Viable Seeds for Entropy Sources

Project documentation

Field of Studies:	BSc in Computer Science
Specialization:	Computer perception and virtual reality
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Abstract

This is an abstract.

Contents

1 General

1.1 Purpose

During this project, all gathered information and knowledge about the researched algorithms and techniques are written down. All prototypes and the final results are documented and compared with real photographs of clouds.

1.2 Audience

This document is written with the intent to further expand existing knowledge about the topic, hence it requires a fundamental knowledge about computer graphics and rendering.

1.3 Revision History

Version	Date	Name	Comment
0.1	March 21, 2020	Matthias Thomann	Initial draft

Glossary

GPU Graphics Processing Unit. 2

References

[1] *Github: Code repository.* [Online]. Available: `https://github.com/mth0348/info-seminar`.

List of Figures

Listings