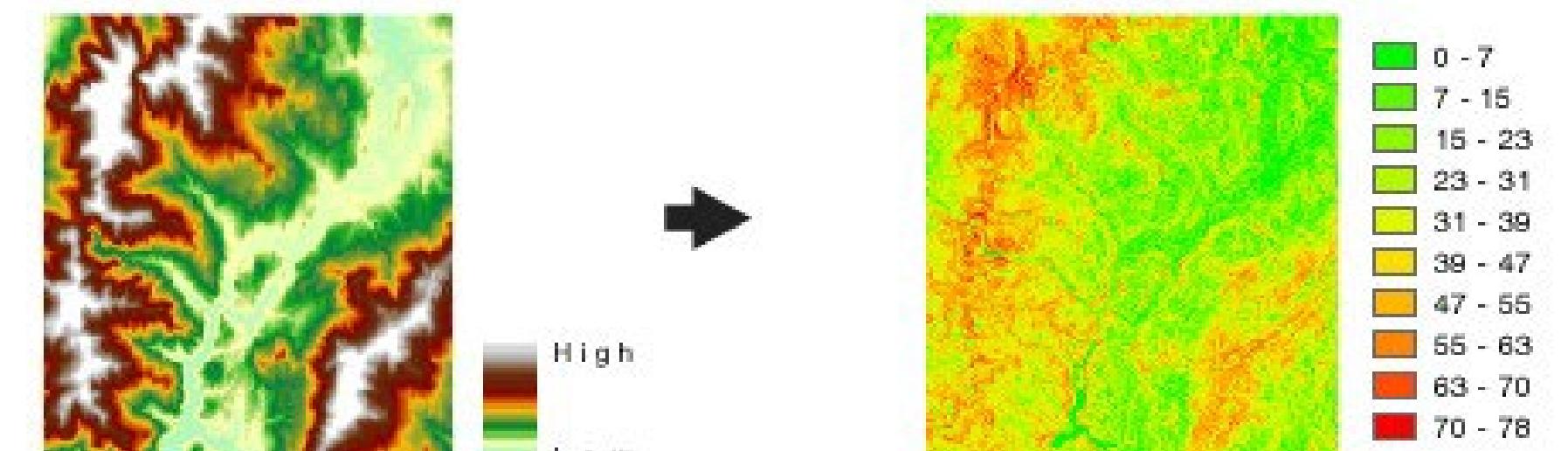
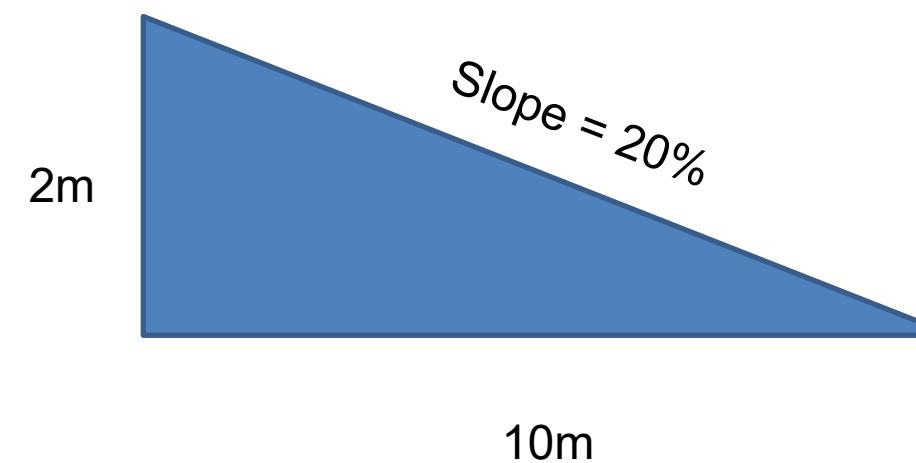
Hillshade visualization

- By placing an elevation raster on top of a hillshade raster and adjusting the transparency of the elevation raster, you can easily create a visually appealing relief map of a landscape.

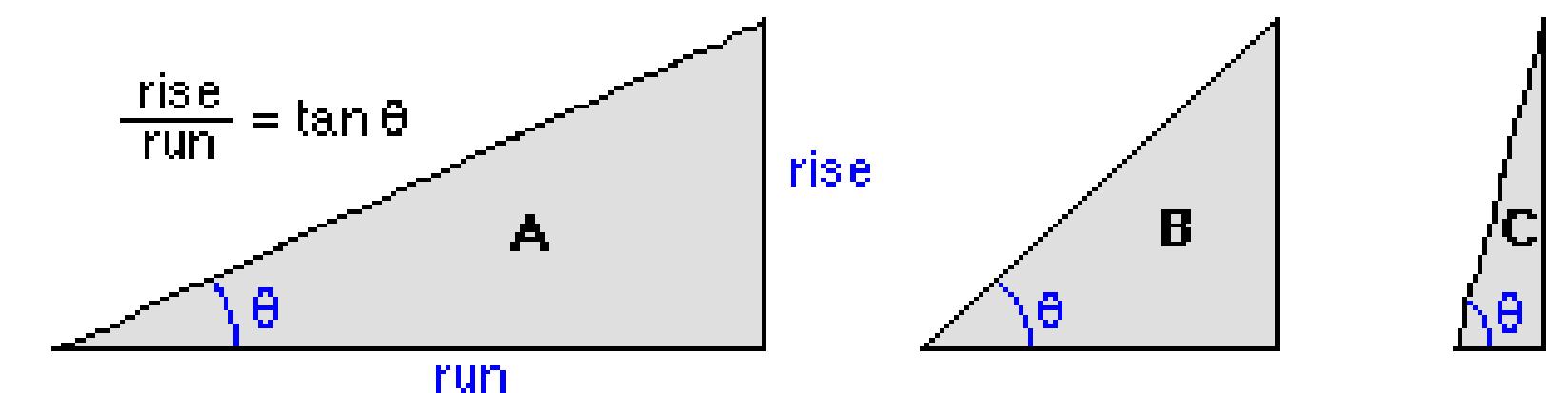


Slope

- Change in elevation
- ↑ slope → the steeper
- Angle of inclination to the horizontal



$$\text{Degree of slope} = \theta$$
$$\text{Percent of slope} = \frac{\text{rise}}{\text{run}} * 100$$

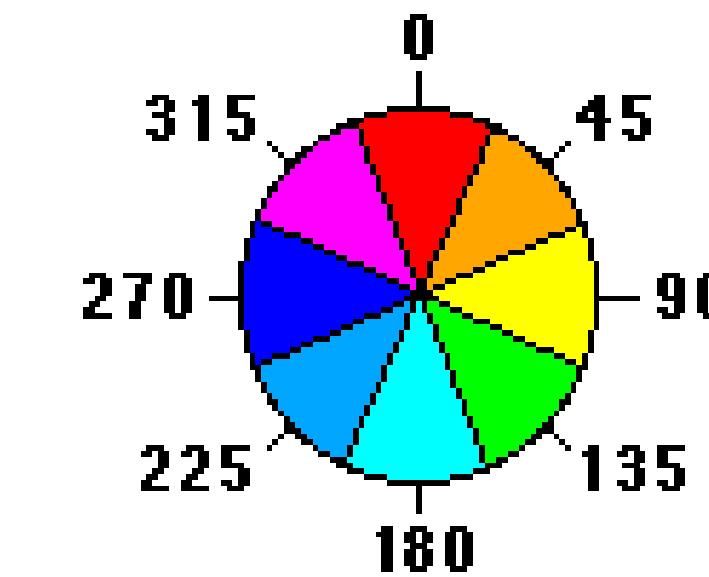
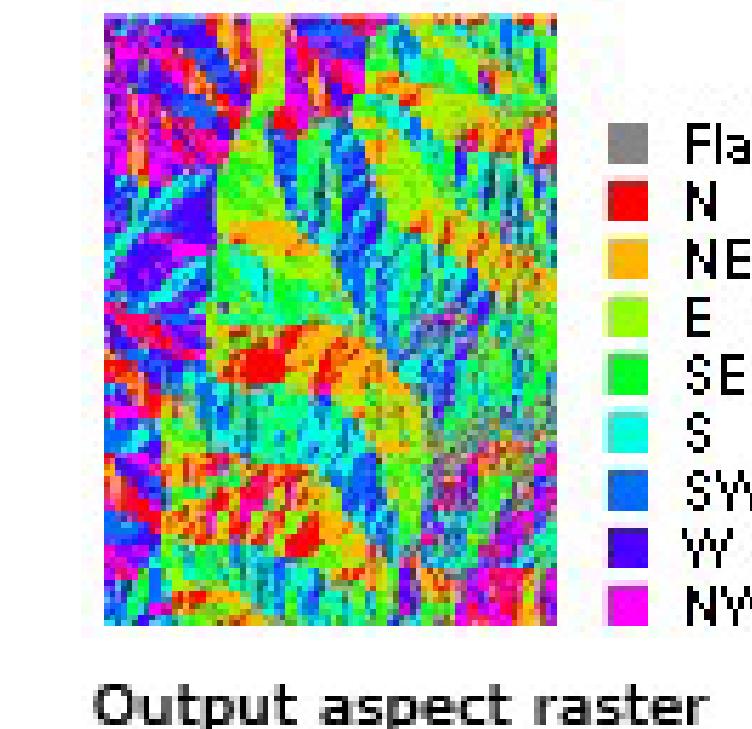
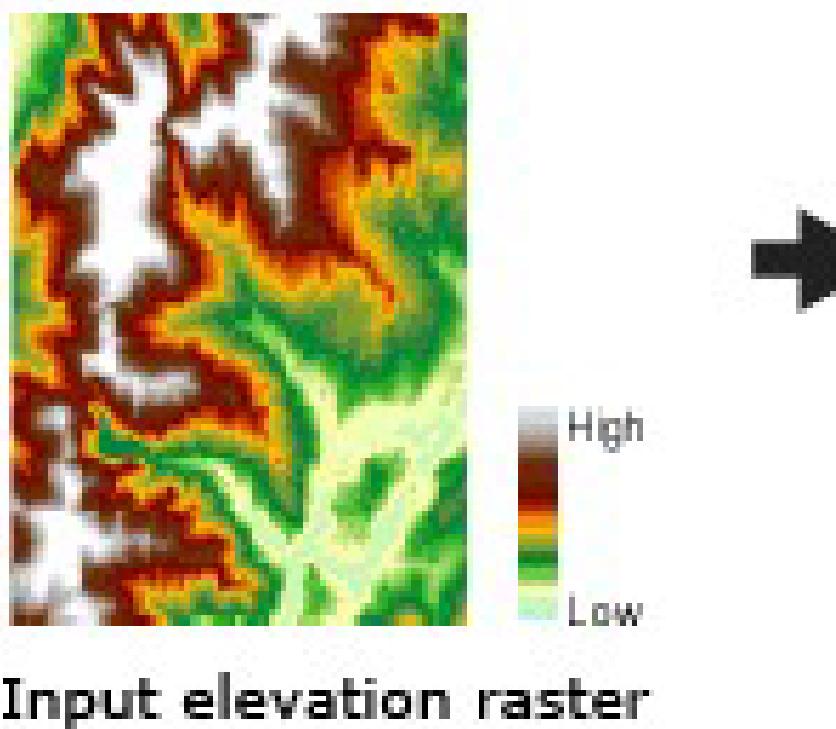


$$\text{Degree of slope} =$$
$$\text{Percent of slope} =$$

30	45	76
58	100	373

Aspect

- Aspect identifies the downslope direction of the maximum rate of change in value from each cell to its neighbors.
- Simply slope direction
- The values of each cell in the output raster indicate the compass direction that the surface faces at that location.
- Measured clockwise in degrees from 0 (due north) to 360 (again due north), coming full circle.
- Flat areas having no downslope direction are given a value of -1.



