# **Computation Graphs**

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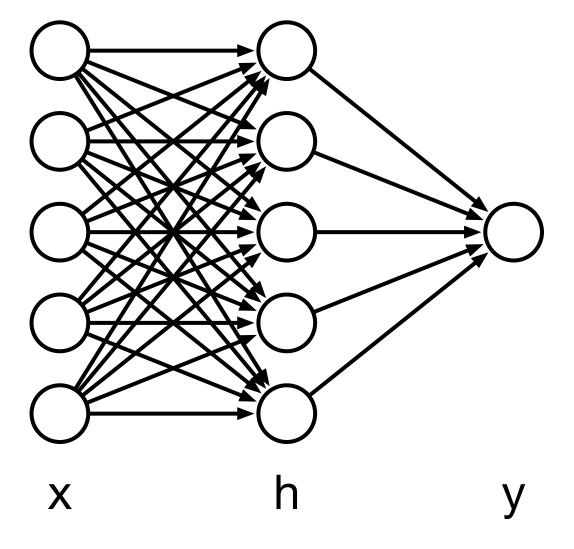


#### **Neural Network Cartoon**



• A common way to illustrate a neural network





#### **Neural Network Math**



• Hidden layer

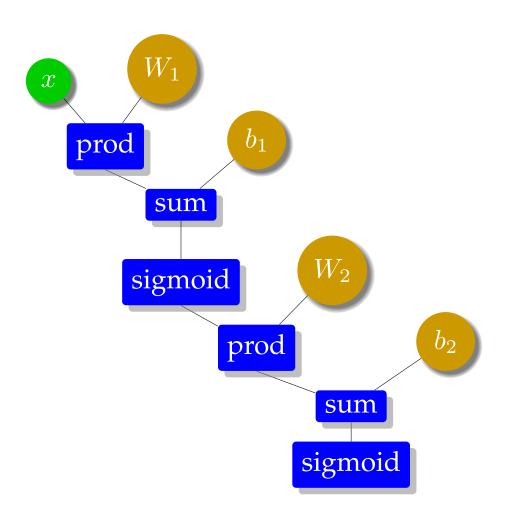
$$h = \operatorname{sigmoid}(W_1 x + b_1)$$

