

### Team Contract Team D

#### 1. What do I want to get out of the team project?

a. What do I want to learn?	<b>Gabriel</b> – Team Management and UI Design skills <b>Parker</b> – Designing UI/UX <b>Camila</b> – UI design, how to work well with others <b>Matt</b> – UX design, prototyping <b>Duncan</b> – Designing UX, UI and prototyping
b. How do I learn?	<b>Gabriel</b> – Reading, watching and practicing <b>Parker</b> – Trial and Error, reading documentation <b>Matt</b> – Reading and hands on work. <b>Camila</b> – Hands on and watching a video <b>Duncan</b> – Reading and observing, asking questions.
c. What are my goals for the project?	<b>Gabriel</b> – Come up with a good idea that can be properly prototyped <b>Parker</b> – Create an aesthetically pleasing interface/UI <b>Matt</b> – Create work that the group is proud of, get a good grade. <b>Camila</b> – Create a project I can put on my resume <b>Duncan</b> – Finishing with a good prototype and having a good learning experience.
d. What are my hopes and fears about the group?	<b>Gabriel</b> – I hope we do well on this project. I fear that we don't make deadlines <b>Parker</b> – Hope we can work together as a team. Fear about time consumption <b>Matt</b> – Hoping that we get our project done on time. Fear that we will set our expectations to high and they will be unrealistic. <b>Camila</b> – I hope to be able to work well in a team. I fear I will get overwhelmed when working with others. <b>Duncan</b> – I hope to have a learning experience and come up with a good prototype; Fear of coordination and not making deadlines.

#### 2. What do I have to offer the team and project?

a. Previous experience (that might be useful to the team...)	<b>Gabriel</b> – Worked on several teams in previous classes <b>Parker</b> – Familiar with front-end code and working on teams <b>Matt</b> – Familiar with prototyping, UX,UI and both front and backend development. <b>Duncan</b> – Worked on several teams in the past. <b>Camila</b> – Familiar with AdobeXD
b. Special skills (that I can teach/coach/contribute...)	<b>Gabriel</b> – Technical writing and generating ideas <b>Parker</b> – Front-end coding and team organization <b>Matt</b> – REST API, Wireframing, coming up with ideas. <b>Duncan</b> – General ideas, Programming; <b>Camila</b> – Generating ideas

### 3. My Personal Preferences and Work Styles are:

Gabriel – I mostly get work done in the morning and afternoon
Parker – I will work afternoon/evenings on weekdays (due to part-time work) and any time during weekends
Matt – Most of my work gets done in the afternoon as my lectures are in the morning. I just like to get my work done.
Duncan – Personal Preferences are to work in the late mornings-afternoons.
Camila – I prefer to work in the afternoon and evenings. Terrible at spelling and not the best at writing.

## A. Team Contract

Date: \_\_\_\_\_

Tutorial Section: T05

Team D

Team Number: \_\_\_\_\_

### 1. Team Goals

Get a good grade and creating an interesting app prototype while at the same time learning about human computer interactions.

### 2. Team Roles *(e.g., Code Reviewer, Lead, Designer, Architect, Technical Writer, Coordinator, etc.)*

Name	Roles
Parker Wong	<i>UI Designer &amp; Technical Writer</i>
Gabriel Martinez	<i>UI Designer &amp; Meeting Organizer</i>
Camila Suarez Viltres	<i>UI/UX Designer</i>
Matthew Tamkee	<i>UI Designer &amp; Team Lead</i>
Duncan Tham	<i>UI Designer &amp; Coordinator</i>

### 3. Team Organization

How will you communicate?	Main communication will be on MS Teams
Where/when will you meet?	Sundays at 10AM, schedules TBD
How will you share files?	Files will be shared on GitHub
What operating system will you use?	Windows and Mac
Any additional considerations?	Tentatively Adobe XD

**4. Expectations from Team Members** (e.g., Attend all meetings – Bring donuts after missing a meeting, Complete project task before class – Kicked out of team if not completed 3 times, Be open to contributions and ideas from all team members, etc.)

<b>Expectation</b>	<b>Consequence if expectation not met</b>
<b>Show up to meetings, if you can't make it let the team know 6 hours ahead of the meeting.</b>	PowerPoint or Word document on what work you had done.
<b>Assist team members when they need help.</b>	
<b>Complete assigned work on time.</b>	
<b>Be nice to the team members.</b>	
<b>Consider all team members opinions and ideas.</b>	
<b>Have good communication with team members.</b>	

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*All team members participated in formulating the standards, roles, and procedures as stated in this contract. We understand that we are obligated to abide by these terms and conditions.*

1) Gabriel Martinez	date September 21, 2020
2) Parker Wong	date September 21, 2020
3) Duncan Tham	date September 21, 2020
4) Matthew Tamkee	date September 21, 2020
5) Camila Suarez Viltres	date September 21, 2020