Practically, in python ...

```
from osgeo import gdal
for f in ['slope', 'aspect', 'hillshade']:

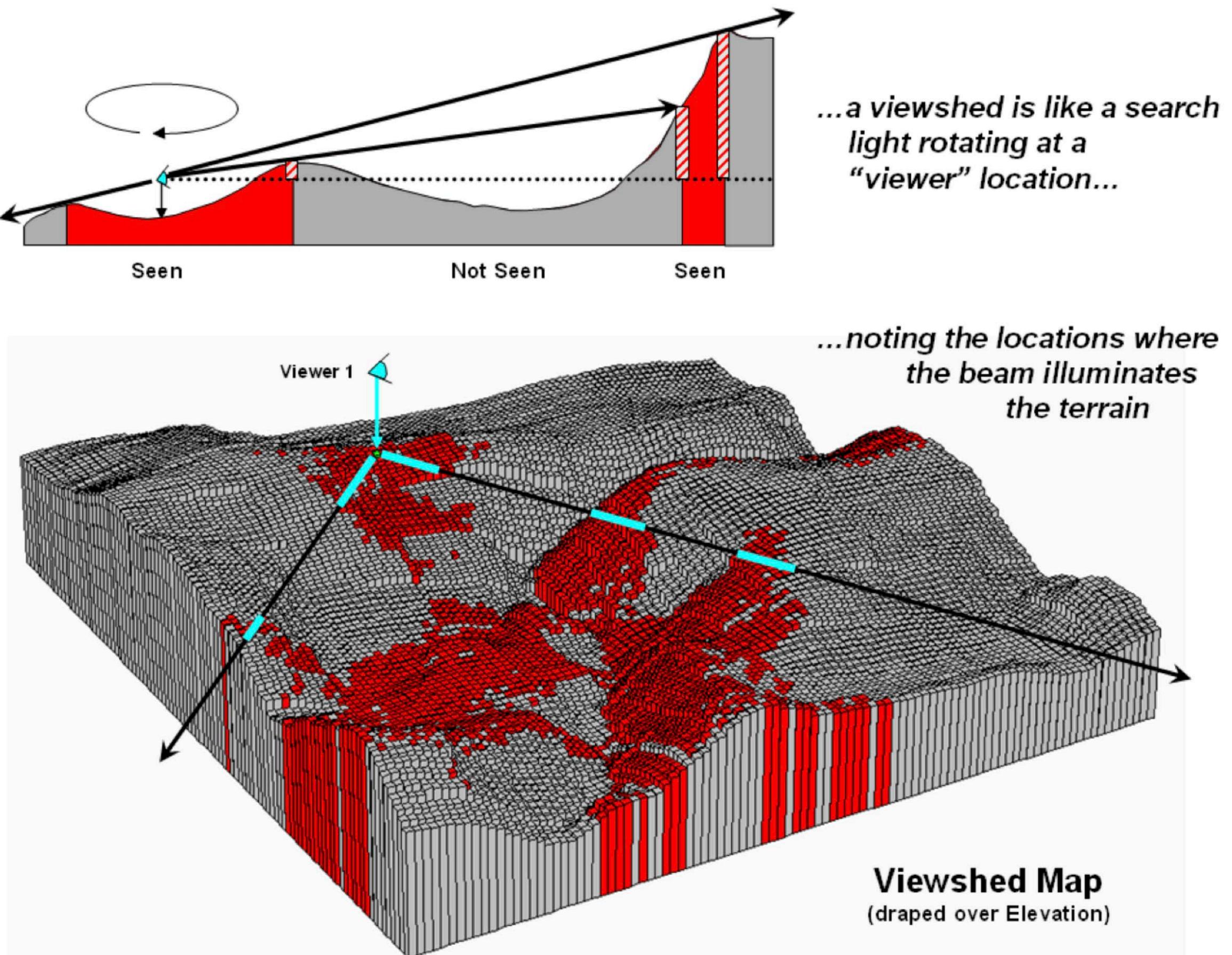
    outfile = "dtm_"+f+".tif"
    gdal.DEMProcessing(outfile, "./data/dtm.tif", f);

    with rasterio.open(outfile) as dataset:
        dem=dataset.read(1, masked=True)
        plt.figure(figsize=(15, 15))
        imgplot = plt.imshow(dem, cmap='gray')
```

*If you want to dig into it, take a look at the [tutorial](#)

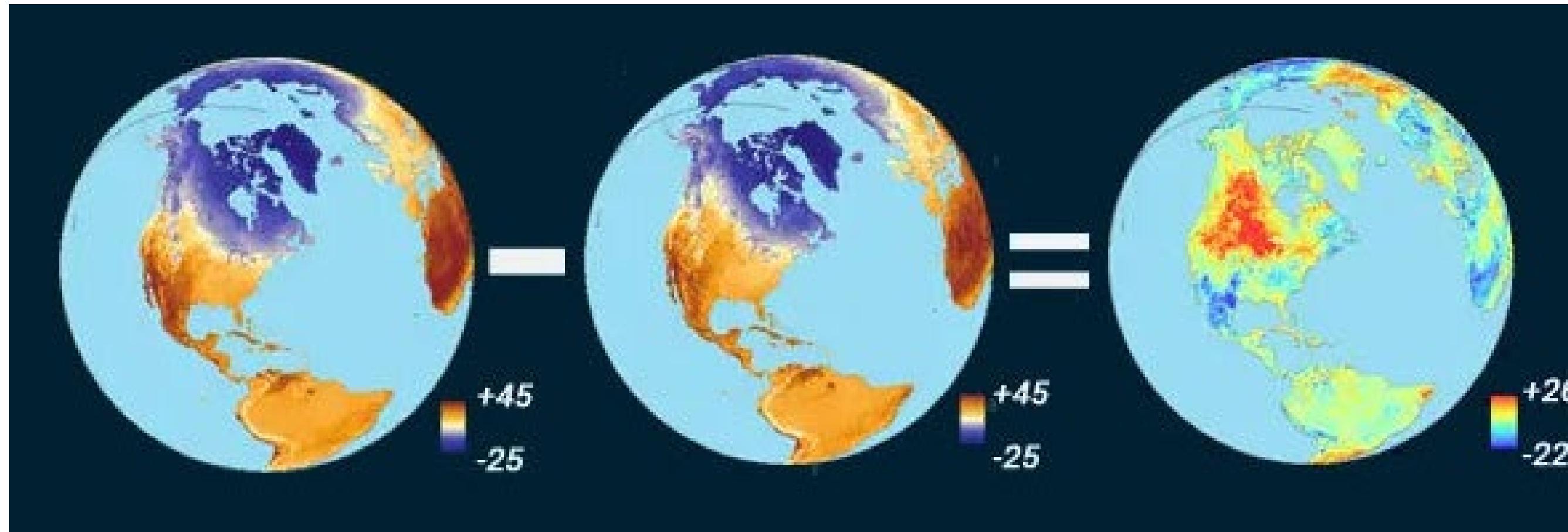
Viewshed analysis

- Identifies the cells in an input raster that can be seen from one or more observation locations.
- If you have only one observer point, each cell that can see that observer point is given a value of 1, otherwise 0.
- The observer points feature class can contain points or lines.
- It is useful for finding the visibility (finding well-exposed places for communication towers)



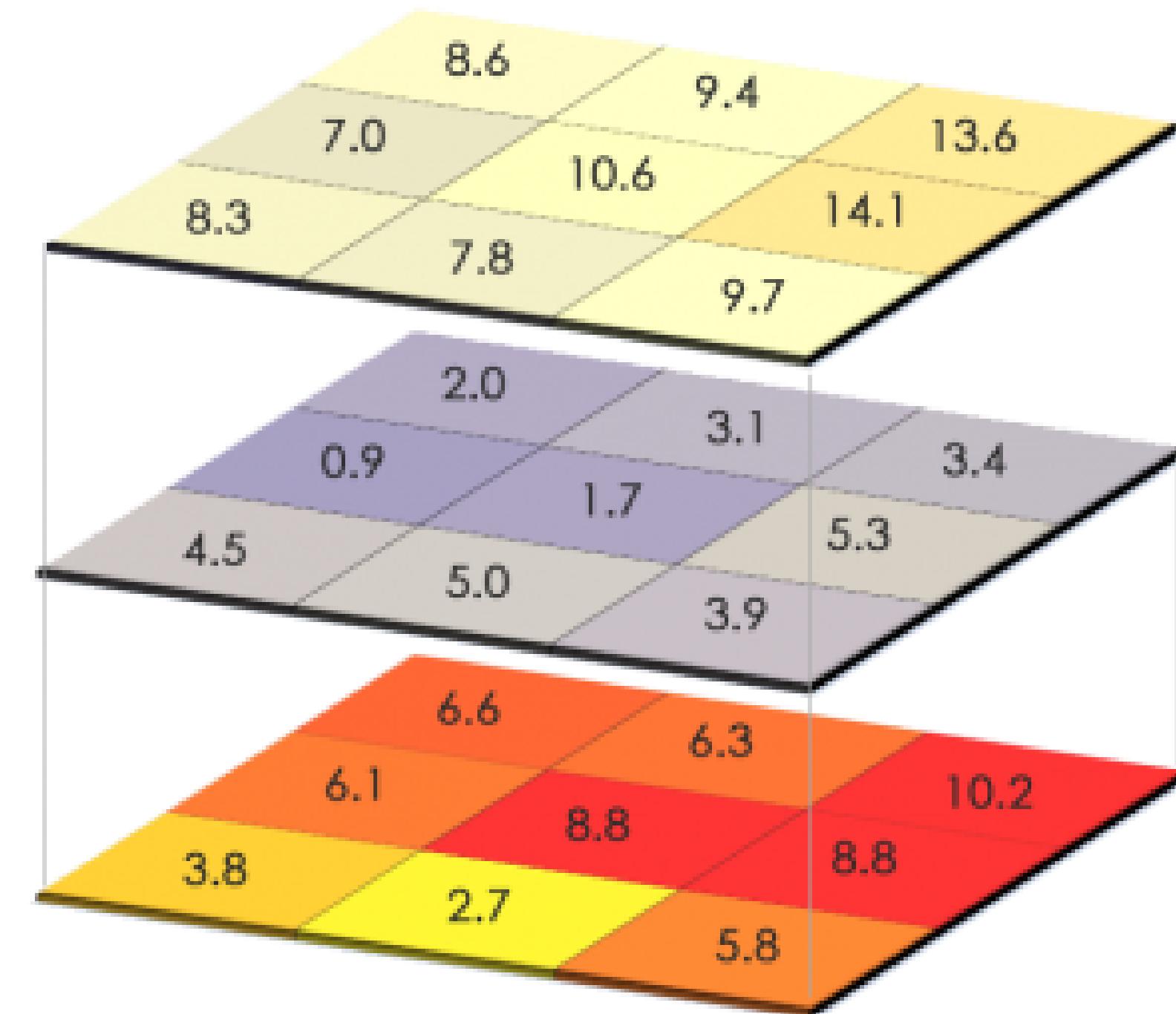
Map Algebra

- Primitive calculations to process and analyze raster maps
- Developed by Charles Dana Tomlin in the 1980s
- 4 types of primitive operations that can be combined to form more complex calculations