• Final layer

$$y = \operatorname{sigmoid}(W_2h + b_2)$$

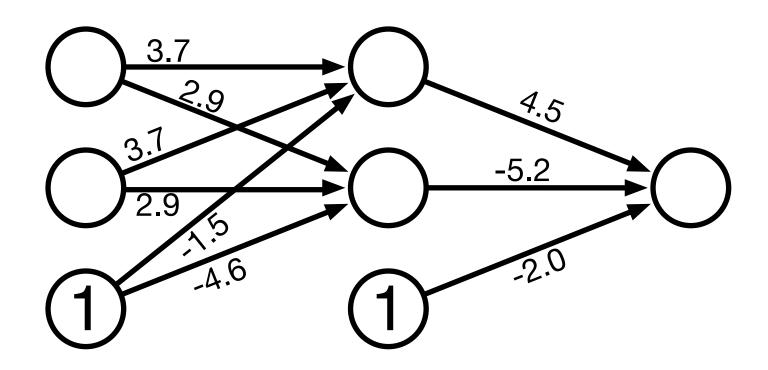
# **Computation Graph**





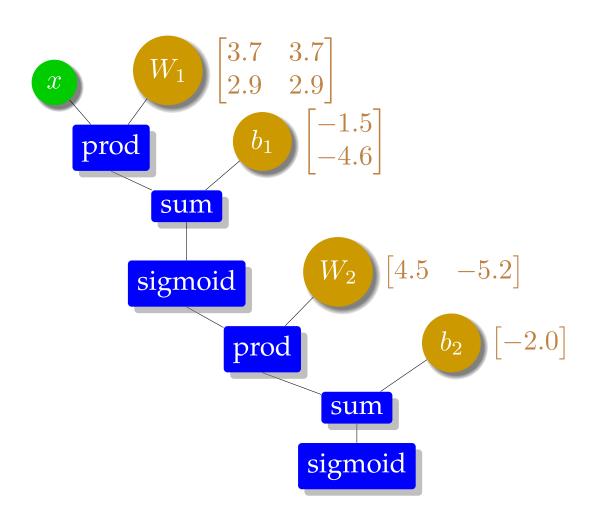
# Simple Neural Network



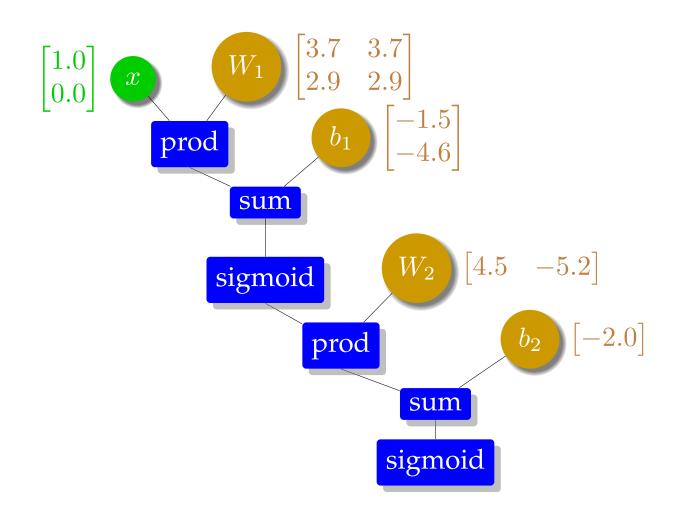


### **Computation Graph**

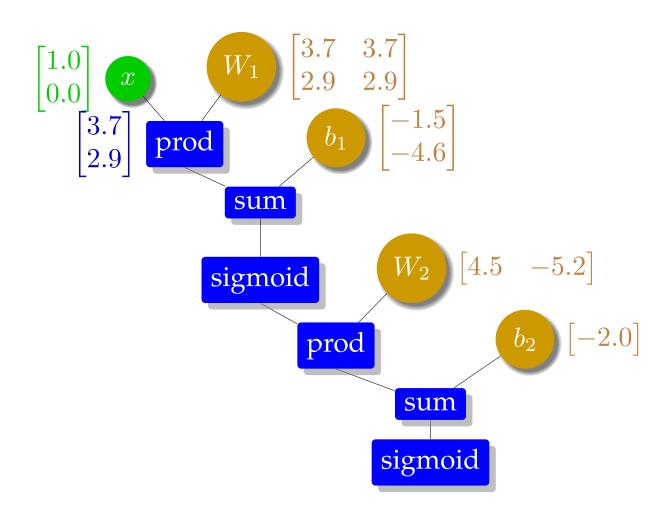




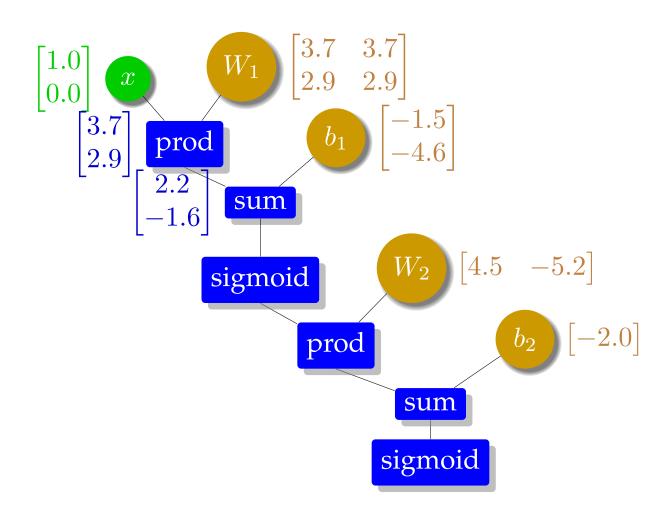




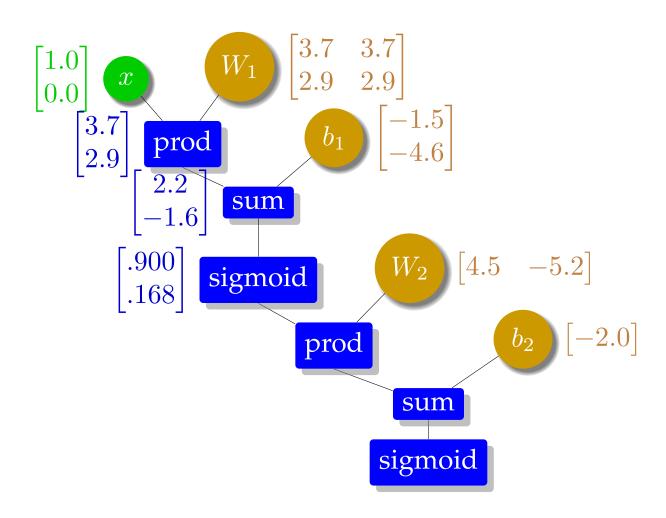




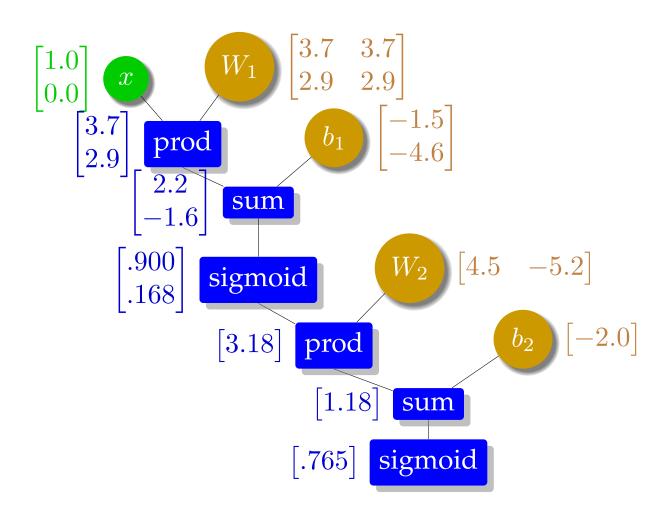












#### **Error Function**



- For training, we need a measure how well we do
- ⇒ Cost functionalso known as objective function, loss, gain, cost, ...
  - For instance L2 norm

$$error = \frac{1}{2}(t - y)^2$$

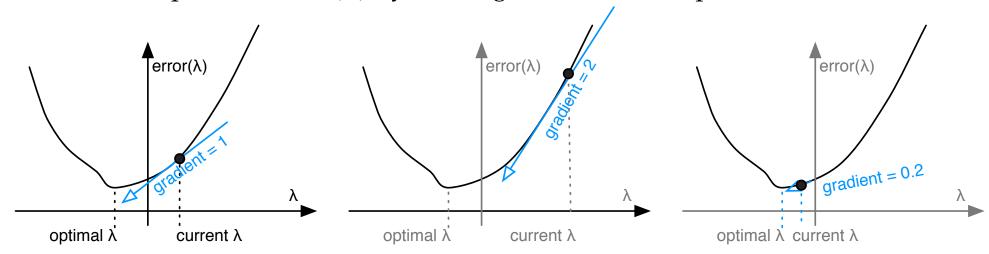
#### **Gradient Descent**



• We view the error as a function of the trainable parameters

$$\operatorname{error}(\lambda)$$

• We want to optimize  $error(\lambda)$  by moving it towards its optimum



