

Through the use of games and exercises in a fast-paced, challenging environment, this course is an introduction to the fundamentals of improvisation. Whether you are an actor, someone who wants an introduction to improvisational techniques, or you're just looking for something new and fun to do, this class is a great start. It will be challenging and entertaining, and will lay essential improv groundwork.

DAY 1: INTRODUCTION/LISTENING

- Introductions, goals, expectations
- Warm-Ups
- Listening Exercises/ Games
- Cool Down Games

DAY 2: THE BASICS

- Warm-ups
- Physical Warm-Ups/Collective Space Work
- Lecture-Basics of Improv
- Step-by-Step Storytelling
- Space Work Homework (only homework ever, I promise)
- Cool Down

DAY 3: CHARACTER WORK

- Warm-ups
- Emotional warm-ups (getting comfortable with big choices)
- Homework presentation
- Body Focused games
- Cool Down

DAY 4: PARTNER WORK

- Warm-Ups
- Emotional/Physical Games
- Remind ourselves of rules again
- Scene starts
- Two person games
- Brief meetings to discuss progress

- Cool down

DAY 5: GROUP WORK

- Warm Ups
- Large Group Games
- Full Group Exercises
- Cool Down

DAY 6: SCENE BUILDING

- Warm-Ups
- Games
- Short Scenes/Scene Work
- Cool Down

DAY 7: CHARACTER/STORIES AND SCENES

- Warm-ups
- Character Walk and Talk
- Being an expert
- Elimination Game Cool Down

DAY 8: PUTTING IT ALL TOGETHER

- Final Warm-Ups
- Walk and Talk
- Open Scenes (Everyone gets 2)
- Final Meetings