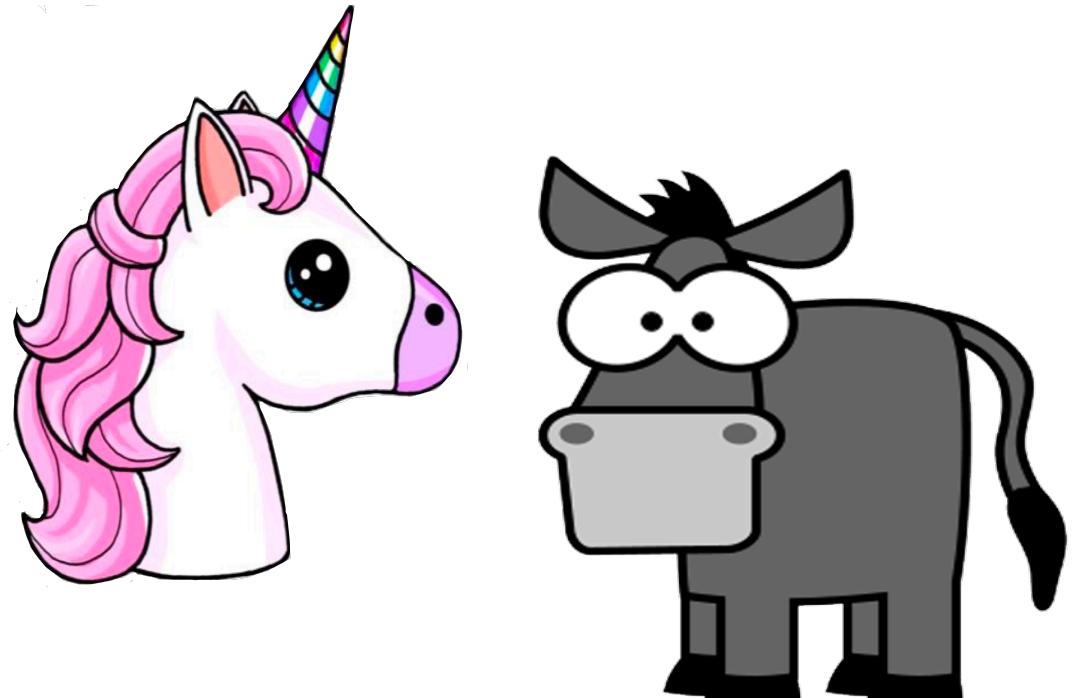


# **Pragmatic DevOps**

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**Director, Product & Program Management, Cloud & Network Services  
Capital One**