- Why not just set it to its optimum?
  - we are updating based on one training example, do not want to overfit to it
  - we are also changing all the other parameters, the curve will look different

#### Calculus Refresher: Chain Rule



- Formula for computing derivative of composition of two or more functions
  - **–** functions *f* and *g*
  - composition  $f \circ g$  maps x to f(g(x))
- Chain rule

$$(f \circ g)' = (f' \circ g) \cdot g'$$

or

$$F'(x) = f'(g(x))g'(x)$$

• Leibniz's notation

$$\frac{dz}{dx} = \frac{dz}{dy} \cdot \frac{dy}{dx}$$

if 
$$z = f(y)$$
 and  $y = g(x)$ , then

$$\frac{dz}{dx} = \frac{dz}{dy} \cdot \frac{dy}{dx} = f'(y)g'(x) = f'(g(x))g'(x)$$

# **Final Layer Update**

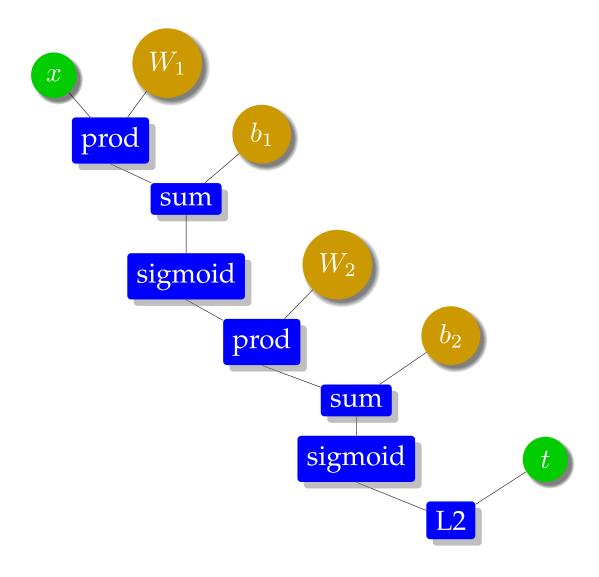


- Linear combination of weights  $s = \sum_k w_k h_k$
- Activation function y = sigmoid(s)
- Error (L2 norm)  $E = \frac{1}{2}(t-y)^2$
- Derivative of error with regard to one weight  $w_k$

