2301-353-353m-453-LE6-CNN-NLP

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<pre>knitr::opts_chunk\$set(</pre>					
<pre>fig.width = 4, # the width for plots created by code chunk fig.height = 3, # the height for plots created by code chunk fig.align = 'center', # how to align graphics. 'left', 'right', 'center' dpi = 300, dev = 'png', # Makes each fig a png, and avoids plotting every data point</pre>			= 4, # the width for plots created by code chunk		
# cache = TRUE, # if TRUE knitr will cache results to reuse in future		· · · · · · · · · · · · · · · · · · ·			
		eval = FALSE, # if FALSE, then the R code chunks are not evaluated			
	# results = 'markup', # asis means without reformatting, markup with fences				
		# include = TRUE, # Whether to include the chunk output in the output document.			
		echo = TRUE, # if FALSE knitr won't display code in chunk above it's results			
·			TRUE, # if FALSE knitr won't display messages generated by code		
- The state of the			e = TRUE, # if FALSE knitr won't remove white spaces at beg or end of code	chunk	
	warning = FALSE, # if FALSE knitr won't display warning messages in the doc				
error = TRUE) # report errors			UE) # report errors		

6.2 If you are compiling to pdf, for submission,

- after having run all your code
 - So that the results of each code block is visible
- Then uncomment the FOUR lines above
 - that say cache = TRUE, eval = TRUE, results = "markup", include = TRUE

And you will want to also do the following

- Restart your R session, under the "Session" menu of Rstudio
 - To clear your GPU's memory
 - And any running processes
- Clear your Global Environment
- And then Knit to PDF
 - And let your models run

-PLEASE READ BEFORE DOING THE ASSIGNMENT-

You need sufficient RAM in your GPU node

- To do this LE.
- Without requesting enough RAM,
 - Your R session can hang, and lockup

When I run this LE6, as given

- So without any extra NN models, that you will be making.
- In my environment
 - It tells me that it will take 10 Gb of RAM
- So your request for a GPU node on Markov
 - Should be for 24 Gb of RAM and 3 Cores
 - * Remember 1 core for each 8Gb of RAM
 - and 1 GPU

Check your R package library path

- by using the .libPaths()
 - In your R console
- The first R package library path
 - Has to be '[1] "/home/rxf131/ondemand/ubuntu2004/r4";

If this isn't the first path you see for .libPaths()

- Then you can reset your libPaths to the correct one
 - by running this code block

source('/home/rxf131/ondemand/share/config2004/r-lib-path-fix.R')

Now that we are doing deep learning[1],

• we will need to be a little more careful about how we utilize the HPC.

You will need to reserve a compute node WITH A GPU

• in order to complete this assignment.

You can test that you have a working GPU in your requested compute node

- by going into your Linux Terminal in Rstudio Server (rxf131)
 - (right next to the R console below).

- It should have a stylized (ASCII Art) TensorFlow[2] logo.
 - We are using TensorFlow2 version 2.7 this year
- TensorFlow1 was introduced in 2015
 - And in 2020, we were using TF version 1.15

You can also check the status of your GPU

- By running the nvidia-smi command
 - In your Linux Terminal
 - Which is next to the R console
 - Or in a separate
 - * Linux Terminal Shell
 - \ast or a LXDE or other desktop session

If you are working with the Keras package,

- and at any time you get an error
 - that refers to **conda/python**,
- DO NOT download the "fix" onto your computer.
- It will break your TensorFlow environment,
 - and it is difficult to fix.
- The fix is to go into Rstudio's Global Options
 - Find the Python choice on the left navbar
 - And confirm that it is set to point to /usr/local/bin/python

We'll also continue labeling our R code blocks (or "code chunks")

- After the basic steps in building NN models
 - Using the Keras "layer" API

When we give a name to a code chunk

• There can be no spaces in the code chunk name

Steps in building a keras model

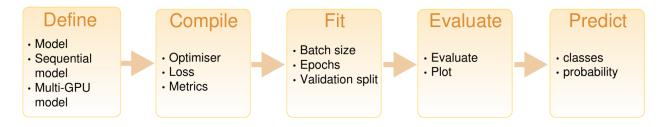


Figure 1: Steps in building a Keras NN model

But we'll also expand to add a couple of more steps, as follows

- 1. LoadDataNN
 - Load, split and label your data
- 2. Reshape-RescaleNN
 - If you need to make images into vectors

