

## Article

# The universal visitation law of human mobility

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Human mobility impacts many aspects of a city, from its spatial structure<sup>1–3</sup> to its response to an epidemic<sup>4–7</sup>. It is also ultimately key to social interactions<sup>8</sup>, innovation<sup>9,10</sup> and productivity<sup>11</sup>. However, our quantitative understanding of the aggregate movements of individuals remains incomplete. Existing models—such as the gravity law<sup>12,13</sup> or the radiation model<sup>14</sup>—concentrate on the purely spatial dependence of mobility flows and do not capture the varying frequencies of recurrent visits to the same locations. Here we reveal a simple and robust scaling law that captures the temporal and spatial spectrum of population movement on the basis of large-scale mobility data from diverse cities around the globe. According to this law, the number of visitors to any location decreases as the inverse square of the product of their visiting frequency and travel distance. We further show that the spatio-temporal flows to different locations give rise to prominent spatial clusters with an area distribution that follows Zipf's law<sup>15</sup>. Finally, we build an individual mobility model based on exploration and preferential return to provide a mechanistic explanation for the discovered scaling law and the emerging spatial structure. Our findings corroborate long-standing conjectures in human geography (such as central place theory<sup>16</sup> and Weber's theory of emergent optimality<sup>10</sup>) and allow for predictions of recurrent flows, providing a basis for applications in urban planning, traffic engineering and the mitigation of epidemic diseases.

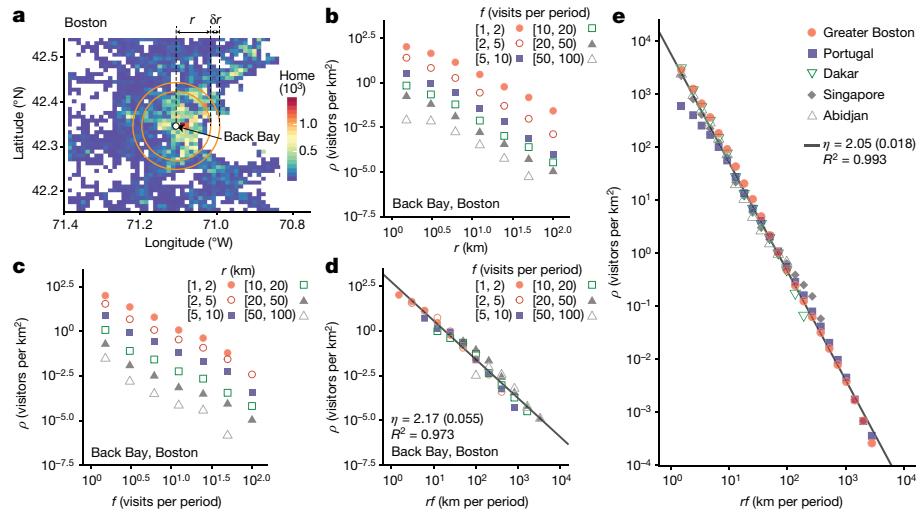
The movement of people is fundamental to our societies: it enables social, economic and cultural exchanges<sup>8,17–19</sup>, shapes the form of cities<sup>1,20,21</sup>, gives rise to traffic congestion and pollution<sup>22</sup>, and fuels the spread of contagious diseases<sup>7,23</sup>. For all these aspects, it is crucial to understand not only how many individuals move from place to place but also how often they do so. Indeed, as places attract individuals for reasons as diverse as work, shopping or recreation, mobility fluxes span a wide range of both temporal and spatial scales, from daily visits within the same neighbourhood to once-in-a-lifetime visits that require travel across continents<sup>24,25</sup>. It is this heterogeneity of trips that dictates the rate at which individuals from different neighbourhoods, regions or parts of the world share the same space and may interact with each other.

However, despite this importance, our understanding of the flows of individuals to locations has remained surprisingly incomplete. Existing large-scale mobility studies<sup>25</sup> and state-of-the-art models—such as the gravity law<sup>12,13</sup>, the radiation model<sup>14</sup> and related approaches<sup>26–29</sup>—concentrate on the spatial dependence of population flows (for example, the aggregate number of individuals travelling between two locations) and do not consider recurrent movements associated with varying frequency of visitation; that is, the question of how the

number of visitors to a location depends on their visitation frequency has remained largely unanswered. At the same time, fine-grained models for the mobility behaviour of individuals<sup>30,31</sup>—such as the exploration and preferential return (EPR) model<sup>32</sup> or the recently proposed container model<sup>33</sup>—reproduce the frequency with which a single individual visits different locations. However, the link between this microscopic behaviour and the temporal spectrum of recurrent mobility fluxes arising from an entire population is missing. This ignorance of the temporal spectrum of flows may lead to misconceptions of the spatial mixing of individuals, and thus may have far-reaching practical consequences for the mitigation of epidemic spreading, urban planning, infrastructure design and many other applications.

Here we address this gap and decompose the flows of individuals into the underlying distribution of both travel distance and visitation frequency, allowing us to simultaneously consider the spatial and temporal spectrum of mobility fluxes. We find a powerful scaling law that governs the number of visitors to any location based on how far they are travelling and how often they are visiting. A microscopic model shows that the discovered scaling law accords well with the EPR mechanism of individual mobility, establishing a link between periodic movements at the individual level and the resulting flows at the population level.

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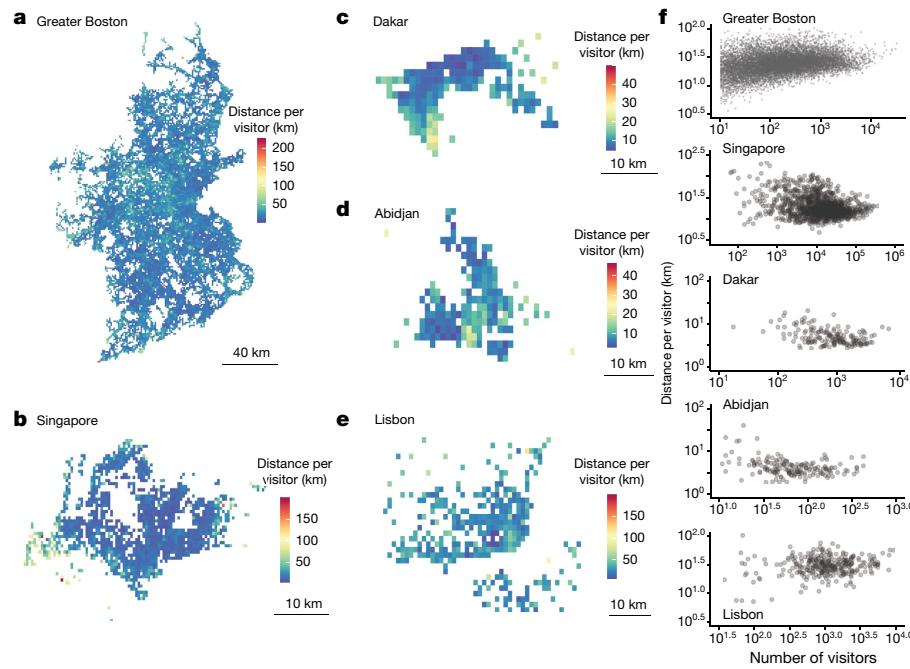
**Fig. 1 | The universal distance–frequency distribution of population flows.**

**a**, For each location, we count the number of visitors who are living at a distance  $[r, r + \delta r]$  away and are visiting with frequency  $f$ . The map colours indicate the population density derived from the mobile phone data (users per grid cell). **b**, For a fixed frequency  $f$ , the visitor flow to a specific location,  $\rho_i(r, f)$ , decreases with increasing distance  $r$ . **c**, When keeping the distance  $r$  fixed, the flow decreases similarly with increasing frequency  $f$ . **d**, Rescaled values collapse onto a single curve, making the flows dependent only on the single

variable  $rf$ . The entire distance–frequency distribution is very well described by a power law of the form  $\rho_i(r, f) = \mu_i / (rf)^\eta$ , with exponent  $\eta \approx 2$  ( $\eta$  is the slope of the best-fit line by the least squares method; standard error in parentheses). **e**, Rescaled flows across all studied regions, demonstrating that the same scaling relation holds for radically different urban regions worldwide. Symbols are average values across all locations in each region. To visually compare the different world regions, the shown curves were superimposed by normalizing the distance–frequency distribution of each individual location.

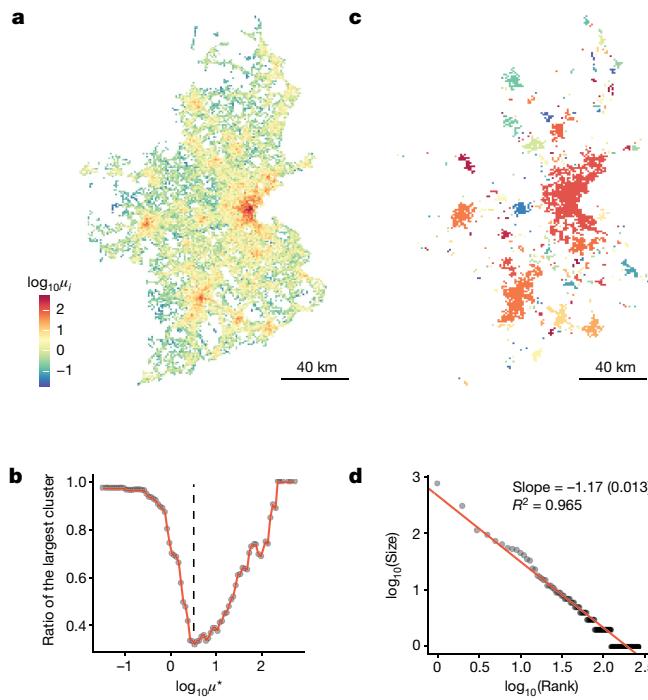
The visitation law opens up unprecedented possibilities to accurately predict flows between locations, and it provides large-scale empirical support for well established yet largely untested conjectures in human geography (that is, central place theory (CPT) and Weber's theory of emergent optimality). Our findings are derived on the basis

of the analysis of mobility data from millions of anonymized mobile phone users in highly diverse urban regions across the world (see 'Data description' in Methods): Greater Boston in the United States (North America), Lisbon, Porto and Braga in Portugal (Europe), Singapore (Asia), Dakar in Senegal (Africa) and Abidjan in Ivory Coast (Africa).



**Fig. 2 | Constant effective travel distance per visitor.** **a–f**, The average effective distance,  $\langle d \rangle_i$ , covered by an individual over time to visit a given location  $i$  is largely invariant across space and independent of the attractiveness of the location (in terms of number of visitors) in Greater Boston (**a**), Singapore (**b**), Dakar (**c**), Abidjan (**d**) and Lisbon (**e**). The  $R^2$  values of the linear regression between the number of visitors and average distance per visitor, as shown in the scatter plots (**f**), are very small (Greater Boston,

$R^2 = 0.0115$ ; Singapore,  $R^2 = 0.0298$ ; Dakar,  $R^2 < 0.001$ ; Abidjan,  $R^2 < 0.001$ ; Lisbon,  $R^2 = 0.001$ ). Notice that there are some 'anomalous' locations that are associated with larger effective travel distances. In the majority of cases, these locations correspond to ports (for example, Singapore and Dakar) or tourism attractions (Lisbon) and thus have an intrinsic reason to attract visitors from particularly far away.