Types of Map Algebra

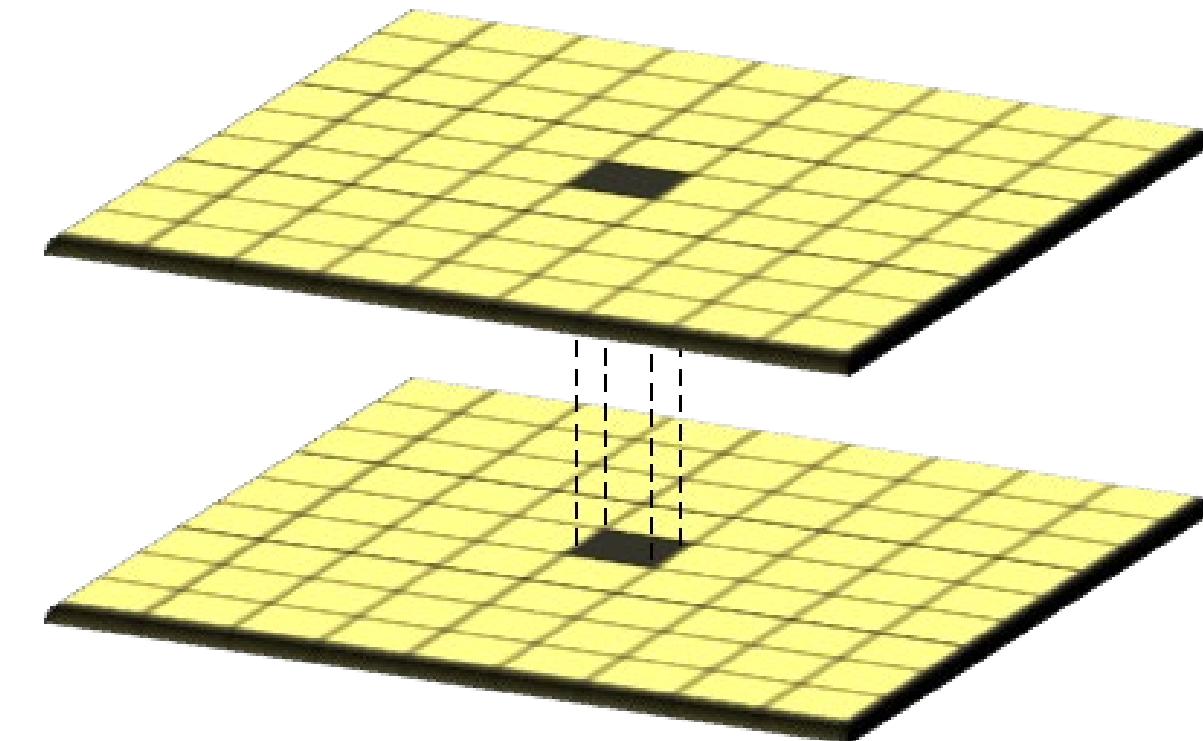
- Local
- Focal
- Zonal
- Global



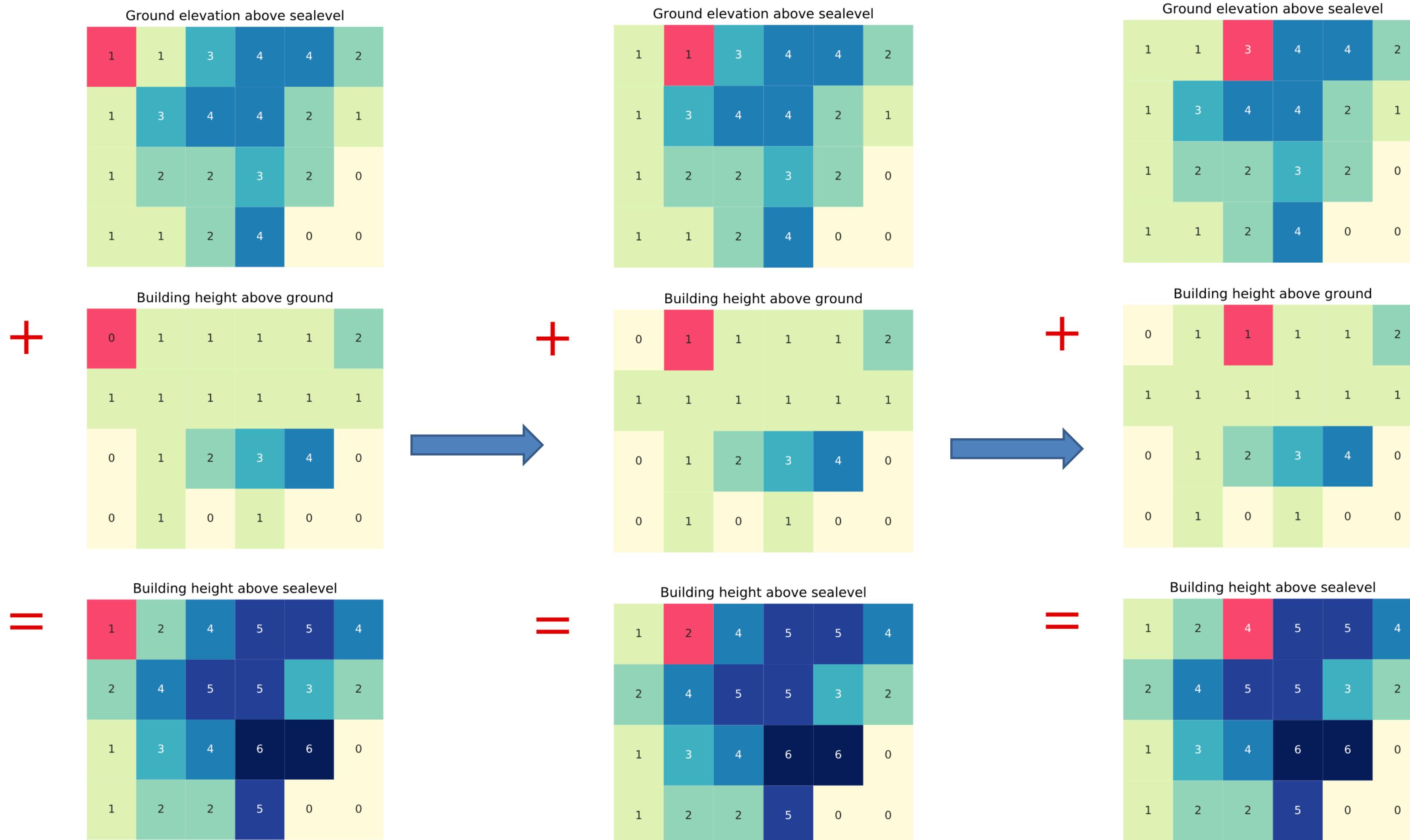
1. Local operations

- Work on individual raster cells
- Cell values in the output raster are calculated based on the values of the same cell in two or more input rasters
- Neighboring cells do not affect the calculations

$$\begin{array}{|c|c|c|} \hline 1 & 4 & 5 \\ \hline 5 & 3 & 2 \\ \hline 2 & 5 & 2 \\ \hline \end{array} + \begin{array}{|c|c|c|} \hline 5 & 1 & 3 \\ \hline 1 & 2 & 1 \\ \hline 1 & 4 & 2 \\ \hline \end{array} = \begin{array}{|c|c|c|} \hline 6 & 5 & 8 \\ \hline 6 & 5 & 3 \\ \hline 3 & 9 & 4 \\ \hline \end{array}$$

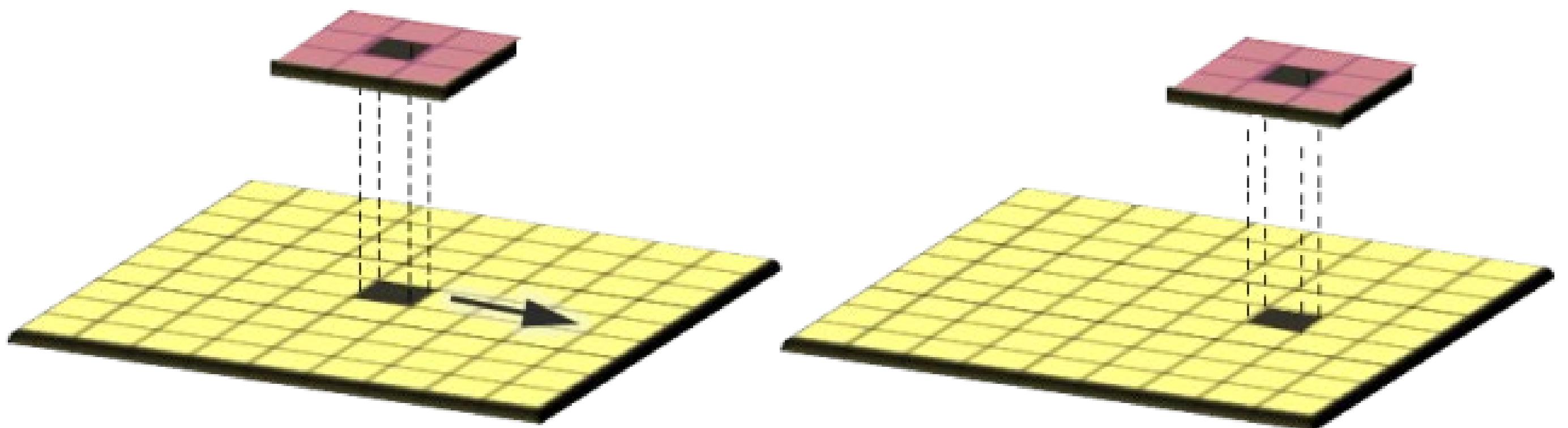
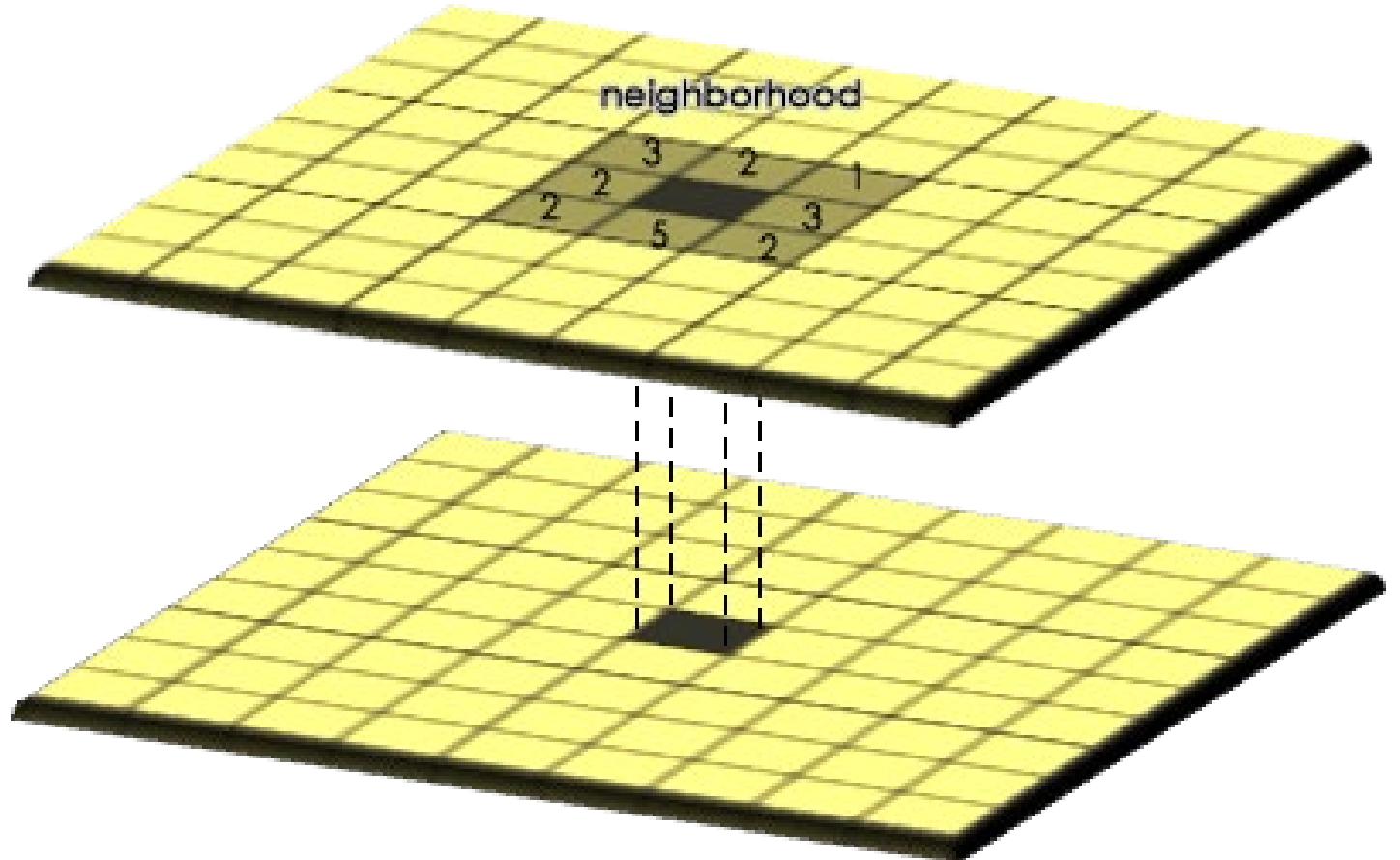


