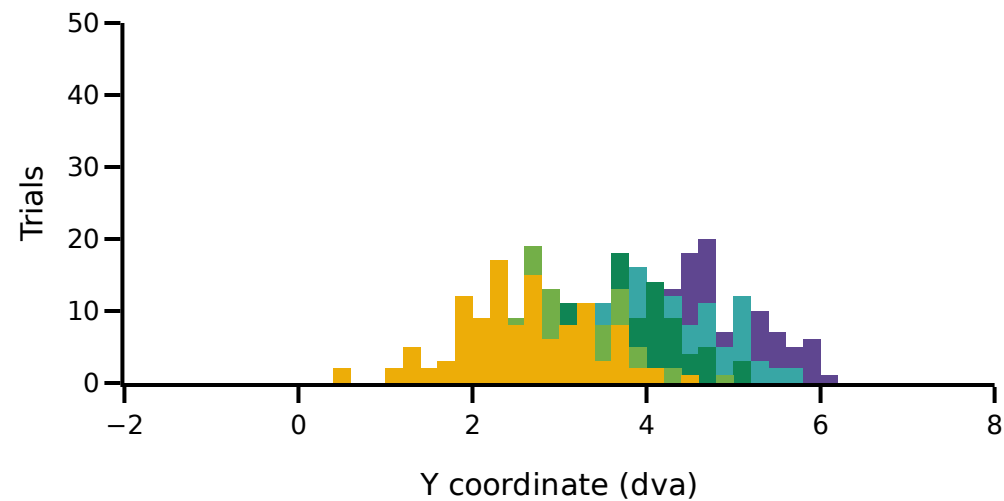
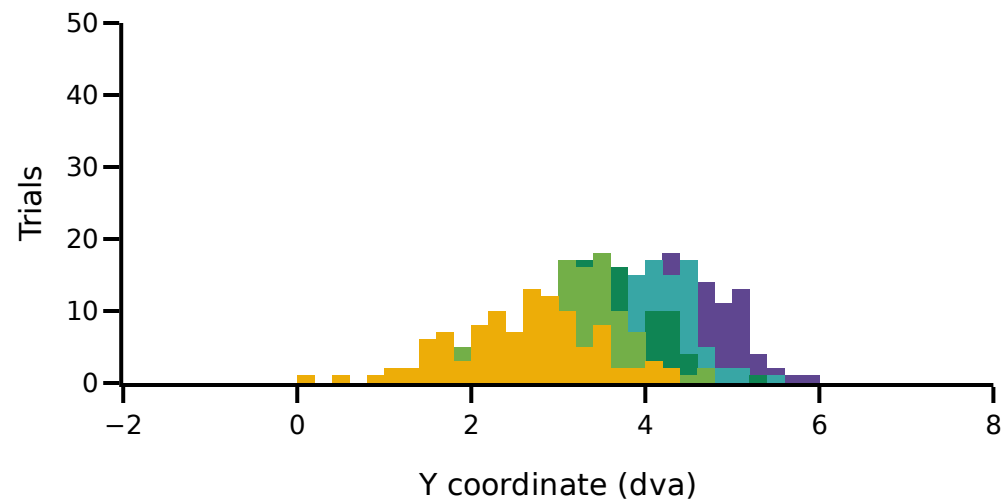
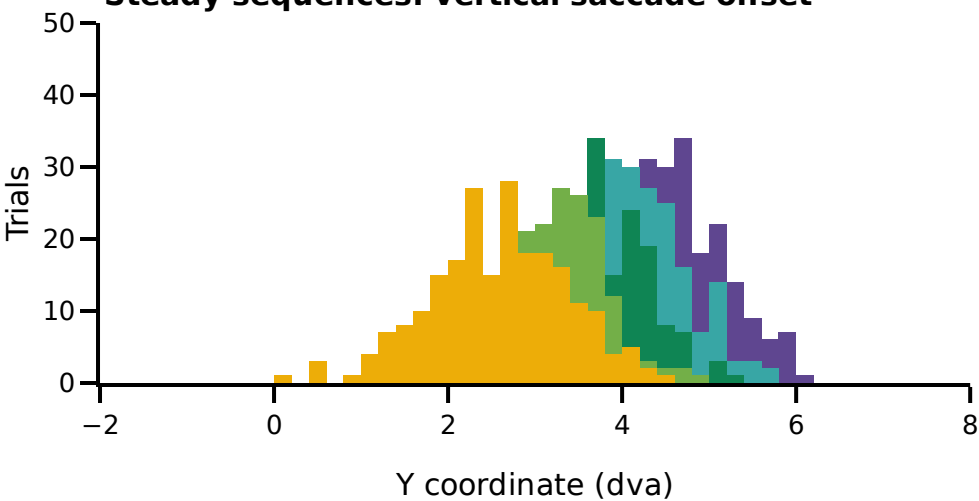


Steady sequences: vertical saccade offset



Motion sequences: vertical saccade offset