# Bio by the numbers

**~7**

Years in DevOps

**2**

Very  
Different Companies

**8**

Different Tech  
Organizations

**20+**

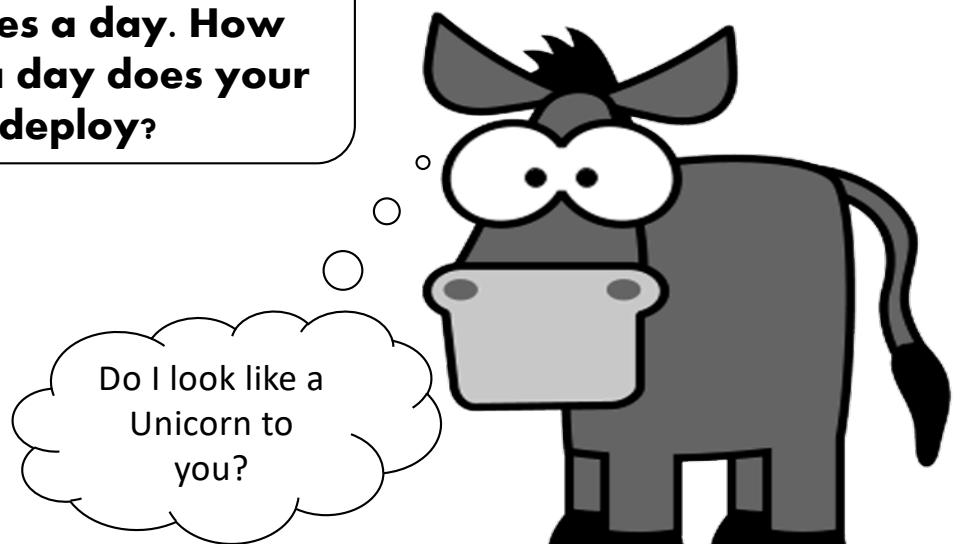
Teams

# A Unicorn and a Donkey meet at a DevOps conference...



DevOps Unicorn

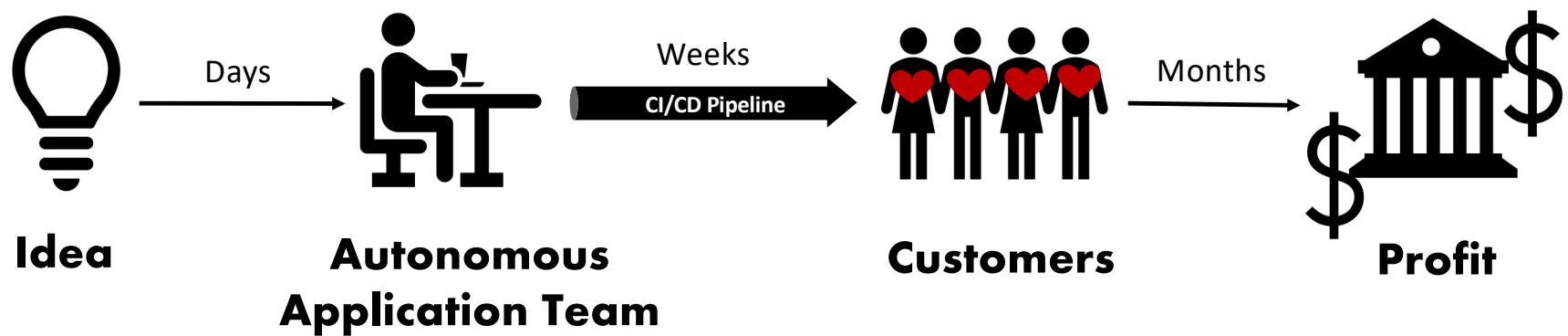
**We deploy code to production multiple times a day. How many times a day does your team deploy?**



Do I look like a Unicorn to you?

DevOps Donkey

**I bought into the DevOps Unicorn fantasy...**



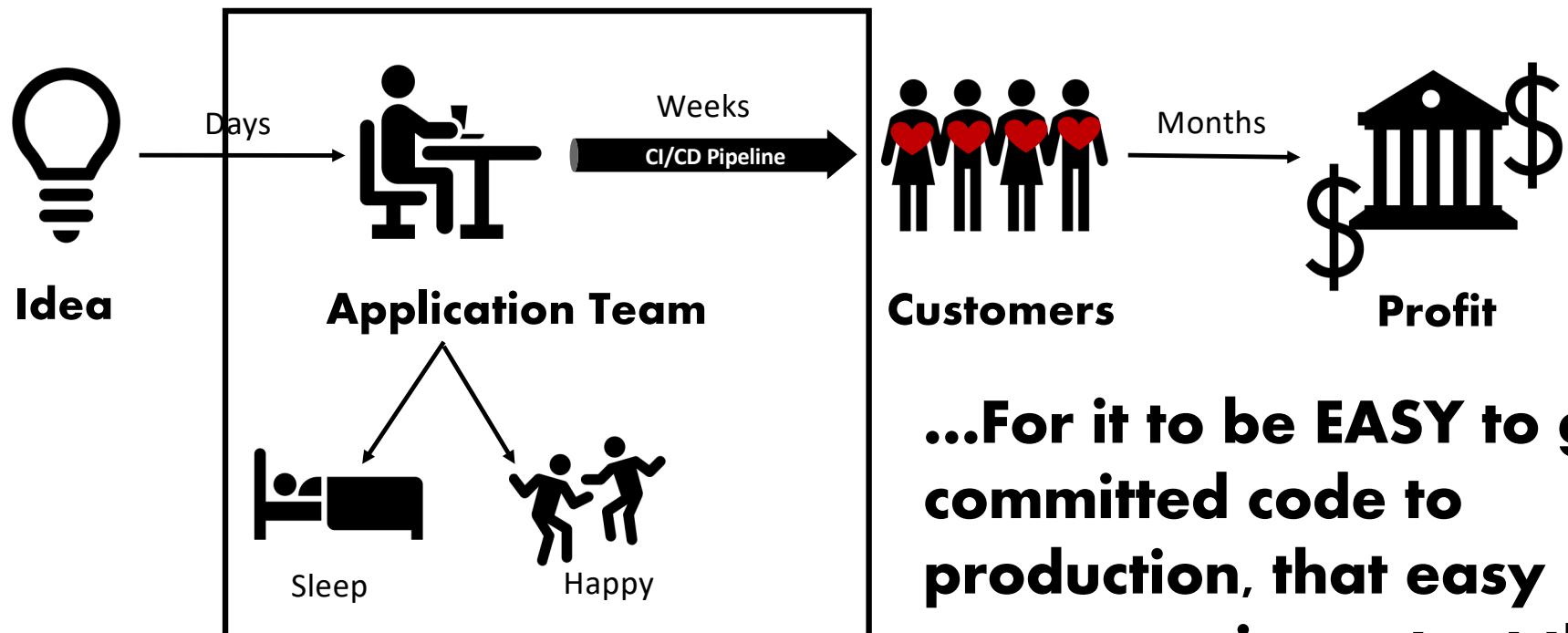
**... that by adopting DevOps application teams will be able to deploy multiples times a day and rapidly deliver innovation**