**Fig. 3 | Spatial structure of the location-specific attractiveness.** **a**, Geographic distribution of the attractiveness values  $\mu_i$  across the Greater Boston area. **b**, Area ratio of the largest spatial cluster to all spatial clusters versus the minimum attractiveness threshold  $\mu^*$  as derived through the CCA<sup>37,38</sup>. For very small values of  $\mu^*$ , the entire geographic area is merged into one single cluster (resulting in an area ratio of about 1). Conversely, for very large values of  $\mu^*$ , only one cluster (Boston downtown) would exist (again resulting in a ratio of about 1). **c**, Detected clusters at the critical value of  $\mu^* \approx 10^{0.5}$ , where the area ratio of the largest cluster is minimized (vertical dashed line in **b**). Distinct clusters are represented by different colours. **d**, Rank-size distribution at the critical value of  $\mu^*$ . Consistent with Zipf's law, the data are well approximated by a power law with exponent  $\zeta = -1.17$ .

## Distance–frequency scaling of spectral population flows

To explore both spatial and temporal components of recurrent population flows, we partitioned each geographical region into a high-resolution square grid (depending on the granularity of the dataset, we used 500 m × 500 m cells for Greater Boston and Singapore and 1 km × 1 km cells for all other regions; see Methods) and estimated the home location of each mobile phone user, being defined as the grid cell in which the user spent most of the time at night (Methods). We then determined for each location  $i$  the set of unique users who visited the corresponding cell and grouped them according to the distance  $r$  of their home location (using distance bins of equal length  $\delta r = 1$  km, Fig. 1a) and according to their visitation frequency  $f$  (number of days over a period  $T$  during which they visited for a minimum duration  $\tau$ , see Methods). Finally, to factor out the effects of area size, we normalized the resulting visitor counts,  $N_i(r, f)$ , by the area of their origin, giving  $\rho_i(r, f) = N_i(r, f)/\mathcal{A}(r)$ , with  $\mathcal{A}(r) \approx 2\pi r \delta r$ . We will refer to the quantity  $\rho_i(r, f)$  as the ‘spectral’ flow as we essentially decompose an aggregate population flow from a given distance into its underlying frequency spectrum. We now show that  $\rho_i(r, f)$  does not depend on  $r$  and  $f$  separately but on the single rescaled variable  $rf$ .

We start by illustrating the behaviour of  $\rho_i(r, f)$  with the example of Back Bay West, a central location in Boston (Fig. 1a). The distribution of the spectral flows spans a wide range of distance and frequency values. For a fixed frequency  $f$ , the values of  $\rho_i(r, f)$  systematically decrease with travel distance  $r$  (Fig. 1b), which is a well known feature

of aggregate flows<sup>12,13,25</sup> that do not explicitly distinguish between different frequencies of travel. Similarly, for a fixed distance  $r$ , the flows  $\rho_i(r, f)$  decrease systematically with increasing visitation frequency  $f$  (Fig. 1c)—frequent visitors to a location tend to be outnumbered by infrequent visitors. Strikingly, a close comparison of Fig. 1b and Fig. 1c reveals that, apart from noise in the data,  $\rho_i(r, f)$  scales identically with  $r$  and  $f$ ; that is,  $\rho_i(\lambda r, \lambda f) \approx \rho_i(r, f)$  for any  $r, f$  and dimensionless factor  $\lambda > 0$ . As a consequence of this symmetry, the data collapse onto a single curve when plotted against the rescaled variable  $rf$  (Fig. 1d), which shows that the spectral flows are actually a function of the single variable  $rf$ . Extending this analysis to tens of thousands of locations in our datasets demonstrates that the same distance–frequency scaling is valid in very different urban systems across the world (Fig. 1e, Extended Data Figs. 1–6, Supplementary Figs. 4–18) and is well reproduced by a power law of the form

$$\rho_i(r, f) = \frac{\mu_i}{(rf)^\eta}, \quad (1)$$

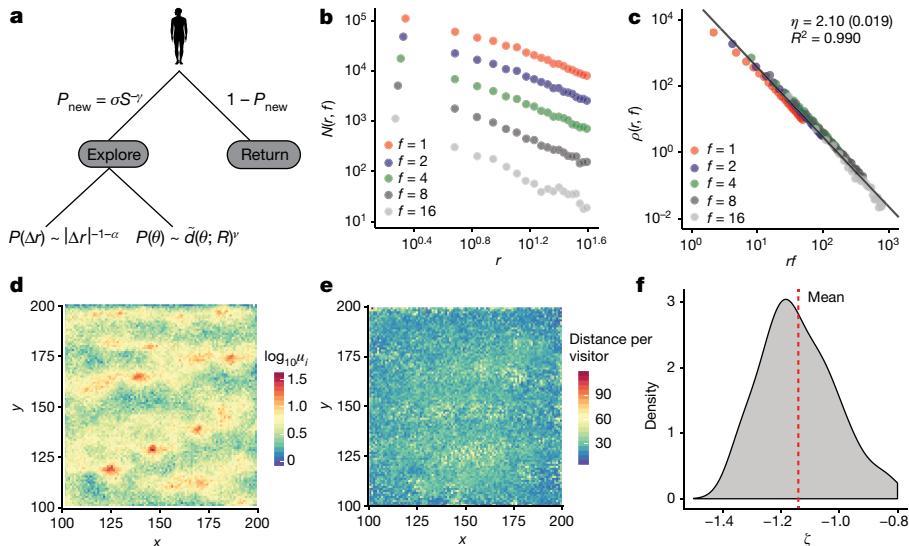
with scaling exponent  $\eta \approx 2$ . The proportionality constant  $\mu_i$  determines the magnitude of the flows and thus reflects the location-specific ‘attractiveness’. The discovered scaling relation is truly remarkable as the regularity is mostly unaffected by location-specific conditions, including strong variations in surrounding population densities or in the level of economic or infrastructural development.

The universality of equation (1) calls for a simple theoretical argument for the attraction of individuals to locations: the willingness to visit a particular destination is primarily due to the commonly shared interest for its characteristics, and is thus approximately constant across all origins. Indeed, for a fixed destination, the inverse square law revealed here (equation (1) with  $\eta = 2$ ) is equivalent to  $(1/2)\rho v^2 \equiv$  constant, where the combined variable  $v := rf$  corresponds to the individuals' average velocity towards the destination (the effective distance they cover per unit of time to get there). This relation can then be interpreted as the physical manifestation of the constant collective effort (quantified by the energy term  $(1/2)\rho v^2$ ) that people are willing to make to visit the location (this argument is derived in detail from the standard equation of motion in Supplementary Section III).

As a direct consequence of the discovered visitation law, we expect that the effective distance covered per visitor over time,  $\langle d \rangle_i$ , to get to a given destination  $i$ , does not depend on the attractiveness  $\mu_i$  of the location. More precisely,  $\langle d \rangle_i = d_i^{\text{tot}}/N_i^{\text{tot}}$ , where  $d_i^{\text{tot}}$  is the effective distance travelled towards location  $i$ , summed over all its visitors,  $N_i^{\text{tot}}$ , and accumulated over an observation period  $T$  (Methods). Figure 2 confirms that the values of  $\langle d \rangle_i$  are indeed statistically invariant across space, so that the effective distance travelled per visitor and time unit constitutes a conserved quantity. This invariance might be surprising because it means that more attractive places differ only in the larger number of visitors they receive. They do not increase, however, the effective distance travelled per visitor, as one might expect.

## Spatial distribution of the attractiveness

The spatial distribution of the location-dependent attractiveness  $\mu_i$ , obtained from the data through linear regression of the log-transformed values of equation (1), is depicted in Fig. 3a for Greater Boston. We observe prominent spatial clusters, where larger clusters with higher values of  $\mu_i$  (for example, the city of Boston) tend to be surrounded by smaller clusters with lower values of  $\mu_i$ . This formation of centres and subcentres is consistent with the literature on urban structure<sup>20,21,34</sup> as well as with previous empirical studies of urban mobility<sup>35,36</sup>, being largely explained by the agglomeration effect of cities (that is, the tendency of businesses and facilities to cluster). To characterize the size distribution of these clusters in terms of their area, we applied the city clustering algorithm (CCA)<sup>37,38</sup>. First, all attractiveness values



**Fig. 4 | Microscopic model of spectral population flows.** **a**, Schematic of the PEPR model. At each time step, an individual (agent) decides to explore a previously unvisited location with probability  $P_{\text{new}}$ . The radial distance  $\Delta r$  and direction  $\theta$  of this displacement are drawn from random distributions that capture the characteristic jump-size distribution of human trajectories and the propensity to explore popular areas. With probability  $1 - P_{\text{new}}$  the agent returns to a previously visited location. **b–f**, Results for  $n_a = 10^5$  agents on a regular square grid (with parameters  $\alpha = 0.55$ ,  $\sigma = 0.6$  and  $v = 0.21$  according to existing measurements<sup>32</sup> and  $R = 10$  and  $f = 4$  determined experimentally, see Methods). Panels **b**, **c** show the spectral flows, obtained via numerical simulation of the

model and averaged over all analysed grid cells, exhibiting the scaling properties of the empirically observed population flows; that is, they obey equation (1) and scale as the inverse square of travel distance and visitation frequency. Consistent with the empirical results, the model gives rise to a spatial clustering of those cells that attract a high number of individuals (**d**), whereas the effective travel distance per agent and time unit remains spatially invariant (**e**). The area distribution of the spatial clusters follows Zipf's law (derived through the application of the CCA with threshold  $\mu^* = 10$  to a total of 50 model realizations, leading to a power-law scaling with exponent  $\zeta = -1.14 \pm 0.13$  (s.d.)), which is again in agreement with the data (**f**).

