ANALYZING QUANTUM MANY-BODY SYSTEMS WITH ITENSOR AND PASTAQ

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- ► Find out more here:

 https://mtfishman.github.io/.

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- ➤ We are hiring postdocs, full-time scientists, part-time and full-time software developers, interns, etc.



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- Paper: https://arxiv.org/abs/2007.14822/



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 - approximate circuit evolution and optimization with MPS/MPO, etc.

What is PastaQ?

- ▶ Initiated by Giacomo Torlai while he was a postdoc at CCQ, co-developed by Giacomo and me.
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- ▶ Find out more: https://github.com/GTorlai/PastaQ.jl

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 - ► This is not the focus of ITensor and PastaQ at the moment, specialized libraries like Yao.jl may be faster.
- ▶ If TNs could do everything, we would not need a quantum computer! But in my opinion, it is the best general purpose tool we have right now.
- ▶ Perhaps most importantly, tensor networks are a common, general language for reasoning about quantum many-body systems (for example, quantum circuits).

[TODO: "Quantum volume" schematic plot.]



What are tensor networks?

[TODO: Show drawings of tensor networks.]

How do I install ITensor/PastaQ?

1. Download Julia.

[TODO: Add links, show code]

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How do I install ITensor/PastaQ?

- 1. Download Julia.
- 2. Add ITensors.jl.
- 3. Add PastaQ.jl.

[TODO: Add links, show code]

```
1 using ITensors
2
3 i = Index(2)
4
5
```

```
# Load ITensor

# 2-dimensional labeled
# Hilbert space
# (dim=2|id=510)
```

```
1  using ITensors
2
3  i = Index(2)
4
5
```

```
1 Zp = ITensor(i)
2 Zp[i=>1] = 1
3
4 Zp = ITensor([1 0], i)
```

```
# Load ITensor

# 2-dimensional labeled
# Hilbert space
# (dim=2|id=510)
```


$$Z|Z+\rangle = |Z+\rangle$$
Construct from a Vector

- $\begin{array}{ll} 1 & \mathrm{Zp} = \mathrm{ITensor}([1\ 0],\, i) \\ 2 & \mathrm{Zm} = \mathrm{ITensor}([0\ 1],\, i) \end{array}$
- 3 $Xp = ITensor([1 \ 1]/\sqrt{2}, i)$
- 4 Xm = ITensor($[1 -1]/\sqrt{2}$, i)

```
1 Zp = ITensor([1 \ 0], i)

2 Zm = ITensor([0 \ 1], i)

3 Xp = ITensor([1 \ 1]/\sqrt{2}, i)

4 Xm = ITensor([1 \ -1]/\sqrt{2}, i)
```

```
1 (Zp + Zm)/\sqrt{2}

2 (dag(Zp) * Xp)

3 (dag(Zp) * Xp)[]

4 inner(Zp, Xp)

5 norm(Xp)
```

```
\# \approx \mathrm{Xp}

\# \approx \mathrm{ITensor}(1/\sqrt{2})

\# \approx 1/\sqrt{2}

\# \approx 1/\sqrt{2}

\# \approx 1
```

using ITensorVisualizationBase: set_backend!

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```
1 back = "UnicodePlots"
```

- 2 set_backend!(back)
- 3
- 4 @visualize dag(Zp) * Xp

TODO: Add UnicodePlots visualization.

using ITensorVisualizationBase: set_backend!

```
1 back = "UnicodePlots"
```

2 set_backend!(back)

3

4 @visualize dag(Zp) * Xp

```
back = "Makie"
```

2 set_backend!(back)

3

4 @visualize dag(Zp) * Xp

TODO: Add UnicodePlots visualization.

[TODO: Add GLMakie visualization.]

```
# "S=1/2" defines an
# operator basis
#
# Additionally:
# "Qubit", "Qudit",
# "Electron", ...
```

```
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# operator basis
#
# Additionally:
# "Qubit", "Qudit",
# "Electron", ...
```

```
1 Zp = state("Z+", i)

2 Zm = state("Z-", i)

3 Xp = state("X+", i)

4 Xm = state("X-", i)
```

```
# ITensor([1 0], i)
# ITensor([0 1], i)
# (Zp + Zm)/\sqrt{2}
# (Zp - Zm)/\sqrt{2}
```

Tutorial: Custom one-site states

