

Mixed-Integer Conic Programming

Fantastic problems and how to solve them

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“Almost all convex problems that arise in practice
are representable using only 5 types of cones.”
- S. Boyd

- 1 Conic Programming
- 2 Mixed-Integer Conic Programming

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Definition (Cone)

A set $\mathcal{K} \subset \mathbb{R}^n$ is a *cone* if

$$\forall x \in \mathcal{K}, \lambda \geq 0, \lambda x \in \mathcal{K}$$

Definition

A cone \mathcal{K} is

- *convex* if \mathcal{K} is convex
- *closed* if \mathcal{K} is closed
- *pointed* if

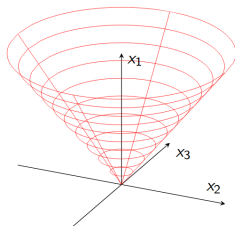
$$[(x \in \mathcal{K}) \wedge (-x \in \mathcal{K})] \Rightarrow x = 0$$

The *non-negative orthant*:

$$\mathbb{R}_+^n = \{x \in \mathbb{R}^n \mid x_i \geq 0, \forall i\}$$

The *Lorentz cone* (aka *second order cone*):

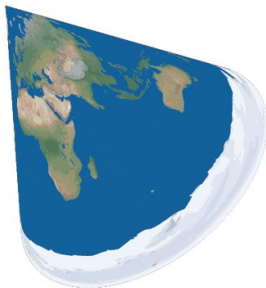
$$L^n = \left\{ x \in \mathbb{R}^n \mid x_n \geq \sqrt{x_1^2 + \cdots + x_{n-1}^2} \right\}$$



The cone of *positive semi-definite matrices*:

$$S_+^n = \{S \in \mathbb{S}^n \mid \forall x \in \mathbb{R}^n, x^T S x \geq 0\}$$

The MOSEK cone



Definition (dual cone)

Let $\mathcal{K} \subset \mathbb{R}^n$ and define the *dual cone* of \mathcal{K} :

$$\mathcal{K}_* := \{s \in \mathbb{R}^n \mid s^T x \geq 0, \forall x \in \mathcal{K}\}$$

\mathcal{K}_* is a *closed convex cone*

- If $\text{int}(\mathcal{K}) \neq \emptyset$, then \mathcal{K}_* is pointed
- If \mathcal{K} is a closed convex pointed cone, then $\text{int}(\mathcal{K}_*) \neq \emptyset$
- If \mathcal{K} is a closed convex cone, so is \mathcal{K}_* and

$$(\mathcal{K}_*)_* = \mathcal{K}$$

- If $\mathcal{K} = \mathcal{K}_*$ then \mathcal{K} is *self-dual* (e.g. $\mathbb{R}_+^n, L^n, S_+^n$)

Linear programming

$$\begin{aligned}
 (P) \quad & \min_x \quad c^T x \\
 & s.t. \quad Ax = b \\
 & \quad \quad x \geq 0
 \end{aligned}$$

$$\begin{aligned}
 (D) \quad & \min_{y,s} \quad b^T y \\
 & s.t. \quad A^T y + s = c \\
 & \quad \quad s \geq 0
 \end{aligned}$$

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Conic Programming

$$\begin{aligned}
 (P) \quad & \min_x \quad c^T x \\
 & \text{s.t.} \quad Ax = b \\
 & \quad \quad x \in \mathcal{K}
 \end{aligned}$$

$$\begin{aligned}
 (D) \quad & \min_{y,s} \quad b^T y \\
 & \text{s.t.} \quad A^T y + s = c \\
 & \quad \quad s \in \mathcal{K}_*
 \end{aligned}$$

and strong duality holds if primal is strictly feasible

Refs: www.mosek.com, [Ben-Tal and Nemirovski, 2001]

Interior-Point is the default choice for (general) Conic programs.

<https://docs.mosek.com/8.1/capi/solving-conic.html>

IPM solves a perturbed version of:

$$Ax = b$$

$$A^T y + s = c$$

$$x \in \mathcal{K}$$

$$s \in \mathcal{K}_*$$

$$x^T s = 0$$

(with tons of implementation details)

Also possible to use simplex algorithm in some cases (LP, convex QP)

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Mixed-Integer Conic Program

$$\begin{aligned} (MICP) \quad & \min_x \quad c^T x \\ & \text{s.t.} \quad Ax = b \\ & \quad \quad x \in \mathcal{K} \cap \mathbb{X} \end{aligned}$$

Two (main) families of solution methods:

- Conic B&B
- Outer Approximations

Same as LP-based B&B, but node relaxations are NLPs
[Gupta and Ravindran, 1985], [Borchers and Mitchell, 1994],
[Bonami et al., 2013]

Pros:

- Easy to embed in an existing branch-and-bound framework
- Finite-time convergence (under some conditions)

Cons:

- Node relaxations can take time, hard to warmstart
- Slater condition may no longer hold in nodes
- Cuts?

Build (and refine) a polyhedral approximation of the cone.
[Vielma et al., 2017] [Lubin et al., 2018]

Pros:

- Use existing (and fast!) MILP tools
- Can embed in a B&C, no NLP needed

Cons:

- Introduces additional variables/cuts (possibly a lot)
- Underlying MILPs may still be hard to solve
- Still have to check incumbent for conic feasibility

Solvers for Mixed-Integer Conic/Convex Programming

Solver	Problems	B&B	OA
BONMIN	MI-Convex	✓	✓
Pajarito	MI-Conic	X	✓
SCIP	MI-Convex	✓	✓
CPLEX	MISOCP	?	?
Gurobi	MISOCP	?	?
KNITRO	MI-Convex	?	?
MOSEK	MI-Convex	✓	✓



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