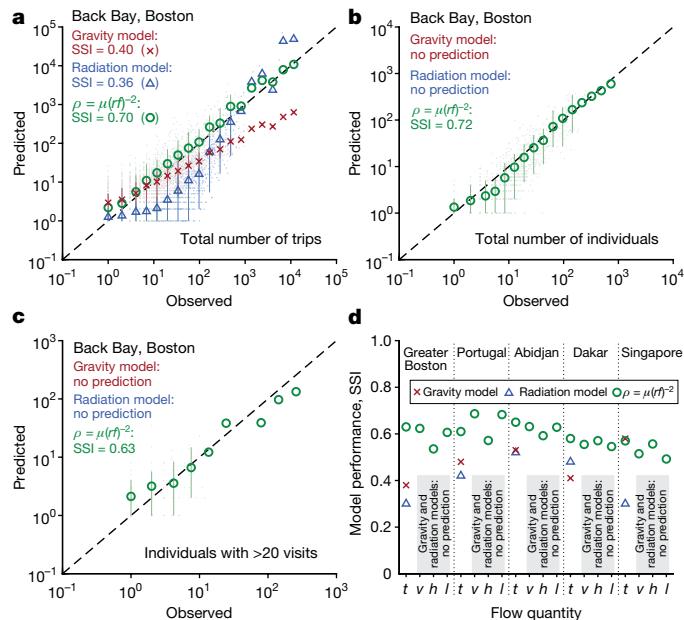
less than a minimum value  $\mu^*$  are set to zero. Second, locations with non-zero values that are contiguous in space are merged recursively until all locations with non-zero values belong to one specific cluster. We determined the threshold  $\mu^*$  by plotting the ratio of the area of the largest cluster to the sum of the areas of all clusters formed for different  $\mu^*$  (Fig. 3b), providing a critical value of  $\mu^*$  where the ratio is minimized. This value marks the onset of the emergence of a single giant cluster and thus serves as a natural choice of  $\mu^*$ . We then ranked the clusters by their area, so that Rank = 3 represents the third-largest cluster, and find that the area distribution is well approximated by  $\text{Size} \propto \text{Rank}^\zeta$  with the rank-size exponent  $\zeta = -1.17$  (Fig. 3d). This shows that the area distribution of the clusters follows Zipf's law (exponent of about  $-1$ ), a fundamental regularity in city science that generally applies to the population and area distribution of cities<sup>39,40</sup>.

### Microscopic model of spectral population flows

Our empirical analysis reveals that (1) spatio-temporal population flows to locations follow a highly reproducible scaling law and (2) although the magnitudes of these flows vary substantially across locations, they show a systematic spatial clustering. We now present a model that predicts these two key observations from the mobility behaviour of individuals. To capture the main mechanisms of individual mobility, we use the well known EPR model<sup>32</sup> as a starting point. At each time step, an individual (agent) chooses, with a certain probability, to either explore a new, previously unvisited location or, with complementary probability, to return to one of the previously visited locations (with a preference for those locations that the agent visited more often). If the agent decides to explore a new location, the radial distance  $\Delta r$  of such displacement is drawn from a heavy-tailed jump-size distribution  $P(\Delta r) \sim |\Delta r|^{-1-\alpha}$  with displacement exponent  $\alpha \approx 0.55$ , while the direction (angle)  $\theta$  is drawn from a uniform distribution  $P(\theta) \sim (2\pi)^{-1}$  (Methods), where  $\sim$  indicates 'is distributed as'. Numerical simulation of a population of agents on a regular square grid demonstrates that the EPR model indeed generates

the distance-frequency scaling of the flows to individual locations (key observation 1) with a scaling exponent of  $\eta \approx 2$ , which is in excellent agreement with the empirical observations (Extended Data Fig. 7). However, as the agents choose their locations independently of each other, the EPR model is unable to reproduce the heterogeneity in the attractiveness of locations and their systematic spatial clustering (key observation 2). In reality, the trajectories of individuals are not independent but spatially coupled through common attraction points<sup>41</sup>: people tend to go to popular places (for example, a shopping area) that are frequented by others. Thus, by ignoring this coupling of the agents' motion, the EPR model generates attractiveness values  $\mu_i$  that are rather homogeneous and uniform across space (Extended Data Fig. 7), in systematic conflict with the empirical observations (Fig. 3a).

To resolve this discrepancy, we couple the agents' motion in the model so that, when exploring new locations, they are preferentially attracted towards highly frequented areas. To that end, the radial jump distance  $\Delta r$  is still sampled from the same distribution as in the original EPR model, but the direction  $\theta$  is no longer drawn uniformly at random. Instead, directions towards regions of high visitation are preferentially selected as follows. Let, for a given cell  $i$ ,  $\tilde{d}_i(\theta; R)$  be the effective distance travelled by all agents to all cells within distance  $R$  and between angles  $\theta$  and  $\theta + d\theta$  (the quantity  $\tilde{d}_i$  thus measures the visitation level of the cells in each direction in terms of the travel efforts by the agents). Then agents starting from cell  $i$  sample  $\theta$  from the distribution  $P(\theta; R, v) \sim \tilde{d}_i(\theta; R)^v$  with parameter  $v \geq 0$  (Fig. 4a). We will refer to this modification of the EPR model as the preferential exploration and preferential return (PEPR) model (an alternative mechanism of preferential exploration has been proposed by Pappalardo et al.<sup>41</sup>; however, it imposes the gravity law<sup>12</sup>, and thus a presumed aggregate behaviour, on the motion of the agents). Simulations (Fig. 4b–f) show that the PEPR model not only generates the distance-frequency scaling of the spectral flows with the correct scaling exponent but also leads to the formation of clear spatial clusters that follow an area distribution that is quantitatively consistent with the data. Note that the exact



**Fig. 5 | Predicting the flows between individual locations.** **a**, Predictions for the observed trips to Back Bay West, Boston, derived from the gravity law and the radiation model compared with predictions based on the  $rf$ -scaling framework. Symbols are mean values for each bin and lines are the 0.1–0.9 quantiles. The dashed line corresponds to a perfect agreement between the observed values and the predictions, clearly showing that the  $rf$ -scaling framework systematically outperforms the existing models. The performance of each model is further quantified based on the SSI, with  $SSI=1$  if there is a perfect match and  $SSI=0$  if there is no match at all (Methods). **b**, Number of unique visitors. The fitting parameters of the gravity law from the number of trips (**a**) do not allow the prediction of the number of individuals. The radiation model does not provide a prediction of the number of visitors either, because it assigns only one destination location to each individual. It is therefore unable to explicitly consider the fact that an individual may visit several different locations. **c**, Number of high-frequency visitors. **d**, Systematic comparison over all considered locations in the studied world regions for number of trips ( $t$ ), number of visitors ( $v$ ), number of high-frequency visitors ( $h$ ) and number of low-frequency visitors ( $l$ ). The gravity model (calibrated for  $t$ ) and the radiation model are unable to predict  $v$ ,  $h$  or  $l$ . The  $rf$ -scaling overcomes this limitation.

spatial layout of the model clusters is different to the empirical data, as the current model setup ignores many complexities that probably influence the development of human settlements, such as natural resources, rivers and topography. However, such factors can be integrated in future model extensions.

### Prediction of origin–destination flows

Equation (1) implies that the magnitude of the entire distance–frequency spectrum of flows to any location can, in principle, be obtained by just knowing one single point on the universal scaling curve. This simplification opens up a wide range of possibilities for the prediction of various flow quantities between each pair of locations. As an example, for a given destination  $j$ , the magnitude  $\mu_j$  can be estimated from the population density, assuming that individuals return back home on a daily basis<sup>25</sup>, which generates a local flow with minimum frequency  $f_{\text{home}} \approx 1 \text{ d}^{-1}$ . This leads to the approximation  $\mu_j \approx \rho_{\text{pop}}(j) r_j f_{\text{home}}$ , where  $\rho_{\text{pop}}(j)$  is the population density at location  $j$  and  $r_j$  is the distance to the boundary of the location (see derivation in Methods). Once the value of  $\mu_j$  is established, it is straightforward to calculate the number of trips or the number of unique visitors from any origin location. These predictions are in remarkable agreement with the data (Fig. 5). Besides population density, other input quantities such as simple traffic counts

are equally well suited (especially for those locations where population density is not a good predictor, see Supplementary Information).

To put the accuracy of these predictions in relation to existing approaches, we compared them with those of the gravity model<sup>12,13</sup> and the radiation model<sup>14</sup>, which at present are the most widely used mobility models for aggregate population flows<sup>25</sup> (Methods). These established approaches do not take into account the frequency component of the flows. Thus, the gravity model requires separate parameter calibrations for each specific flow quantity, so that knowing the number of trips does not allow inference of how many unique individuals are actually visiting a location over time and vice versa. Similarly, as each individual may give rise to several trips to multiple locations, the radiation model can predict the number of trips but not the number of unique individuals who are visiting a location over time. This ignorance of the frequency spectrum may lead to biased conclusions regarding the spatial mixing of people with potentially far-reaching consequences, for example, for understanding the spreading of infectious diseases. Our framework addresses this limitation. It is applicable in particular to fine-grained spatial scales (Fig. 5a, again using Back Bay West in Boston as an illustrative example) and it allows for the simultaneous prediction of both the number of trips and the number of individuals across the entire frequency spectrum without the need for model calibrations (Fig. 5b, c). Predictions of origin–destination flows in all world regions considered here empirically confirm the enhanced performance of our framework (Fig. 5d).

### Discussion

Given the extensive literature on and detailed analyses of movement and transport in cities, it is surprising that the simple but powerful visitation law derived here had not yet been discovered. It states that the number of visitors to any location scales as the inverse square of both travel distance and visitation frequency and thus advances our understanding of human mobility by the frequency spectrum of flows. We have shown that the scaling relation is remarkably robust across different geographies, cultures and levels of development, and that it is consistent with our state-of-the-art understanding of the mobility patterns of individuals.

This new perspective on human mobility makes it possible to scrutinize long-standing conjectures in human geography and spatial economics. Indeed, the distance–frequency distribution of visits corroborates several key ideas behind the well known CPT<sup>16,36</sup> that, so far, have been difficult to test. For instance, our results support the existence of a nested hierarchy of locations (Fig. 1, Fig. 3), in which higher-order centres with specialized functions (for example, shopping centres and museums)—reflected in lower visitation frequencies—also embrace non-specialized functions of lower-order centres (for example, groceries and restaurants), reflected in higher visitation frequencies. Thereby, more specialized functions are associated not only with a lower visitation frequency but also with a larger service radius (that is, people travel farther). This is again supported by our data, showing that the average travel distance per visit is inversely proportional to the visitation frequency (Extended Data Fig. 9, see Supplementary Information for a more detailed discussion).

An interesting question here is how close the revealed visitation patterns are to the most efficient spatial configuration of the attracting locations, as postulated by CPT and other theories in human geography<sup>1,15</sup>. To that end, we computed the Fermat–Torricelli–Weber<sup>42</sup> metric used in spatial economy. The metric determines for each attracting location the potential reduction in the effective distance travelled by all its visitors when moving the location to another geographic position. Interestingly, we find that for most locations, it is not possible to appreciably reduce the visitors' effective travel distance, showing that the current spatial configuration of the locations is close to the optimum in terms of transportation efficiency (Extended Data Fig. 10).

Although game theory shows that collective human behaviour is often non-rational and far from the socially desired outcome<sup>43,44</sup>, this result suggests that, when it comes to travel effort, humans are able to achieve optimal group-level behaviour (see Supplementary Information for details).