$$\frac{dE}{dw_k} = \frac{dE}{dy} \frac{dy}{ds} \frac{ds}{dw_k}$$

# Error Computation in Computation Graph 16





# **Error Propagation in Computation Graph**

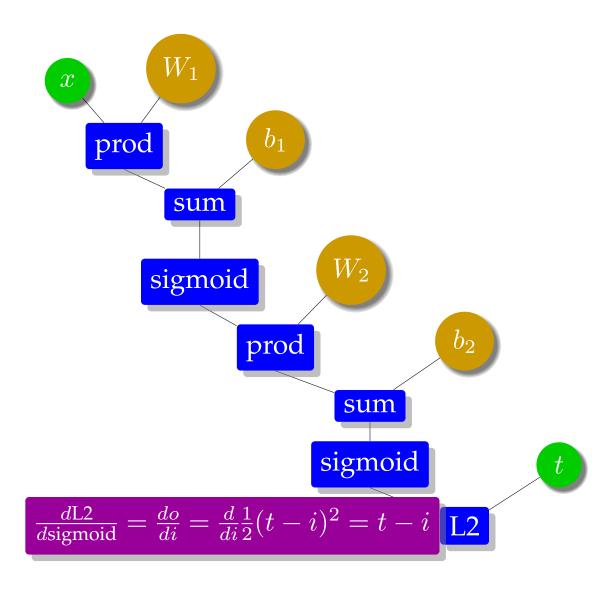




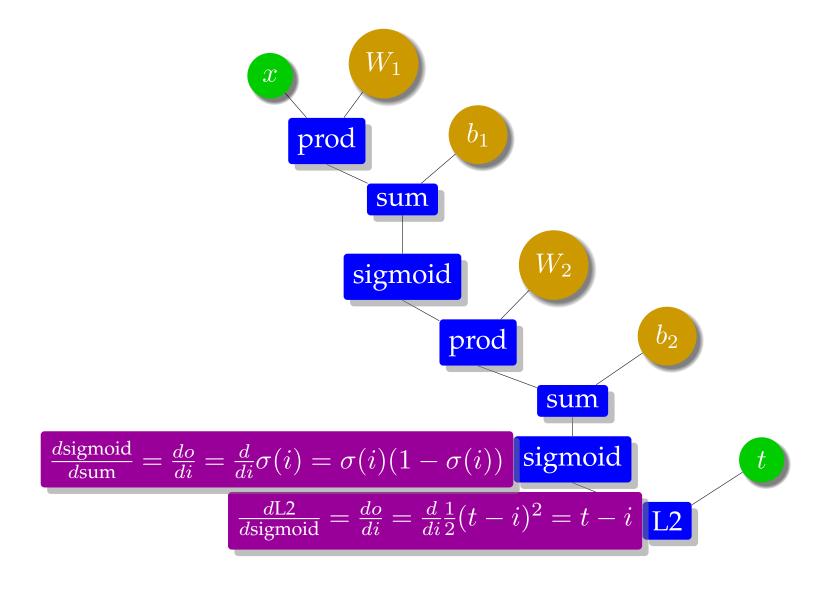
E

- Compute derivative at node A:  $\frac{dE}{dA} = \frac{dE}{dB} \frac{dB}{dA}$
- Assume that we already computed  $\frac{dE}{dB}$  (backward pass through graph)
- So now we only have to get the formula for  $\frac{dB}{dA}$
- For instance *B* is a square node
  - forward computation:  $B = A^2$
  - backward computation:  $\frac{dB}{dA} = \frac{dA^2}{dA} = 2A$

