1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   1. The highest number of Kickstarter campaigns are in the Theater category out of which plays had the highest number for subcategory.
   2. The highest success rate of all the campaigns was in the music Category given the ratio of successful campaigns to the total number of campaigns.
   3. The highest number of campaigns were started in the month of July although the dataset for 2017 does not include all the months of data.
2. What are some limitations of this dataset?
   1. The customer satisfaction ratings for the campaigns are not available which does not tell if the product was actually a success or not even though the campaign was successfully funded.
   2. It does not contain the data for all the months for all the years.
3. What are some other possible tables and/or graphs that we could create?
   1. We could create graphs that could show us the outliers.
   2. We could also gather quarterly data.