1. Local operations

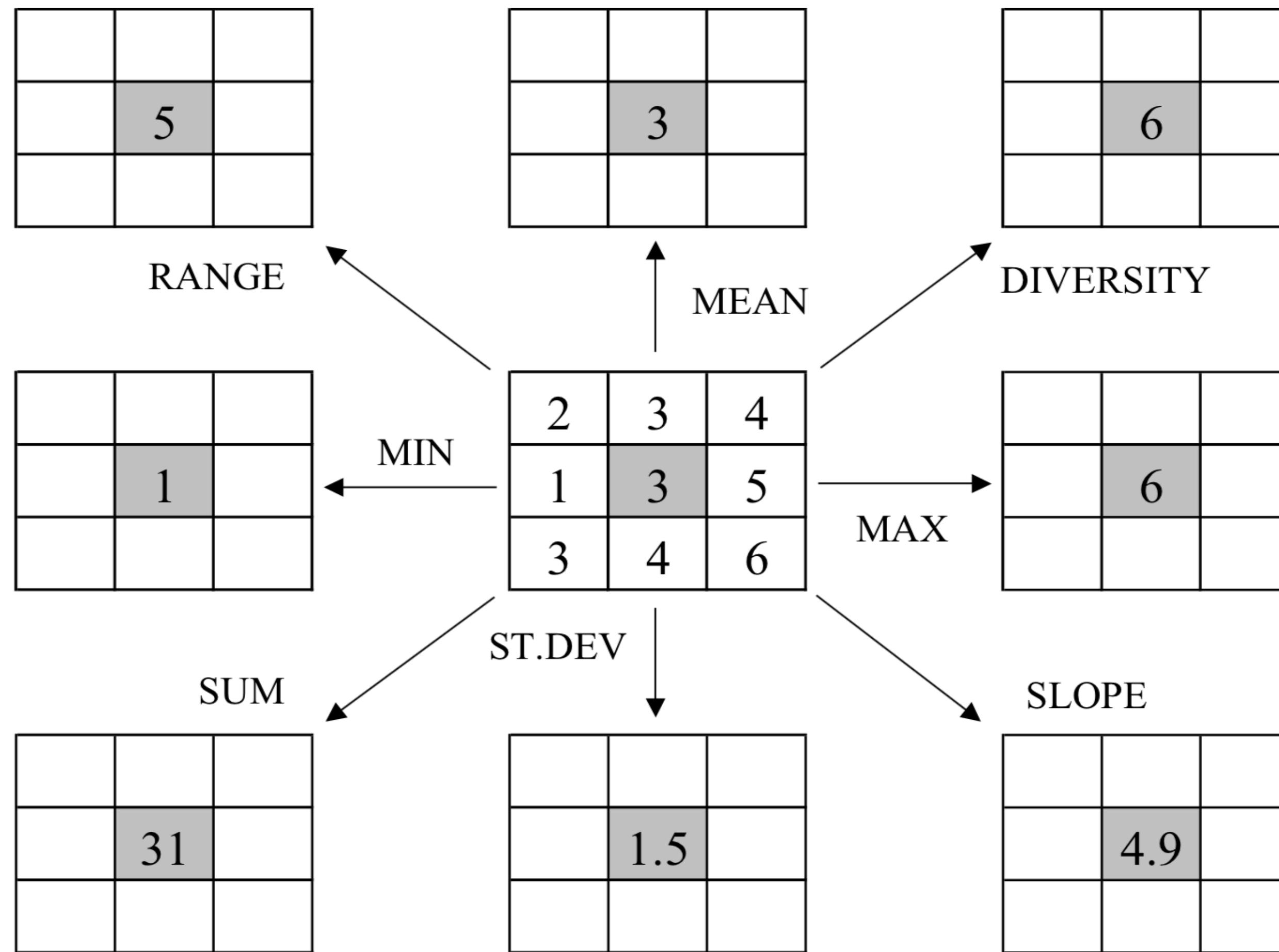


2. Focal operations

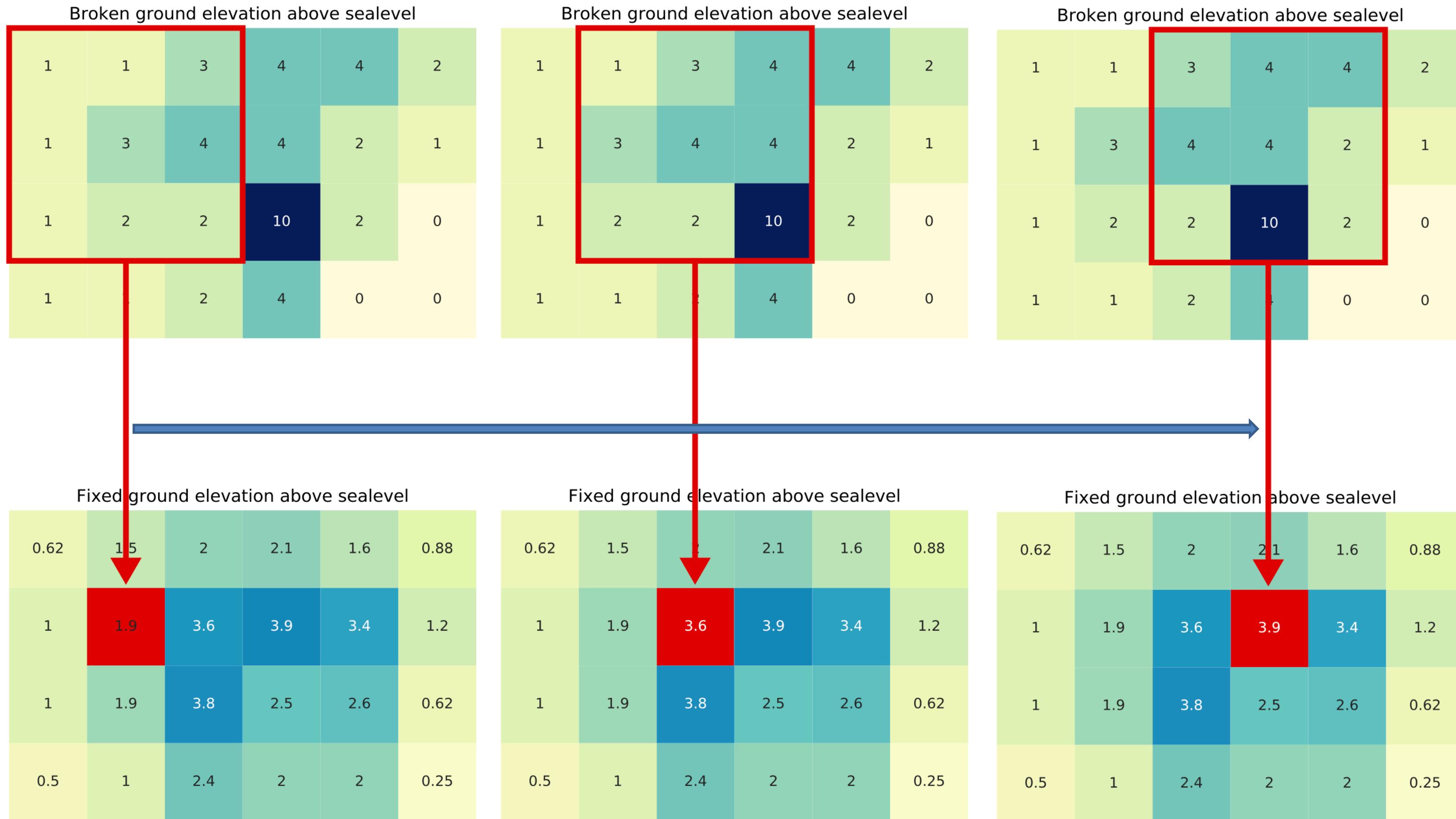
- "Neighborhood operations"
- Work on cells and their neighbors
- A kernel/filter does something
- Cells in the output raster are calculated based on the application of the kernel on the input raster



2. Focal operations

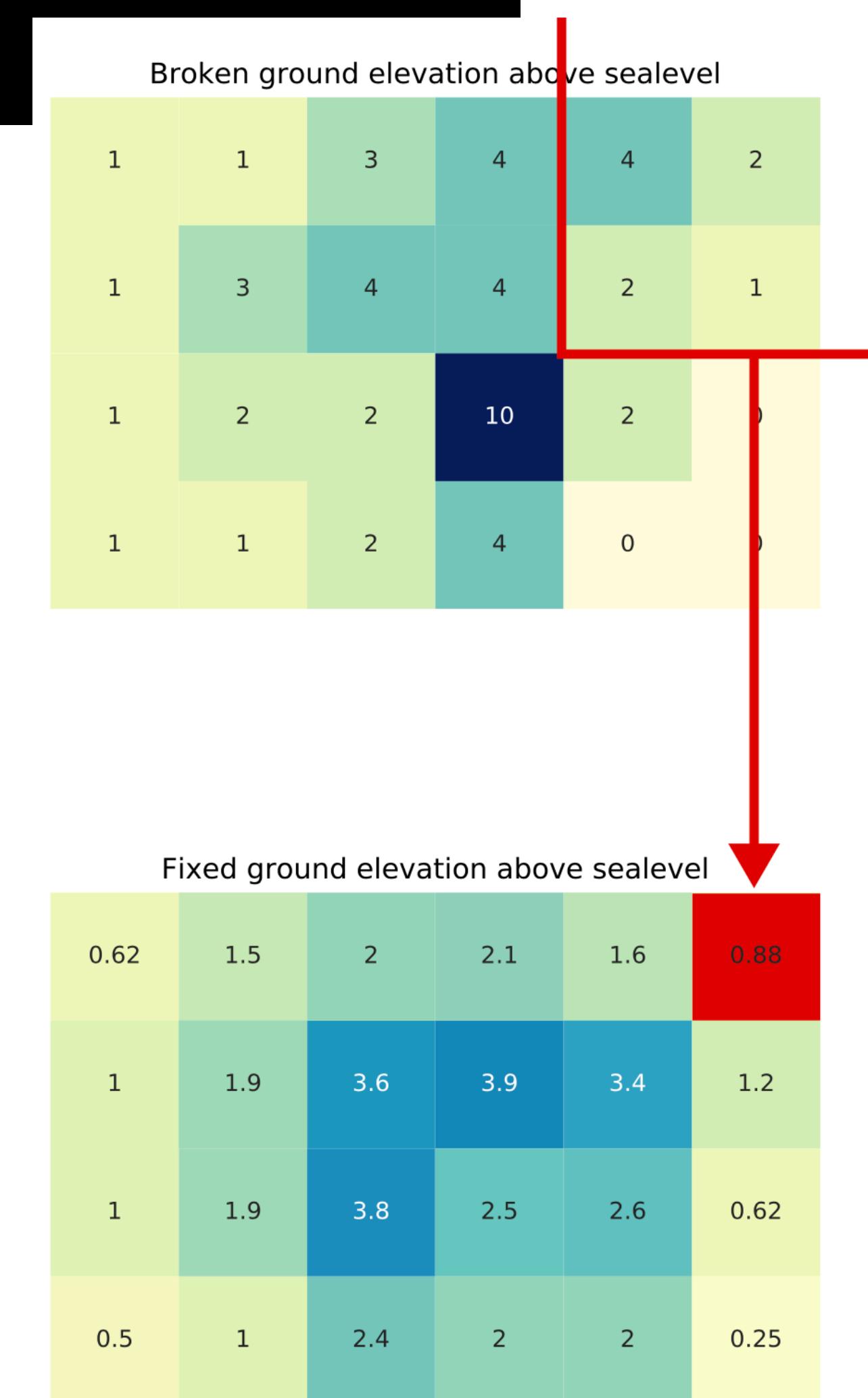


2. Focal operations



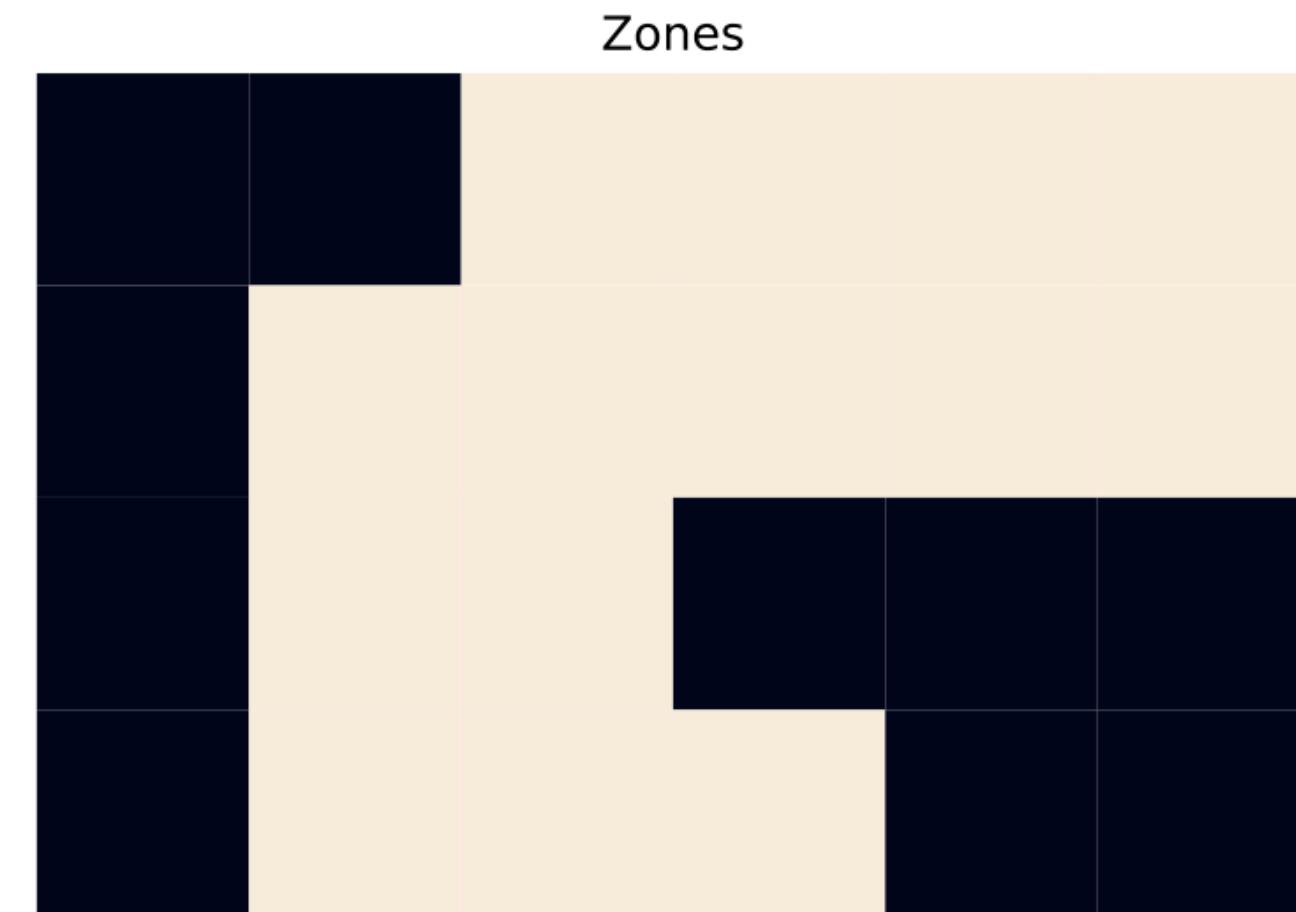
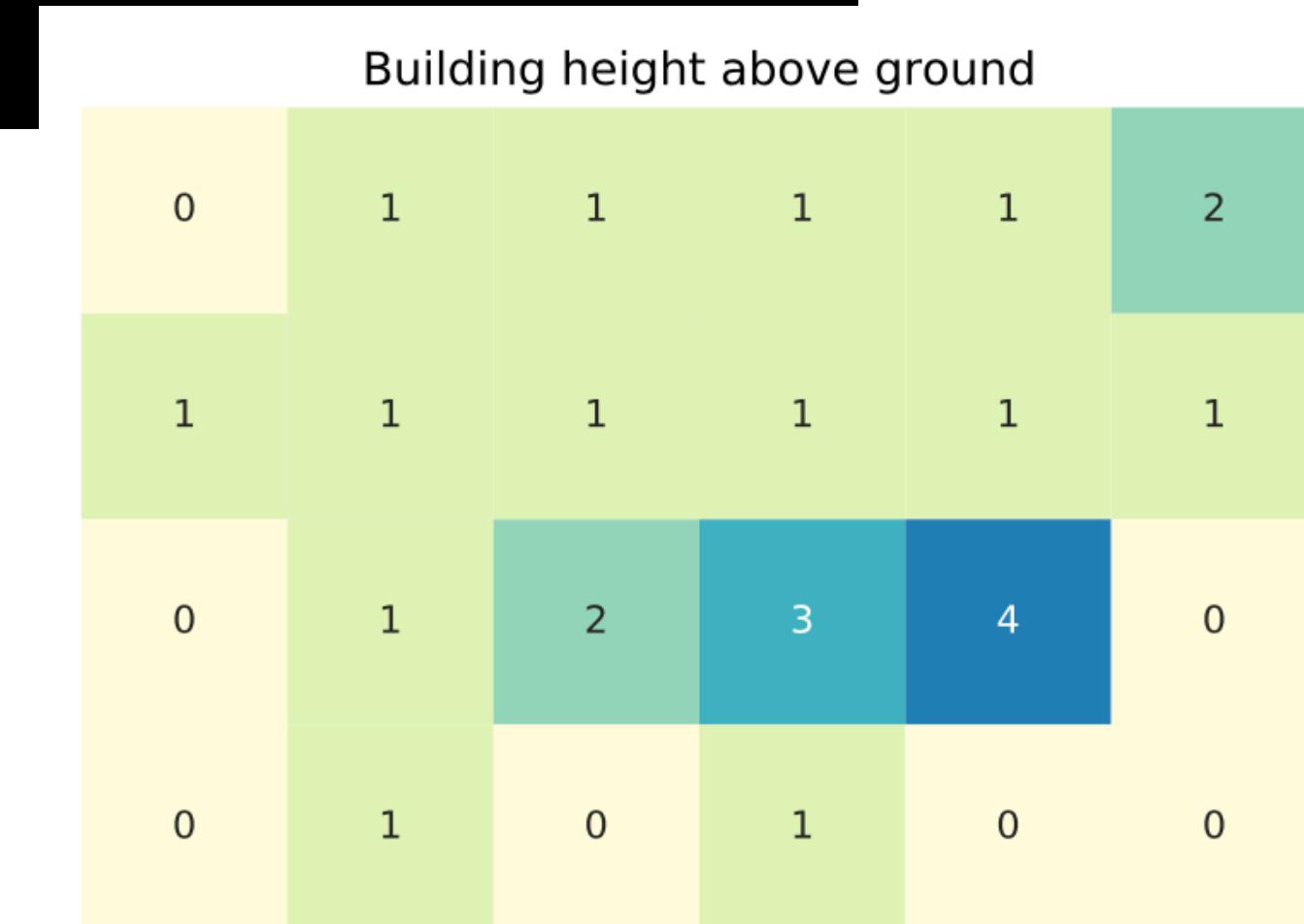
2. Focal operations