And scale the values to between 0 and 1,
 * or -1 and 1

3. DefineNN

- Define the layer structure of your NN model

• 4. CompileNN

- Define the optimizer, loss and metrics
 - * and put the NN model together
 - * and check your model structure with summary

5. FitNN

- Train your NN model
 - * By feeding batches of training data
 - * And 1 epoch is when you feed all training data once
 - * So we typically train for 5, 10, 50 epochs

• 6. EvaluateNN

- Evaluate the NN's performance
 - * Often by plot(history)
 - * If you have been using callbacks from your GPU during training

• 7. PredictNN

- predict for your test data
 - * Now use your NN to predict the responses/results
 - * When you feed it your test data

7 LE6: Convolutional Neural Networks & Natural Language Processing

Grading Rubric:

- LE6a (3 points)
- LE6b (4 points)
- LE6c (2 points)

7.1 LE6a: Introduction to Convolutional Neural Networks (CNNs) (3 points)

In LE5 we classified MNIST numerical digits using a densely connected network.

- This gave a good classification accuracy.
- However, we can do better on images
 - using an operation known as convolution.

7.1.1 A little review of convolution and pooling operations:

Convolution is an operation that takes two functions and outputs a third that

- indicates how one affects the other.
- The first two functions can be thought of as the image and the kernel.
 - The image is just that, what we are looking to classify.
 - The kernel is an n x n matrix that traverses the entirety of the image.
- The third function is the feature map.

- This is where the kernel's outputs after convolving the image are mapped.
- The **feature map** can be seen in the figure below
- as the 2 x 2 turqoise matrix [1].

As seen in the figure below, the convolution step causes a loss of dimensions

• if there is no padding present.

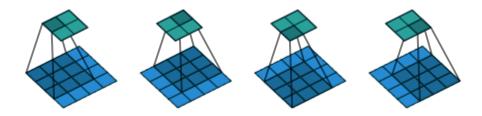


Figure 2: Kernel Convolution Without Padding.

Different kernels are designed to highlight certain features and minimize all

- other features.
- The image below has three pictures:
 - a) The original.
 - b) All horizontal edges.
 - c) All vertical edges [2].
- The matrices designed to pull out the horizontal and vertical edges is known
 - as a Sobel matrix.
 - The vertical kernel is simply the transpose of the horizontal kernel.



Figure 3: Kernel Convolution Without Padding.

It is key to remember, a computer does not visualize images in the same manner

- as humans.
- They see in the form of numbers
 - with color and grayscale
 - each having their own unique matrix forms.
- The image below shows how a simple kernel
 - can convolve a 3 x 4 matrix and
 - output a 2 x 3 matrix [2].

When there is padding surrounding an image (clear grids shown below) then one

- can control whether or not there is a reduction in dimensions
- within the associated feature map [1].

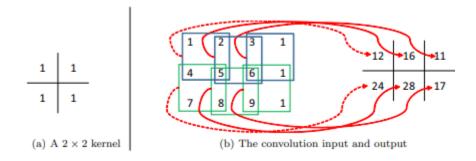


Figure 4: Convolution From A Computer's Perspective.

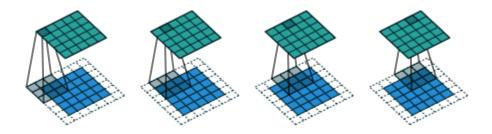


Figure 5: Kernel Convolution With Padding.

Padding can be added in the form

- of zeros (blank space)
- or even mirroring an image.

However, it is key to note that maintaining dimensionality is not always

• integral to a well-performing model.

Pooling does just this, it is designed to reduce the amount of data fed into

- the next portion of the model.
- Pooling is essentially an n x n kernel (usually 2 x 2)
 - that takes the maximum value
 - and maps it to a new feature map.
- The pooling kernel can also take
 - the average of the n x n region,
 - it must just be specified while building the model.

While pooling, the kernel will move over, with a "stride" of n pixels

• instead of 1;

This guarantees

• a drop of $1/(n^2)$ in data throughput.

The idea is that if less data is delivered to the fully connected neural network

- then it will be more efficient time AND power-rise.
- Additionally, then the important features mostly remain while the less
 - important (background) features are dropped.
- This is why CNNs are spatially invariant; they only care about the features
 - themselves, not where they are located.