From a practical view, we have shown that the discovered visitation law opens up new possibilities to accurately predict recurrent population flows of varying frequencies, offering immediate applications for traffic engineering, urban planning and the containment of epidemic diseases. In future work, these predictions can be further refined by establishing the detailed connection between the characteristics of a location and the frequencies of recurrent visits.

## Online content

Any methods, additional references, Nature Research reporting summaries, source data, extended data, supplementary information, acknowledgements, peer review information; details of author contributions and competing interests; and statements of data and code availability are available at <https://doi.org/10.1038/s41586-021-03480-9>.

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# Article

## Methods

### Data description

For the empirical analysis, we make use of five mobile phone datasets that differ strongly in terms of the geographic region, the socioeconomic and infrastructural setting, and the underlying data collection method, thus providing several safeguards that variations of these factors do not influence the results. These datasets are from Greater Boston, Portugal, Senegal, Ivory Coast and Singapore. Together, our datasets contain more than three billion time-stamped location records of more than eight million anonymized users. In general, mobile phone location records are considered as the most comprehensive type of data for the study of population-wide movement patterns<sup>25,45</sup>.

The dataset for the Greater Boston area contains around one billion location records from around two million anonymized mobile phone users during four months in 2009 (July to October)<sup>46</sup>. Each record consists of an anonymized ID of the corresponding user, latitude, longitude and a time stamp. These records were generated each time a user connected to the mobile phone network (through calls, text messages (SMS) and Internet connections). The latitude and longitude of each record were approximated by the data provider through cell-tower triangulation<sup>46</sup>. As a result, the records have a precision of about 220 m and thus have a much higher spatial resolution than tower-based records (see Supplementary Information for the sampling statistics).

The dataset covering Portugal consists of about 440 million call detail records (CDRs) from about two million anonymized users<sup>18</sup>. The CDRs are restricted to voice calls and were collected by a single telecom provider over a period of eight months in 2006 and 2007. Each CDR consists of the anonymized IDs of the two connected individuals, the call duration, the date and time of the call initiation, as well as the IDs of the two mobile phone towers routeing the call at its initiation. In total, the dataset contains 6,511 mobile phone towers together with their geographic location (latitude and longitude). Owing to the sparsity of the mobile phone towers in rural areas, the statistical analysis of the influx is limited to those grid cells that are located within the metropolitan areas (larger urban zones) of Lisbon, Porto and Braga (Supplementary Section I).

The dataset of Senegal is based on anonymized CDRs provided by the telecom provider Sonatel and the Orange Group within the context of the Data for Development (D4D) Senegal Challenge<sup>47</sup>. It covers the year 2013 and is divided into 25 individual two-week periods. Each period contains about 44 million tower-based location records of about 300,000 randomly sampled and anonymized users. The temporal resolution is 10 min and the spatial resolution is given by the provider's 1,666 mobile phone towers distributed over the country. The statistical analysis of the influx is limited to the region of Dakar (Supplementary Section I).

The dataset of Ivory Coast is based on anonymized CDRs provided by the D4D Ivory Coast Challenge<sup>48</sup>. It covers the time between 1 December 2011 and 28 April 2012 and is split into two-week periods. Each period contains individual trajectories for 50,000 randomly sampled users. The spatial resolution is given by the provider's 1,231 mobile phone towers. The statistical analysis of the influx is limited to the region of Abidjan (Supplementary Section I).

The dataset of Singapore consists of around four million anonymized users of Singapore's largest telecom company. The data were collected during a two-month period from mid-March to mid-May 2011 for billing purposes. A time-stamped record was produced when a call was initiated or received (both at the beginning and the end of the call), an SMS was sent or received, or when the mobile phone connected to the Internet. Each record contains the ID of the mobile phone tower routeing the activity. In total, there are 5,587 mobile phone towers for which the geographic location was provided.

### Data pre-processing

In a first step, each study area was partitioned into a regular grid with equally sized square cells of size  $s_0 \times s_0$ . We used  $s_0 = 500$  m for Greater Boston and Singapore and  $s_0 = 1$  km for Portugal, Senegal and Ivory Coast (Supplementary Fig. 2). We additionally tested the robustness of our results against variations in the cell size (Supplementary Section II). Subsequently, for each grid cell, we identified those users who visited the location with a given frequency. To do so, we imposed a minimum stay time,  $\tau$ , during which a user had to stay inside a given cell to be counted. This removed those users who only travelled through a given grid cell without engaging in some form of activity<sup>49</sup>. If not stated otherwise, a minimum stay time of  $\tau = 1$  h was used, but our findings are robust against variations in the specific value (Supplementary Section II).

Using a temporal resolution of one day, the visitation frequency  $f$  corresponds to the number of distinct days during which a user visited a given grid cell per observation period  $T$ , with  $T = 4$  months for Greater Boston,  $T = 8$  months for Portugal,  $T = 2$  weeks for Senegal and Ivory Coast and  $T = 2$  months for Singapore. The statistical analysis of the distance–frequency distribution is then based on those grid cells that during  $T$  attract at least ten visitors from neighbouring grid cells (whereas we considered the flows originating from all cells, including those that have less than ten visitors).

The home location of each mobile phone user was determined using a standard procedure<sup>46</sup>. Specifically, for each user the home location was assumed to be the cell with the largest number of nights (8 pm to 7 am) during which she/he visited that cell (Supplementary Fig. 2). In line with previous work<sup>50</sup>, we only considered regularly active users that visited their home location, on average, at least during one night per week ( $f_{\text{home,data}} = 1$  per week) for the case of Greater Boston, Senegal, Ivory Coast and Singapore and at least during one night per two-week period ( $f_{\text{home,data}} = 0.5$  per week) for the case of Portugal (due to the lower number of location records).

### Effective travel distance per visitor

For a given location  $i$ , the effective travel distance per visitor during the observation period is  $\langle d \rangle_i = d_i^{\text{tot}} / N_i^{\text{tot}}$ , where  $d_i^{\text{tot}}$  is the effective distance travelled by all visitors ( $N_i^{\text{tot}}$ ) during the time period  $T$ . Thus,  $\langle d \rangle_i = \frac{\sum_f \int f T p_i(r,f) r dr d\varphi}{\sum_f \int f p_i(r,f) r dr d\varphi} = \frac{\sum_f T(f)^{-1} r dr}{\sum_f (rf)^{-2} r dr}$  (where  $\varphi$  is the angle of the influx), which does not depend on  $\mu_i$ .

### PEPR model and simulation procedure

The probability that an agent chooses to explore a previously unvisited location is  $P_{\text{new}} = \sigma S^{-\gamma}$ , where  $S$  is the number of locations the agent visited so far. The parameter values  $\sigma = 0.6$  and  $\gamma = 0.21$  were taken from Song et al.<sup>32</sup>, so that  $P_{\text{new}}$  decreases as the agent visits more and more locations. With complementary probability  $1 - P_{\text{new}}$ , the agent returns to one of the previously visited locations. The agent selects this location with a probability that is proportional to the number of the agent's previous visits to that location.

Numerical simulations were performed for a population of  $n_a = 10^5$  agents moving on a regular square grid of  $300 \times 300$  cells that represent possible locations. The home locations of these agents correspond to their initial position (at time  $t = 0$ ) assigned uniformly at random across an inner grid of  $100 \times 100$  cells. Analysis was confined to the inner grid only; the purpose of the outer  $300 \times 300$  grid was to eliminate boundary effects. If an agent jumped outside the  $300 \times 300$  grid, his/her trajectory was stopped. Simulations followed a discrete-time scheme, updating the position of a given agent after every time step  $\Delta t = 1$  (for simplicity, the duration of the visits does not follow a waiting-time distribution as in the original EPR model<sup>32</sup>). Agents were simulated 'one at a time': the first agent executes his/her trajectory from  $t = 0, \dots, 10^3$ , then the second agent begins his/her trajectory and so on. After  $T = 10^3$ , an approximate steady state was achieved in which the motion of each agent becomes

dominated by his/her most visited locations and the mean displacement from his/her initial position saturates (or the agent has jumped outside the grid). Simulation with different grid sizes and simulation times did not appreciably alter the results. Finally, the parameter values for the preferential exploration mechanism ( $R, v$ ) were found by strobining over a grid in parameter space and selecting those values that led to a cluster size distribution following Zipf's law (the distance–frequency scaling is not sensitive against changes in  $R$  and  $v$ ).

### Estimating origin–destination flows from population density

The use of population density for estimating the flows to a location  $j$  is based on three assumptions. (1) Owing to the daily rhythms of human activity<sup>25</sup>, individuals return to their home location with a minimum frequency of  $f_{\text{home}} \approx 1 \text{ d}^{-1}$ . (2) The population density  $\rho_{\text{pop}}(j)$  within the location's area of radius  $r_j$  is equal to the population density at its boundary. (3) Although any distance that is sufficiently large to be of practical relevance (more than a few tens of metres) implies a substantial reduction in the number of visitors, individuals who are theoretically living on the boundary visit  $j$  with approximately the same minimum frequency as those living inside the area of  $j$  (Extended Data Fig. 8). Therefore, a frequency  $f \geq f_{\min} \approx f_{\text{home}}$  can be associated with them (as the approach is continuous, moving just a few metres away from the boundary already results in individuals visiting less than once per day; that is,  $f_{\min} < f_{\text{home}}$ ). Under these assumptions,  $\rho_{\text{pop}}(j)$  is deduced from the distribution  $\{\rho_j(r_j, f)\}_{f \geq f_{\text{home}}}$  of individuals living on the boundary

$$\rho_{\text{pop}}(j) \approx \int_{f_{\text{home}}}^{\infty} \rho_j(r_j, f) df = \frac{\mu_j}{r_j^2} \frac{1}{f_{\text{home}}}. \quad (2)$$

Consequently, the magnitude of the flows is approximated as  $\mu_j \approx \rho_{\text{pop}}(j) r_j^2 f_{\text{home}}$ . Because the empirical data are based on mobile phone records that do not cover every visit, the pre-set values  $f_{\text{home,data}}$  (see Methods section 'Data pre-processing'), are used for  $f_{\text{home}}$  (if the location recordings were complete, the natural choice would be  $f_{\text{home}} \approx 1 \text{ d}^{-1}$ ).

The average daily number of trips of those individuals who live at an origin  $i$  and visit destination  $j$  is then  $V_{ij} \approx A_i \int_{f_{\min}}^{f_{\max}} f p_j df = \mu_j A_i / r_{ij}^2 \ln(f_{\max} / f_{\min})$  with  $A_i$  being the area of the origin location and  $r_{ij}$  being the distance between the origin and the destination. The main text (Fig. 5) reports the total number of trips, which also includes individuals living at  $j$  and returning home and is given as  $V_{ij}^{\text{tot}} = V_{ji}^{\text{tot}} = (\mu_j A_i + \mu_i A_j) / r_{ij}^2 \ln(f_{\max} / f_{\min})$ . The frequency limits can either be set according to the objective of the study (for example, if the focus is on high-frequency visitors) or, if all types of trip are to be included, they can be set as  $f_{\min} = 1/T$ , where  $T \gg 1 \text{ d}$  is the observation period and  $f_{\max} = 1 \text{ d}^{-1}$  (for  $r > r_j$ ). Because of the logarithmic form, even a large error in the estimation of the frequency limits does not appreciably affect  $V_{ij}^{\text{tot}}$ . The number of unique visitors,  $Q_{ij} \approx A_i \int \rho_j df$ , is obtained in the same manner.

