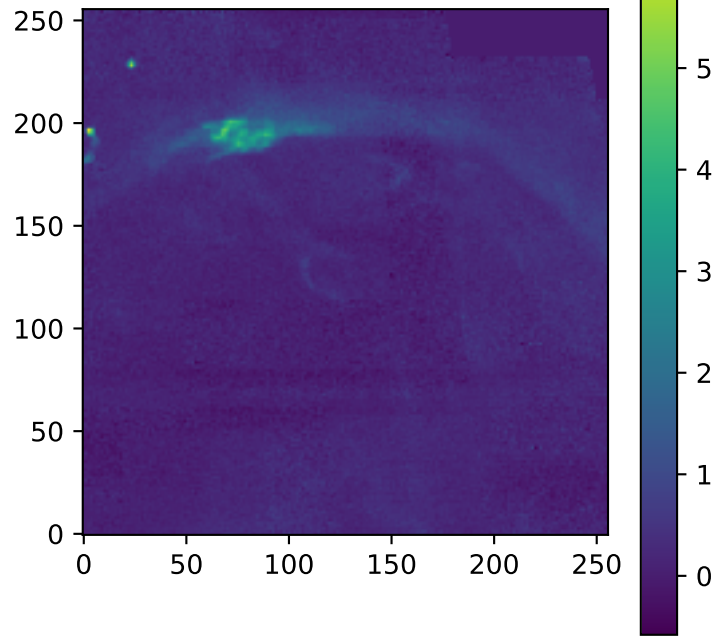
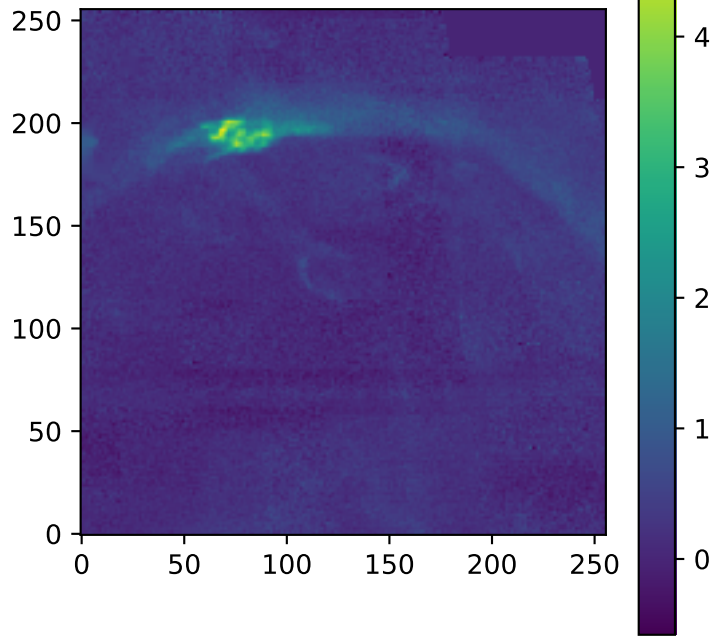


Original Cube Data



Using inpaint to fix some spots



Difference for this channel