7.1.2 Applying A CNN to the MNIST Dataset.

We will begin as we always do with setting up our environment.

```
# Setting a seed for replicability
set.seed(1)

# Initializing our packages.
library(keras)
library(tidyverse)
```

Import and reorganize the dataset.

```
# Import the dataset.
mnist <- dataset_mnist()

# Split the dataset.
train_images <-
    array_reshape(mnist$train$x, c(60000, 28, 28, 1)) / 255
test_images <-
    array_reshape(mnist$test$x, c(10000, 28, 28, 1)) / 255

# Label the two datasets.
train_labels <- mnist$train$y
test_labels <- mnist$test$y</pre>
```

7.1.3 Creating the CNN model, NN1.

```
# Our inputs are 28 pixels by 28 pixels and are grayscale, hence the 1 layer depth.
inputs <- layer_input(shape = c(28, 28, 1))</pre>
# Operations to reach our output.
outputs <- inputs %>%
  layer_conv_2d(filters = 32,
                kernel_size = 3,
                activation = "relu") %>%
  layer_max_pooling_2d(pool_size = 2) %>%
  layer_conv_2d(filters = 64,
                kernel size = 3,
                activation = "relu") %>%
  layer_max_pooling_2d(pool_size = 2) %>%
  layer_conv_2d(filters = 128,
                kernel_size = 3,
                activation = "relu") %>%
  layer_flatten() %>%
  layer_dense(10, activation = "softmax")
# Passing our input and output layers to Keras.
model <- keras_model(inputs, outputs)</pre>
```

How many layers are in the model above? What are they (what is their purpose)?

(Hint: you can type the model name into a code chunk
 and run it to look at it.)

ANSWER=>

Compiling the CNN model.

And now fit your CNN model

You should check and see how much you've occupied your GPU

• Run nvidia-smi in your Linux Terminal

How much GPU RAM is Occupied?

ANSWER->

```
# Add your code here.
```

How does this model compare to those used on MNIST in LE5?

ANSWER=>

Try running the same model with more epochs below.

```
# Add your code here.
```

Does this improve your result much in comparison to the first model?

• Please explain why you think it does/does not?

ANSWER=>

7.1.4 Here is a new CNN model (NN2) with something changed.

What is different about this model?

• Would you expect this to improve the performance or not?

ANSWER=>

Run the model below to verify your answer.

```
# Add your code here.

# Add your code here.

# Add your code here.
```

Were you correct or not?

- If you were incorrect, why do you think the model performed differently
- than you initially thought.

ANSWER=>

7.1.5 Create your own model below based on CNN model NN1,

• but this time add at least one dense layer.

Remember that the dimensions (number of neurons) in the first layer do not

- have to match the flattened image.
 - − So, the number of inputs to a neuron does not matter.
- However, it is key to note that the number of neurons at the output layer
- must match the number of classes that you are trying to classify within.
 - In this case zero through nine, so ten classes.

```
# Add your code here.

# Add your code here.

# Add your code here.

# Add your code here.
```

What happened to the performance of your model when you added the new layers?

- You can play around with epochs and time as well.
- Accuracy is not the only metric you can consider.

ANSWER=>

7.2 LE6b: CNNs Continued (4 points)

7.2.1 We will be using a Kaggle data set

• with pictures of cats and dogs for this portion.

To make it easier to access the data, please download (to your OnDemand desktop)

- from this link: (it's called the training data set)
 - $-\ https://drive.google.com/file/d/1C2Q_evoxt79mJ-W3Lp2_awHu7K_OkEVB/view?usp=sharing$

Our datasets are getting larger as we get into deep learning.

- If your forked repo gets too large
 - then it may break/take extraordinarily long to push.
- To prevent this we will have you save the data
 - in another location outside of our personal class Git repository.

Please begin by creating a new folder under your Git folder called "data".

- Note: this is NOT your repo folder under your Git folder.
- The path should be "/home/caseID/Git/" in HPC.
- This can be seen in the tree image below.

```
Git 22s-dsci353-353m-453-e1453-e2453-prof data
```

Figure 6: New Data Folder Location.

Once you have downloaded the file,

- please copy and paste it from your downloads folder
 - to your "/home/caseID/Git/data" folder.
- This is the same folder that you just created above.

Then we will unzip the data using this code below.