### Gravity and radiation models

Gravity models are defined as  $V_{ij} = G m_i m_j / g(r_{ij})$ , where  $V_{ij}$  is the number of trips (or number of commuters) from location  $i$  to location  $j$ ,  $G$  is a constant,  $m_i$  and  $m_j$  represent key local attributes, and  $g(r_{ij})$  describes the distance dependence of population flows<sup>12,25,51</sup>. The distance–decay function  $g$  typically corresponds to a power law or an exponential function. In the main text (Fig. 5), the (unconstrained) power-law form of the gravity model was used. It is defined as  $V_{ij} = G P_i^a P_j^b / r_{ij}^c$ , where  $P_i$  and  $P_j$  are the resident populations of cell  $i$  and cell  $j$ , respectively, and the model parameters  $G, a, b$  and  $c$  were determined by regression analysis. We additionally tested the exponential form of the distance dependence. In all regions, the model performance was substantially worse than that of the power-law form.

The radiation model<sup>14</sup> is defined as  $V_{ij} = V_i m_i m_j / [(m_i + s_{ij})(m_i + m_j + s_{ij})]$ , where  $V_i$  is the number of trips (or number of commuters) per time

starting from location  $i$ ,  $m_i$  and  $m_j$  are the number of opportunities at the origin and at the destination, respectively, and  $s_{ij}$  is the number of opportunities within a circle of radius  $r_{ij}$  centred in  $i$ . In the main text, the standard form was used, which takes the population size of each grid cell as a proxy for the number of opportunities<sup>14</sup>.

To compare the performance of different mobility models, we applied the conventional performance index<sup>52</sup>, which is based on the Sørensen–Dice similarity index (SSI) in ecology. For each model, it quantifies the similarity between the predicted number of trips and the data as

$$\text{SSI} \equiv 2 \sum_{i,j} \min(V_{ij}^{\text{model}}, V_{ij}^{\text{data}}) / \left( \sum_{i,j} V_{ij}^{\text{model}} + \sum_{i,j} V_{ij}^{\text{data}} \right). \quad (3)$$

The coefficient takes values between 0, when no agreement is found, and 1, when there is a perfect match between the model and the data. Only flows originating from cells with a minimum user population of 25 individuals were considered in Fig. 5. The frequency threshold used to distinguish between low-frequency and high-frequency visitors (Fig. 5d) was set to five, two and four visits per month for Boston, Portugal and Singapore, respectively, and to two visits per week for Dakar and Abidjan (roughly following the sampling frequency of the underlying data).

### Data availability

Raw mobility data are not publicly available to preserve privacy. Grid-cell-level data to reproduce the findings of this study can be requested from the corresponding author.

### Code availability

The code to replicate this research can be requested from the corresponding author.

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# Article

**Competing interests** The authors declare no competing interests.

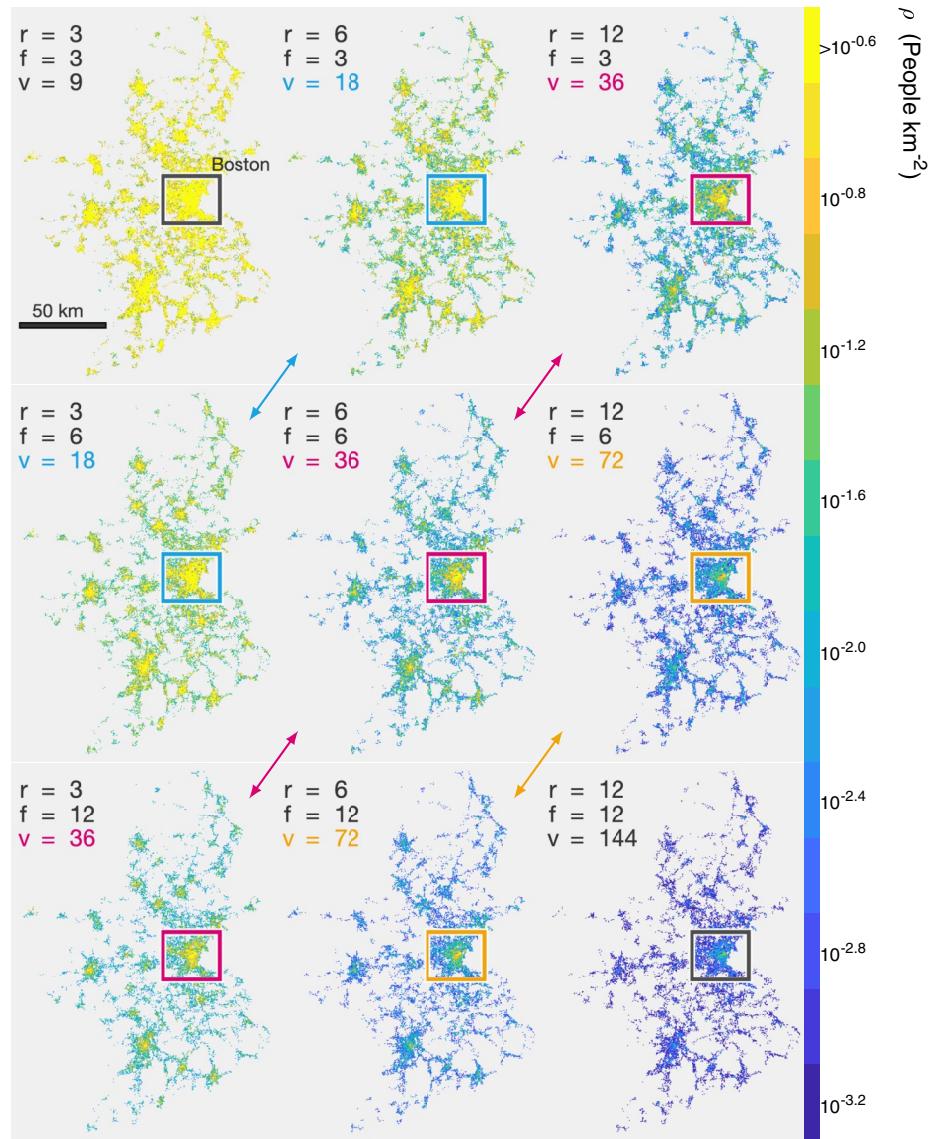
**Additional information**

**Supplementary information** The online version contains supplementary material available at <https://doi.org/10.1038/s41586-021-03480-9>.

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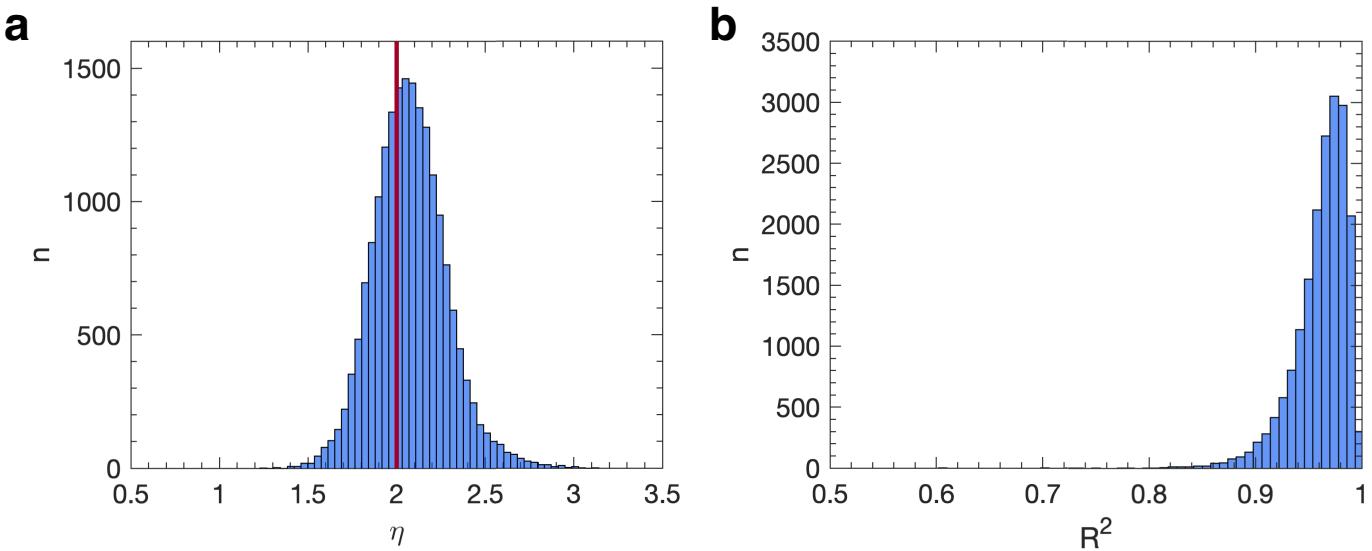
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#### Extended Data Fig. 1 | The spatio-temporal structure of movement in cities.