# **I have learned there are the multiple and complex factors that influence a DevOps adoption and make it challenging**

- Lack of leadership buy-in at all levels
- Tech stack complexity
- Atypical value streams
- Heavy regulatory requirements
- Poor implementation of a full-stack “DevOps” teams
- Team churn, stability

**So be pragmatic by understanding that not every organization can be Unicorns and embrace the Donkey**

**Every organization I have worked with in the last seven years has really wanted one fundamental thing...**



**...For it to be EASY to get committed code to production, that easy was more important than fast**

**The following case studies will illustrate how different teams wanted different things and faced different challenges...**



1. Handoff Hell
2. Testing Turmoil
3. DevOps is No Science
4. Infrastructure Impediments

**...And had to be pragmatic about their DevOps adoption**

## Case #1: “Handoff Hell”

Corporate IT department whose development teams adopted agile and were frustrated with the manual and resource intensive deployment process that had to be executed off hours and often failed from mismatched environments.

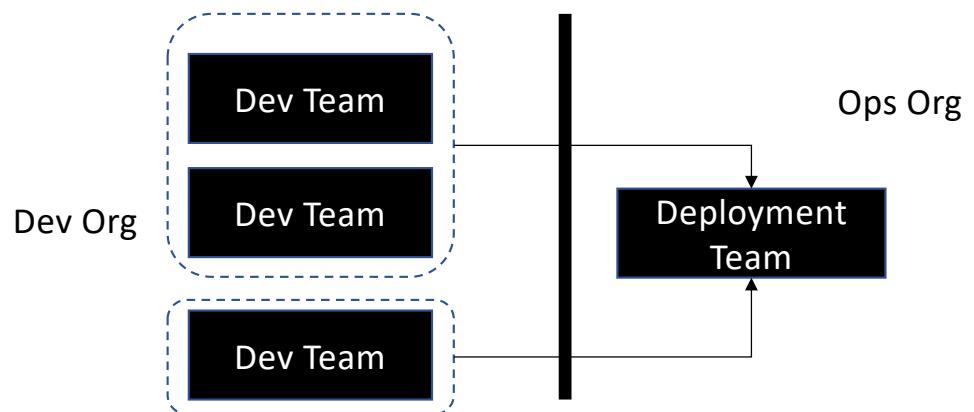
- ✓ Leadership buy-in at all levels
- ✓ Tech stack simplicity
- ✓ Typical Value Stream process
- ✓ Lightweight regulatory requirements

Application of a full-stack team

- ✓ Team stability

Easier Requirements:

- Release every sprint
- Automated build
- Automated deploy the same way to every environment
- Automated rollback on failed deploy



## Case #1: "Handoff Hell"

Results:

- 9 months to adopt for 1 single app
- After 18 months over 75+ applications being built and deployed
- Acceptance testing is still manual but performed in smaller batches
- Deployments at 6am every day



Sleep



Happy

**Pragmatic Point: A corporate IT department doesn't really need to deploy multiple times a day and have continuous deployments**

## Case #2: "Testing Turmoil"

Customer-facing application team developing a mobile and web application working with real-time streaming data and decisions. Seeking to federate the platform but it took three weeks to get a single line-of-code out the door due to a manual functional and performance testing process