- "*Neighborhood operations*"
- Work on cells and their neighbors
- A kernel/filter does something
- Cells in the output raster are calculated based on the application of the kernel on the input raster
- Edge effect

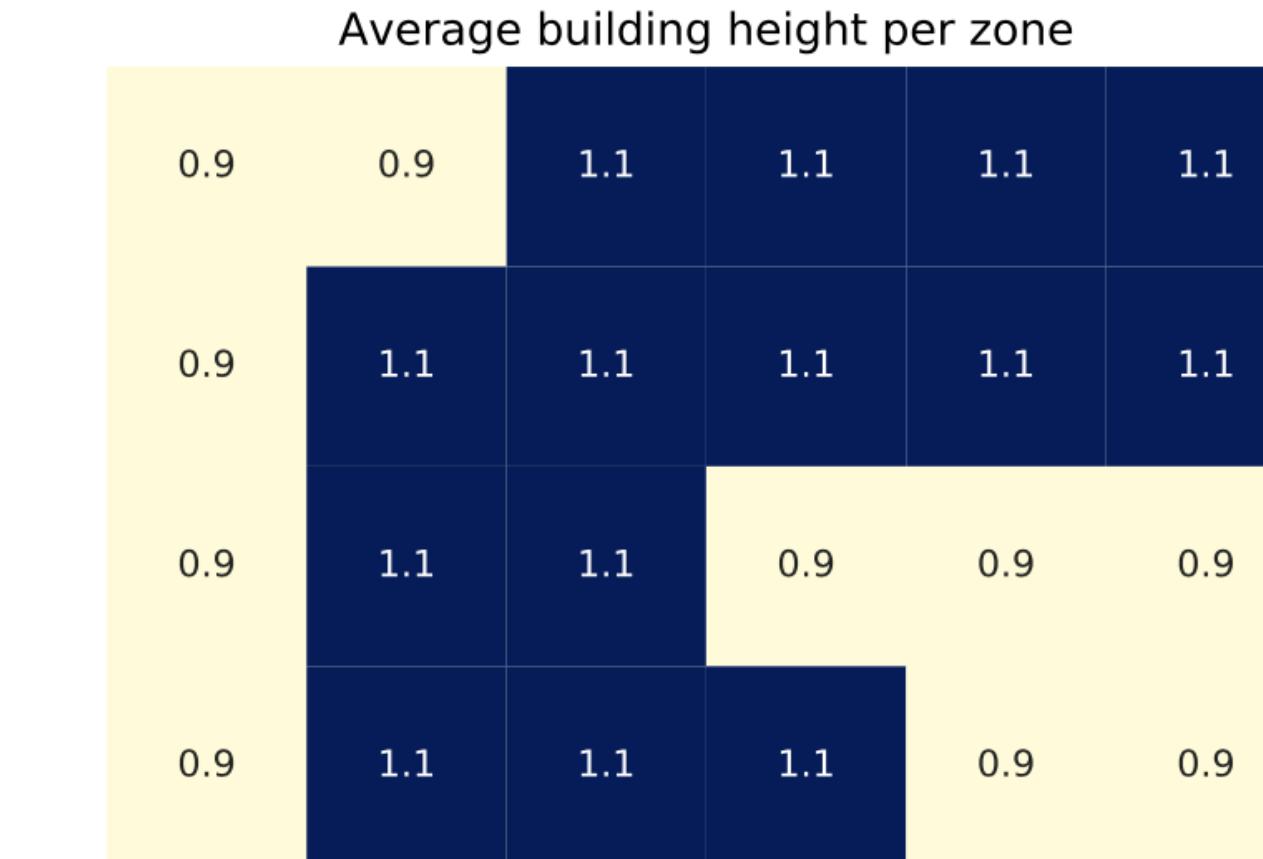
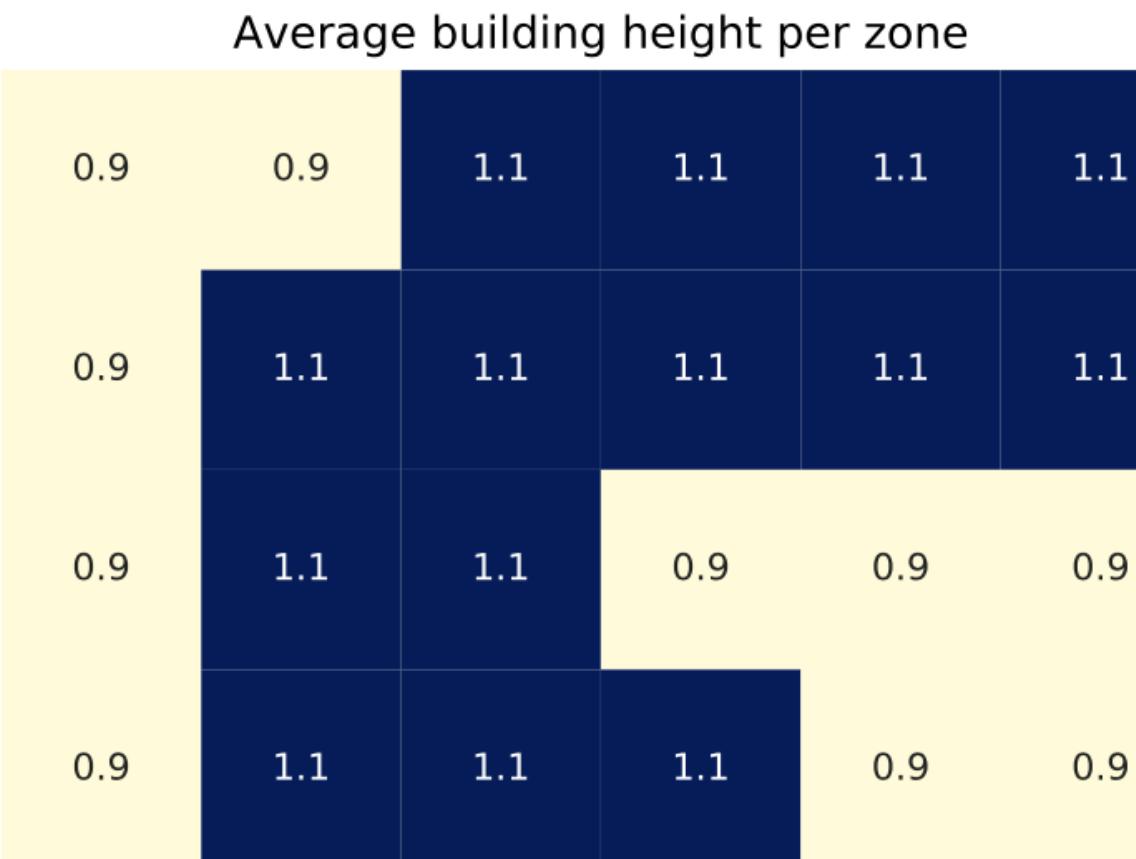
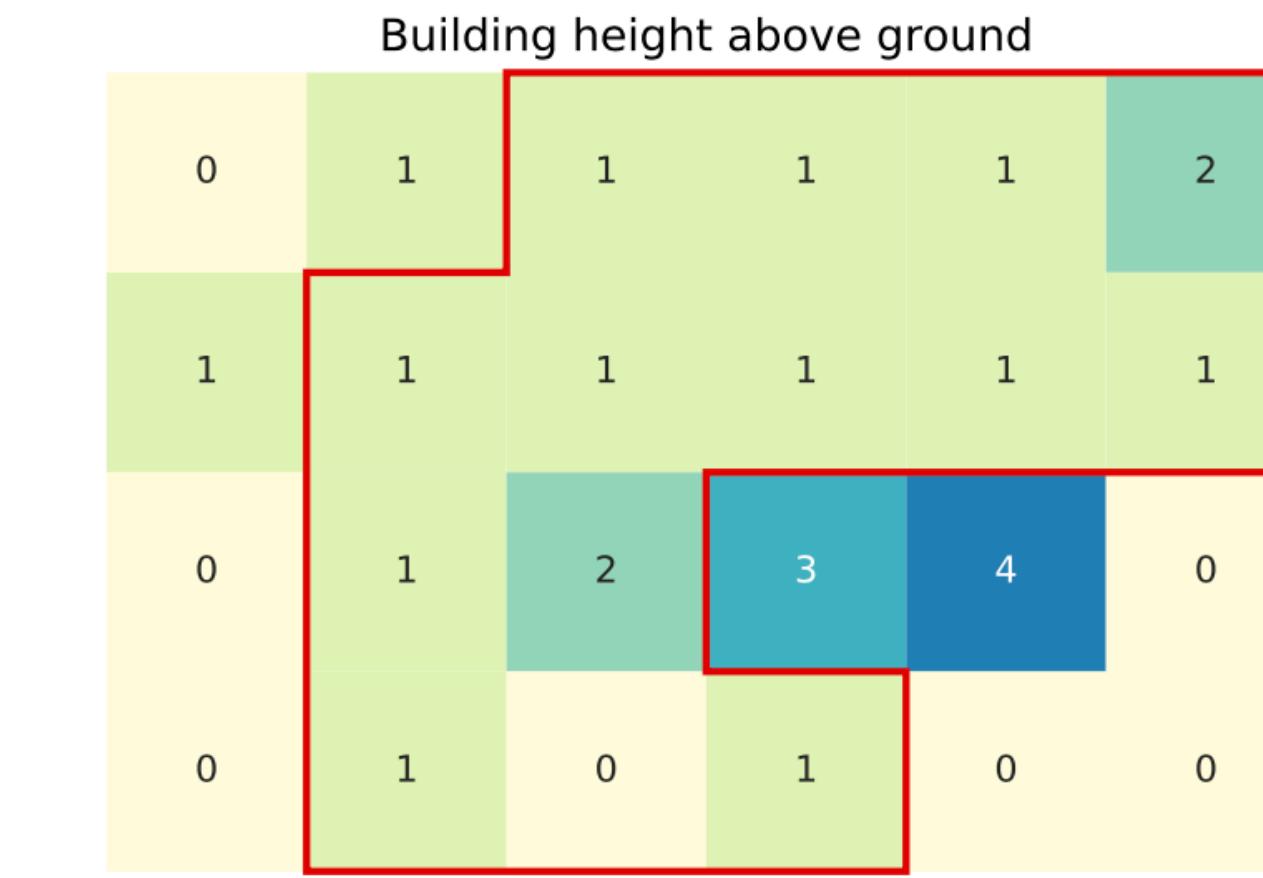
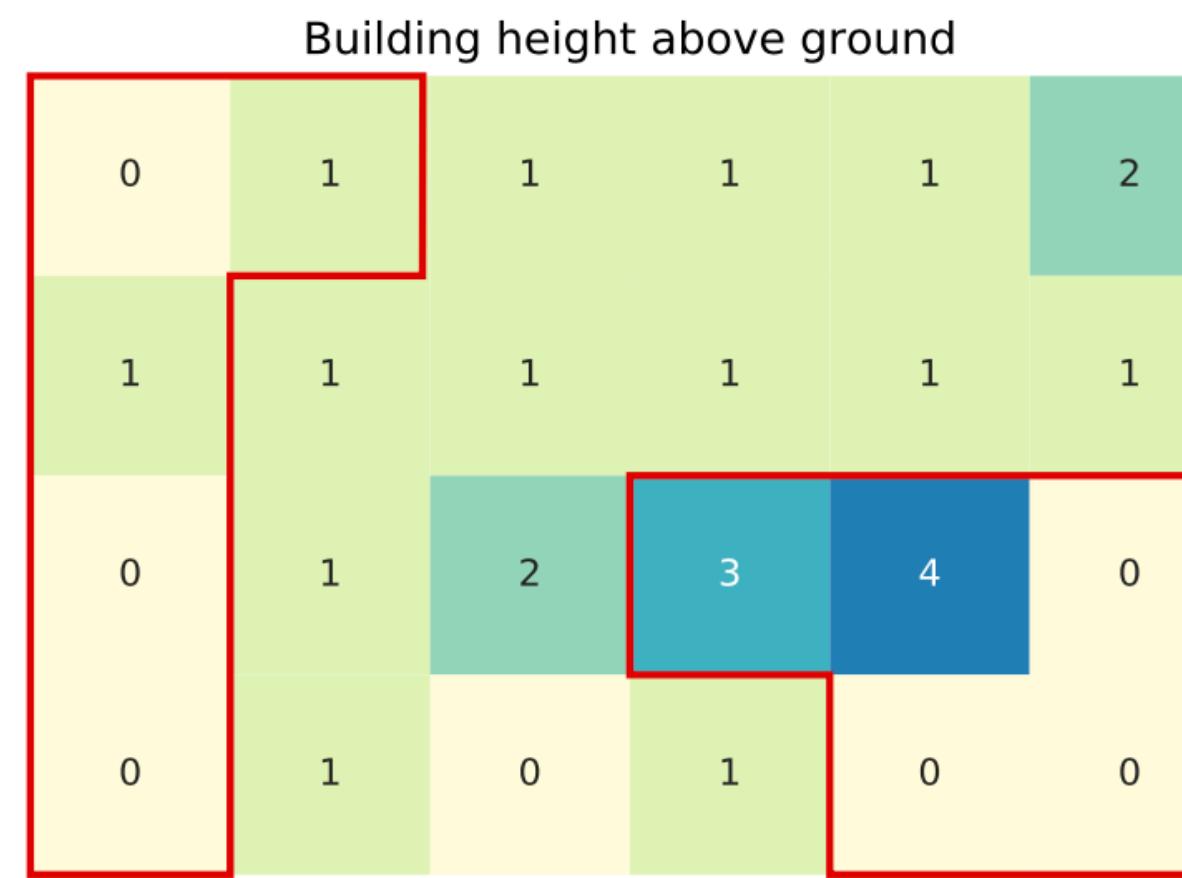