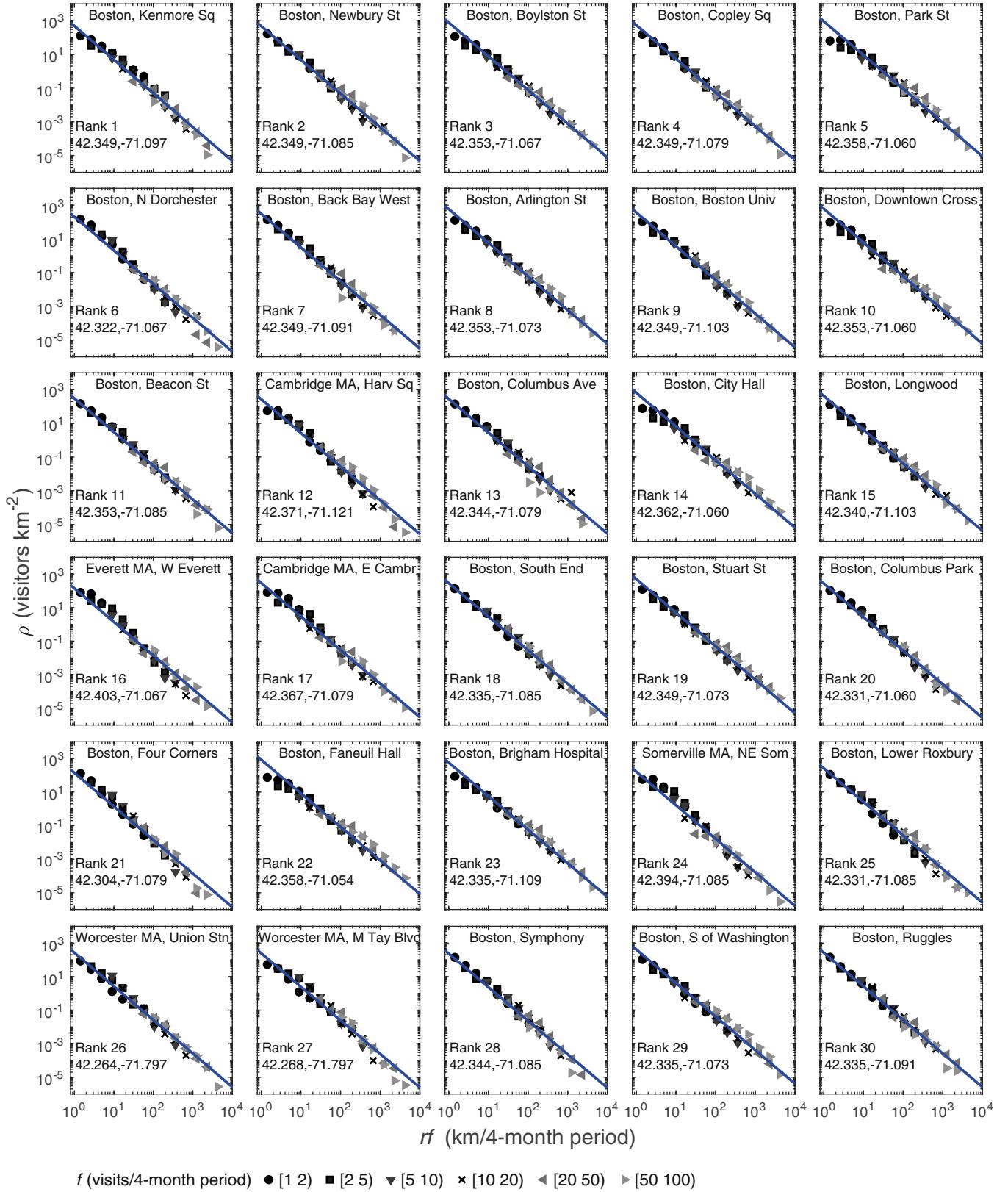
Panels show visitor influx maps for Greater Boston for different parameters ( $r, f$ ). The colour of each grid cell ( $500 \text{ m} \times 500 \text{ m}$ ) indicates the value of the spectral flow  $\rho$ . Remarkably, visitor influx maps for the same quantity  $v = rf$  are

nearly identical, as is clear from viewing along the diagonals indicated by the coloured arrows in the figure. Hence, doubling the visitation frequency  $f$  (from top row to bottom row) results in the same quantitative decrease of the influx as doubling the travel distance  $r$  (from left column to right column).



**Extended Data Fig. 2 | Empirical power-law exponents of the distance–frequency distribution.** **a**, Histogram of the exponents for all locations in the Greater Boston area. The values were determined using ordinary least squares

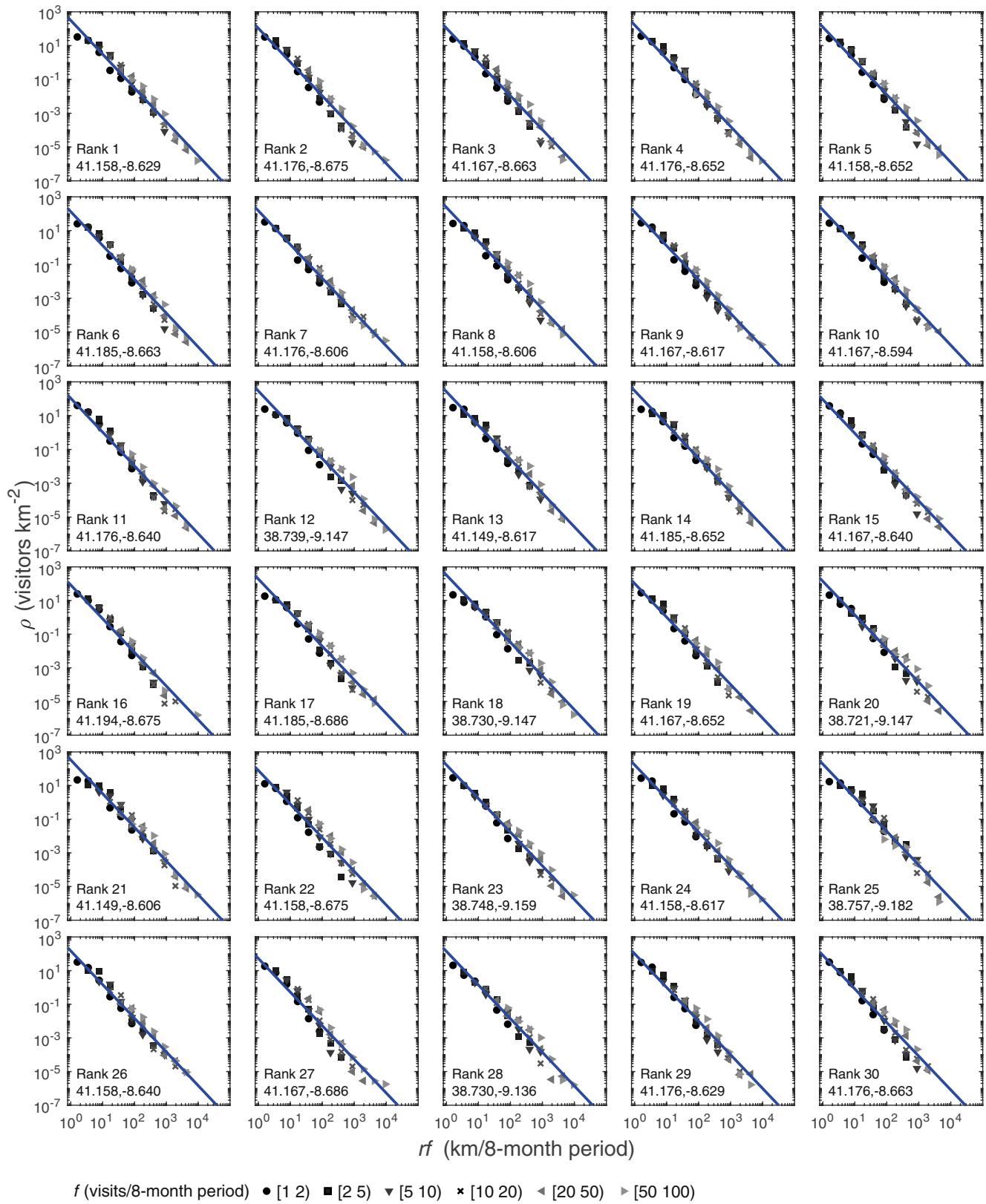
minimization to a linear relation of the logarithmically transformed variables. The red line shows  $\eta = 2$ , consistent with our theoretical argument. **b**, Corresponding histogram of the  $R^2$  values.



$f$  (visits/4-month period) ● [1 2] ■ [2 5] ▼ [5 10] × [10 20] ▲ [20 50] ▶ [50 100]

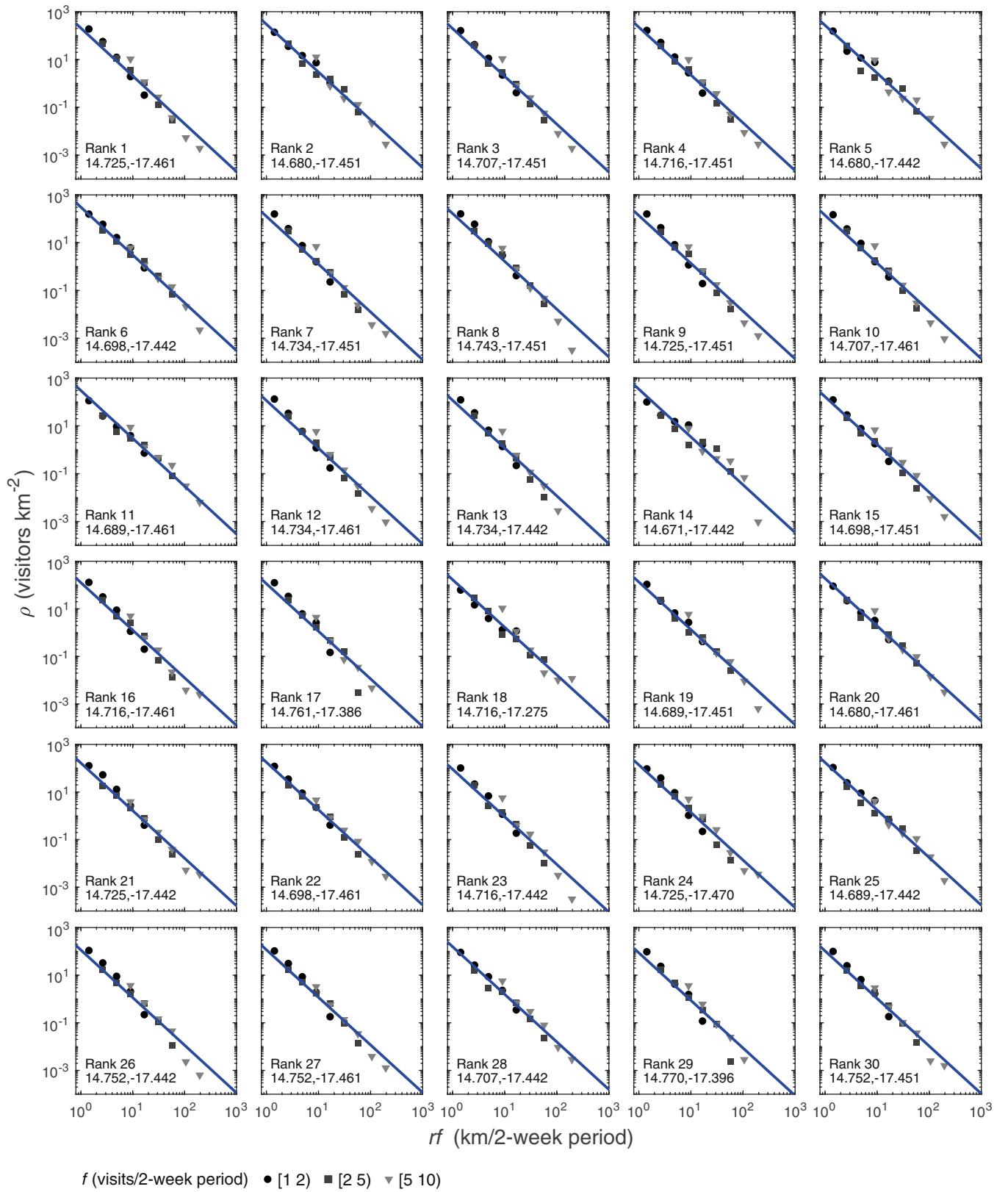
**Extended Data Fig. 3 | Universality of the scaling relation  $\rho \propto (rf)^{-2}$  across Greater Boston.** The panels depict the data for individual locations (500 m  $\times$  500 m grid cells), ranked according to the total number of visitors from neighbouring cells. Shown are locations of rank 1–30 (from top left to

bottom right). The geographic coordinates of each location (latitude and longitude of the centre point of the grid cell) are indicated. The straight lines denote the inverse square of  $rf$  (slope = -2), consistent with our theoretical argument.