```
import ITensors: state

function state(
::StateName"iX-",
::SiteType"S=1/2"

return [im -im]/√2
end
```

```
# Overload ITensors.jl
# behavior
# Define a state with the
# name "iX—"
```

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# Overload ITensors.jl
# behavior
# Define a state with the
# name "iX—"
```

```
1 iXm = state("iX-", i)
2
3 inner(Zp, iXm)
4 inner(Zm, iXm)
```

```
\# \approx \text{im} * \text{Xm}
\# \approx \text{im}/\sqrt{2}
\# \approx -\text{im}/\sqrt{2}
```

Tutorial: Priming

```
1 i = Index(2)
2 j = Index(2)
3
4 i == j
```

```
# (dim=2|id=837)
# (dim=2|id=899)
# false
```

Tutorial: Priming

 $1 \quad i = Index(2)$

```
j = Index(2)
4 \quad i == j
1 i
   prime(i)
5 i == i'
6 noprime(i')
```

```
# (dim=2|id=899)

# false

# (dim=2|id=837)

# (dim=2|id=837)'

# (dim=2|id=837)'
```

(dim=2|id=837)

(dim=2|id=837)

false

- $1 \quad Z = ITensor(i', i)$
- 2 Z[i'=>1, i=>1] = 1
- Z[i'=>2, i=>2] = -1

TODO: Diagram # Set elements

```
1 Z = ITensor(i', i)
2 Z[i'=>1, i=>1] = 1
3 Z[i'=>2, i=>2] = -1
```

```
\# TODO: Diagram \# Set elements
```

```
1 z = [
2 10
3 0-1
4 ]
5 
6 Z = ITensor(z, i', dag(i))
7 
8 Z = op("Z", i)
```

```
# Matrix representation
# of Z

# Convert to ITensor

# Use predefined definition
```

```
1 Z = op("Z", i)

2 X = op("X", i)

3 

4 Zp = state("Z+", i)

5 Zm = state("Z-", i)
```

```
1 Z = op("Z", i)

2 X = op("X", i)

3 

4 Zp = state("Z+", i)

5 Zm = state("Z-", i)
```


$$X|Z+\rangle = |Z-\rangle$$

false
true
true

[TODO: Add visualization of inner product]

X|Z+
$$\rangle$$
 = |Z- \rangle
error: not a scalar value
\approx 1
\approx 0

[TODO: Add visualization of inner product]

```
XZp = X * Zp
inner(Zm, XZp)
inner(Zm', XZp)
inner(Zp', XZp)
```

3 inner(Zm, XZp) # error: not a scalar value
5 inner(Zm', XZp) #
$$\approx 1$$

6 inner(Zp', XZp) # ≈ 0
1 apply(X, Zp) == Zm # false

false
$$# \approx 1$$

$$# \approx 1$$

 $\# X|Z+\rangle = |Z-\rangle$

Tutorial: Custom one-site operators

```
import ITensors: op
    function op(
     ::OpName"iX",
    ::SiteType"S=1/2"
6
     return [
      0 \text{ im}
    im 0
10
    end
```

```
# Overload ITensors.jl
# behavior
```

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    im 0
10
    end
```

```
\# Overload ITensors.jl \# behavior
```

```
1 op("iX", i)
```

```
\# \text{ im } * X
```

Tutorial: Two-site states

```
1 i1 = Index(2, "S=1/2")

2 i2 = Index(2, "S=1/2")

3

4 i1 == i2

5

6 ZpZm = ITensor(i1, i2)

7 ZpZm[i1=>1, i2=>2] = 1
```

(dim=2|id=505|"S=1/2")
(dim=2|id=576|"S=1/2")
false

$$|Z+\rangle_1|Z-\rangle_2 = |Z+Z-\rangle$$

Tutorial: Two-site states

```
1 i1 = Index(2, "S=1/2")

2 i2 = Index(2, "S=1/2")

3

4 i1 == i2

5

6 ZpZm = ITensor(i1, i2)

7 ZpZm[i1=>1, i2=>2] = 1
```

(dim=2|id=505|"S=1/2")
(dim=2|id=576|"S=1/2")
false

$$|Z+\rangle_1|Z-\rangle_2 = |Z+Z-\rangle$$

```
1  Zp1 = state("Z+", i1)
2  Zp2 = state("Z+", i2)
3
4  Zm1 = state("Z-", i1)
5  Zm2 = state("Z-", i2)
6
7  ZpZm = Zp1 * Zm2
8  ZmZp = Zm1 * Zp2
```

Tutorial: Two-site states

[TODO: Add visualization of inner(Cat, Cat), SVD]

1 Cat = ITensor(i1, i2)
2 Cat[i1=>1, i2=>2] =
$$1/\sqrt{2}$$

3 Cat[i1=>2, i2=>1] = $1/\sqrt{2}$
4
5 Cat = $(\text{Zp1} * \text{Zm2} + \text{Zm1} * \text{Zp2})/\sqrt{2}$

(|Z+
$$\rangle$$
|Z- \rangle + |Z- \rangle |Z+ \rangle)/ $\sqrt{2}$
From single-site states

Tutorial: Two-site states

[TODO: Add visualization of inner(Cat, Cat), SVD]