• ONLY RUN THIS ONCE, YOU DO NOT NEED TO UNZIP AGAIN!

```
# Initialize the zip package.
library(zip)

# Unzip the file to your data folder.
zip::unzip("../../../data/train.zip", exdir = "../../../data/")
```

This dataset may be a little larger

- than others you've worked with in the past:
 - It has 50,000 images.
- The zip file alone, is 1/2 Gb

7.2.2 We will build smaller subsets here

- of training,
- validation,
- and testing data.

```
# Directory pointers.
original_dir <- fs::path("../../../data/train/")</pre>
new_base_dir <- fs::path("../../../data/cat_vs_dogs_small")</pre>
# A function to create the subsets for us.
make_subset <- function(subset_name, start_index, end_index) {</pre>
  categories <- c("dog", "cat")</pre>
  df <- tidyr::expand_grid(category = categories,</pre>
                            id = start_index:end_index) %>%
    dplyr::mutate(file_name = glue::glue("{category}.{id}.jpg"))
  fs::dir_create(new_base_dir / subset_name / categories)
  fs::file_copy(original_dir / df$file_name,
                new_base_dir / subset_name / df$category / df$file_name)
}
# Making the subsets.
make_subset("train", start_index = 0, end_index = 999)
make_subset("validation", start_index = 1000, end_index = 1499)
make_subset("test", start_index = 1500, end_index = 2499)
```

We have created

- 2,000 training images,
- 1,000 validation images,
- and 2,000 test images
 - with the same numbers of cats and dogs in each.

What is overfitting?

• Provide an example in terms of the cats vs. dogs dataset.

ANSWER=>

7.2.3 Now we will build a basic CNN model for our dataset.

```
inputs \leftarrow layer input(shape = c(180, 180, 3))
outputs <- inputs %>%
  layer_rescaling(1 / 255) %>%
  layer_conv_2d(filters = 32,
                kernel size = 3,
                activation = "relu") %>%
  layer_max_pooling_2d(pool_size = 2) %>%
  layer_conv_2d(filters = 64,
                kernel_size = 3,
                activation = "relu") %>%
  layer_max_pooling_2d(pool_size = 2) %>%
  layer_conv_2d(filters = 128,
                kernel_size = 3,
                activation = "relu") %>%
  layer max pooling 2d(pool size = 2) %>%
  layer_conv_2d(filters = 256,
                kernel size = 3,
                activation = "relu") %>%
  layer_max_pooling_2d(pool_size = 2) %>%
  layer_conv_2d(filters = 256,
                kernel size = 3.
                activation = "relu") %>%
  layer_flatten() %>%
  layer_dense(1, activation = "sigmoid")
model4 <- keras_model(inputs, outputs)</pre>
```

Let's take a look at our model.

```
# Displays the structure of our model.
model4
```

7.2.4 What is the structure of the NN4 model?

ANSWER=>

How many parameters are their in your NN model 4?

ANSWER=>

Now we will configure the model for training.

Our data currently sits as .jpg files

so we need to perform some data pre-processing
 in order to feed it into the model.

The Reshape-Rescale steps needed are:

- Read the files.
- Decode the .jpg format to 3 grids of pixels (RGB).
- Change these grids into floating-point tensors.
- Cut them down to a uniform size (180 x 180 in this case).
- Put them in batches of images (32 per batch in this case).

Using Keras, we can essentially do these steps automatically.

```
# Performing our data pre-processing and assigning the images to their associated
# set. The function will return a TensorFlow dataset object that is designed to
# read all of the images, randomize their order, store them as tensors, resize
# said tensor, and batch them.
train_dataset <- image_dataset_from_directory(</pre>
 new_base_dir / "train",
  image_size = c(180, 180),
 batch_size = 32)
validation_dataset <- image_dataset_from_directory(</pre>
 new_base_dir / "validation",
 image_size = c(180, 180),
 batch size = 32)
test_dataset <- image_dataset_from_directory(</pre>
 new_base_dir / "test",
 image_size = c(180, 180),
 batch size = 32)
```

Why would you use batches of images?

ANSWER=>

Now we will run the model.

```
# This saves the model after each epoch and only keep the best model based on
# the validation loss.
callbacks <- list(
   callback_model_checkpoint(
      filepath = "convnet_from_scratch.keras",
      save_best_only = TRUE,
      monitor = "val_loss"
)

# Tracking the model's performance over each epoch.
history <- model4 %>%
fit(
      train_dataset,
```

```
epochs = 30,
validation_data = validation_dataset,
callbacks = callbacks
)
```

Visualizing the model's evolution

• throughout all iterations.

```
plot(history)
```

Testing the best model

• against the test data set.

```
# Reading in the best model after training.
test_model <- load_model_tf("convnet_from_scratch.keras")

# Running and outputting the results against testing data.
result <- evaluate(test_model, test_dataset)
cat(sprintf("Test accuracy: %.3f\n", result["accuracy"]))</pre>
```

Why may overfitting be a concern in the case of this example?