**Extended Data Fig. 4 | Universality of the scaling relation  $\rho \propto (rf)^{-2}$  across Portugal.** The panels depict the data for individual locations (1 km  $\times$  1 km grid cells), ranked according to the total number of visitors from neighbouring cells. Shown are locations of rank 1–30 (from top left to bottom right).

The geographic coordinates of each location (latitude and longitude of the centre point of the grid cell) are indicated. The straight lines denote the inverse square of  $rf$  (slope = -2), consistent with our theoretical argument.

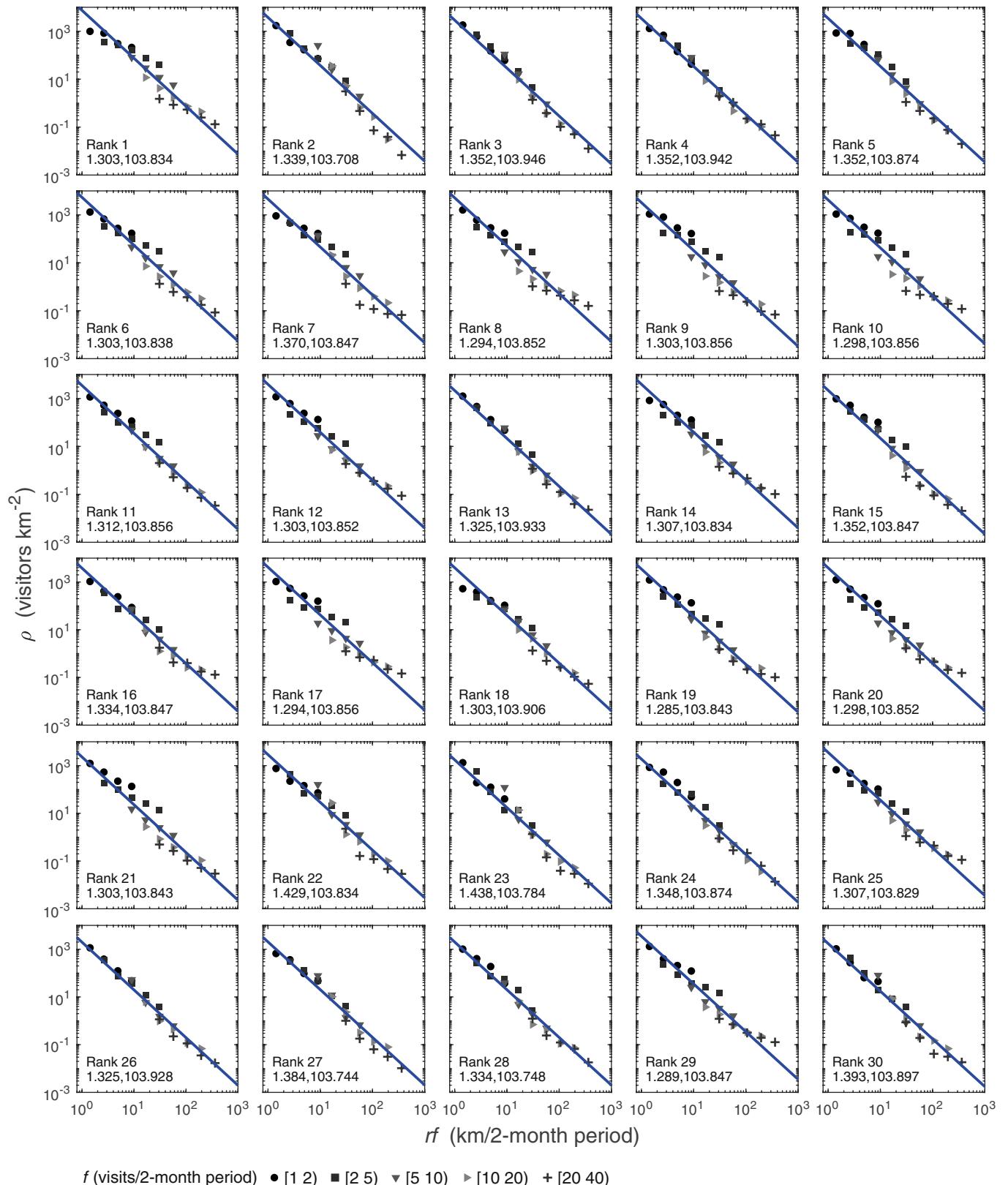


$f$  (visits/2-week period) • [1 2) ■ [2 5) ▽ [5 10)

**Extended Data Fig. 5 | Universality of the scaling relation  $\rho \propto (rf)^{-2}$  across Dakar.** The panels depict the data for individual locations (1 km  $\times$  1 km grid cells), ranked according to the total number of visitors from neighbouring cells. Shown are locations of rank 1–30 (from top left to bottom right).

The geographic coordinates of each location (latitude and longitude of the centre point of the grid cell) are indicated. The straight lines denote the inverse square of  $rf$  (slope =  $-2$ ), consistent with our theoretical argument.

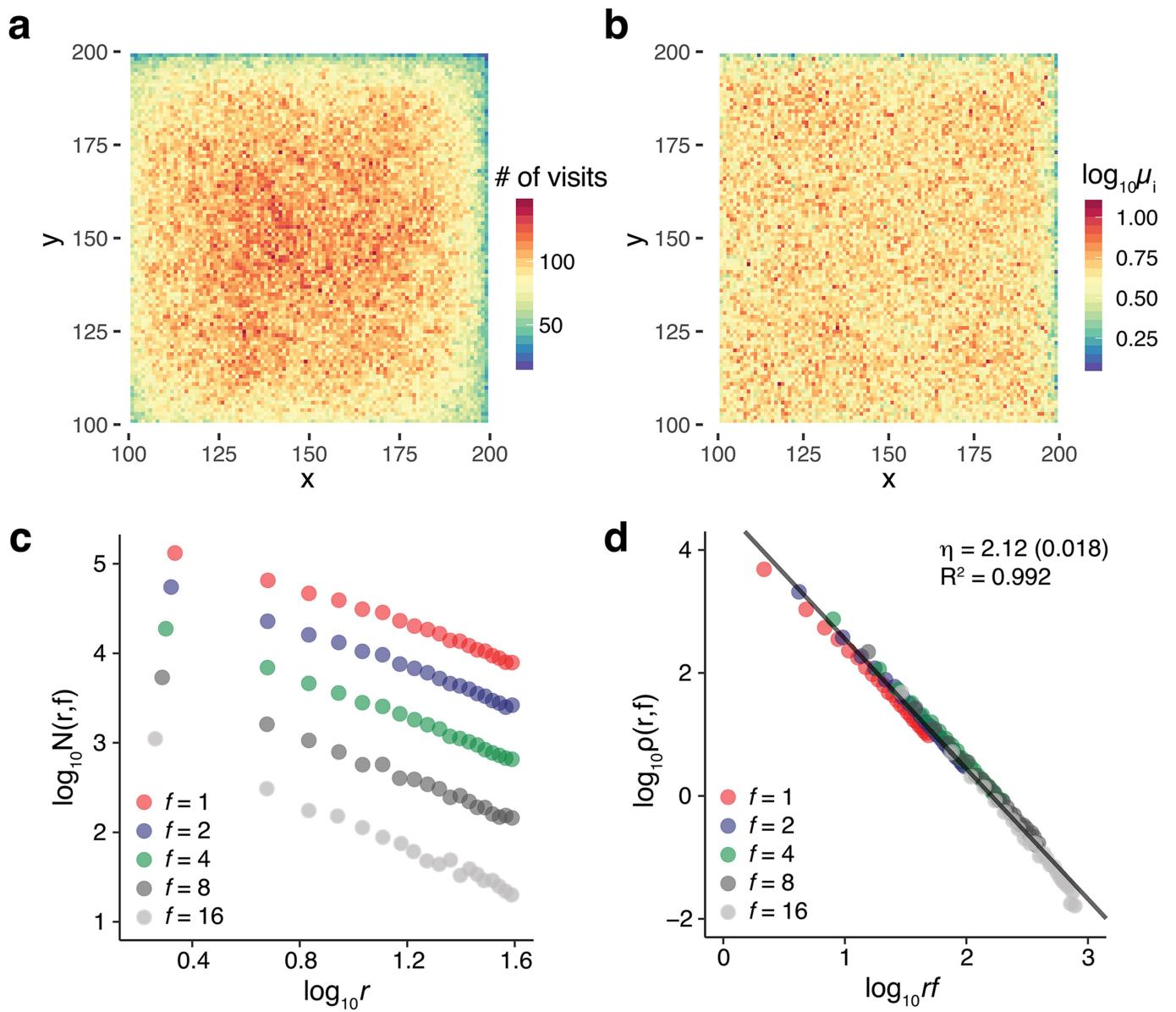
# Article



$f$  (visits/2-month period) • [1 2] ■ [2 5] ▼ [5 10] ▶ [10 20] + [20 40]

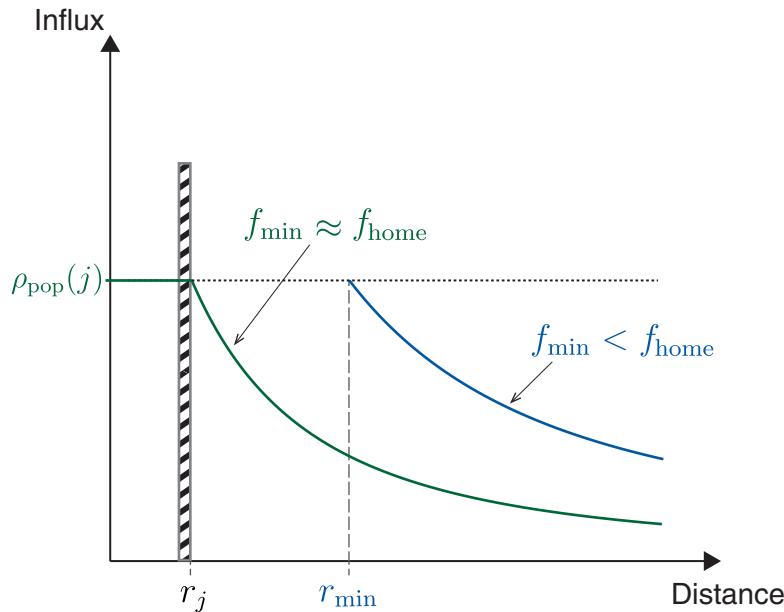
**Extended Data Fig. 6 | Universality of the scaling relation  $\rho \propto (rf)^{-2}$  across Singapore.** The panels depict the data for individual locations (500 m × 500 m grid cells), ranked according to the total number of visitors from neighbouring cells. Shown are locations of rank 1–30 (from top left to bottom right).