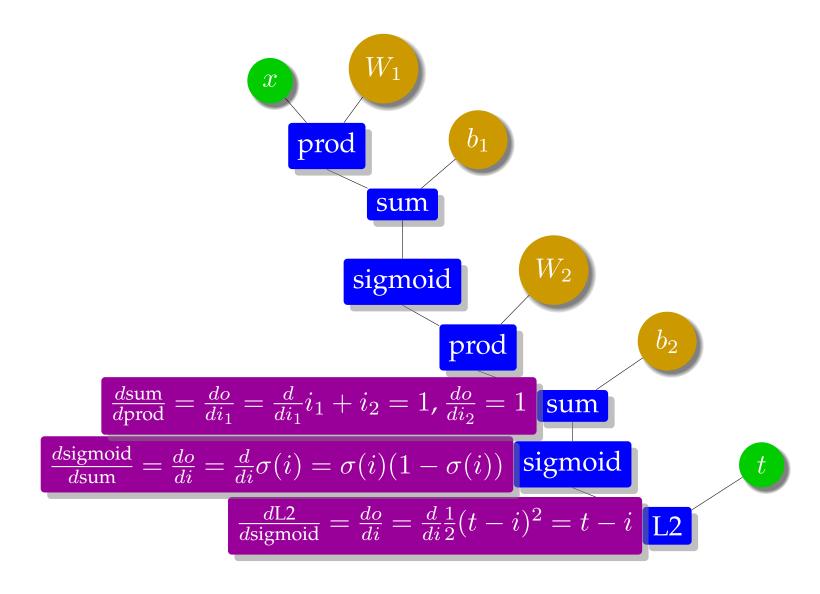




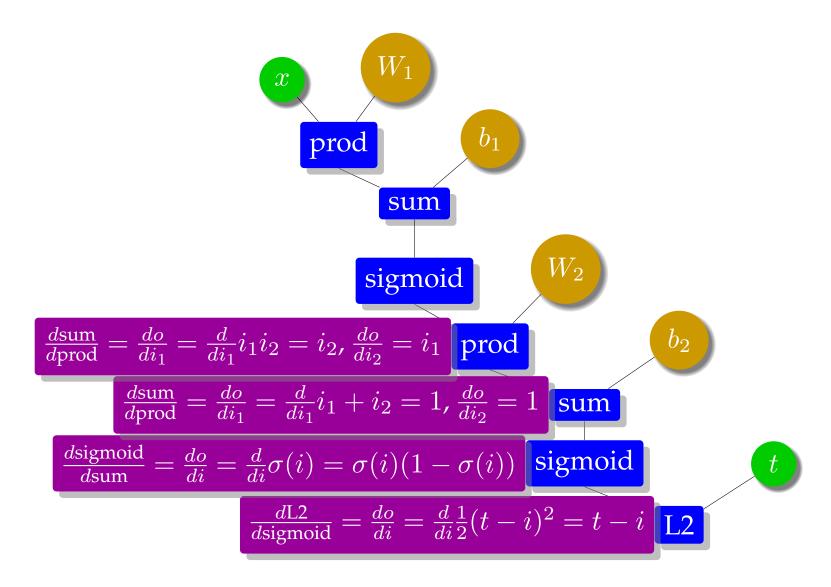




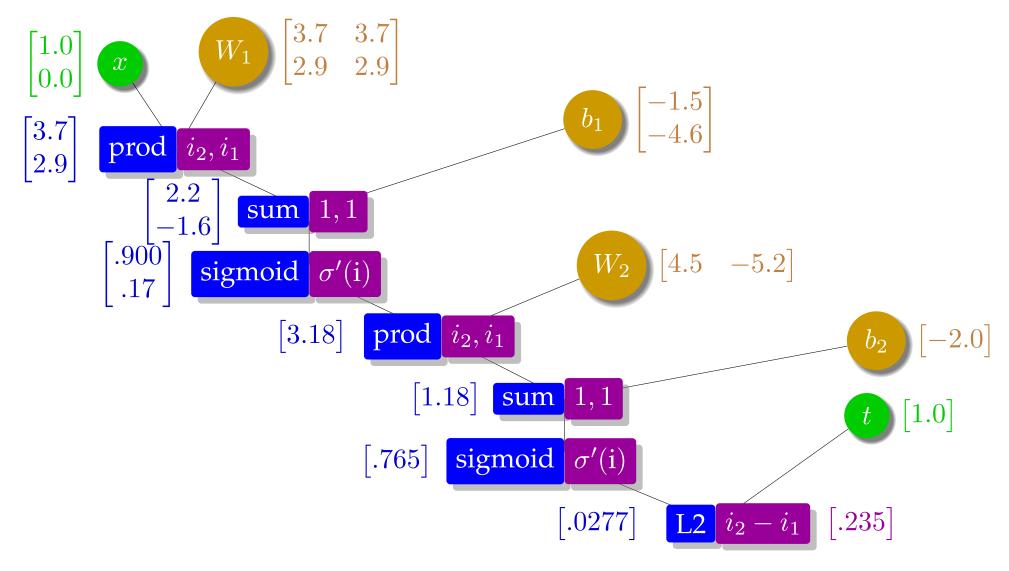




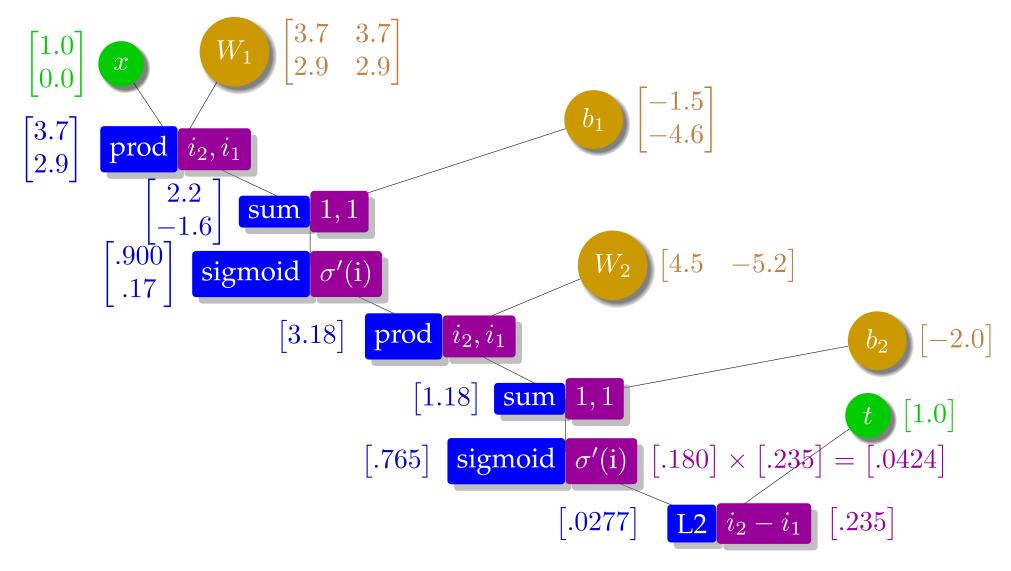




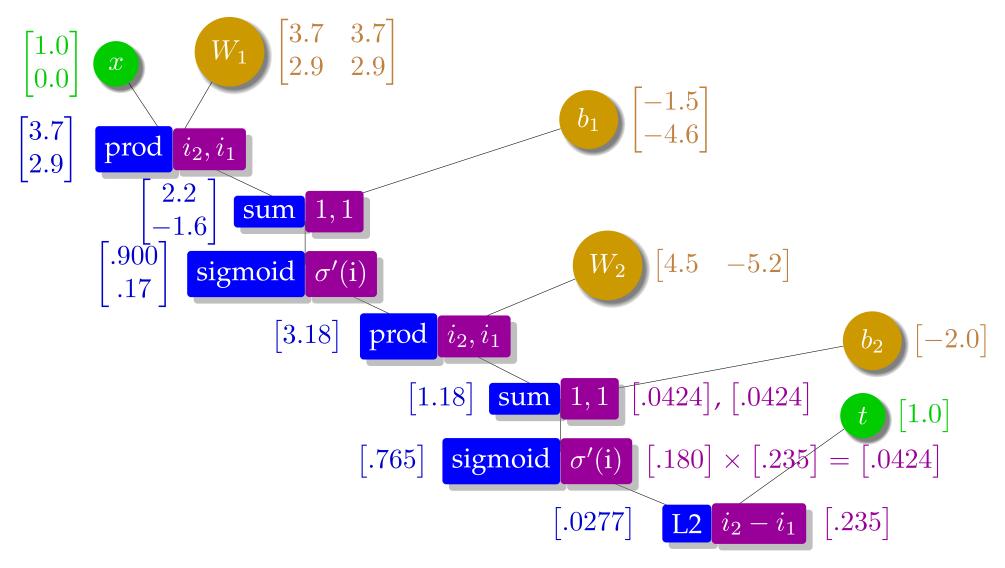




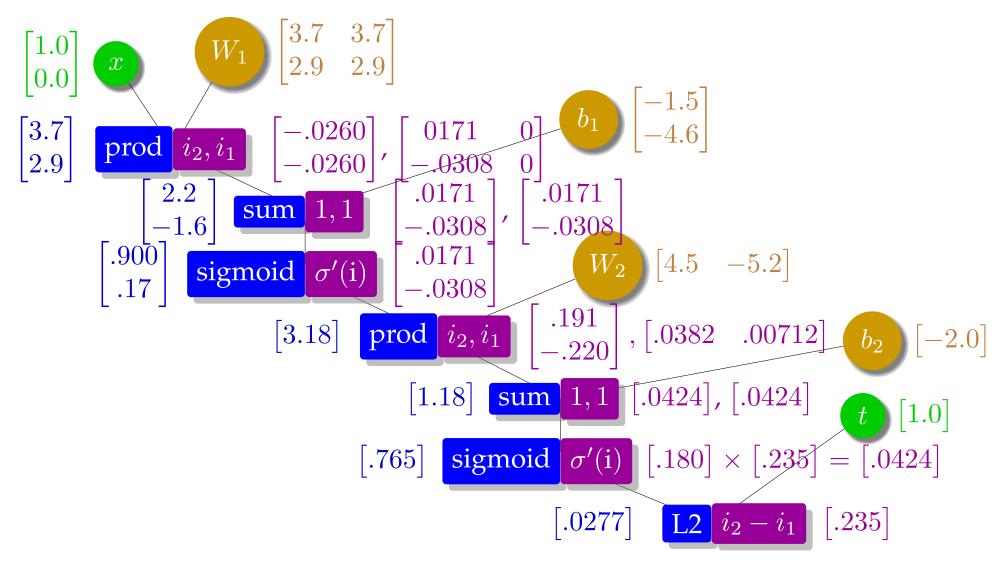






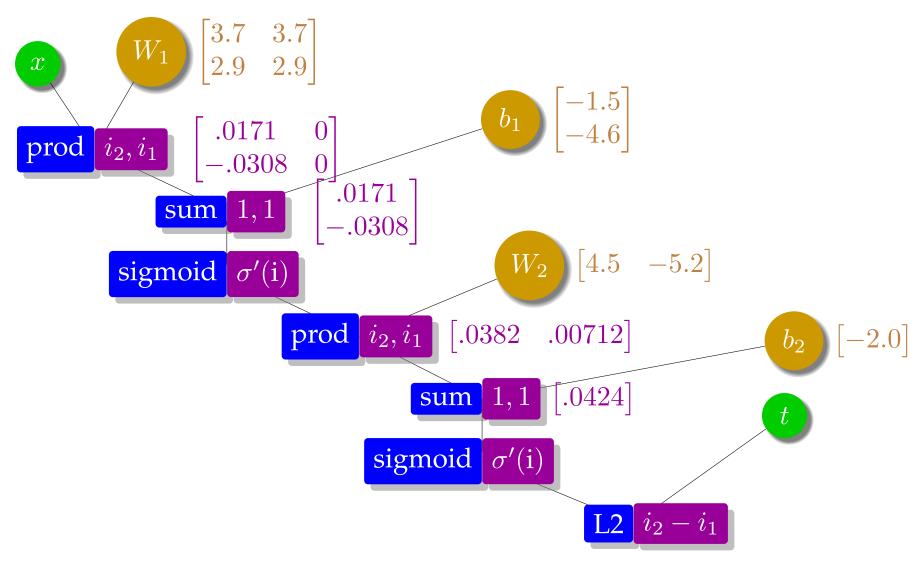






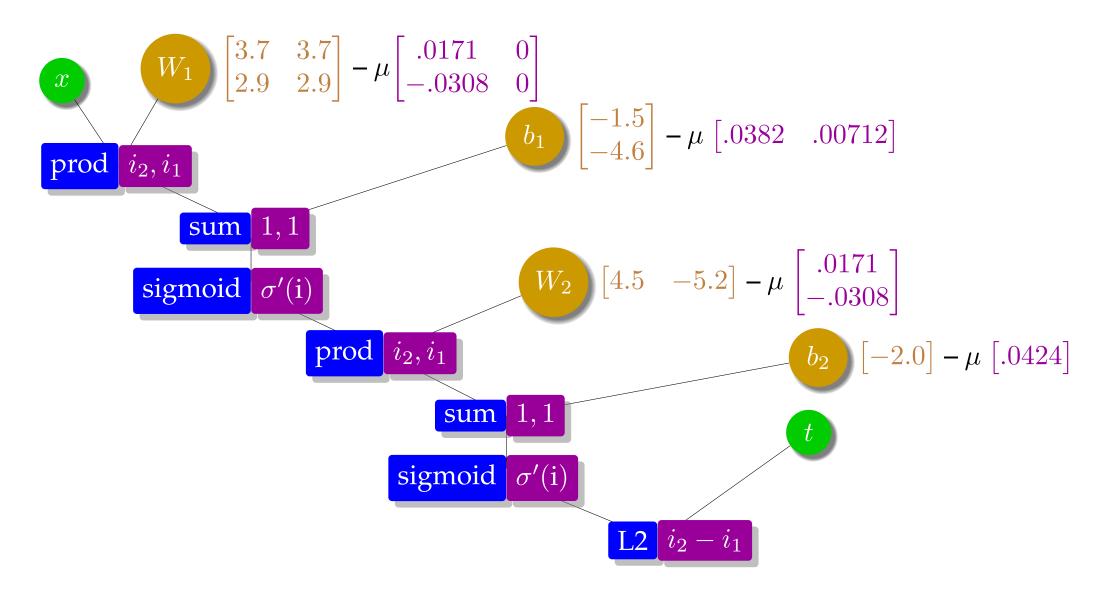
#### **Gradients for Parameter Update**





#### **Parameter Update**







# toolkits

### **Explosion of Deep Learning Toolkits**



University of Montreal: Theano (early, now defunct)

• Google: Tensorflow

• Facebook: Torch, pyTorch

• Microsoft: CNTK

• Amazon: MX-Net

• CMU: Dynet

• AMU/Edinburgh/Microsoft: Marian