```
\# (|Z+\rangle|Z-\rangle + |Z-\rangle|Z+\rangle)/\sqrt{2}
   Cat = ITensor(i1, i2)
    Cat[i1=>1, i2=>2] = 1/\sqrt{2}
    Cat[i1=>2, i2=>1] = 1/\sqrt{2}
4
   Cat = (Zp1 * Zm2 +
                                                    # From single-site states
             Zm1 * Zp2)/\sqrt{2}
6
    inner(Cat, Cat)
                                                    \# \approx 1
                                                    \# \approx 1/\sqrt{2}
    inner(ZpZm, Cat)
3
   U, S, V = svd(ZmZp, i1)
   s = diag(S)
                                                    \# \approx [1\ 0]
6
   U, S, V = svd(Cat, i1)
  s = diag(S)
                                                    \# \approx [1/\sqrt{2} \ 1/\sqrt{2}]
```

[TODO: Add visualization of H]

- $1 ext{ } H = ITensor(i1', i2', i1, i2)$
- 2 H[i1'=>2, i2'=>1,
- [i1=>2, i2=>1] = -1
- 4 # ...

```
# Make a Hamiltonian:
# Transverse field Ising
# H = -\sum_i X_i X_{i+1} + h \sum_i Z_i
```

[TODO: Add visualization of H]

```
i1 = >2, i2 = >1] = -1
4 # ...
  Id1 = op("Id", i1)
2 X1 = op("X", i1)
Z1 = op("Z", i1)
  # ...
  XX = X1 * X2
  ZI = Z1 * Id2
  IZ = Id1 * Z2
  h = 1.0
```

H = -XX + h * (ZI + IZ)

H = ITensor(i1', i2', i1, i2)

H[i1'=>2, i2'=>1,

```
# Make a Hamiltonian:

# Transverse field Ising

# H = -\sum_i X_i X_{i+1} + h \sum_i Z_i
```

```
# Alternative:
```

Build from single—site

operators.

Less error—prone.

[TODO: Add visualization of $\langle H \rangle$]

```
1 ZpZp = Zp1 * Zp2  # Expectation value:

2 # \langle H \rangle = \langle Z+Z+|H|Z+Z+ \rangle

3 # \langle H \rangle = \langle Z+Z+|H|Z+Z+ \rangle

5 (dag(ZpZp)' * H * ZpZp)[]

6 inner(ZpZp', H, ZpZp)  # \approx 2

7 inner(ZpZp, apply(H, ZpZp))
```

[TODO: Add visualization of $\langle H \rangle$]

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2 # \langle H \rangle = \langle Z+Z+|H|Z+Z+\rangle

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6 inner(ZpZp', H, ZpZp)  # \approx 2

7 inner(ZpZp, apply(H, ZpZp))
```

1 D, U = eigen(H)
2 diag(D)
$$\# \approx [-\sqrt{5} -1 \ 1 \ \sqrt{5}]$$

Tutorial: Custom two-site operators

```
import ITensors: op
2
    function op(
     ::OpName"CRy",
     ::SiteType"S=1/2";
 6
     c = \cos(\theta/2)
     s = \sin(\theta/2)
   return
10
11
   1 \ 0 \ 0
  0\ 1\ 0\ 0
12
  0 0 c -s
13
14 	 0.0 s c
15
16
    end
```

```
# Controlled-Ry (CRy)
# rotation gate
\# \operatorname{CRy}(\theta)
```

Tutorial: Custom two-site operators

[TODO: Add visualization of CH|ZpZm>]

1 CH = op("CRy", i1, i2;
$$\theta = \pi/2$$
)

```
# Controlled—Hadamard gate # CH = CRy(\theta=\pi/2)
```

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[TODO: Add visualization of CH|ZpZm>]

