



MAKSYM TERESHYN

Frontend Developer/HTML Developer

✉ max.tereshyn@gmail.com
☎ +380953577574
🏠 Chichibabina, 61058 Kharkiv
📅 April 29th, 2001
📍 Kharkiv
🇺🇦 Ukrainian
🌐 mtereshyn.github.io
🔗 linkedin.com/in/mtereshyn
🐙 github.com/mtereshyn

SKILLS

Git



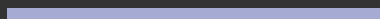
JS



Vue JS(Vuex, vuelidate)



HTML(Pug)



CSS(SASS/SCSS)



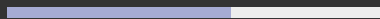
NPM



Gulp



Figma



C

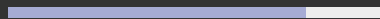


REST API

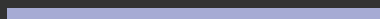


LANGUAGES

English



Ukrainian



ABOUT ME

Very capable, hardworking, I easily find a common language with people and therefore easily and quickly enter a new team

EDUCATION

Computer Engineer

Sep 2019 – Sep 2023

Kharkiv National University of Radio Electronics, Kharkiv

EMPLOYMENT

Frontend Developer

Feb 2022 – Jul 2022

Distributed Lab, Kharkiv

Studied and used the following technology stack:

Vue JS(vuex, vuelidate for form validation), JS, HTML(Pug, Bem), CSS(Sass/Scss), Gulp, REST API

Frontend Developer

Sep 2021 – Jul 2022

Lu13market, Kharkiv

Together with other developers, they created a site selling things from the Steam gaming platform, where he began to study Vue JS with its components. Basically, I was engaged in modal windows and the development of functionality for parts of the site / application. Engaged in interface development and page layout. The REST API was an integral part of our project and meant drawing the user's inventory, interacting with it at the backend level

COURSES

UNIT FACTORY(UCODE)

Nov 2019

Passed a 28-day marathon in the C programming language. During the marathon, I studied its features, rewrote frequently used C methods in order to better understand and understand programming. At the end of the marathon, together with a team of 3 people, I wrote a game on the NCURSES graphics library and,

Russian

HOBBIES

- Football
- Programming
- Reading
- Photography
- Traveling

together with the team, received the highest score for this game.

GOAL

To obtain position of a Markup/FrontEnd Developer in order to master my skills, such as:
VueJs, JavaScript, HTML(PUG/BEM)&CSS(SCSS/SASS), Gulp, npm