The geographic coordinates of each location (latitude and longitude of the centre point of the grid cell) are indicated. The straight lines denote the inverse square of  $rf$  (slope = -2), consistent with our theoretical argument.



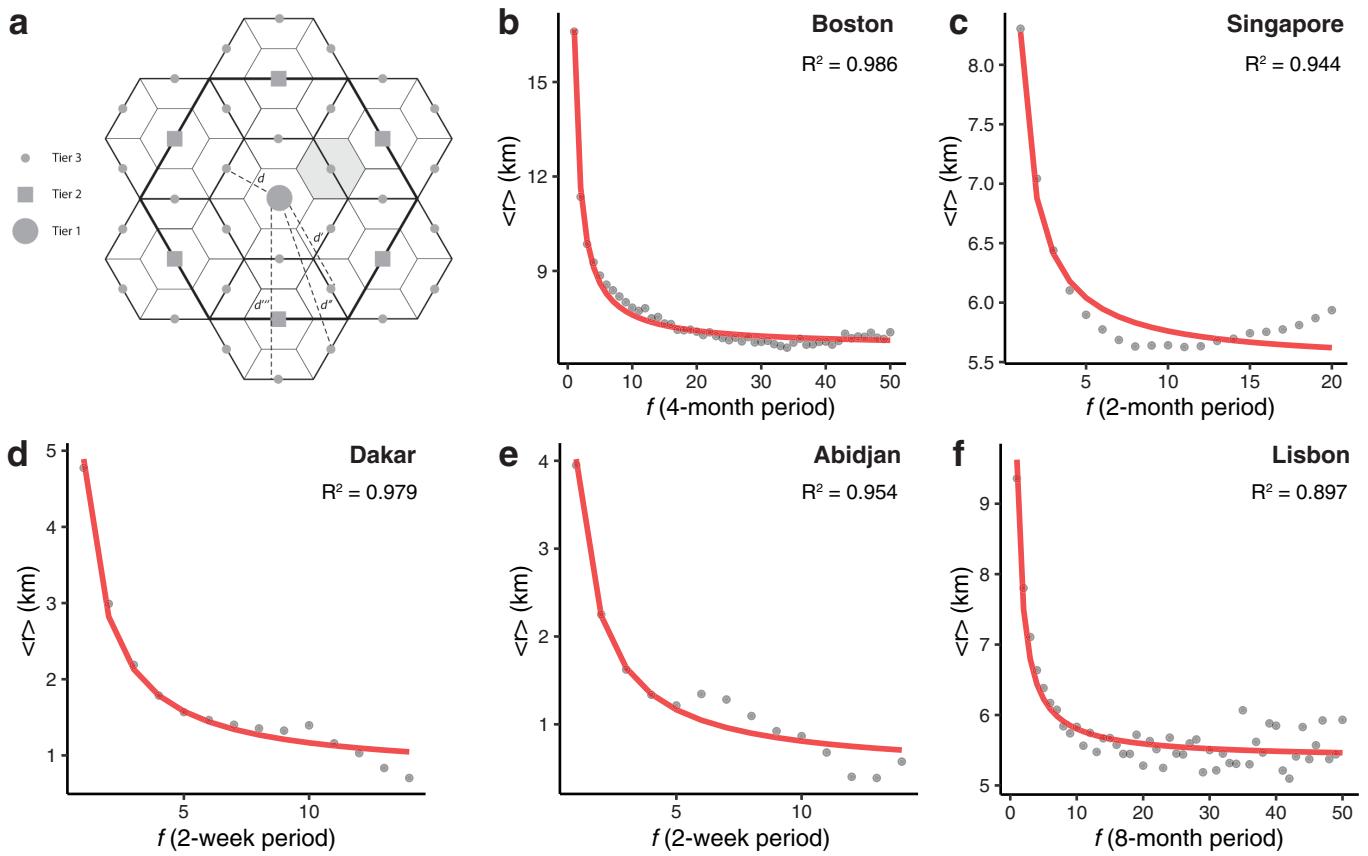
**Extended Data Fig. 7 | Simulation results of the EPR model.** **a, b**, Generated number of visits (**a**) and attractiveness values  $\mu_i$  (**b**). **c, d**, The EPR model generates the  $rf$  scaling of the population flows with a scaling exponent that is in remarkable agreement with the data. The generated visitor counts,  $N(r,f)$ ,

are shown in **c**, and the resulting  $rf$  scaling of the spectral flows,  $\rho(r,f)$ , is shown in **d**. The generated attractiveness values  $\mu_i$  are rather homogeneous and uniform across space, which is in contrast to the empirical data (**b**). Model parameters are taken from Song et al.<sup>32</sup> (Methods).



**Extended Data Fig. 8 | Estimation of the magnitude of flows from population density  $\rho_{\text{pop}}$ .** The schematic shows a zoom-in on the immediate vicinity of a destination location  $j$  (small values of  $r$ ), where it is reasonable to assume that  $\rho_{\text{pop}}(j) \approx \text{constant}$ . Hence, the local population density imposes an upper bound on the influx,  $\int \rho_j df \leq \rho_{\text{pop}}(j)$ . A simple boundary condition of the continuous model then dictates that the minimum visiting frequency of all

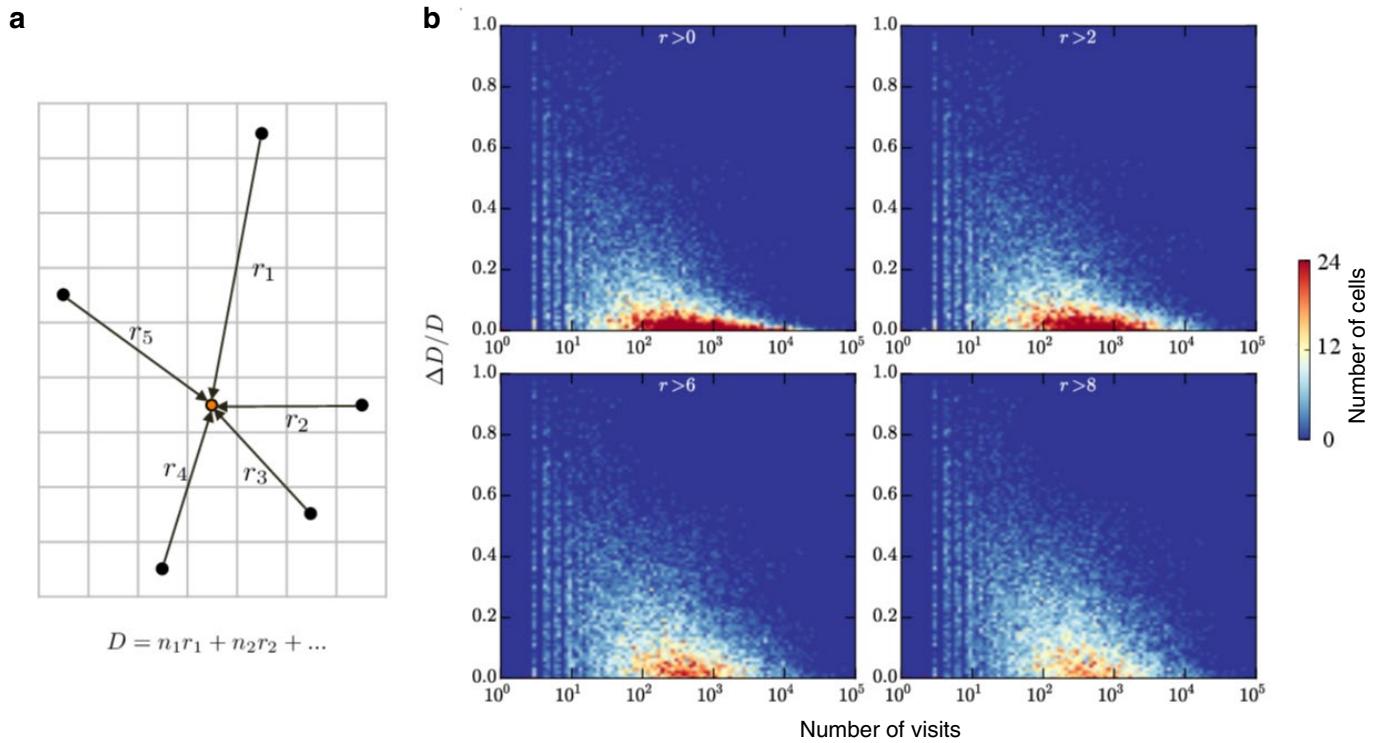
individuals living directly on the boundary (each being assigned to a point at  $r=r_j$ ) assumes the minimum frequency with which the individuals living inside the attracting location return home,  $f_{\min} \approx f_{\text{home}}$ . The minimum distance  $r_{\min}$  for locations from which individuals visit with minimum frequency  $f_{\min} < f_{\text{home}}$  increases with decreasing value of  $f_{\min}$ .



**Extended Data Fig. 9 | CPT and radius of attraction.** **a**, Schematics of CPT, showing the spatial arrangement of three tiers of centres (see Supplementary Information for details). This hierarchical arrangement of central places results in the most efficient transport network. **b–f**, Average travel distance per visit  $\langle r \rangle_f$  to perform activities with fixed visiting frequency  $f$  across all locations in

Greater Boston (**b**), Singapore (**c**), Dakar (**d**), Abidjan (**e**) and Lisbon (**f**). We find a clear inverse relation,  $\langle r \rangle_f \propto 1/f$ . The quantity  $\langle r \rangle_f$  can be interpreted as the characteristic distance associated with the level of specialization of the functions provided by the locations.

# Article



**Extended Data Fig. 10 | Fermat–Torricelli–Weber (FTW) efficiency of collective human movements.** **a**, The schematic shows how the FTW efficiency is computed (see Supplementary Information). The effective distance travelled by the visitors of a specific location (cell) can be minimized by moving it on the grid. The efficiency is  $\Delta D/D$ , which is the ratio between the reduction of the effective travel distance of all visitors when moving the cell from its actual location to the optimum FTW point ( $\Delta D$ ) and the actual effective travel distance of all visitors to that cell ( $D$ ). **b**, Density plots representing the

number of cells with a given number of visits and FTW efficiency for the Greater Boston area (for the month of August 2009). The FTW efficiency is computed for each cell based on visits made by visitors who live at distances larger than a given threshold value  $r_{\text{thr}}$ . For  $r_{\text{thr}} = 0$  (top left), the density of locations is particularly high where the FTW efficiency is very high. As the number of visits is increased, the distribution becomes narrower and the FTW efficiency increases. This pattern is generally also valid for larger values of  $r_{\text{thr}}$  but becomes weaker.