1
$$CH = op("CRy", i1, i2;$$
 # Controlled—Hadamard gate
2 $\theta = \pi/2$ # $CH = CRy(\theta = \pi/2)$
1 $ZpZm = Zp1 * Zm2$ # $|Z+Z-\rangle = |Z+\rangle_1|Z-\rangle_2$
2 $CH_Xm = apply(CH, ZpZm)$ # $CH|Z+Z-\rangle = |Z+X-\rangle$
4 $CH_Xm \approx Zp1 * Xm2$ # true

```
1 function E(\psi)

2 \psi H \psi = inner(\psi', H, \psi)

3 \psi \psi = inner(\psi, \psi)

4 return \psi H \psi / \psi \psi

5 end
```

```
# Function to minimize:

# Expectation value of the

# energy.

#

# E(\psi) = \langle \psi | H | \psi \rangle / \langle \psi | \psi \rangle
```

```
function E(\psi)
                                               # Function to minimize:
  \psi H \psi = inner(\psi', H, \psi)
                                               # Expectation value of the
\psi\psi = \operatorname{inner}(\psi, \psi)
                                               \# energy.
return ψHψ / ψψ
 end
                                               \# E(\psi) = \langle \psi | H | \psi \rangle / \langle \psi | \psi \rangle
 function minimize(f, f, x;
                                               # Simple gradient descent.
 nsteps, \gamma)
                                               # Must provide function f(x)
for n in 1:nsteps
                                               # to minimize and \partial f(x),
 x = x - \gamma * f(x)
                                               # the gradient of f at x.
end
return x
                                               # \gamma is the gradient
 end
                                               # descent step size.
```

```
1 using Zygote
2
3 \partial E(\psi) = \operatorname{gradient}(E, \psi)[1]
4
5 \psi_0 = (\operatorname{Zp1} * \operatorname{Zm2} + \operatorname{Zm1} * \operatorname{Zp2})/\sqrt{2}
7
```

```
# Using Zygote for automatic # differentation of the energy. # # Starting state: # |\psi_0\rangle = (|Z+Z+\rangle + |Z-Z-\rangle)/\sqrt{2}
```

```
1 using Zygote # Using Zygote for automatic # differentiation of the energy.
3 \partial E(\psi) = \text{gradient}(E, \psi)[1] # Starting state:
5 \psi_0 = (\text{Zp1} * \text{Zm2} + \# |\psi_0\rangle = (|\text{Z}+\text{Z}+\rangle + \# |\text{Z}-\text{Z}-\rangle)/\sqrt{2}
```

```
1 \psi = \underset{\text{minimize}(E, \partial E, \psi_0;}{\text{msteps}=10, \gamma=0.1)} # Minimize:

3 # E(\psi) = \langle \psi | H | \psi \rangle / \langle \psi | \psi \rangle

4 # E(\psi) = \langle \psi | H | \psi \rangle / \langle \psi | \psi \rangle

5 E(\psi_0), \underset{\text{norm}}{\text{norm}(\partial E(\psi_0))} # (-1, 4)

6 E(\psi), \underset{\text{norm}}{\text{norm}(\partial E(\psi))} # (-2.236068, 4.2766287e-6)

7 # \approx (-\sqrt{5}, 0)
```

Tutorial: Two-site circuit optimization

```
function op(
      ::OpName"U",
      ::SiteType"S=1/2";
      \theta 1, \theta 2
 5
      c1 = \cos(\theta 1/2)
      s1 = \sin(\theta 1/2)
      c2 = \cos(\theta 2/2)
      s2 = \sin(\theta 2/2)
    return
10
11 c1 0 0 -s1
12 0 \text{ c2 -s2} 0
   0 \text{ s2 c2 } 0
13
14 s1 0 0 c1
15
16
    end
```

```
# Circuit optimization.

# 
# Note: This is a Matchgate.

# We could do this

# with free fermions.
```

Tutorial: Two-site circuit optimization

[TODO: Add visualization of minimizing <0|UHU|0>]

```
1 \psi_0 = \text{Zp1} * \text{Zp2}

2 function E(\theta)

4 \theta 1, \theta 2 = \theta

5 U_{\theta} = \text{op}("U", i1, i2; \theta)

6 \theta 1 = \theta 1, \theta 2 = \theta 2)

7 \psi_{\theta} = \text{apply}(U_{\theta}, \psi_0)

8 return \text{inner}(\psi_{\theta}', H, \psi_{\theta})

9 end
```

```
# References state:

# |0\rangle = |Z+Z+\rangle

# Find U(\theta) that minimizes

#

# E(\theta) = \langle 0|U(\theta)^{\dagger} H U(\theta)|0\rangle

# = \langle \theta|H|\theta\rangle
```