3. Zonal Operations

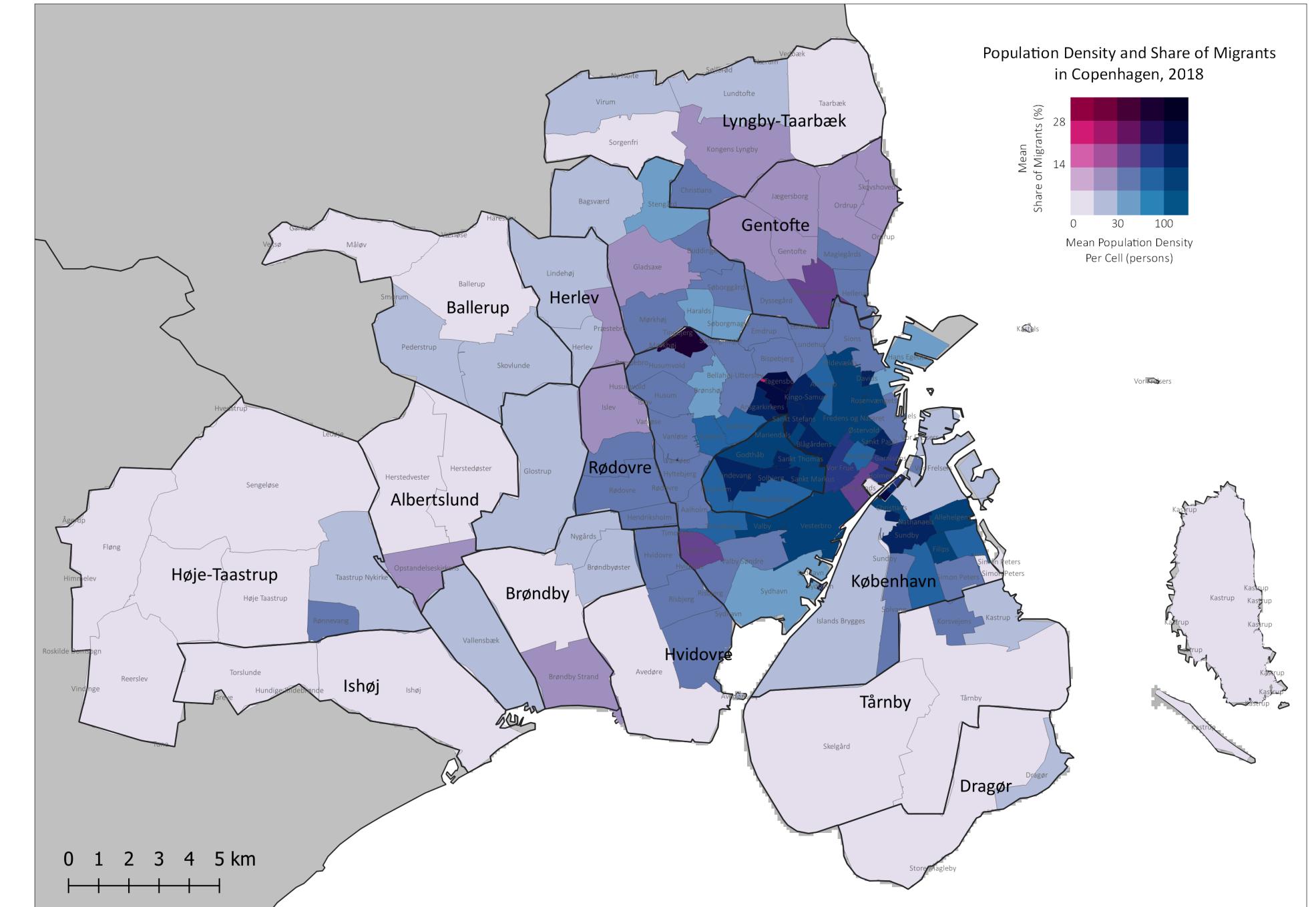
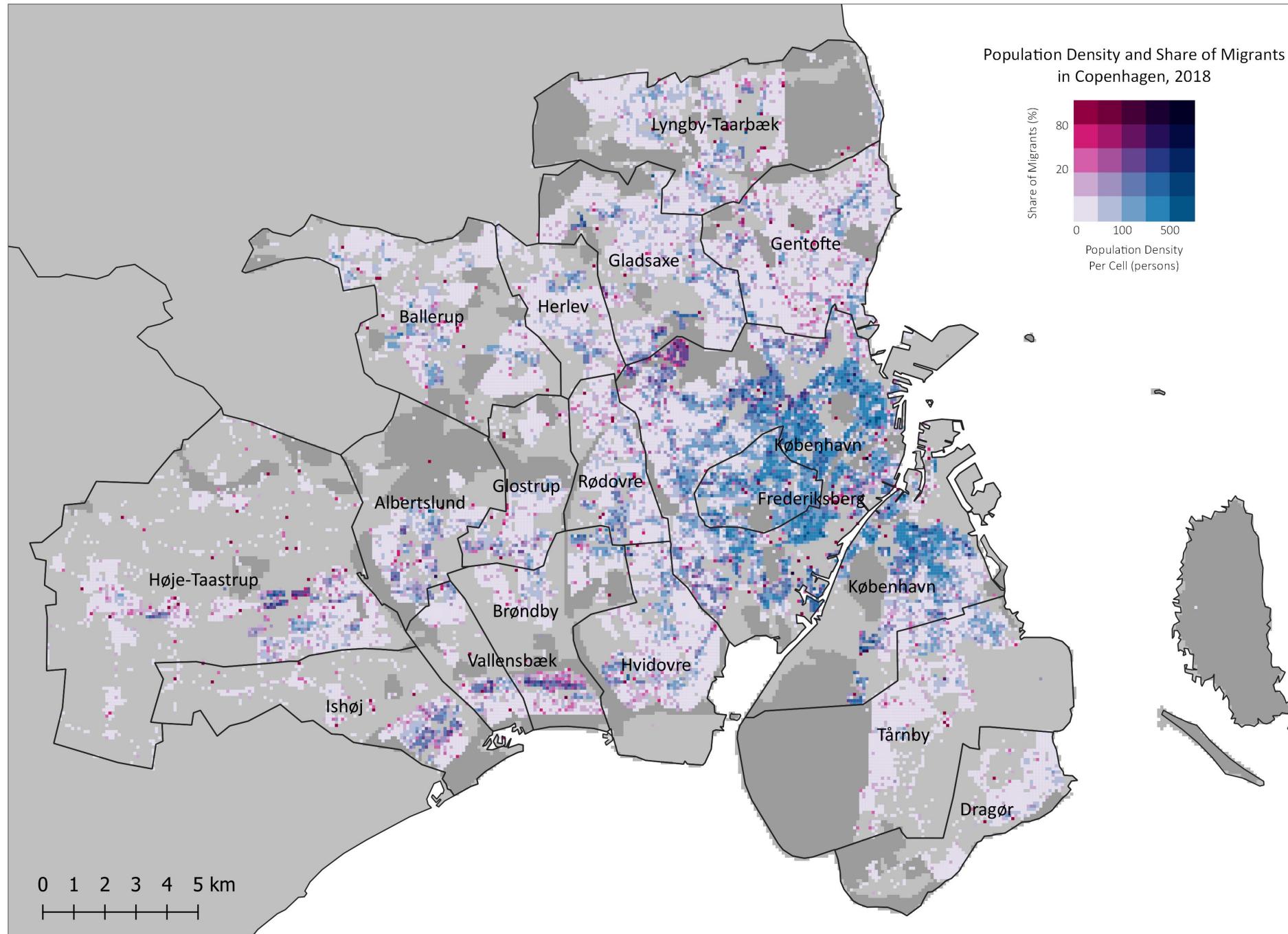
- Work on cells within a zone
- Cells in the output raster are calculated based on the cells within the same zone in the input raster
- Zones do not have to be contiguous