• ... and many more

#### **Toolkits**



- Machine learning architectures around computations graphs very powerful
  - define a computation graph
  - provide data and a training strategy (e.g., batching)
  - toolkit does the rest
  - seamless support of GPUs

# **Example: PyTorch**



• Installation

pip install torch

• Usage

import torch

#### **Some Data Types**



• PyTorch data type for parameter vectors, matrices etc., called torch.tensor

```
W = torch.tensor([[3,4],[2,3]], requires_grad=True, dtype=torch.float)
b = torch.tensor([-2,-4], requires_grad=True, dtype=torch.float)
W2 = torch.tensor([5,-5], requires_grad=True, dtype=torch.float)
b2 = torch.tensor([-2], requires_grad=True, dtype=torch.float)
```

- Definition of variables includes
  - specification of their basic data type (float)
  - indication to compute gradients (requires\_grad=True)
- Input and output

```
x = torch.tensor([1,0], dtype=torch.float)
t = torch.tensor([1], dtype=torch.float)
```

### **Computation Graph**



#### Computation graph

```
s = W.mv(x) + b
h = torch.nn.Sigmoid()(s)

z = torch.dot(W2, h) + b2
y = torch.nn.Sigmoid()(z)

error = 1/2 * (t - z) ** 2
```

#### Note

- PyTorch sigmoid function torch.nn.Sigmoid()
- multiplication between matrix W and vector x is mv
- multiplication between two vectors W2 and h is torch.dot.