- ✓ Leadership buy-in at all levels AND the business

Tech stack simplicity

- ✓ Typical Value Stream process

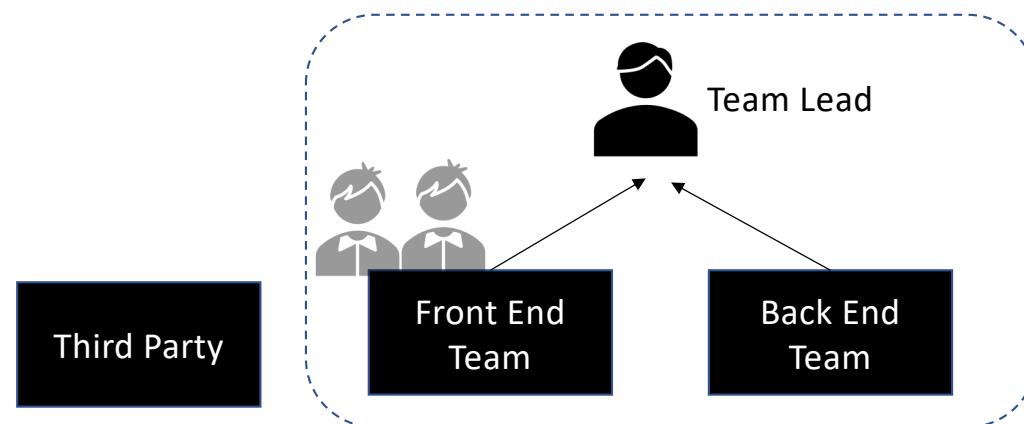
Lightweight regulatory requirements

- ✓ Application of a full-stack team

Team stability, availability

### Easier Requirements:

- Continuous Integration and Delivery of application code
- Release several times a day
- Zero-downtime, stateless deployment



## **Case #2: "Testing Turmoil"**

### **Results:**

- 3 months to adopt CI/CD through lower environments for app code changes
- Adopted Test Data Management and Service Virtualization for streaming API that reduced the need to coordinate testing with third party
- From 3 weeks to 3 hours or less to get code tested
- Another 2 -3 months to perform zero-downtime, stateless anytime deployments



Sleep



Happy

**Pragmatic Point: Having to coordinate with dependent systems to test and operate your application puts a damper on things**

## Case #3: "DevOps is No Science"

Machine Learning organization developing machine learning models that took months and many people to get tested, deployed and promoted to higher environments only to have to redo the model when new data or behaviors changed how the model worked.

- ✓ Leadership buy-in at all levels AND the business

Tech stack simplicity

Typical Value Stream process

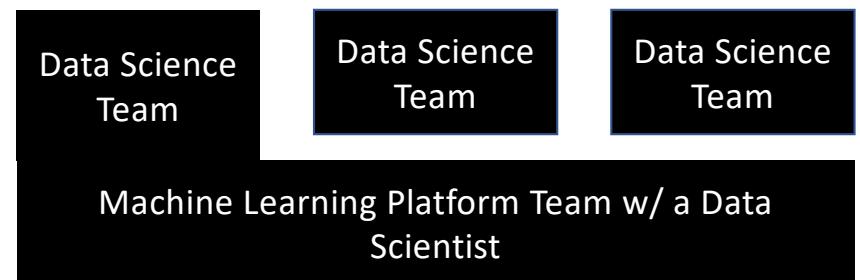
Lightweight regulatory requirements

- ✓ Application of a full-stack team

Team stability, availability

### Easier Requirements:

- CI/CD of ML Models through multiple non-PROD environments
- Containerization and Cluster Management
- Realistic Training environment using PROD data
- Host multiple types of models and versions of same model



Centralized Platform Team

## **Case #3: "DevOps is No Science"**

### **Results:**

- Federated, Managed ML Platform
- ~12 weeks to get CI/CD through two lower environments deploying with Docker Containers into a Kubernetes cluster
- ~1 year for a fully managed, resilient platform



Sleep



Happy

**Pragmatic Point: Building a new and scalable platform for a newer technology with newer technologies for a new team is really challenging**