3. Zonal Operations

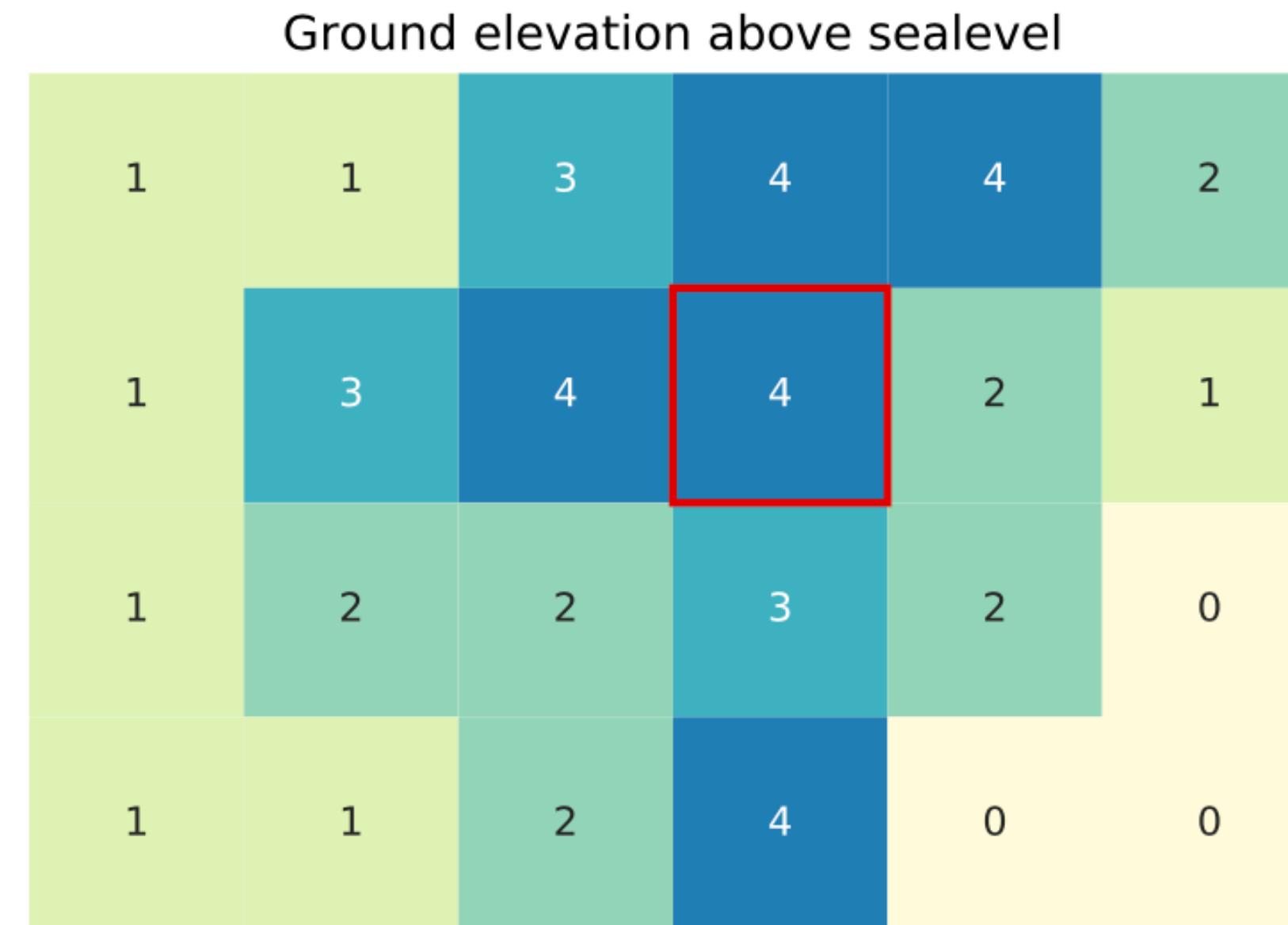


3. Zonal Operations



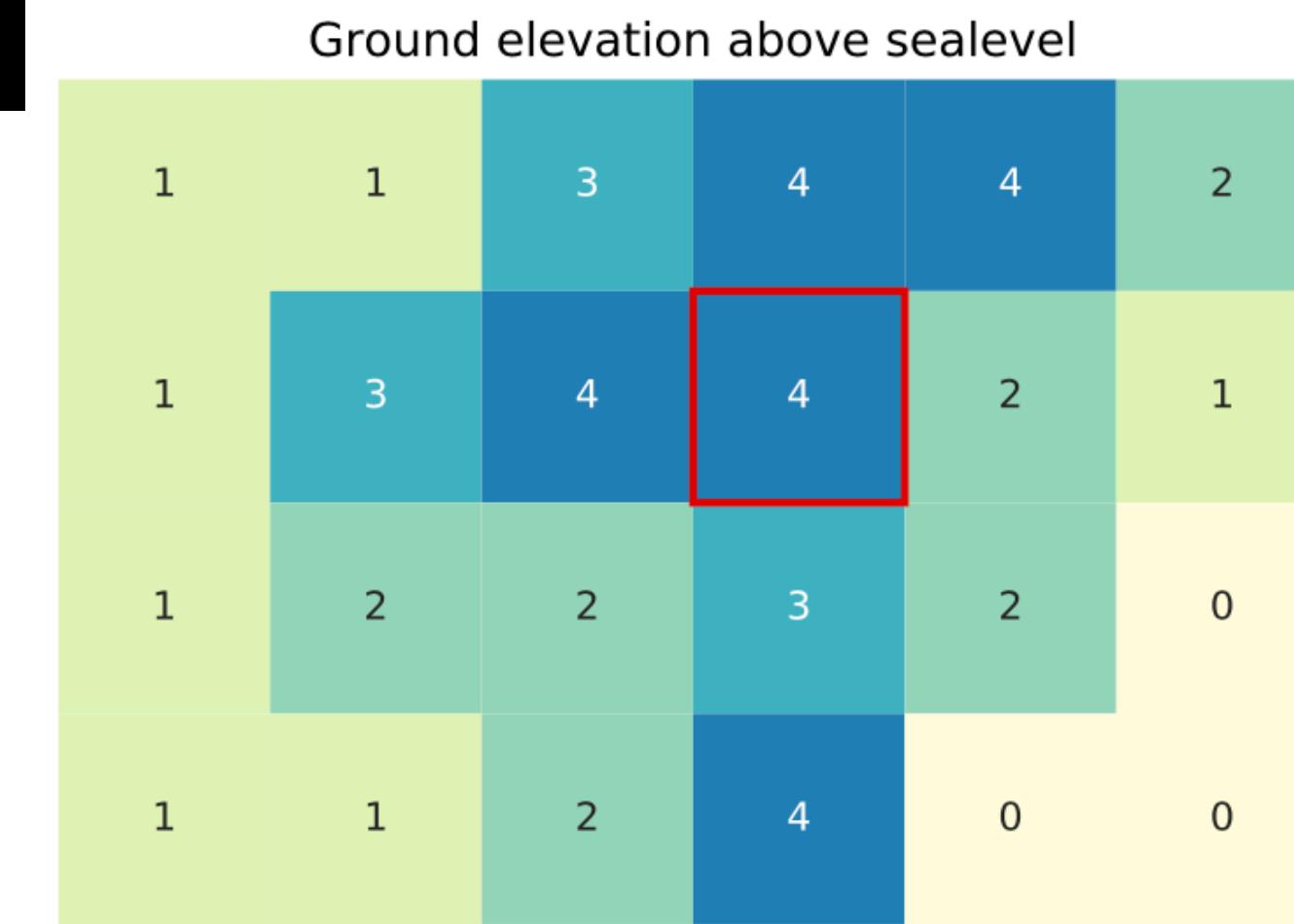
4. Global operations

- Work on **all cells** in the input raster
- Example: (Cost surface) that indicates the distance to the *closest source*



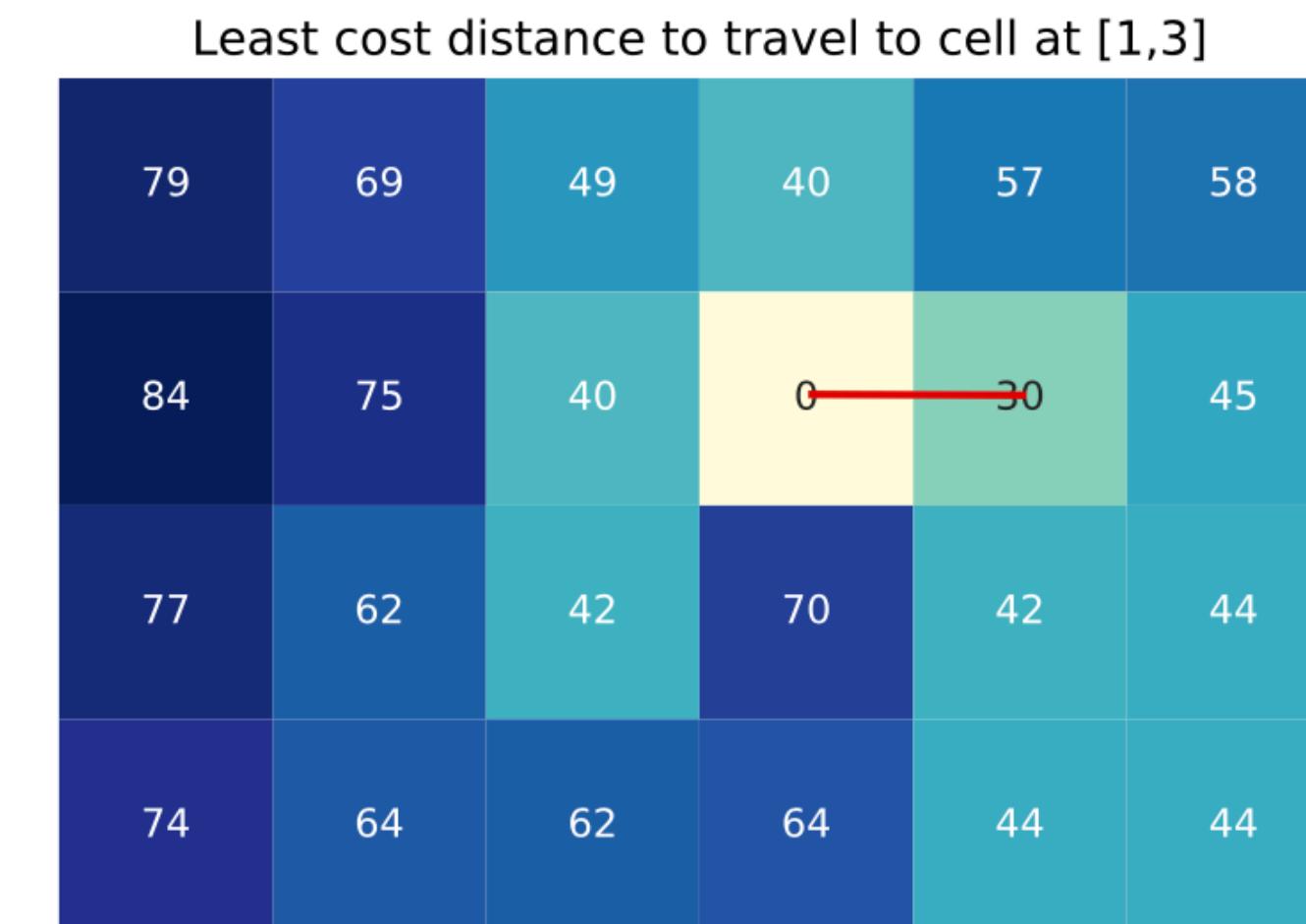
4. Global operations

- Work on **all cells** in the input raster
- Example: (Cost surface) that indicates the distance to the *closest source*