ANSWER=>

Now that we have walked through a couple examples of CNNs,

7.2.5 Let's have you make your own CNN model NN5.

This may be intimidating if this is your first time building your own CNN

- so please start early
 - and come to office hours
 - and use the Slack channel
 - if you have questions.

All necessary code is provided above,

- it's just like building blocks in this
 - specific case where you can stack them as you see fit.
- Please call your model, "NN5,"
 - and don't forget to save the best result
 - to use for classifying the test data set.
- · Please change variables as you see fit.
 - Your goal is to improve upon the
 - basic model above.

Variables that you may want to change include:

- Number of layers.
- Input dimensions.
- Number of feature maps.
- Type of pooling,
- Number of epochs.
- Training metric.
- Number of neurons.

Please create CNN model NN5 here.

• After after each step,

- At the ANSWER=> prompt
- Describe what you are doing

Add your code here.

ANSWER=>

Add your code here.

You have used the textbook's model and created your own;

Which one is performing - better? - Why do you think this? - Please explain why you think any difference between your model and theirs - resulted in changes in performance.

ANSWER=>

7.3 LE6c: Introduction to Natural Language Processing (NLP) (2 points)

Human languages or natural languages are those created through evolution of

• usage and followed by rules.

Machine languages were designed by humans

- where the rules came before the
 - actual use.

Because a large amount of human communication occurs through language

- especially text,
- there is great interest in creating algorithms that can understand
- natural language.

Initial attempts of NLP involved creating rule sets for the entirety of the

- English language.
- Ultimately these models, like ELIZA, used complex rules and pattern matching
- to hold simple conversations.
- However, their capabilities remained relatively limited.

7.3.1 Modern NLP now uses machine learning accompanied by massive datasets

- in order toteach computers
 - and give them the ability to understand natural language.
- Some goals include:
 - Text classification.
 - Content filtering.
 - Sentiment analysis.
 - Language modeling.

- Translation.
- Summarization.

The text-processing model in this example doesn't actually understand text in

- the same way that you do.
- Rather, it searches for statistical regularities in input data.
- So, in comparison to the CNNs above, NLP algorithms use words/sentences
- instead of pixels.

It is key to note that, like in the case of CNNs, NLP models require numerical

- data in the form of tensors.
- The image below walks through the process:
 - You begin by standardizing all text (remove cases, punctuation, etc.).
 - Then you split unique text into tokens, this could be words, characters,
 - groups of words, etc.
 - Lastly, you will index all tokens and convert them into numerical vectors [9].

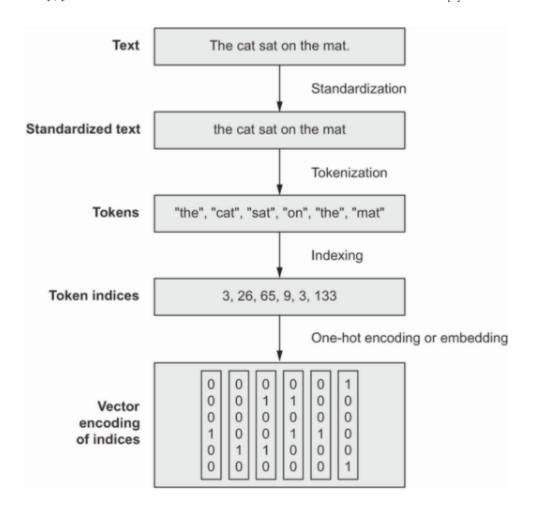


Figure 7: Preparing Textual Data.

7.3.2 Now we will download the IMDB movie reviews data set for processing words via

- ullet the bag-of-words approach.
- Please download the dataset from here:

- https://drive.google.com/file/d/188Iy5xAlN8-95FaSDolWHljOlXnGNVLp/view?usp=sharing
- Then you should copy and paste the "aclImdb_v1.tar.gz" file
 - to your new data folder that we created
 - under the **Git** folder from the last problem.

Next, you should open LXTerminal in an LXDE desktop

- and navigate to your new data folder under the Git folder.
- An example pathway to your data folder in the OnDemand environment is:
 - "/home/caseID/Git/data/".
- Remember that you can use ls to list all files and folders (directories)
 - in your current directory.
- cd followed by a folder name (in your current directory) will bring you
 inside said folder.
- You can always check your working location using pwd.
- If you accidentally enter the wrong folder, you can move "up" outside of it using "cd ..".
 - * **Tip**: quotation marks are not a part of any of these commands.

