

1. The Huffman encoding is	A greedy technique	An encoding technique	A data compression technique	All of the above
2. What is the range of ASCII codes?	0-110	0-127	0-101	0-172
3. In variable length assignment, the most frequent characters gets the _____ code.	Smallest	Longest	Equal	None of the above
4. In variable size encoding, we arrange all the alphabets in _____ order of their count.	Increasing	Decreasing	Either of the above	None of the above
5. Which of these is the best approach for Huffman encoding?	Exhaustive search	Greedy method	Brute force algorithm	Divide and conquer approach
6. In Huffman encoding, the data in a tree always occur?	Root	Leaves	Left subtree	Right subtree
7. What is the time complexity of Huffman encoding algorithm?	O (n)	O (log n)	O (n log n)	None of the above
8. In variable length assignment, the least frequent characters gets the _____ code.	Smallest	Longest	Equal	None of the above
9. Suppose the message is 'BCCABBDDAECCBBAEDDCC'. What will be the cost of sending the message using ASCII encoding?	20	8	160	28
10. Suppose the message is 'BCCABBDDAECCBBAEDDCC'. In The smallest code should be assigned to _____ alphabet.	A E	B	C	D
11. Suppose the message is 'BCCABBDDAECCBBAEDDCC'. In The longest code should be assigned to _____ alphabet.	A	B	C	D

E

12. Out of these methods, which one will have least cost?

ASCII encoding Fixed size encoding Variable size encoding All will have same cost

13. Out of these methods, which one will have most cost?

ASCII encoding Fixed size encoding Variable size encoding All will have same cost

14. Which data structure is used in Huffman encoding?

Stack Graph Min-heap Max-heap

15. What is the time taken by min-heap for Huffman encoding?

$O(n)$ $O(\log n)$ $O(1)$ None of the above

16. The comparison tree are used for

Searching Sorting Both searching and sorting None of the above

17. The concept of lower bound theory is based upon calculation of

Minimum execution time Maximum execution time Both minimum and maximum execution time None of the above

18. In travelling salesman problem, the salesman has to find a path which gives the _____ cost.

Minimum Maximum Zero Any of the above

19. An $n \times n$ matrix 'A' whose elements are $a_{ij} = 0$ for $i > j$, then it is a _____ triangular matrix.

Upper Lower Medium None of the above

20. An $n \times n$ matrix 'A' whose elements are $a_{ij} = 0$ for $i < j$, then it is a _____ triangular matrix.

Upper Lower Medium None of the above

21. For matrix multiplication, the number of _____ of first matrix must be equal to number of _____ of second matrix.

Row, row Column, column Row, column Column, row

22. The two main measures for the efficiency of an algorithm are

Processor and
memory

Complexity and
classes

Time and space

Data and space

23. The time factor when determining the efficiency of algorithm is measured by

Counting
microseconds

Counting the number
of key operations

Counting the kilobytes
of algorithm

None of the above

24. Which of these cases does not exist in complexity theory?

Best case

Average case

Worst case

Null case

25. Choose the correct answer for the following statements:

- I. The theory of NP-completeness provides a method of obtaining a polynomial time for NP algorithms.
II. All NP-complete problem are NP-Hard.

I is FALSE and II is
TRUE

I is TRUE and II is
FALSE

Both are TRUE

Both are FALSE

26. _____ is the first step in solving the problem

Understanding the
Problem

Identify the Problem

Evaluate the Solution

None of these

27. _____ is the maximum number of steps that can executed for the given parameters

Average case

Worst case

Time complexity

Best case

28. $O(1)$ means computing time is _____

Constant

Quadratic

Linear

Cubic

29. $O(n)$ means computing time is _____

Constant

Quadratic

Linear

Cubic

30. An algorithm that calls itself directly or indirectly is known as

Sub algorithm

Recursion

Polish notation

Traversal algorithm