

It has been centuries since I first came to Barovia. I have seen many lives come and go.

Strahd grows darker as immortality has taken its toll, ripping apart any soul that is left. The horrific death of his sister, the assassination of his father, the death of his mother, and the killing of his brother.

The final knife in his heart was the loss of the one thing he loved, Tatyana.

A tragedy he alone wove has become an evil curse that plagues him and all those around him.



He has forsaken his gift of immortality for lost love and petty vengeance. I will not make the same mistake.

Strahd's curse will be his undoing, I must merely wait for my time to come. I feel that time is closely approaching.



Strahd has become occupied and visits with the Abbot in Krezk. He spends more time traveling in disguise as the minor noble Vasili von Holtz and I believe he has found Tatyana's soul, yet again.

He walks as if in a dream, not realizing it is a nightmare.

Strahd has grown tired of his brides; Anastrasya flutters about Ravenloft still under the illusion she is the one.

Volenta is young, once a steadfast adventurer, and I see much of myself in her, she seeks to win the good graces of Rahadin. I must keep an eye on her.

Esher, the youngest of the consorts is aloof and melancholy. He was mad and lost long before he was ever turned.

I have found an old guard tower at the Gates of Tsolenka, which I will make my own.

With the antics in Ravenloft and Strahd roaming the countryside, I do not believe I am missed, but I must make the appearance from time to time, to not draw attention.



Kiril had sought Strahd's help after losing control of his wolf clan, once the allies of Strahd during the Great War. I have negotiated with Kiril on Strahd's behalf, granting him the command of two Dire Wolves, and informed him I will personally take care of the current clan leader, Emil. Kiril and his werewolf clan are to destroy the Worg and kill their leader Grimrock, another of Strahd's enemies.

The lore surrounding the Lycanthropes is fascinating, they are immune or have some ability to resist damage from non-magical weapons.

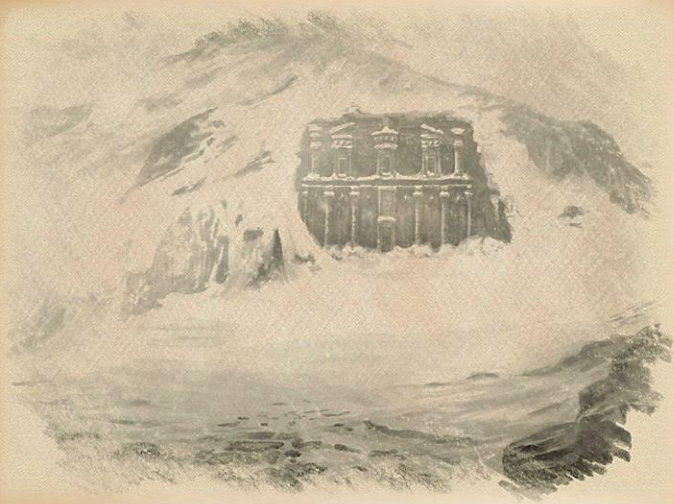


After capturing Emil, I will begin some experiments and study him to learn all I can.

~~I could drain his blood...~~

Perhaps feeding on his blood may bare results.

I do not wish to kill him as he poses no threat and perhaps can lead me to more knowledge.



I have ventured into the Amber Temple more times than I care to remember, each time ends in frustration as I am unable to gain entry to the Amber Vaults. I have learned the vault doors are sealed by powerful magic and most likely will either destroy the contents of the room or cause me serious harm.

Strahd had released the Vampyre Dark Vestige and creatures in the temple continue to search, but I fear the Dark Vestige has escaped the Amber Temple long ago.

An old wizard named Stolt is the last of the wizard guardians who protect the temple. He has attempted to stop me but has given up when he learned my true nature. The wizard once mentioned a powerful lich roams the Amber Temple, but I have yet to find him.

I have heard rumors of a great library and treasury, I can only assume they lie behind one of the amber vault doors, sealed away for centuries.





The Dark Vestiges are the true power of Barovia, but I must not allow them to escape.

Their allure and pull are powerful, the Vampyre Dark Vestige convinced Strahd to release it. I can only wonder what other powers are locked away deep in the Amber Temple. I must be careful.

I have made pacts with two of the Dark Vestiges, their power is great.

Delban has granted me the power to unleash cold and protected me from it as well.

Another has granted me the power to keep a close eye on what happens in Ravenloft.

I must gain entry to the other vaults.

Once I learn the secrets and acquire the Dark Vestiges' Powers, I will be ready to face Strahd and lead Barovia into a new era.

There must be passwords to unseal the magic locks.

I have found a poor outcast from the Abbey, a Mongrelfolk. His name is Munstor and I have taken him to the Guard Tower to become its caretaker and my charge. He has served me well and is the only loyal companion I have known.

I have disguised him as a Plague Doctor, to hide his true nature and it serves to keep prying eyes away.

Munstor continues to gather information when he ventures to Vallaki and visits with the Vistani.



Munstor keeps an eye on Baba Lysaga, I fear her power has grown and if reports of her army are true, she will march on Ravenloft and may become a formidable opponent even for Strahd.



The druids have become emboldened lately, I can only imagine they have found a new source of magic. Munstor reports attacks on the winery near Krezk. I am not welcome there, so I must observe from afar.



According to Munstor's last visit to Vallaki, Lady Wachter's cult army has grown, and she may make her move soon. She has always been loyal to Strahd, but I must seek her loyalty and perhaps win her favor if a power shift is to happen.