### **Backward Computation**



• Here it is:

```
error.backward()
```

- No need to derive gradients all is done automatically
- We can look up computed gradients

```
>>> W2.grad
tensor([-0.0360, -0.0059])
```

- Note
  - when you run this code multiple times, then gradients accumulate
  - reset them with, e.g., W2.grad.data.zero\_()

# **Training Data**



Our training set consists of the four examples of binary XOR operations.

X	У	$\mathbf{x} \oplus \mathbf{y}$
0	0	0
0	1	1
1	0	1
1	1	0

Placed into array

```
training_data =
    [ [ torch.tensor([0.,0.]), torch.tensor([0.]) ],
        [ torch.tensor([1.,0.]), torch.tensor([1.]) ],
        [ torch.tensor([0.,1.]), torch.tensor([1.]) ],
        [ torch.tensor([1.,1.]), torch.tensor([0.]) ] ]
```

#### **Training Loop: Forward**



```
mu = 0.1
for epoch in range(1000):
  total error = 0
  for item in training_data:
    x = item[0]
    t = item[1]
    # forward computation
    s = W.mv(x) + b
    h = torch.nn.Sigmoid()(s)
    z = torch.dot(W2, h) + b2
    y = torch.nn.Sigmoid()(z)
    error = 1/2 * (t - y) ** 2
    total_error = total_error + error
```

#### Training Loop: Backward and Updates



```
# backward computation
  error.backward()
  # weight updates
  W.data = W - mu * W.grad.data
  b.data = b - mu * b.grad.data
  W2.data = W2 - mu * W2.grad.data
  b2.data = b2 - mu * b2.grad.data
  W.grad.data.zero_()
  b.grad.data.zero_()
  W2.grad.data.zero_()
  b2.grad.data.zero_()
print("error: ", total_error/4)
```

# **Batch Training**



- We computed gradients for each training example, update model immediately
- More common: process examples in batches, update after batch processed
- Instead

error.backward()

• Run back-propagation on accumulated error

total\_error.backward()

#### **Training Data Batch**



```
x = torch.tensor([ [0.,0.], [1.,0.], [0.,1.], [1.,1.] ])
t = torch.tensor([ 0., 1., 1., 0. ])
```

• Change to computation graph (input now a matrix, output a vector)

```
s = x.mm(W) + b
h = torch.nn.Sigmoid()(s)
z = h.mv(W2) + b2
y = torch.nn.Sigmoid()(z)
```

Convert error vector into single number

```
error = 1/2 * (t - y) ** 2
mean_error = error.mean()
mean_error.backward()
```

# Parameter Updates (Optimizer)



• Our code has explicit parameter update computations

```
# weight updates
W.data = W - mu * W.grad.data
b.data = b - mu * b.grad.data
W2.data = W2 - mu * W2.grad.data
b2.data = b2 - mu * b2.grad.data
```

- But fancier optimizers are typically used (Adam, etc.)
- This requires more complex implementation

#### torch.nn.Module



• Neural network model is defined as class derived from torch.nn.Module

```
class ExampleNet(torch.nn.Module):
 def __init__(self):
    super(ExampleNet, self).__init__()
    self.layer1 = torch.nn.Linear(2,2)
    self.layer2 = torch.nn.Linear(2,1)
    self.layer1.weight = torch.nn.Parameter(torch.tensor([[3.,2.],[4.,3.]]))
    self.layer1.bias = torch.nn.Parameter(torch.tensor([-2.,-4.]))
    self.layer2.weight = torch.nn.Parameter(torch.tensor([[5.,-5.]]))
    self.layer2.bias = torch.nn.Parameter(torch.tensor([-2.]))
 def forward(self, x):
    s = self.layer1(x)
   h = torch.nn.Sigmoid()(s)
    z = self.layer2(h)
   y = torch.nn.Sigmoid()(z)
   return y
```

# **Optimizer Definition**



• Instantiation of neural network object

• Optimizer definition

```
optimizer = torch.optim.SGD(net.parameters(), lr=0.1)
```

# **Training Loop**



```
for iteration in range(1000):
   optimizer.zero_grad()
   out = net.forward( x )
   error = 1/2 * (t - out) ** 2
   mean_error = error.mean()
   print("error: ",mean_error.data)
   mean_error.backward()
   optimizer.step()
```



code available on web page for textbook

http://www.statmt.org/nmt-book/