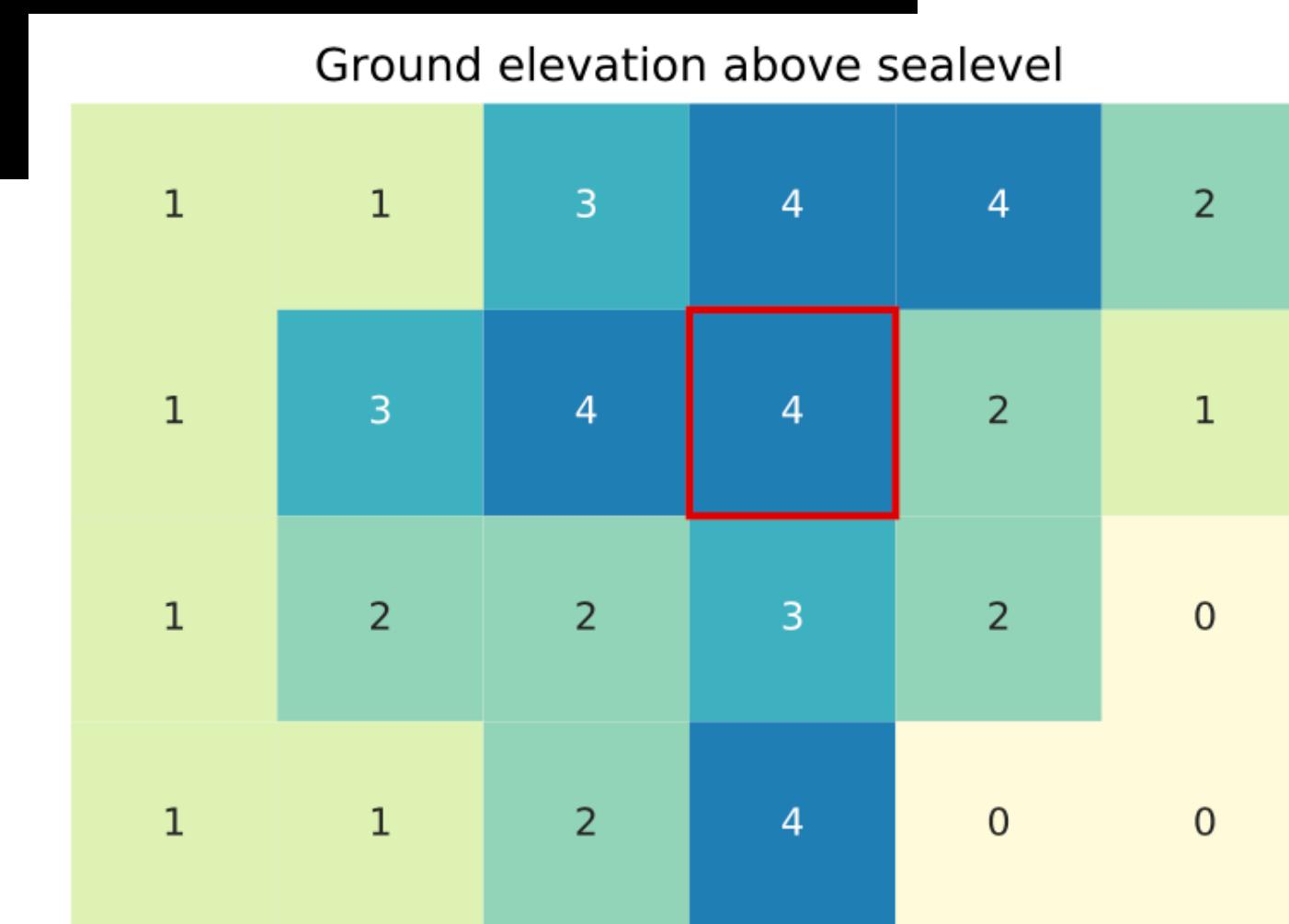
Cell size: 10m

$$4 * 0.5 * 10 + 2 * 0.5 * 10 = 30$$



4. Global operations

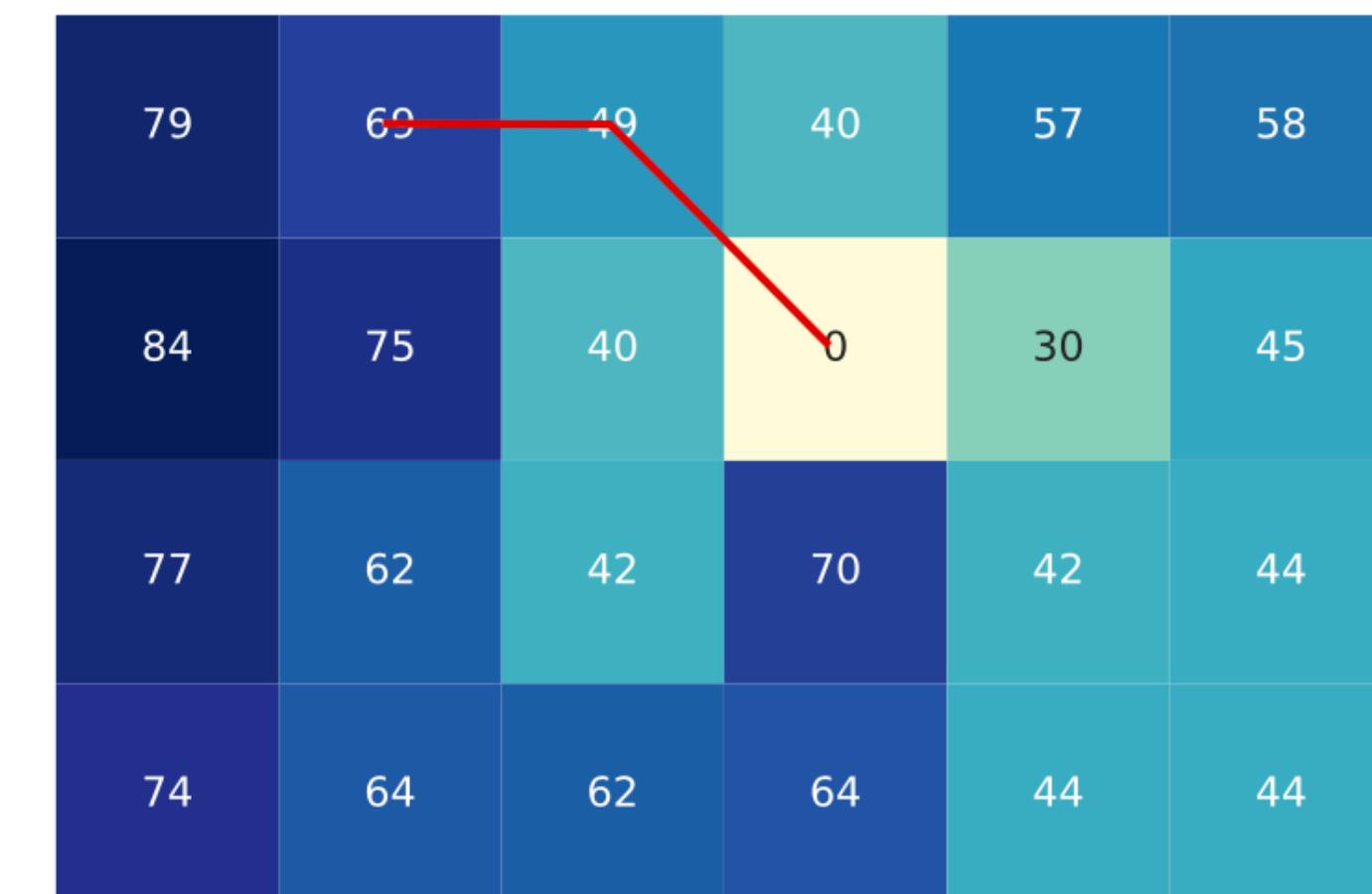
- Work on **all cells** in the input raster
- Example: (Cost surface) that indicates the distance to the *closest source*



Cell size: 10m

$$\begin{aligned} & 4 * 0.5 * \text{sqrt}(200) + \\ & 3 * 0.5 * \text{sqrt}(200) + \\ & 3 * 0.5 * 10 + \\ & 1 * 0.5 * 10 \\ & = 69 \end{aligned}$$

Least cost distance to travel to cell at [1,3]



Discuss in groups

Extend your previous discussion into a mini mapping project where you process your raster data

Define the topic you would like to map/communicate

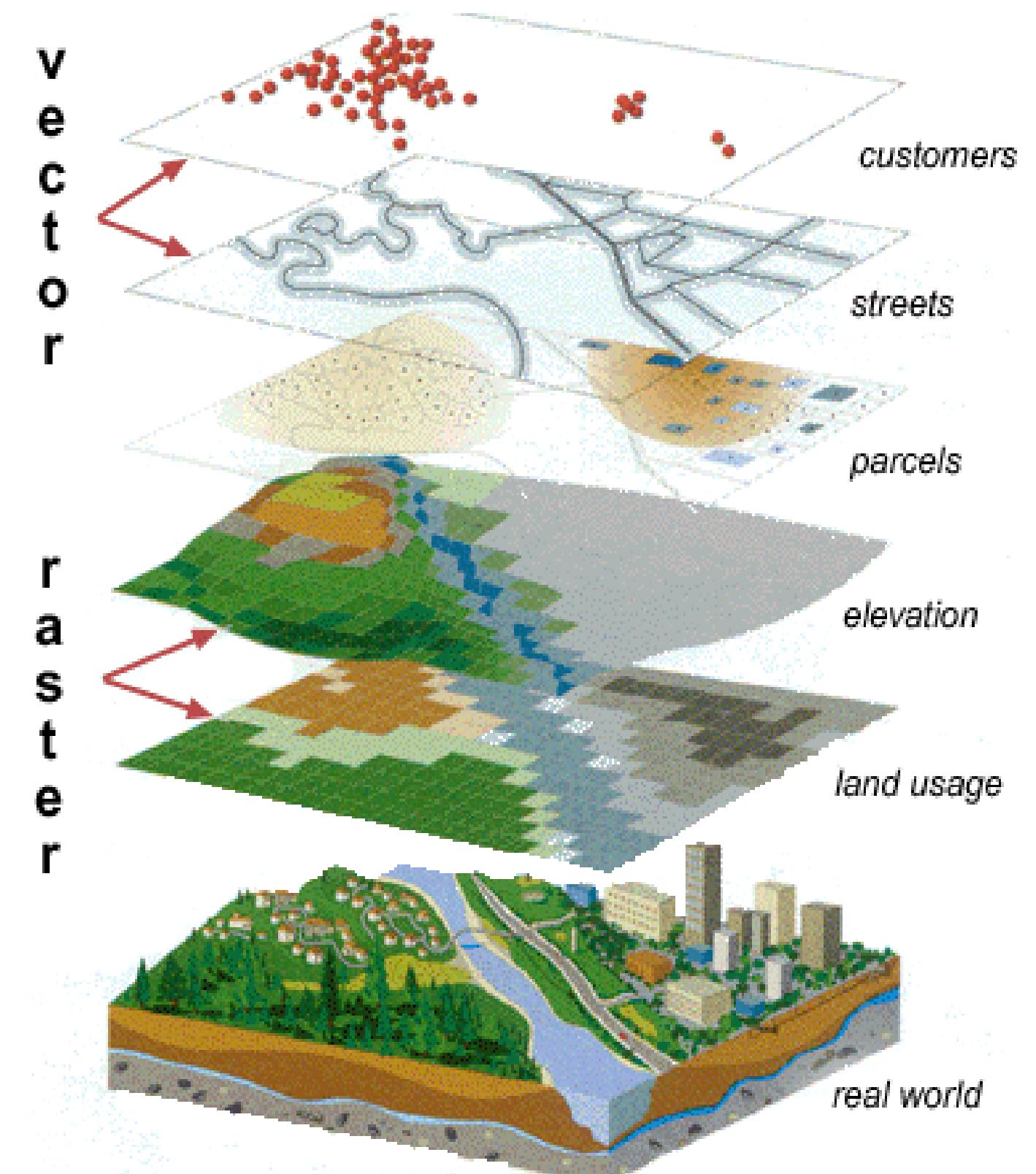
What type of analysis would you do?

Which other data/ data types would you need?

What is the required spatial resolution?

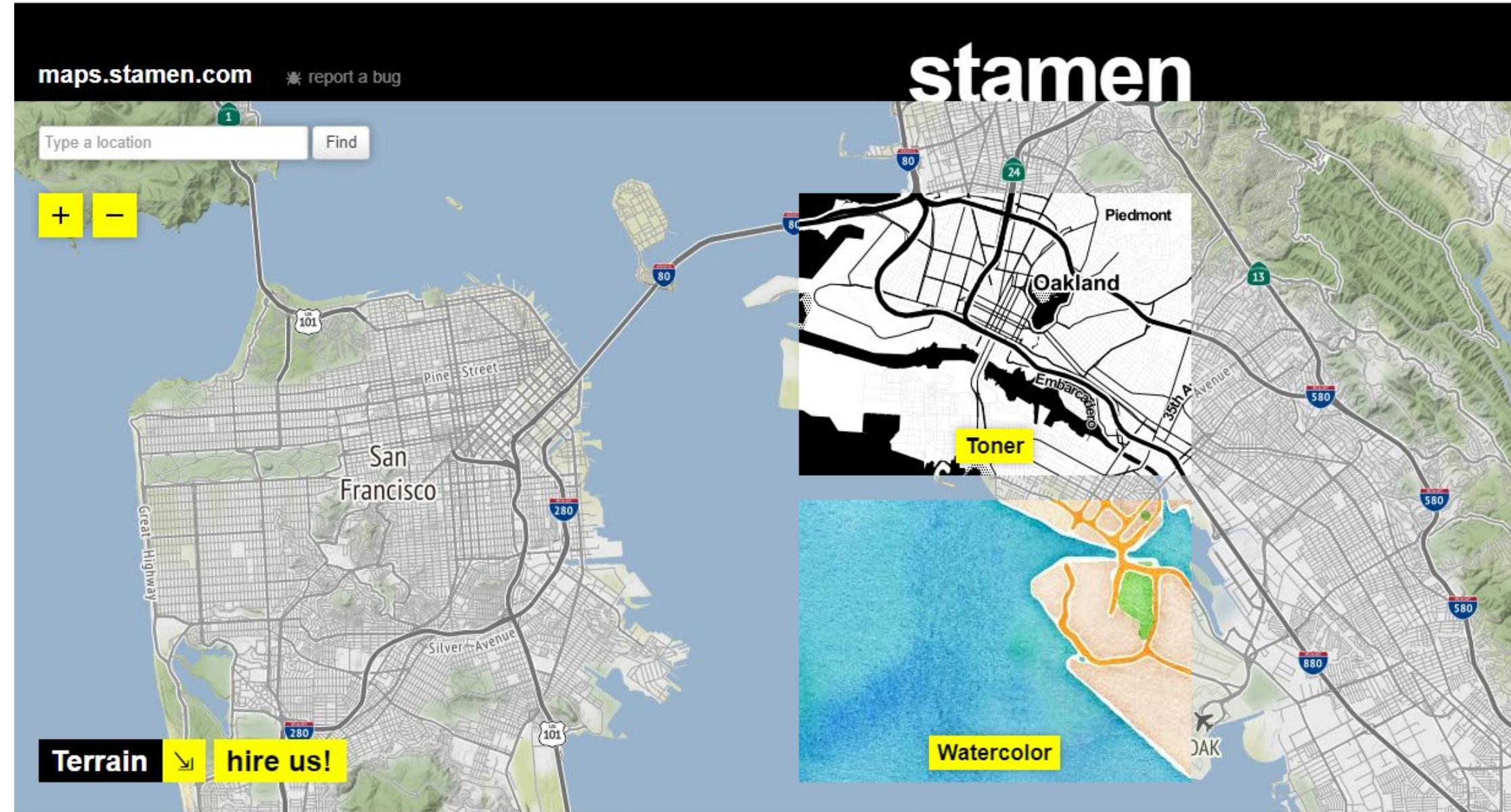
What is the required temporal resolution?

What maps would you produce?



Next week: Easter Monday 😊

That's all for today!!!



Next time together, GeoAI
Until then, questions at LearnIT or geor@itu.dk