Please double check your location in the terminal using pwd and verify that you

- are in the correct data folder.
- Then use Is to make sure that you can see the aclImdb_v1.tar.gz file.
- Lastly, run the following command:
 - tar -xf aclImdb_v1.tar.gz
- This may take a while, so just let it run to completion; your final file size
 - should be 618.8 MiB.

Once you have fully extracted the dataset please open the file manager in your

- OnDemand desktop.
- This is the program that we are probably all familiar with, it has a gui/

 visual view of all folders/files.
- Please navigate to your Git/data folder and enter the newly created
 - aclImdb file.
- Right click on empty space and within the box that pops up hover your mouse
 over Create New... then click on Folder.
- Name this folder DoNotUse
- Next, enter the **train** folder.
- Right click the **unsup** folder and select **Cut**.
- Hit the back arrow in the upper left and enter your **DoNotUse** folder.
- Right click anywhere and hit Paste.

Now we will set aside 20% of the training text files for validation. - PLEASE ONLY RUN THIS ONCE!

```
# Initialize the fs package for an interface with file-system operations.
library(fs)

# Setting up our directories.
base_dir <- path("../../../data/aclImdb")
val_dir <- base_dir / "val"
train_dir <- base_dir / "train"

# A function for shuffling.
shuffle <- function(x) sample(x, length(x))

# Loop to create the validation folder (including "neg" and "pos" within) and
# randomly select files and move them to their corresponding location within the</pre>
```

You can look at the aclImdb folder

• to verify that a val folder was created.

Like in the CNN example from part b,

- we will create a batched dataset just with
- text files this time.

We are creating three Dataset objects here

- for our training, validation, and
- testing datasets.
- Note: the default batch size is 32.

```
train_ds <- text_dataset_from_directory("../../../data/aclImdb/train")
val_ds <- text_dataset_from_directory("../../../data/aclImdb/val")
test_ds <- text_dataset_from_directory("../../../data/aclImdb/test")</pre>
```

7.3.3 Now we can try to learn something from this data.

For this LE6 we will process the words as a set

• using the **bag-of-words** approach.

Text is encoded for processing by treating it as a "bag" of words.

- That is you don't care about order.
- You can treat them as unigrams (individual words) or consider local order
 - information with N-grams (up to N number of words).

An example of a bag with single words for the sentence:

- "The quick brown fox jumps over the lazy dog"
- When encoded this becomes:

```
- {"brown", "dog", "fox", "jumps", "lazy", "over", "quick", "the", "the"}
```

Using this encoding allows us to represent the entire text as one vector with

- each entry as a presence indicator for a certain word.
- Multi-hot encoding has the following dimensions for the matrix:
 - Rows: total number of words in the dataset.
 - Columns: total number of **unique** words.
- So, the matrix (on a varied data set) will be composed mostly of zeros,
 - however each row will contain a 1 in the column corresponding to that
 - word; the rest will be zeros in that row.

Let's process the raw text into multi-hot encoded binary word vectors.

7.3.4 Now we can create a model NN6.

- This chunk creates a function that builds a model
- and can be re-used for each model.

Let's train and test our model.

```
model6 <- get_model()

model6
callbacks = list(
    callback_model_checkpoint("binary_1gram.keras", save_best_only = TRUE)
)

model6 %>% fit(
    dataset_cache(binary_1gram_train_ds),
    validation_data = dataset_cache(binary_1gram_val_ds),
    epochs = 10,
    callbacks = callbacks
)

model6 <- load_model_tf("binary_1gram.keras")
sprintf("Test_acc: %.3f", evaluate(model6, binary_1gram_test_ds)["accuracy"])</pre>
```

What results did you get with this model?

ANSWER=>

Do you feel that running more Epochs

- will help get better results with this dataset?
- Or should we take another approach?

ANSWER=>

7.3.5 In the code above we walked through a binary unigram model.

- Please make a binary bigram model
 - and call it **NN7** in the code
 - chunks below.
- You do not need to re-run the code chunk that creates the validation set.
- I recommend starting at the step above that uses the layer_text_vectorization()
 - function and seeing what other features are available for said function.
- Make sure that you understand what the difference between a unigram and
 - bigram model is in this case.

And after each code chunk

- At the ANSWER=> prompt
- Describe what you are doing

```
# Add your code here.
```

ANSWER=>

Add your code here.

What differences in performance do you see between model6 and model7? - Why do you think this is the case?

ANSWER=>

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