Tutorial: Two-site circuit optimization

[TODO: Add visualization of minimizing $<0|\mathrm{UHU}|0>$]

```
1 \psi_0 = \operatorname{Zp1} * \operatorname{Zp2} # References state:

2 # |0\rangle = |\operatorname{Z}+\operatorname{Z}+\rangle

3 function \operatorname{E}(\theta)

4 \theta 1, \theta 2 = \theta # Find \operatorname{U}(\theta) that minimizes

5 \operatorname{U}_{\theta} = \operatorname{op}("\operatorname{U}", i1, i2; # \operatorname{E}(\theta) = \langle 0|\operatorname{U}(\theta)^{\dagger} \operatorname{H} \operatorname{U}(\theta)|0\rangle

7 \psi_{\theta} = \operatorname{apply}(\operatorname{U}_{\theta}, \psi_0) # = \langle \theta|\operatorname{H}|\theta\rangle

8 return inner(\psi_{\theta}', \operatorname{H}, \psi_{\theta})

9 end
```

```
1 \theta_0 = [\pi/2, 0] ##
2 \theta = \underset{\text{minimize}}{\text{minimize}}(E, \partial E, \theta_0; \#
3 \text{nsteps}=30, \gamma=0.1)
4 ##
5 E(\theta_0), \underset{\text{norm}}{\text{norm}}(\partial E(\theta_0)) ##
6 E(\theta), \underset{\text{norm}}{\text{norm}}(\partial E(\theta))
```

```
# E(\theta_0), norm(\partial E(\theta_0)) =
# (-1, 2)

# E(\theta), norm(\partial E(\theta)) =
# (-2.2360675, 0.0014603)
```

Tutorial: Two-site fidelity optimization

[TODO: Add visualization of minimizing <v|U|v0>]

```
1 \psi_0 = \mathrm{Zp1} * \mathrm{Zp2}

2 \psi = (\mathrm{ZpZp} + \mathrm{ZmZm}) / \sqrt{2}

3 4 function F(\theta)

5 \theta 1, \theta 2 = \theta

6 U_\theta = \mathrm{op}("U", i1, i2;

7 \theta 1 = \theta 1, \theta 2 = \theta 2)

8 \psi_\theta = \mathrm{apply}(U_\theta, \psi_0)

9 return -abs(inner(\psi, \psi_\theta))

10 end
```

```
# Reference state:

# |0\rangle = |Z+Z+\rangle

# Target state:

# |\psi\rangle = (|Z+Z+\rangle + |Z-Z-\rangle)/\sqrt{2}

# Find U(\theta) that minimizes

# F(\theta) = -|\langle \psi | U(\theta) | 0 \rangle|
```

Tutorial: Two-site fidelity optimization

[TODO: Add visualization of minimizing <v|U|v0>]

```
\psi_0 = \mathrm{Zp1} * \mathrm{Zp2}
                                                                       # Reference state:
      \psi = (\mathrm{ZpZp} + \mathrm{ZmZm}) / \sqrt{2}
                                                                       \# |0\rangle = |Z+Z+\rangle
       function F(\theta)
                                                                       # Target state:
         \theta 1, \theta 2 = \theta
                                                                       \# |\psi\rangle = (|Z+Z+\rangle +
        U_{\theta} = op("U", i1, i2;
                                                                       \# |Z-Z-\rangle)/\sqrt{2}
 6
                        \theta 1 = \theta 1, \ \theta 2 = \theta 2
 8
         \psi_{\theta} = \operatorname{apply}(U_{\theta}, \psi_0)
                                                                       # Find U(\theta) that minimizes
         return -abs(inner(\psi, \psi_{\theta}))
                                                                       \# F(\theta) = -|\langle \psi | U(\theta) | 0 \rangle|
       end
10
```

```
1 \theta_0 = [0, 0] # F(\theta_0), norm(\partial F(\theta_0)) =
2 \theta = \underset{\text{minimize}}{\text{minimize}}(F, \partial F, \theta_0; # (-0.5, 0.5)
3 nsteps=50, \gamma=0.1)
4 # F(\theta), norm(\partial F(\theta)) =
5 F(\theta_0), norm(\partial F(\theta_0)) # (-0.9938992, 0.07786879)
```

▶ More AD, make ITensor fully differentiable (have some work to do, like tensor decompositions and general network contractions, more MPS/MPO functions. You will find bugs!).

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- More HPC with multithreaded and multiprocessor parallelism and GPUs
- Many ongoing projects and directions: quantum chemistry (for example UCC), real space parallel DMRG, TDVP, and TEBD, MPO compression tools, general approximate contraction techniques for unstructured networks, contracting and optimizing general tensor networks with AD, infinite MPS and tensor network tools like VUMPS and TDVP, trying out different network topologies for noisy circuit tomography, simulation and optimization.

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