## Case #4: “Infrastructure Impediment”

Web application analyzing real-time streaming data for duplicate transactions analysis. App came from “the lab” and was developed rapidly and was brittle. Manual machine image rehydration process and maintenance of infrastructure disrupted the development flow and created downtime for maintenance

✓ Leadership buy-in at all levels

Tech stack simplicity

✓ Typical Value Stream process

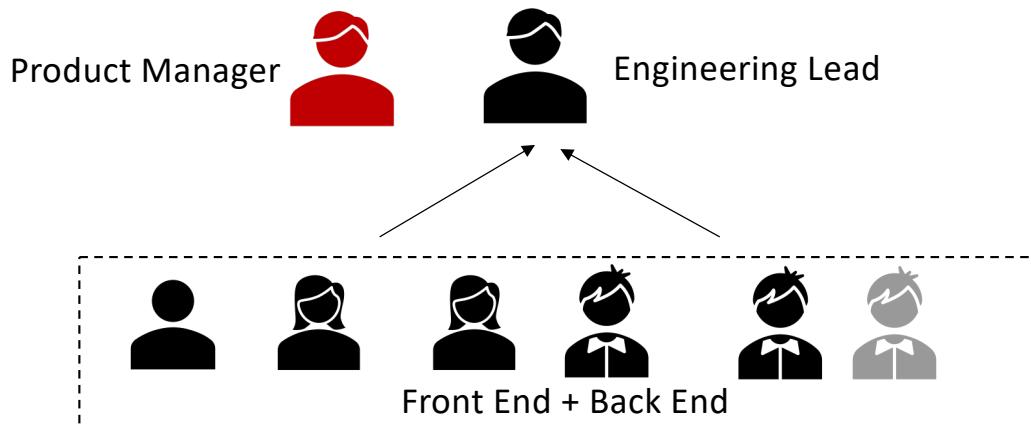
Lightweight regulatory requirements

✓ Application of a full-stack team

Team stability, availability

### Easier Requirements:

- Automate Machine Image rehydration process
- Automated provisioning and configuring
- Zero-downtime deploys



## **Case #4: “Infrastructure Impediment”**

### **Results:**

- Abandoned the effort two weeks in
- Priorities changed and the focus shifted
- There was a non-associate labor cut and the contractor was released

**Pragmatic Point: Nothing like a good priority shift, budget cut and some team churn to undermine your efforts**

# What will slow you down?

Attribute	What makes things harder
Leadership Buy-In	Lack of leadership buy-in at all levels especially. From middle management
Tech Stack Simplicity	The more complex the tech stack and configuration the harder it is. E.g. Third party, newer technologies, high availability requirements
Typical Value Stream	The more environments and hand-offs in the process to go from code to commit
Light Regulatory	Personal and financial/account information protection and constantly changing regulatory requirements
Full-Stack Team	Not having dedicated people to DevOps where they have to choose between feature development and platform development
Team Stability	Team churn from development. Program rotations, contractors and regular churn

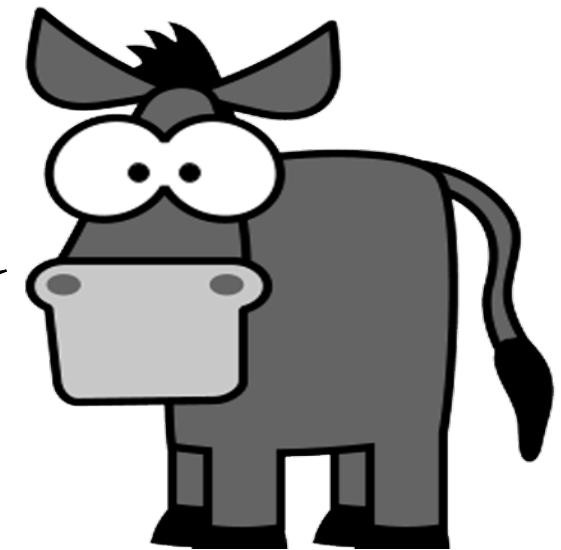
**The organization with the most pragmatism, patience, perseverance  
and perspiration sleeps and is happy**

# A Unicorn and a Donkey meet at a DevOps conference...



DevOps Unicorn

**We deploy code to production multiple times a day. How many times a day does your team deploy?**



DevOps Donkey

**We reduced our cycle time by 75% and eliminated off hours deployments. I sleep and I am happy.**